

# User Guide Part 2: Building ZEUS-MP

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## NOTE:

Unlike Version 1.0, ZEUS-MP Version 2 **REQUIRES A FORTRAN 90 COMPILER.**

## The Tar File Directory Tree

Upon untarring the tar file, the user will see a top-level directory named "zeusmp2". Under zeusmp2 are 4 subdirectories:

- src90: containing all ZEUS-MP source code files and Makefiles
- exe90: containing the zeusmp.x executable (once built), input file(s) required for execution, and any output files produced.
- test: containing input data decks for some example test problems
- pp: containing a minimal post-processing code for concatenating local output files written by each processor.

## Customizing the Makefile

To compile ZEUS-MP, one needs to have a copy of "Makefile" in place in the src90 subdirectory. A sophisticated Makefile-building script is not currently in place, although one may be offered in a future release. Two currently valid example Makefiles are provided in the 2.0.0 tarball. **Makefile.sdsc.datastar** is valid on [DataStar](#) at the [San Diego Supercomputing Center](#). **Makefile.nersc.seaborg** is valid on [Seaborg](#) at [National Energy Research Scientific Computing Center](#). To create a working Makefile on your machine, use one of the provided Makefiles as a template and edit the following environment variables set in the Makefile:

- ZMP\_EXE -- The relative path of the zeusmp.x executable.
- ZMP\_CPP -- Contains CPP macros used to configure the code.
- ZMP\_FC -- The name of the Fortran 90 compiler.
- ZMP\_CC -- The name of the C compiler.
- ZMP\_MOD -- The relative path to the directory containing the ".mod" F90 module objects generated during compilation of the ZEUS fortran routines.
- ZMP\_OPTS -- Fortran compiler options.
- ZMP\_LIB -- The absolute path to system libraries (e.g. HDF4).
- ZMP\_LDR -- The command invoked to link the object files.

## Including MGMPI

ZEUS-MP supports the use of the MGMPI elliptic linear system solver for the solution of Poisson's equation for problems that include self-gravity on 3D Cartesian meshes with non-periodic boundary conditions. The use of MGMPI in ZEUS-MP is enabled at compilation time by including the string, "-DUSE\_MGMPI" in the ZMP\_CPP definition line. In this case, the loader will look in the src90 subdirectory for a binary file called "libdmgmpi.a" This file is not included in the ZEUS-MP distribution, but rather must be built separately from the MGMPI source code, which may be obtained [here](#).

If MGMPI is not used (USE\_MGMPI is left undefined), then ZEUS-MP will default to the 3D conjugate gradient linear solver for 3D non-periodic meshes. Current (November 2005) research suggests that MGMPI will perform better than the CG solver once the mesh size exceeds  $256^3$ .

## The FFTw Gravity Solver Libraries

Compiling the code with the FFTw solver enabled requires that the Makefile be edited such that:

1. The string **-DFFT** be appended to the **ZMP\_CPP** definition.
2. C routines **fftw\_ps.c** and **fftw\_plan.c** be included in the COBJ file list.

**Makefile.sdsc.datastar** provides an example of a Makefile properly configured to include the needed ZEUS-MP source files and the system library files on Datastar. **Makefile.nersc.seaborg** is written with all FFT references eliminated and thus provides a template for machines on which the FFTw libraries are absent.

## An Operating System Issue: calling C routines

ZEUS-MP calls a handful of C functions, some of which are supplied in the source code and one of which ("etime") is a system library function. On some systems, trailing underscores are automatically appended to C routines during compilation, and on other systems (like IBM) they are not but must be for compilation to succeed. Files **intchk.F** and **clocks.F** employ a CPP macro, ARCH\_IBM, which appends underscores when "-DARCH\_IBM" is part of the ZMP\_CPP definition in the Makefile. On non-IBM compilers, leaving this macro defined may break compilation, depending upon the needs of the compiler.

## Compilation

With a proper Makefile, the command **make compile** is used to compile the code (**gmake** may also be used). During compilation, each fortran file with a ".F" suffix is processed by the C preprocessor, which generates a corresponding file with a ".f" suffix. These processed files are then used to create object files which are subsequently linked into the executable.

**Desired changes to any subroutine must be applied to the ".F" copy of that routine.**

## Comments:

- The primary use of the C preprocessor is to expose/hide sections of the code to/from the compiler. The majority of macros defined in the ZMP\_CPP variable pertain to MPI, and they are easily identified since "MPI" appears in the character string of each macro. Leaving "-DMPI\_USED" out of the ZMP\_CPP macro line causes all MPI code to be hidden from the compiler; in this way ZEUS-MP can be compiled as a serial code on systems which don't have MPI.
- The name of the subroutines which handle initialization specific to the problem and restarting a run for that particular problem are specified by the "PROBLEM" and "PROBRES" CPP macros,

respectively. For example, to run the sod shock test included with the code, your ZMP\_CPP line must include "-DPROBLEM=sod" and would also include "-DPROBRES=sodres" in the unlikely event that you need to continue the Sod test from a restart file.

- The MGMPI multigrid Poisson solver is available as a separate package from the [MGMPI Web page](#). It must be built as a separate library and included in the link path if it is to be used. When building ZEUS-MP, all references to MGMPI can be hidden from the compiler by leaving the "USE\_MGMPI" CPP macro undefined, so it is not necessary to download MGMPI to use ZEUS-MP.