1 Imported codes

For the following codes, consider a file with the relative path examples-listing-xyz.tex, and with the following contents.

```
% Just one demo.

$x y z = 1$
```

The \tdoclatexinput macro, shown below, expects the path of a file and offers the same system of options between square brackets, or rafters, as the environment tdoclatex.

Example .1 (Side by side).

```
\time \{tdoclatexinput < tdoctcb sbs\} > \{examples/listing-latex/xyz.tex\}
```

This produces the following formatting.

```
 \begin{cases} % \text{ Just one demo.} \\ \$x \ y \ z = 1 \end{cases}   xyz = 1
```

Example .2 (Following).

```
\ttdoclatexinput{examples/listing-latex/xyz.tex}
```

This produces the following formatting, which also corresponds to the option \tdoctcb{std}.

```
\begin{tabular}{lll} \begin{
```

Example .3 (Only the code).

```
\t tdoclatexinput < tdoctcb{code} > \{examples/listing-latex/xyz.tex\}
```

This produces the following formatting.

```
% Just one demo.
$x y z = 1$
```

Example .4 (Customise).

```
\tdoclatexinput[style = igor, showspaces]%
<colframe = purple, colback = red!5>%
{examples/listing-latex/xyz.tex}
```

This produces the following formatting.

```
egin{align*} % \_ \textit{Just\_one\_demo.} \\ & x\_y\_z\_=\_1 & \\ \hline & xyz=1 & \\ \hline \end{aligned}
```

2 Imported codes put into practice



The default texts take into account the language detected by tutodoc.

Example .5 (Showcase). The following comes from \tdoclatexshow{examples-listing-xyz.tex}.

```
% Just one demo.
$x y z = 1$
```

This gives:

```
xyz = 1
```

Example .6 (Changing the explanatory text). Using the key explain, you can use a custom text. Thus, \tdoclatexshow[explain = Here is the rendering.]{examples-listing-xyz.tex} will give the following.

```
% Just one demo.
$x y z = 1$
```

Here is the rendering.

xyz = 1

Example .7 (The options available). In addition to the explanatory text, it is also possible to use all the options of tdocshowcase environment, see ?? on page ??. Here is an example to illustrate this.

This will produce the following.

```
% Just one demo.
$x y z = 1$
```

What comes next is coloured...

xyz=1 Finished rendering.