

#### **Database Principles**

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Not what I said at the beginning of the lecture

Next Week: Review

As we have seen last time, when you use technical, integer identifiers as primary keys (usually to replace a combination of several unique columns that are the "real life" key) you cannot simply find the highest current value and add one, because on a busy database adds are very hight that two sessions will read the same value – and try to insert the same value. It will work for one, and the second one will get a constraint violation error. The solution is to let the system manage the generation of new identifiers, and there are two ways of doing it.

## **SEQUENCE**

create sequence movie\_seq

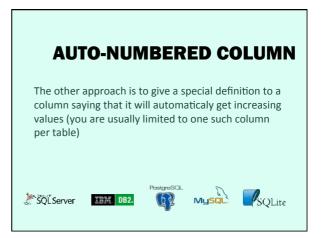
You can use special database objects called sequences, which are simply number generators. By default they start with 1 and increase by 1 (they can reach values that are very, very big)



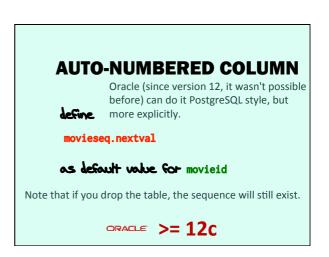




```
ORACLE
                                               Syntax varies, but you
      \textbf{insert into movies(movieid, } \ldots \textbf{)} \quad \text{can obtain a new}
      values(movie_seq.nextval, ...)
                                               (guaranteed to be
      \textbf{insert into credits(movieid, } \ldots \textbf{)} \text{ unique) number, and}
      values(movie_seq.currval, ...) retrieve the last
                                               number you obtained
IBM. DB2. 🧦 ŠÕNG 🖳
                                               for this sequence and
      insert into movies(movieid, ...) this session. values(next value for movie_seq, ...) DB2 only
     insert into credits(movieid, ...)
     values(previous value for movie_seq, ...)
(F)
      insert into movies(movieid, ...)
     values(nextval('movie_seq'), ...)
     insert into credits(movieid, ...)
      values(currval('movie_seq'), ...)
```



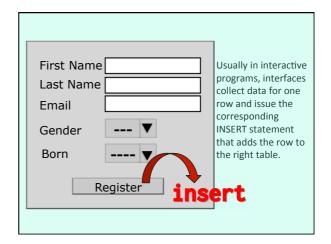
# AUTO-NUMBERED COLUMN create table movies Create table movies MySQL can also use an AUTOINCREMENT attribute. Integer primary key, As usual, syntax differs. PostgreSQL actually creates a sequence behind the scene, which it "attaches" to the table so that dropping the table drops the sequence.



If you insert a film with an auto-numbered column, you just omit the movieid from the INSERT statement, it will get automatically populated.

## insert into movies(title, ...) values('Some Movie Title', ...)

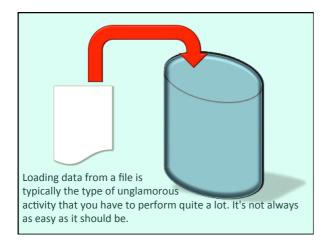
To retrieve the last value generated in your session, you use a special variable such as <code>@@identity</code> with SQL Server, or functions with other products (eg. <code>lastval()</code> with PostgreSQL or <code>last\_insert\_id()</code> with MySQL). This last value is often "across all tables", although sometimes you can retrieve the last value for a specific table.

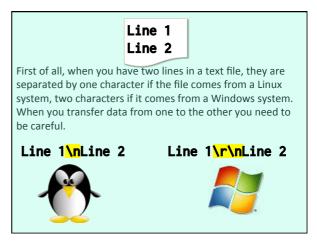


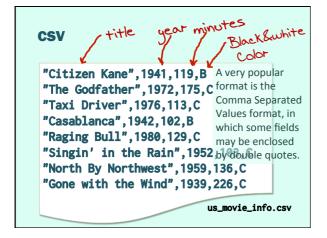


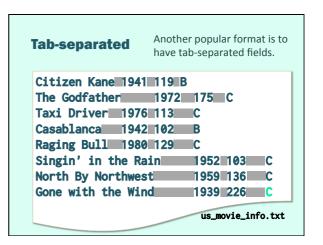
insert into table\_name
(column<sub>1</sub>, column<sub>2</sub>, ..., column<sub>n</sub>)
select col<sub>1</sub>, col<sub>2</sub>, ..., col<sub>n</sub>
from ...

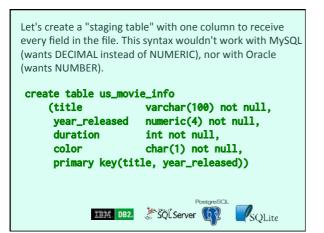
Another way to massively insert data in a table is by inserting the result of a query. Of course, it assumes that the data is already in the database! What usually happens is that data is loaded "as is" in work tables (staging areas) that are badly normalized (they are hardly more than the table image of a file) then dispatched through INSERT ... SELECT ... statements to the well designed tables.

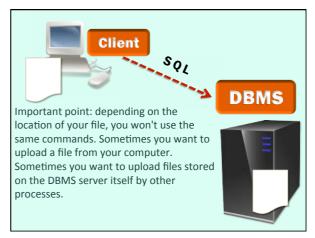


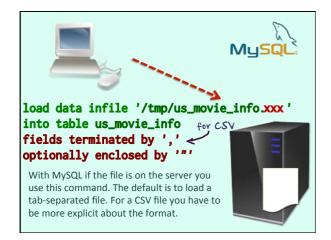




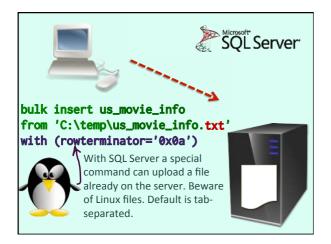




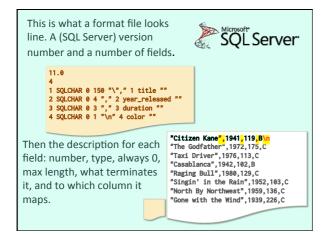


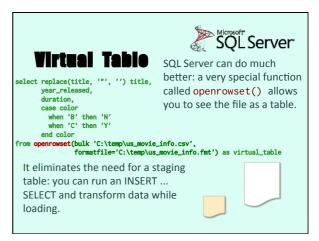


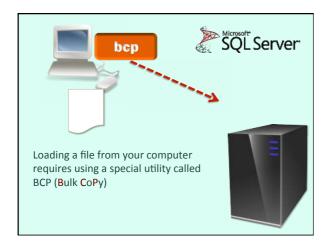


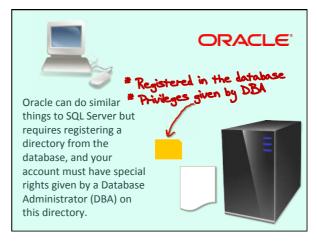




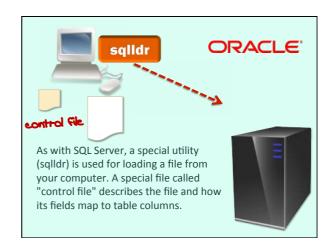


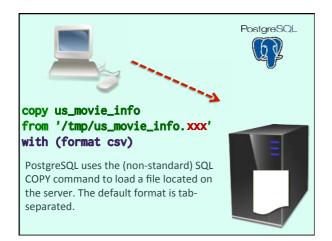


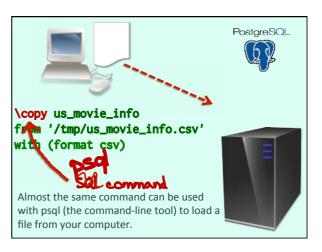


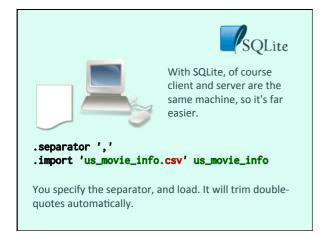


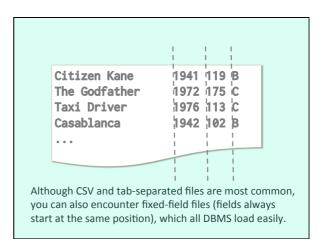
ORACLE' create table virtual\_us\_movie\_info (title varchar2(150), year\_released number(4), number(3), duration char) color organization external (default directory input\_dir cess parameters
(records delimited by '\n' ( access parameters location ('us\_movie\_info.txt')) With Oracle, you can create a permanent virtual table that maps to a file. The default format is CSV. When you query the table, you actually read from the file. You can INSERT .. SELECT ...





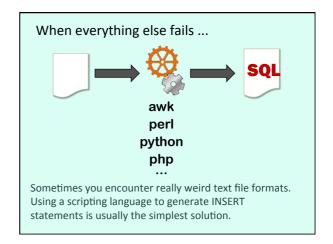






<row><title>Citizen Kane</title><year>1941</year>...</row>
<row><title>The Godfather</title><year>1972</year>...</row>
<row><title>Taxi Driver</title><year>1976</year>...</row>
<row><title>Casablanca</title><year>1942</year>...</row>

XML is also a popular interchange format. The big products provide utilities for uploading XML files.



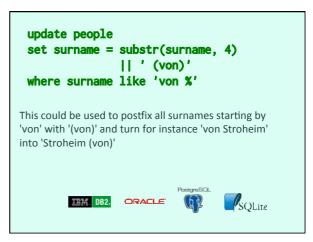


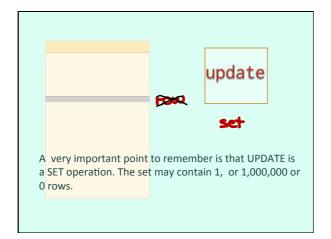
```
Update is the command than changes column values. You can even set a non-mandatory column to NULL. The change is applied to all rows selected by the WHERE.

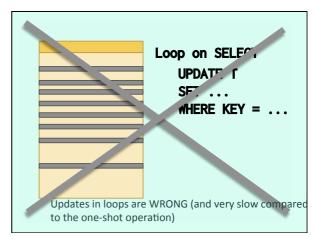
update table_name
set column_name = new_value,
other_col = other_val,
...
where ...

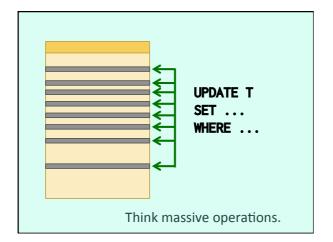
update us_movie_info
set title = replace(title, '"', '')
Without a WHERE all rows are affected.
```

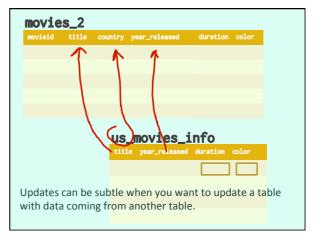












Like a join in a select ...

... same issues
with nulls
and duplicates!





When you have a SELECT wrong, it only affects your query. When you have an UPDATE wrong, you can corrupt the database and later correct queries on wrong data will return wrong results.

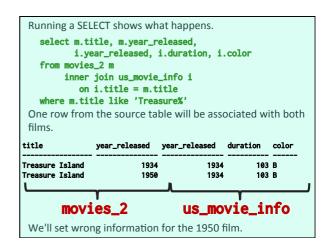
So you really need to be extra careful.

# movies\_2 us\_movie\_info title title

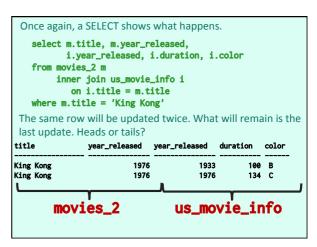
#### country = 'us'

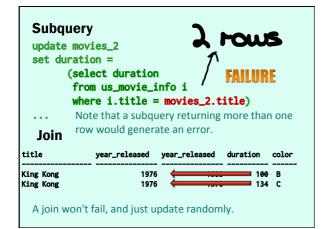
Imagine for instance that we forget the join on the year and that we have remakes. What will happen?

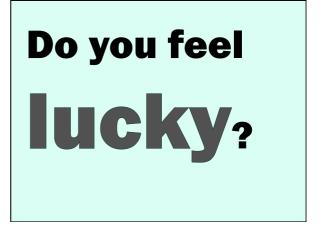




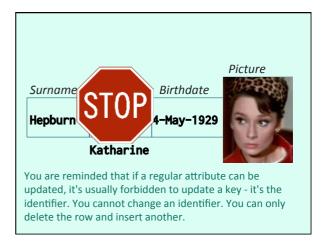


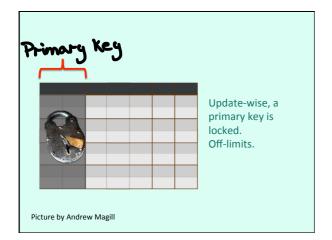


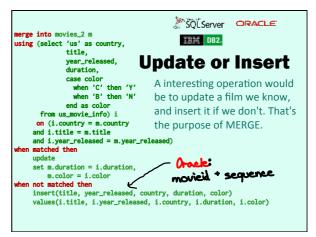


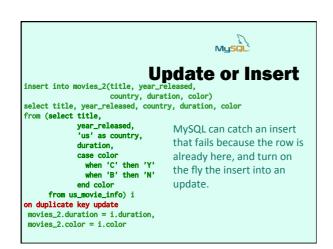


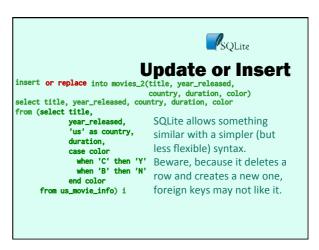




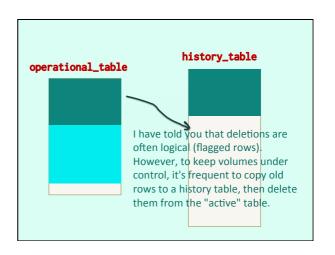












# delete from table\_name where ...

If you omit the WHERE clause, then (as with UPDATE) the statement affects all rows and you

## Empty table\_name!

But of course you NEVER work in autocommit mode and always execute a big update or delete in a transaction, don't you?





As DELETE saves data for rollback before removing it, it can be slow. There is a TRUNCATE (without a WHERE clause) that cannot be rolled back and is far more efficient. Leave it to senior DBAs with little remaining gray hair.

# Constraints



One important point with constraints (foreign keys in particular) is that they guarantee that data remains consistent. They don't only work with INSERT, but with UPDATE and DELETE as well.

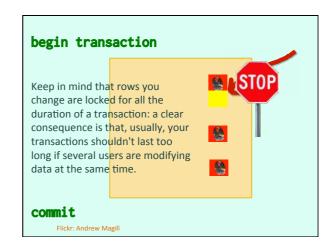
# Try to delete rows from table **countries**

For instance, you can delete a country for which there are no movies. As soon as you have one movie, you are prevented from deleting the country otherwise the foreign key on table MOVIES would no longer work for films from that country.



Removing
automatically
dependencies kind
of defeats the
purpose of
constraints. It's
acceptable to delete
"in your back" what
was created "in your
back" (we are going
to see triggers very
soon)

A constraint can be
created with
On delete cascade
or
On delete set null
Rare!



## **SQL**: declarative

## What about programming?

SQL is essentially a declarative language: you state what you want, and the DBMS is supposed to manage by itself how to find it (the sad reality is that how you express yourself often makes a difference). How can we code with SQL?

Let's first see how you can code INSIDE the database.

## BUSINESS LOGIC



In a business application, you have some business logic that must be applied to the data. We'll see later various options about when and where business logic can be applied, but you can do an awful lot inside the database.

Most DBMS (the exception is SQLite, not a true DBMS) implement a built-in, SQL-based programming language, that can be used when a declarative language is no longer enough. Let's start with the simplest thing, defining functions.

## **Functions**

In a business application, you have some business logic that must be applied to the data. We'll see later various options about when and where business logic can be applied, but you can do an awful lot inside the database.



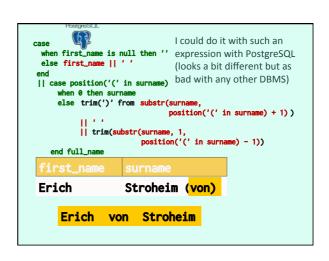
I gave an update example in which I was modifying every name starting with 'von' so that they sort properly.

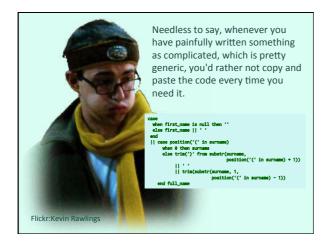
select first\_name || ' ' || surname as full\_name
from people;

#### Erich Stroheim (von)

Sorting is one thing, but if I ever want to display the full name of a person by concatenating first\_name and surname, it will look weird for von Stroheim. What I really want to see is

Erich von Stroheim



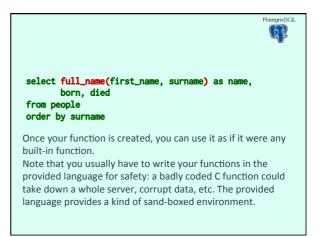


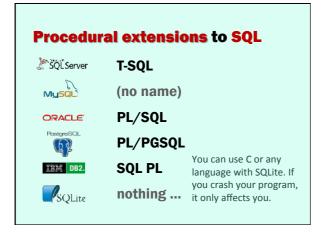


```
Here is a PostgreSQL example.

create function full_name(p_fname varchar, p_sname varchar)
returns varchar
as $$
begin
return case
when p_fname is null then ''
else p_fname || ' '
end |
case position('(' in p_sname)
when 0 then p_sname
else trim(')' from substr(p_sname,
position('(' in p_sname) + 1))

|| ' '
|| trim(substr(p_sname, 1,
position('(' in p_sname) - 1))
end;
end;
s$ language plpgsql;
```





#### Procedural extensions provide all the bells and whistles of true **Procedural?** programming languages (they were often inspired by variables programming languages such as PL/I or ADA). They are a mixed conditions blessing, because they often incite programmers to do the wrong loops things with them. arrays error management ... TRUE PROGRAMMING LANGUAGE They also support all DML statements (no DDL, but you can cheat)

select col1, col2, ...
into local\_var1, local\_var2, ...
from ...

### + CURSORS

To retrieve data from the database into your variables, you can use SELECT ... INTO ... if your query returns a single row, or you can use cursors, which are basically "row variables" that are used for iterating over what a query returns.





