DECISION SUPPORT SYSTEMS

DataWarehousing, Business Intelligence and all that.

We have been talking mostly about operational systems; let's talk about another important aspect of information systems, decision support systems that are supposed to provide "strategical" and not only "tactical" data.

The topic has looong been in the air. Perhaps that today you would get snappy charts instead of a multipage report, but the idea is the same.



Dynamic information... for better management

Within your organization, the need for prompt, accurate management decisions crops up at all times, in all places. Each delayed decision cuts into your overall efficiency and productivity. With System/34, you can respond to situations as they hannen.

With System/34, you can respond to situations as they happen.

One line of information—or several—can be called up at any display station, or you can request a multipage report to be printed on demand.

IBM System 34 Brochure, 1977 www.computerhistory.org



On Line Transaction Processing

Traditionally, systems that record orders, production, billing and so forth are called OLTP systems. They are characterized by short transactions that are executed a large number of times.

Getting information out of OLTP databases isn't easy: you have tons of tables, queries are complicated, answering an unusual question is difficult.

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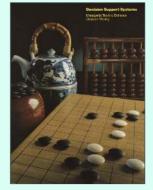
During the turmoil many banks had to carry out big fact-finding missions to see where they stood. "Answering such questions as 'What is my exposure to this counterparty?' should take minutes. But it often took hours, if not days," says Peyman Mestchian, managing partner at Chartis Research, an advisory firm. Insiders at Lehman Brothers say its European arm lacked an integrated picture of its risk position in the days running up to its demise.

http://www.economist.com/node/15016132

Operational issue what about the long term?

If OLTP systems are perfect for daily management, directors need to know where they should take the business: what is on a downwards trend, which part is picking up, where to invest, and where should the company be in 5 years time. They like to think of themselves as "visionary", they aren't always, but when they aren't having some synthetic ideas about the present state helps (assuming nothing disruptive happens)

DECISION SUPPORT SYSTEMS



Once again, it has long been a promise of IT. Some marketing leaflets that are 40 years old could have been written yesterday.

http://www.computerhistory.org/

1977 Brochure (Tymshare)

Here the needs of the information system are different. To see long-term trends we need long term data. We don't need every detail of what your latest shopping cart contained. Additional data (how is the competition doing?) helps.

Longer Term

Different Grain of Information

Additional Data

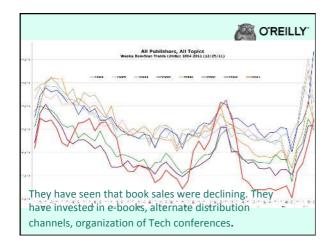
Example

O'REILLY® with data bou, Nielsen, a market research company

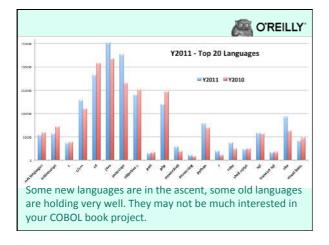
nielsen

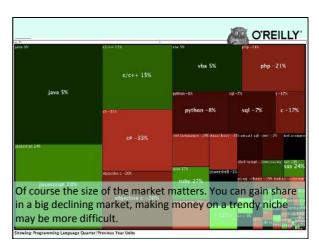
A good illustration is what O'Reilly, the computer book publisher, has been doing for quite a while ® with data bought from Nielsen, a market research company that compiles book sales (the information here is a few years old, O'Reilly no

longer publish it ...)









Never forget that assuming that the future will follow exactly in the steps of the present and the past is always dangerous.

Mutual Funds, Past Performance

This year's top-performing mutual funds aren't necessarily going to be next year's best performers. It's not uncommon for a fund to have better-than-average performance one year and mediocre or below-average performance the following year. That's why the SEC requires funds to tell investors that a fund's past performance does not necessarily predict future results.

http://www.sec.gov/answers/mperf.htm

Having longer term data (historical data) and additional data means that we'll have to deal with possibly far more data than operational databases.

Longer Term Additional Data 3 BIG

What will be big may not be so much what we STORE, if we aggregate data, but what we PROCESS, because aggregation is a costly operation.

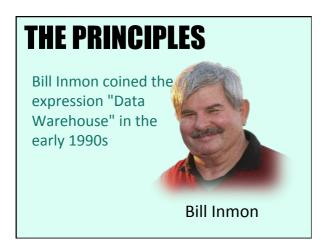
Different Grain of Information Aggregate

And indeed most operations against a data warehouse, and not only its population, will be aggregate operations to obtain synthetic results.

Aggregates are mostly projections along one axis (or several ones)

Aggregates, unfortunately, require by definition processing huge volumes of data, sorts, and computations all along. All operations that require I/Os and CPU. The workload is completely different from an operational database workload and this is why data warehousing and business intelligence are considered a topic apart in information systems.

Aggregating takes time



What Inmon had noticed, which has indeed been a recurrent phenomenon in IT since the introduction of personal computers, is that because databases are huge, schemas are complicated and queries difficult to write, a large number of people, especially in higher circles, were mostly working with figures extracted from various sources (including printed reports), and that a lot of strategic data was living outside "official IT"



This shadow IT mostly lives in spreadsheets, shared by email or (today) in a public cloud. Needless to say, data organization is poor, consistency weak, several versions circulate, and security is low.



data spaghetti



not a single version of the truth

Inmon basically suggested creating a single repository that would act as a reference and could be managed with professional (IT) standards.

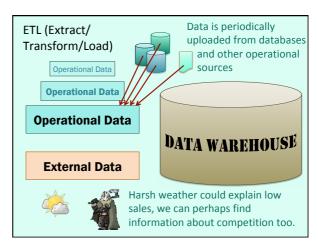
Inmon's definition

a subject oriented, "themes" nonvolatile, Read only integrated, Clean

time variant Historical data collection of data in support of

management's decisions





As the data warehouse contains data about ALL the company, the sales director may not be interested in the same data as the HR director. Coherent subsets are extracted to create "datamarts".

Reduce the scope data domain volume

What is important, and this is partly what allows to have a "single version of the truth", is that we aren't interested at all in "real time" data. Availability requirements will also be low compared to operational databases. Dataware House uploads are scheduled on a regular basis, every night, every week-end, or whatever your needs are.

Not "real time" data Uploading schedule

Don't underestimate "Extract/Transform/Load" (ETL) processes. Extraction mustn't interfere too much with operations. Transformation and loading may be complicated (it has spawned an entire industry of tools)

The purpose

To outsmart competition

The promise, of course (and the justification to huge investments in hardware, software licences and consulting) is to give a company that definitive edge over its competitors.



If SQL was initially designed as a language for nonspecialists, this is the area where it has most obviously failed. You need tools (IBM Cognos and SAP Business Objects are among the better known - if you feel that the names look like acquisitions, you are right)

The problem

Generating efficient queries for people who cannot spell SQL

For Inmon, a company should start by defining precisely a data warehouse, as a properly normalized database. The problem is that while the database design is going on, you can spend months before the management sees results.

TOP -DOWN

An enterprise has one data warehouse, and data marts source their information from the data warehouse.

3NF

Bill Inmon

Which is why Inmon's ideas were very successfully challenged by Ralph Kimball, who suggested the opposite approach: starting with quickly designed, denormalized datamarts in departments.



Ralph Kimball

BOTTOM-UP

Departmental datamarts, the data warehouse is the enterprise-wide collection of datamarts.

2NF Dimensions

Kimball boldly suggested to shake the dogma of proper database design for decision support systems.

Every non key attribute must provide a fact about the key, 1NF the whole key, 2NF and nothing but the key. 3NF

William Kent (1936 – 2005)

2NF Some columns store data derived from other columns

Of course, Kimball knows perfectly what proper normalization means and doesn't discuss the fact that operational systems must be properly normalized. But he points out that the rule that there should be no repeated data in different rows stems from the desire to avoid anomalies when data is updated in some rows and not the others, and that this concern is irrelevant in a read-only database. By contrast, repeating data makes querying easier by removing the need for joins or functions.

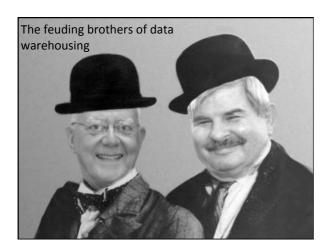
To illustrate Kimball's vision, this is what the MOVIES table could look like in a kimballesque database. The English title avoids a join with ALT_TITLES, country name and continent avoid a join with COUNTRIES, storing the decade avoids deriving it from the year.

movieid title country year_release

movieid title

english_title
ase country

country_name
continent
year_release
decade



THE CONCEPTS

Mostly Kimball's

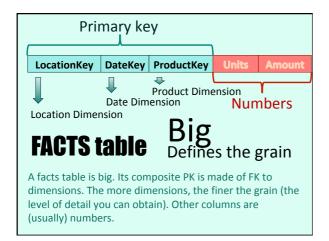
To support his ideas, Kimball has introduced a number of new concepts which have become very popular and that you are almost certain to encounter sooner or later.

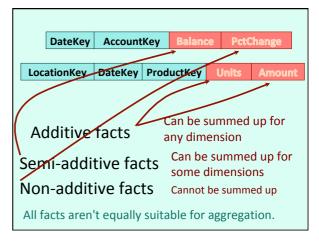


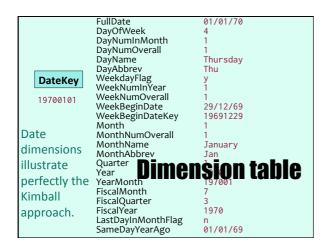
Facts and dimensions

First of all, facts and dimensions. Facts, to make it simple, are principally figures. Dimensions are the axes along which these figures can be aggregated (as we are in a world where we want synthesis). Let's give an example.

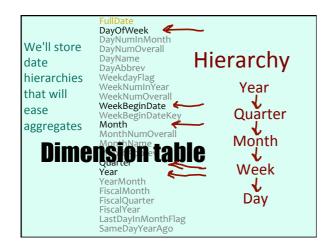








Kimball's reasoning is the following: if I store a date column, that will be difficult to query. If I want to aggregate by date or month, I'll need to apply (complicated and different in all DBMS products) date functions that I'll never be able to index because most date functions are NOT determininistic. The day is likely to be my smallest time unit. What are 20 years, with one row per day? Under 7,000 rows? Very tiny today. Let's have one row per date, and decline each date under every possible form, and index every column.





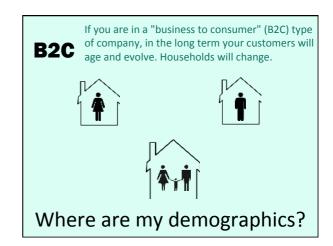






Slowly Changing Dimensions

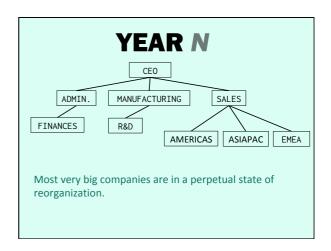
A third important concept, a concept inherent to the idea of "long term data", is the idea of "slowly changing dimensions", or SCD. The problem is that dimensions change over the years. Take stores, for instance ("per store" could be an interesting sales result): new stores can be opened, other stores closed, a store can move to better premises in the same city.

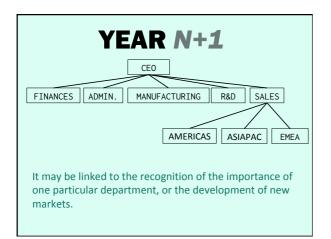


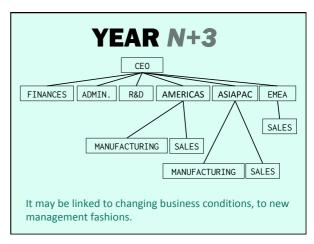
If you are in a "business to business" (B2B) type of company, some of your customers/ suppliers may merge or be taken over by others. You may need to still identify them as the same companies yet.

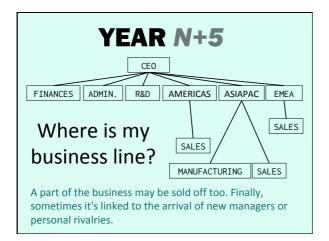


Where is my customer/supplier?









Kimball has tried to classify how to handle slowly changing dimensions. One way to handle them is to ignore them (iPhone 25 same product as iPhone 1)

Type O SCD

Keep as it was first inserted

Or you can update, and consider that there is Russia and there never was such thing as Soviet Union. Or consider that there is BDR and DDR, and there is Germany. Or that BDR and DDR became Germany in 1990.

Type 1 SCD

Update dimension - lose old record

Type 2 SCD

Add a new record — Disconnect old facts/new facts

Type 3 SCD In practice most SCDs are type 1 or 2 Add old/new/date information to the dimension



THE PLUMBING

Now, we have seen that in all likelihood most queries on a data warehouse will be massive aggregates, that take time. Worst, they will be run by people high up in the hierarchy, whose time is precious (especially when you consider their salaries) and who, having signed the checks and knowing how much all this did cost, expect bang for their bucks.

How can we have blazingly fast aggregates? With a traditional DBMS (there are other options, remember the columnar database presented by Guy Harrison) there are basically two solutions

Speeding up aggregates

Pre-computing aggregates

NOT mutually exclusive ...

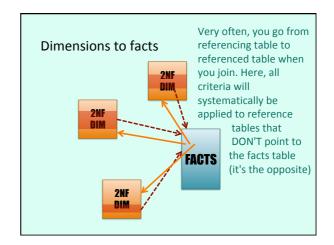
When we want a query that says, for instance, "what was the sum of sales per state and month last year", from an SQL standpoint getting good performance is tough. We'll return at most 50x12 rows, which is peanuts. We'll scan a small table of states, and a small table of dates. Neither "state" nor "month" will be very selective.

Because of 2NF, cardinality is often low

The only restriction "last year", is rather weak

Only broad criteria

And we may aggregate MANY rows.



For low cardinality columns, advanced products such as Oracle implements "bitmap indexes". Their entries are chunk of bits that cover many rows and contain a bit that says whether the row contains the key or not.

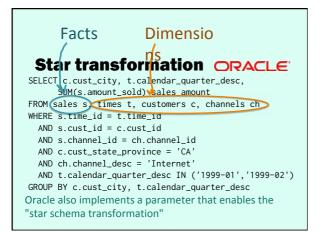
Bitmap indexes

 The advantage of bitmap indexes is that by applying AND and OR operations to the bitmaps you can quickly identify the rows that satisfy several conditions (Shenzhen and November) and fetch them.

Bitmap indexes

111100101100000100001111010001000111

010001 01001001 0001111 00010010111



```
This transformation is just adding redundant conditions that
make the choice of the suitable plan irresistible to the
optimizer.
   Star transformation ORACLE
 {\tt SELECT~c.cust\_city,~t.calendar\_quarter\_desc,}
        SUM(s.amount_sold) sales_amount
 FROM sales s, times t, customers c, channels ch
 WHERE s.time_id = t.time_id
   AND s.cust_id = c.cust_id
   AND s.channel_id = ch.channel_id
   AND c.cust_state_province = 'CA'
   AND s.cust_id IN (SELECT cust_id
                     FROM customers
   WHERE cust_state_province='CA')
AND ch.channel_desc = 'Internet'
   AND t.calendar_quarter_desc IN ('1999-01','1999-02')
 GROUP BY c.cust_city, t.calendar_quarter_desc
```

Star transformation ORACLE

These redundant conditions are added for every dimension in the query

```
Similar idea, hand-crafted
                        -We only need to hit the
FROM sales s, customers cindex on sales(cust_id)
 WHERE s.cust_id = c.cust_id (it contains cust_id and rowid)
  AND c.cust_state_province = 'CA'
INTERSECT
                     "rowid" is Oracle-speak for "row
address". You can try to identify
WHERE s.time_id = t.time_id the rows you need first.
  AND t.calendar_quarter_desc IN ('1999-01','1999-02')
 INTERSECT
                           We are assuming one
 SELECT s.rowid
                           separate index per FK
 FROM sales s, channels ch
 WHERE s.channel_id = ch.channel_id
  AND ch.channel_desc = 'Internet'
```

Similar idea, hand-crafted

Join to sales, and aggregate

Once you know exactly which rows you want, you can prey on them in the big table.

Database Machines/Appliances







Several companies have created dedicated hardware that is more specially geared towards the data warehouse type of queries. Some databases, called columnar databases, store data by columns rather than rows to speed up aggregates.



and others ...



Precomputing aggregates

Another, simple way to speed up aggregates is NOT to compute them on the fly but, if we have an idea about the aggregates that will be computed most often, to precompute them every time we upload the database, at least partially.

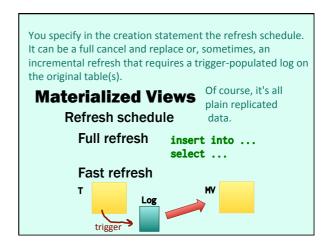
"Materialized views", which are actually tables, are saved query results (very often aggregates) that are prescheduled and automatically refreshed. You can query the materialized view directly, but some optimizers are smart enough to recognize when they can use a pre-computed result in a query on the original table. It's OK on data that isn't "real time data".

Materialized Views

NOT views

View = saved query text

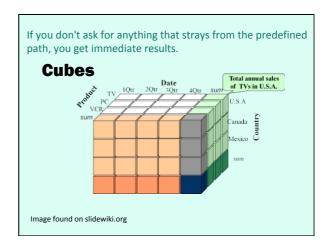
Materialized view = saved query result



Some products go further and try to compute every possible aggregate possible, detail AND all possible sums.

Cubes

Time dimension



Cubes

Things become funny when you have MANY dimensions – the number of combinations explodes ...