# PDFMSYM

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The PDFMSYM package (the PDF Math Symbols package) was created as an extension to the math macros provided by TEX and LATEX. It provides more obscure symbols not found in popular preexisting and reimpliments macros which were viewed as flawed.

A big part of the package was implemented through \pdfliterals and other PDF primitives. So the PDFMSYM package is intended for use with PDFTEX, LuaTeX, XTeX, and their LaTeX counterparts. Unfortunately, some macros are not supported by XTeX.

# 1. An Introduction to PDFMSYM

The main motivator for creating PDFMSYM was TEX's poor implementation of the \overrightarrow macro which many times yields unsavory results. For example \overrightarrow{\rm ABC} yields:

 $\overrightarrow{ABC}$ 

As you can see, the arrow overlaps with the ABC which is undesirable. This can be fixed by altering the \rightarrow macro, but I decided to make a more versatile alternative: the PDFMSYM alternative \vecc:

 $\overrightarrow{ABC}$ 

Along with a few other features, PDFMSYM provides a simple interface for creating your own style of arrows. PDFMSYM requires the current font size in order to properly scale its symbols, which must be provided after \inputing pdfmsym.tex. This can be done with the \pdfmsymsetscalefactor macro. If your font is 12pt then you can load PDFMSYM like so:

\input pdfmsym
\pdfmsymsetscalefactor{12}

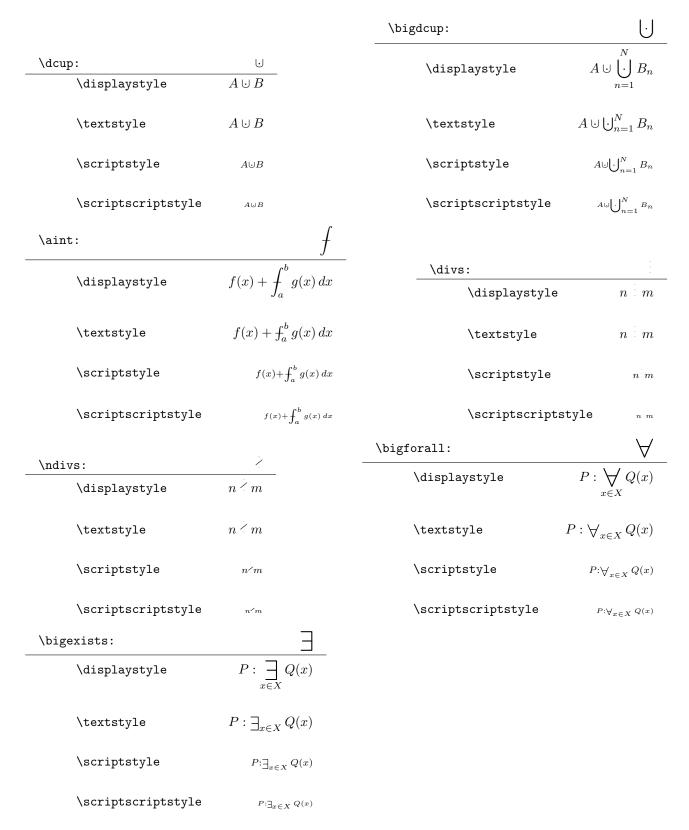
It is *imperative* that you set the scale factor after loading pdfmsym as otherwise almost none of the macros will work.

# 2. The Predefined Symbols

This section will simply be an exhaustive list of all the predefined symbols PDFMSYM provides.

# 2.1. Math Symbols

		\bigdwedge:	$\wedge$
\dwedge:	A	\displaystyle	$A \wedge \bigwedge^{N} B_n$
\displaystyle	$A \wedge B$	1 3 3	n=1
\textstyle	$A \wedge B$	\textstyle	$A \wedge \bigwedge_{n=1}^{N} B_n$
\scriptstyle	$A \wedge B$	\scriptstyle	$A \wedge \bigwedge_{n=1}^{N} B_n$
\scriptscriptstyle	$A \wedge B$	\scriptscriptstyle	$A \wedge \bigwedge_{n=1}^{N} B_n$
		\bigcircwedge:	$\wedge$
\circwedge: \displaystyle	$\frac{\mathbb{A}}{A \wedge B}$	\displaystyle	$A \wedge \bigwedge_{k=1}^{n} A_{k}$
(display50y10	11/(1)		k=1
\textstyle	$A \wedge B$	\textstyle	$A \wedge \bigwedge_{k=1}^{n} A_k$
\scriptstyle	$A {\wedge} B$	\scriptstyle	$A \wedge \bigwedge_{k=1}^{n} A_k$
\scriptscriptstyle	$A \wedge B$	\scriptscriptstyle	${}^{A\mathbb{A}} {\bigwedge}_{k=1}^n {}^{A_k}$



PDFMSYM also provides arbitrary length closed loop integrals via

## $\operatorname{\oniNint}\{\langle N\rangle\}$

which creates an N dimensional closed loop integral. Similarly  $\$  integral sign but rectangular instead of elliptical.

Additionally, \lightning is provided as a textmode command and renders \$\frac{1}{2}\$.

# 2.2. Vector Symbols

Each vector comes as a pair: the normal form and the short form. The normal form is meant to cover longer material while the short form covers shorter material.

\vecc:	\vecc	\shortvecc
\displaystyle	$\overrightarrow{\mathrm{ABC}}$	$\vec{a}$
\textstyle	$\overrightarrow{\mathrm{ABC}}$	$\vec{a}$
\scriptstyle	$\overrightarrow{\mathrm{ABC}}$	$\vec{a}$
\scriptscriptstyle	ĀBĊ	$\overline{d}$

\undervecc:	\undervecc	\shortundervecc
\displaystyle	ABÇ	$\stackrel{\underline{a}}{\rightarrow}$
\textstyle	$\underline{ABC}$	$\underline{a}$
\scriptstyle	<u>ABC</u>	<u>a</u>
\scriptscriptstyle	ABÇ	<u>a</u>

\lvecc:	\lvecc	\shortlvecc
\displaystyle	ÁBC	ā
\textstyle	$\overleftarrow{\mathrm{ABC}}$	$\overleftarrow{a}$
\scriptstyle	$\overleftarrow{\mathrm{ABC}}$	$\overleftarrow{a}$
\scriptscriptstyle	ĀBC	₽

\underlvecc:	\underlvecc	\shortunderlvecc
\displaystyle	<u>ABC</u>	<u>a</u>
\textstyle	$ \underbrace{ABC} $	$\underline{a}$
\scriptstyle	<u>ABC</u>	a = a
\scriptscriptstyle	ABC	<u>a</u>

\straightvecc:	$\straightvecc$	$\sl_shortstraightvecc$
\displaystyle	ĀBĊ	$ec{a}$
\textstyle	$\overrightarrow{\mathrm{ABC}}$	$ec{a}$
\scriptstyle	$\overrightarrow{\mathrm{ABC}}$	$ec{a}$
\scriptscriptstyle	ĀBĊ	$\vec{a}$

\understraightvecc:	$\understraightvecc$	$\slash$ shortunderstraightvecc
\displaystyle	ABÇ	<u>a</u>
\textstyle	ABÇ	$\overset{a}{\Rightarrow}$
\scriptstyle	ABÇ	$\stackrel{a}{\rightarrow}$
\scriptscriptstyle	ABÇ	<u>a</u> ,

\straightlvecc:	\	straightlvecc	\shortstraightlvecc	
\displaystyle	Ā	ABC	$\overleftarrow{a}$	
\textstyle	Ā	$\overline{ m ABC}$	ā	
\scriptstyle	Ā	ĀBC	ā	
\scriptscripts	tyle Å	BC	ŧ	
\understraightlvecc:	\under	straightlvecc	\shortunderstraightlv	есс
\displaystyle	$\underbrace{\mathrm{ABC}}$			$\stackrel{a}{\leftarrow}$
\textstyle	<u>ABC</u>			$\underline{a}$
\scriptstyle	$\underline{\mathrm{ABC}}$			$\overset{a}{\leftarrow}$
\scriptscriptstyle	ABC			₽
\overrightharp:	\	overrightharp	\shortoverrightharp	
\displaystyle	Ā	ĀBĊ	$\vec{a}$	
\textstyle	Ā	$\overrightarrow{\mathrm{ABC}}$	$\vec{a}$	
\scriptstyle	Ā	ĀBĊ	$\vec{a}$	
\scriptscripts	tyle $ar{ ext{A}}$	BĊ	$\overrightarrow{a}$	
\underrightharp:	\u	nderrightharp	\shortunderrightharp	
\displaystyle	<u>A</u> ]	BÇ	<u>a</u>	
\textstyle	<u>A</u> ]	BÇ	$\underline{a}$	
\scriptstyle	AB	ЗÇ	$\underline{a}$	
\scriptscriptst;	yle $_{{ m AB}}$	Ç	<u>a</u>	
\overleftharp:		\overleftharp	\shortoverleftharp	
\displaystyle		$\overline{ m ABC}$	$\overleftarrow{a}$	
\textstyle		ÁBC	$\overleftarrow{a}$	
\scriptstyle		ÁBC	$\overline{a}$	
\scriptscript	style	ÁBC	ā	
\underleftharp:	\	underleftharp	\shortunderleftharp	
\displaystyle	Ą	ABC	$\underline{\underline{a}}$	
\textstyle	Ą	ABC	<u>a</u>	
\scriptstyle	Ą	ABC	$\underline{a}$	
\scriptscripts	tyle A	BC	<u>a</u>	
\overleftrightvecc:	\over	cleftrightvecc	\shortoverleftrightve	сс
\displaystyle	$\overrightarrow{\mathrm{ABC}}$			à
\textstyle	$\overleftrightarrow{\mathrm{ABC}}$			$\overleftrightarrow{a}$
\scriptstyle	ÁBĊ			ä
\scriptscriptstyle	ÁBĊ			놥

\underleftrightvecc:	$\underleftrightvecc$	$\slash$ shortunderleftrightvecc
\displaystyle	ĄBÇ	<u>a</u>
\textstyle	ABC	$\overset{a}{\Leftrightarrow}$
\scriptstyle	ABC	<i>a</i>
\scriptscriptstyle	ĄBÇ	\$
\overleftrightharp:	\overleftrightharp	\shortoverleftrightharp
\displaystyle	ÁBC	ā
\textstyle	ÁBĆ	$\dot{\tilde{a}}$
\scriptstyle	ÁBĆ	$\overleftarrow{a}$
\scriptscriptstyle	ABC	ά
\underleftrightharp:	\underleftrightharp	\shortunderleftrightharp
\displaystyle	ABC	<u>a</u>
\textstyle	ABC	<u>a</u>
\scriptstyle	ĄBC	<u>a</u>
\scriptscriptstyle	ABÇ	Ē,
\overrightleftharp:	\overrightleftharp	\shortoverrightleftharp
\displaystyle	ÀBC	$\overline{\dot{a}}$
\textstyle	$\overrightarrow{\mathrm{ABC}}$	$\overleftarrow{a}$
\scriptstyle	$\overrightarrow{\mathrm{ABC}}$	$\stackrel{\leadsto}{a}$
\scriptscriptstyle	ABC	8
\underrightleftharp:	\underrightleftharp	\shortunderrightleftharp
\displaystyle	ABC	ä
\textstyle	ABÇ	$\underline{a}$
\scriptstyle	ABC	ą
\scriptscriptstyle	<u>ABÇ</u>	ά

The  $\constvec$  macro has the following usage:

 $\constvec(vector\ macro) \{(material)\}$ 

And it centers the vector macro above material as if it had the same height as x, cropping anything above that height. So for example \constvec\vecc{abc} yields  $\overline{abc}$ . This macro cannot be used in  $X_{\overline{A}}$   $T_{\overline{E}}X$ .

# 2.3. Arrow Symbols

Each arrow comes as a triplet: the normal form, the long form, and the extendable form. The extendable form is similar to \xrightarrow and friends, an extendable arrow has the following use:

 $\xolimits_{(bottom\ material)} [\langle bottom\ material \rangle]$ 

And creates an extended arrow to fit both the top and bottom material.

\varrightarrow:	\varrightarrow	\longvarrightarrow	\xvarrightarrow
\displaystyle	$A \to B$	$A \longrightarrow B$	$A \xrightarrow{ABC} B$
\textstyle	$A \rightarrow B$	$A \longrightarrow B$	$A \xrightarrow{ABC} B$
\scriptstyle	$A{ ightarrow}B$	$A \longrightarrow B$	$A \xrightarrow{ABC} B$
\scriptscriptstyle	$A \rightarrow B$	$A {\longrightarrow} B$	$A \xrightarrow{ABC} B$
\varleftarrow:	\varleftarrow	\longvarleftarrow	\xvarleftarrow
\displaystyle	$A \leftarrow B$	$A \longleftarrow B$	$A \xleftarrow{ABC}_{abc} B$
\textstyle	$A \leftarrow B$	$A \longleftarrow B$	$A \xleftarrow{ABC}_{abc} B$
\scriptstyle	$A \leftarrow B$	$A \longleftarrow B$	$A \leftarrow \frac{ABC}{abc} B$
\scriptscriptstyle	<b>e</b> A←B	$A \longleftarrow B$	$A \leftarrow \frac{ABC}{abc}B$
\varrightharp:	\varrightharp	\longvarrightharp	\xvarrightharp
\displaystyle	$A \rightharpoonup B$	$A \longrightarrow B$	$A \stackrel{ABC}{=} B$
\textstyle	$A \rightarrow B$	$A \longrightarrow B$	$A \xrightarrow{ABC} B$
\scriptstyle	$A \rightarrow B$	$A \longrightarrow B$	$A \frac{ABC}{abc} B$
\scriptscriptstyle	<b>e</b> A→B	$A \longrightarrow B$	$A \frac{ABC}{abc} B$
\varleftharp:	\varleftharp	o \longvarleftharp	\xvarleftharp
\displaystyle	$A \leftarrow B$	$A \longleftarrow B$	$A \stackrel{ABC}{\smile} B$
\textstyle	$A \leftarrow B$	$A \longleftarrow B$	$A \stackrel{ABC}{=} B$
\scriptstyle	$A \leftarrow B$	$A$ $\leftarrow$ $B$	$A \stackrel{ABC}{\smile} B$
\scriptscriptsty	le A←B	$A \longleftarrow B$	$A \frac{ABC}{abc} B$
\varleftrightarrow: \varl	eftrightarrow	\longvarleftrightarrow	\xvarleftrightarrow
$\verb \displaystyle  A \leftrightarrow I$	3	$A \longleftrightarrow B$	$A \stackrel{ABC}{\longleftrightarrow} B$
\textstyle $A \leftrightarrow B$	3	$A \longleftrightarrow B$	$A \stackrel{ABC}{\longleftrightarrow} B$
\scriptstyle $A \leftrightarrow B$		$A \longleftrightarrow B$	$A \xleftarrow{ABC}_{abc} B$
\scriptscriptstyle $_{A\leftrightarrow B}$		$A \longleftrightarrow B$	$A \xleftarrow{ABC}_{abc} B$
\varleftrightharp: \var	rleftrightharp	\longvarleftrightharp	\xvarleftrightharp
\displaystyle $A \leftarrow$	В	$A \longleftarrow B$	$A \stackrel{ABC}{\leftarrow} B$
\displaystyle $A \leftarrow$ \textstyle $A \leftarrow$		$A \longleftrightarrow B$ $A \longleftrightarrow B$	$A \underset{abc}{\overset{ABC}{\sim}} B$ $A \underset{abc}{\overset{ABC}{\sim}} B$
1 3 3	·B		400

\varrightleftharp:	\varright	leftharp	\longvarrightleftharp	\xvarrig	htleftharp
\displaystyle	$A \hookrightarrow B$		$A \longrightarrow B$		$A \stackrel{ABC}{\longleftarrow} B$
\textstyle	$A \leadsto B$		$A \longrightarrow B$		$A \stackrel{ABC}{\leftarrow} B$
\scriptstyle	$A { ightharpoonup} B$		$A \longrightarrow B$		$A \underbrace{^{ABC}}_{abc} B$
\scriptscriptst	yle A⊷B		$A {\longleftrightarrow} B$		$A \xrightarrow{ABC} B$
\varmapstc	):	\varmaps	sto \longvarmapsto	\xvarmapsto	_
\dis <sub>]</sub>	playstyle	$A \mapsto B$	$A \longmapsto B$	$A \xrightarrow{ABC} B$	
\tex	tstyle	$A \mapsto B$	$A \longmapsto B$	$A \xrightarrow{ABC} B$	
\scr	iptstyle	$A{\mapsto}B$	$A \longmapsto B$	$A \xrightarrow{ABC} B$	
\scr:	iptscriptstyle	$A \mapsto B$	$A \longmapsto B$	$A \xrightarrow{ABC} B$	
\varhookrightarrow:	\varhookrig	htarrow	\longvarhookrightarrow	/xvarhoo	okrightarrow_
\displaystyle	$A \hookrightarrow B$		$A \hookrightarrow B$		$A \xrightarrow{ABC} B$
\textstyle	$A \hookrightarrow B$		$A \hookrightarrow B$		$A \xrightarrow{ABC} B$
\scriptstyle	$A \hookrightarrow B$		$A {\longleftrightarrow} B$		$A \xrightarrow{ABC} B$
\scriptscriptsty	le A⇔B		$A {\longleftrightarrow} B$		$A \xrightarrow{ABC} B$
\varhookleftarrow:	\varhookle	eftarrow	\longvarhookleftarrow	\xvarhoo	kleftarrow
\displaystyle	$A \hookleftarrow B$		$A \longleftrightarrow B$		$A \stackrel{ABC}{\longleftrightarrow} B$
\textstyle	$A \hookleftarrow B$		$A \longleftrightarrow B$		$A \stackrel{ABC}{\longleftarrow} B$
\scriptstyle	$A {\hookleftarrow} B$		$A \longleftarrow B$		$A \stackrel{ABC}{\longleftrightarrow} B$
\scriptscriptst	yle $A \leftrightarrow B$		$A \longleftrightarrow B$		$A \xleftarrow{ABC} B$
vardoublerightarrow:	\vardoublerigh	tarrow	\longvardoublerightarro	w \xvardo	oublerightarrow
\displaystyle	$A \twoheadrightarrow B$		$A \longrightarrow\!$		$A \xrightarrow{ABC} B$
\textstyle	$A \twoheadrightarrow B$		$A \longrightarrow\!$		$A \xrightarrow{ABC} B$
\scriptstyle	A  woheadrightarrow B		$A \longrightarrow B$		$A \xrightarrow{ABC} B$
\scriptscriptstyle	A  woheadrightarrow B		$A \longrightarrow \!$		$A \xrightarrow{ABC} B$
\vardoubleleftarrow:	\vardoublele:	ftarrow	\longvardoubleleftarro	w \xvardo	ubleleftarrow
\displaystyle	$A \twoheadleftarrow B$		$A \longleftarrow B$		$A \stackrel{ABC}{\longleftarrow} B$
\textstyle	$A \twoheadleftarrow B$		$A \twoheadleftarrow B$		$A \stackrel{ABC}{\leftarrow} B$
\scriptstyle	$A \leftarrow\!$		<i>A</i> <b>≪</b> ─ <i>B</i>		$A \leftarrow \frac{ABC}{abc} B$
\scriptscriptstyle	<i>A←B</i>		$A \twoheadleftarrow B$		$A \leftarrow \frac{ABC}{abc} B$

\varcirclerightarrow:	\varcirclerightarrow	\longvarcirclerightarrow	\xvarcirclerightarrow
\displaystyle	$A \hookrightarrow B$	$A \longleftrightarrow B$	$A \circ \xrightarrow{ABC} B$
\textstyle	$A \hookrightarrow B$	$A \longleftrightarrow B$	$A \circ \xrightarrow{ABC} B$
\scriptstyle	$A {\circ\hspace{07cm} o} B$	$A \longrightarrow B$	$A \diamond \frac{ABC}{abc} B$
\scriptscriptstyle	$A \!$	$A \circ \longrightarrow B$	$A \circ \frac{ABC}{abc} B$
\varcircleleftarrow:	\varcircleleftarrow	\longvarcircleleftarrow	\xvarcircleleftarrow
\varcircleleftarrow:	$\label{eq:continuous} \  \   A \hookleftarrow B$	$\label{eq:alpha} $\operatorname{longvarcircleleftarrow}$$ A \longleftrightarrow B$	\text{xvarcircleleftarrow} $A \xleftarrow{ABC}{abc} B$
· · · · · · · · · · · · · · · · · · ·	·		
\displaystyle	$A \leftrightarrow B$	$A \longleftrightarrow B$	$A \xleftarrow{ABC} B$

\varRightarrow:		\varRightarrow	\longvarRightarrow	\xvarRightarrow	
\displaystyle		$A \Rightarrow B$	$A \Longrightarrow B$	$A \xrightarrow{\underline{ABC}} B$	
\textstyle		$A \Rightarrow B$	$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\scriptstyle		$A{\Rightarrow}B$	$A{\Longrightarrow}B$	$A \xrightarrow{ABC} B$	
\scriptscriptstyle		$A \Rightarrow B$	$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\varLeftarrow:		\varLeftarrow	\longvarLeftarrow	\xvarLeftarrow	
\displays	style	$A \Leftarrow B$	$A \Longleftarrow B$	$A \xleftarrow{ABC}_{abc} B$	
\textstyl	.e	$A \Leftarrow B$	$A \longleftarrow B$	$A \stackrel{ABC}{\longleftarrow} B$	
\scriptst	yle	$A \Leftarrow B$	$A \longleftarrow B$	$A \xleftarrow{ABC}_{abc} B$	
$\scriptscriptstyle$ $_{A\Leftarrow B}$		<b>e</b> A <b>←</b> B	$A \longleftarrow B$	$A \stackrel{ABC}{\leftarrow} B$	
varCirclerightarrow:	\varCirc	lerightarrow \	longvarCirclerightarro	w \xvarCirclerightarı	
\displaystyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \stackrel{ABC}{\underset{abc}{\longleftarrow}}$	
\textstyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \stackrel{ABC}{=}$	
\scriptstyle	$A \Rightarrow B$		$A {\Longrightarrow} B$	$A\frac{ABC}{abc}$	
\scriptscriptstyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A\frac{AB}{ab}$	
\varCircleleftarrow:	\varCii	ccleleftarrow	\longvarCircleleftarrow	\xvarCircleleftarro	
\displaystyle	$A \Leftrightarrow B$		$A \Longleftrightarrow B$	$A \stackrel{ABC}{\rightleftharpoons} A$	
\textstyle	$A \Leftarrow B$		$A \Longleftrightarrow B$	$A \stackrel{ABC}{\longleftarrow} A$	
\scriptstyle	$A \Leftrightarrow B$		$A {\rightleftharpoons} B$	$A \stackrel{ABC}{\longleftarrow}_{abc}$	
\scriptscriptstyle	<b>?</b> A⇔B		$A \rightleftharpoons B$	$A \stackrel{ABC}{\underbrace{abc}}$	

\varSquarerightarrow:	\varSquarerightarrow		\longvarSquarerightarrow	\xvarSquarerightarrow	
\displaystyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\textstyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\scriptstyle	$A \Rightarrow B$		$A {\Longrightarrow} B$	$A \xrightarrow{ABC} B$	
\scriptscriptstyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\varSquareleftarrow:	\varSqua	releftarrow	\longvarSquareleftarrow	\xvarSquareleftarrow	
\displaystyle	$A \Leftarrow B$		$A \longleftarrow B$	$A \xleftarrow{ABC}_{abc} B$	
\textstyle	$A \Leftarrow B$		$A \longleftarrow B$	$A \xleftarrow{ABC}_{abc} B$	
\scriptstyle	$A \Leftarrow B$		$A \longleftarrow B$	$A \stackrel{ABC}{\longleftarrow} B$	
\scriptscriptstyle	<b>9</b> A⇔B		$A \rightleftharpoons B$	$A \stackrel{ABC}{\longleftarrow} B$	
\varRibbonrightarrow:	\varRibbor	rightarrow \	\longvarRibbonrightarrow	xvarRibbonrightarrow	
\displaystyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\textstyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\scriptstyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\scriptscriptstyle	$A \Rightarrow B$		$A \Longrightarrow B$	$A \xrightarrow{ABC} B$	
\varRibbonleftarrow:	\varRibb	onleftarrow	\longvarRibbonleftarrow	\xvarRibbonleftarrow	
\varRibbonleftarrow: \displaystyle	$A \Leftrightarrow B$	onleftarrow	$\label{eq:longvarRibbonleftarrow} \begin{picture}(100,0) \put(0,0){\line(1,0){100}} \put(0,0){\lin$		
		onleftarrow			
\displaystyle	$A \Leftrightarrow B$	onleftarrow	$A \Longleftrightarrow B$	$A \xleftarrow{ABC}_{abc} B$	
\displaystyle	$A \Leftarrow B$ $A \Leftarrow B$ $A \Leftarrow B$	onleftarrow	$A \Longleftrightarrow B$ $A \Longleftrightarrow B$	$A \xleftarrow{ABC}_{abc} B$ $A \xleftarrow{ABC}_{abc} B$	
\displaystyle \textstyle \scriptstyle	$A \Longleftrightarrow B$ $A \Longleftrightarrow B$ $A \Longleftrightarrow B$ $A \Longleftrightarrow B$	onleftarrow \squaredarrow	$A \Longleftrightarrow B$	$A \xleftarrow{ABC}_{abc} B$ $A \xleftarrow{ABC}_{abc} B$ $A \xleftarrow{ABC}_{abc} B$	
\displaystyle \textstyle \scriptstyle \scriptscriptstyle	$A \Leftarrow B$		$A \Longleftrightarrow B$	$A \underset{abc}{\overset{ABC}{\longleftarrow}} B$ $A \underset{abc}{\overset{ABC}{\longleftarrow}} B$ $A \underset{abc}{\overset{ABC}{\longleftarrow}} B$ $A \underset{abc}{\overset{ABC}{\longleftarrow}} B$	
\displaystyle \textstyle \scriptstyle \scriptscriptstyle \scriptscriptstyle	$A \Leftarrow B$ $A \Leftarrow B$ $A \Leftarrow B$ estyle	\squaredarrow	$A \Longleftrightarrow B$	$A \xleftarrow{ABC}_{abc} B$ $A \xleftarrow{ABC}_{abc} B$ $A \xleftarrow{ABC}_{abc} B$ $A \xleftarrow{ABC}_{abc} B$ $\times A \xleftarrow{ABC}_{abc} B$ $\times A \xrightarrow{ABC}_{abc} B$	
\displaystyle \textstyle \scriptstyle \scriptscriptstyle \squaredarrow: \displays	$A \Leftarrow B$ $A \Leftarrow B$ $A \Leftarrow B$ estyle	$\label{eq:approx} \mbox{$A = B$}$	$A \Longleftrightarrow B$	$A \xleftarrow{ABC}_{abc} B$	
\displaystyle \textstyle \scriptstyle \scriptscriptstyle \squaredarrow: \displays \textstyle	$A \Leftarrow B$ $A \Leftarrow B$ $A \Leftarrow B$ estyle	\squaredarrow $A = B$ $A = B$	$A \rightleftharpoons B$	$A \xleftarrow{ABC}_{abc} B$	
\displaystyle \textstyle \scriptstyle \scriptscriptstyle \squaredarrow: \displays \textstyle	$A \iff B$ $A \iff B$ $A \iff B$ Style  Style  Le criptstyle	\squaredarrow $A = B$ $A = B$ $A = B$	$A \Longleftrightarrow B$ $A \Longrightarrow B$	$A \xleftarrow{ABC}_{abc} B$	
\displaystyle \textstyle \scriptstyle \scriptscriptstyle \squaredarrow: \displays \textstyle \scriptstyle	$A \rightleftharpoons B$ $A \rightleftharpoons B$ style  le tyle criptstyle	\squaredarrow $A = B$ $A = B$ $A = B$ $A = B$	$A \Longleftrightarrow B$ $A \Longrightarrow B$	$A \xleftarrow{ABC}_{abc} B$ $A \xrightarrow{ABC}_{abc} B$	
\displaystyle \textstyle \scriptstyle \scriptscriptstyle \squaredarrow: \displays \textstyle \scriptscriptstyle \scriptscriptstyle \scriptscriptscriptstyle \scriptscrip	$A \iff B$ $A \iff B$ $A \iff B$ Style  Style  criptstyle  style	$\squaredarrow$ $A=B$ $A=B$ $A=B$	$A \rightleftharpoons B$	$A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$ $A \rightleftharpoons \begin{matrix} ABC \\ \hline abc \end{matrix} B$	
\displaystyle \textstyle \scriptstyle \scriptscriptstyle \squaredarrow: \displays \textstyle \scriptstyle \scriptstyle \roundedarrow: \displays	$A \iff B$ $A \iff B$ $A \iff B$ Style  Style  Criptstyle  Style	$\squaredarrow$ $A = B$ $A = B$ $A = B$ $\squaredarrow$ $A = B$	$A \Longleftrightarrow B$	$A \rightleftharpoons B$ $A \Rightarrow $	

## 2.4. Wide Accents

Wide accents provide variants to the commonly used accents like \widehat and \widetilde. Unlike these accents, PDFMSYM's wide accents can grow arbitrarily large.

\varwi	idehat:		\varwidecheck:	
	\displaystyle	$\widehat{ABC} + D$	\displaystyle	$\widetilde{ABC} + D$
	\textstyle	$\widehat{ABC} + D$	\textstyle	$\widetilde{ABC} + D$
	\scriptstyle	$\widehat{ABC} + D$	\scriptstyle	$\widetilde{ABC} + D$
	\scriptscriptstyle	$\widehat{ABC} \! + \! D$	\scriptscriptstyle	$\widecheck{ABC} + D$
	\var	widetilde:		
		\displaystyle	$\widetilde{ABC} + D$	
		\textstyle	$\widetilde{ABC} + D$	
		\scriptstyle	$\widetilde{ABC} + D$	
		\scriptscriptstyle	$\widetilde{ABC} + D$	

## 2.5. Extendable Operators

Extendible operators extend to the width of the material in their limits. These operators should only be used in display mode, since they use the display modes of the operators. They are \sum and \prood:

$$\sum_{\mathrm{abcdef}}^{\mathrm{ABCDEF}} \qquad \prod_{\mathrm{abcdef}}^{\mathrm{ABCDEF}}$$

These are not available in X<sub>7</sub>T<sub>E</sub>X.

# 3. Defining Your Own Symbols

The following section outlines the interface which PDFMSYM utilizes to create its symbols. Some of the macros require knowledge of PDF's native graphics operators, which is not explained here. For resources on that, consult Adobe's PDF Reference, chapter 4 (Graphics).

## 3.1. The Macros

\@linehead@type {\partial pdf code}} {\partial width} : This creates a "linehead" which is used to cap lines, like \@rarrow (\*).

pdf code is the actual code used to draw the symbol, and it should be noted that all necessary transformations to the linehead are done by \@linehead@type and should not be included in the code. This includes the setting of the width and transforming the coordinate system. The width is the width of the drawing of the pdf code.

This macro actually accepts more parameters, but they're used internally and therefore aren't necessary to explain. Therefore the only use this macro should be for is defining line heads. For example, the definition of \@rarrow is:

\def\@rarrow {\@linehead@type{0 0 m 2 0 1 1 0 0 1 0 1.5 c 2 0 m 1 0 0 -1 0 -1.5 c S}{2}}

The predefined lineheads are \@rarrow, \@larrow, \@rharp, \@rharp, \@rharp, \@map-cap, \@rsarrow, \@lsarrow, \@backhook, \@fronthook, \@doublerarrow, \@doublelarrow, \@circlecap. And the predefined double-stroked/wide lineheads are \@Rarrow, \@Larrow, \@Linecap, \@Rightcirclecap, \@Leftcirclecap, \@Rightsquarecap, \@Leftsquarecap, \@Rightribboncap, \@Leftribboncap.

 $\colon \colon \colon$ 

#### \@vecc@def{vecc}\@linecap\@rarrow

 $\cline{Condervecc@def {\langle vector\ name \rangle} \langle left\ cap \rangle \langle right\ cap \rangle}$ : This creates an under-vector macro, like \undervecc. This creates both the normal and short variations of the vector. For example, the definition of the undervecc vectors is:

#### \@undervecc@def{undervecc}\@linecap\@rarrow

 $\ensuremath{\texttt{Qarrow@def}}\ensuremath{\langle left\ cap\rangle}\ensuremath{\langle right\ cap\rangle}$ : This creates an arrow macro, like  $\ensuremath{\texttt{varrightarrow}}$ . This creates the normal, long, and extendable versions of the arrow. For example, the definition of the  $\ensuremath{\textit{varrightarrow}}$  vectors is:

#### \@arrow@def{varrightarrow}\@linecap\@rarrow

\@Arrow@def {\arrow name\}\left cap\\right cap\\rho\left cap\\chieqhedge displacement\}: This creates a double-stroked arrow, like \varRightarrow. This macro creates the normal, long, and extendable versions of the arrow. height displacement is half the difference in height between the two strokes (the difference of height between one stroke and the center). For the default double stroke linecaps PDFMSYM defines, this should be 1. For example, the definition of varRightarrow is:

#### \@Arrow@def{varRightarrow}\@Linecap\@Rarrow{1}

\@wide@accent {\partial pdf code \}: This creates a wide accent, like \varwidecheck. The width of the drawing by the pdf code should be 1, and it should be filled not stroked (since the accent is transformed to stretch over the material beneath it). Again this macro should only be used to define wide accents. For example, the definition of \varwidecheck is:

```
\def\varwidecheck{\@wide@accent{0 1.3 m .5 -.4 l 1 1.3 l 1 1.6 l .5 .3 l 0 1.6 l f}}
```

\pdf@drawing@macro  ${\langle name \rangle} {\langle pdf \ code \rangle} {\langle width \rangle} {\langle height \rangle} {\langle height \rangle} {\langle horizontal \ skew \rangle}$ : This creates a text mode symbol like \lightning. It is important that the  $pdf \ code$  fits inside the box created by width, height, and depth since the drawing is placed inside of an XForm and so anything outside the box will be cropped. The  $horizontal \ skew$  can be used to shift the symbol so that it fits horizontally inside the box. For example, the definition of \lightning is:

```
\pdf@drawing@macro{lightning} % The lightning symbol is drawn upright { .86603 -.5 .5 .86603 0 0 cm % and rotated 30 degrees 1 J 1 j .6 w  
-3 10 m -3 4.133975 1 0 5.866025 1 0 0 1 -1.125 1.5 1 0 0 1 1.125 1.5 1 S} {4.2pt}{10.5pt}{.5pt}{.9pt}
```

\pdf@drawing@math@macro {\(\name\)}{\(\name\

\putsym {\main symbol\}}{\secondary symbol\}}: This centers the secondary symbol over the main symbol, and can be used to create symbols like \aint. Note that doing this creates a symbol which acts like an Ord on the left side and whatever type of atom main symbol is on the right (glue-wise). So it may be necessary to add some math atom "hackery" around the \putsym in order to get the target glue. For example, the definition of \aint is:

## 

The \mathclose{} makes it act like an Op on the left (the \mathclose removes any glue added on the right of the \mathclose). Usually the definition is simpler, but this is slightly more complicated since \int has specially placed limits. Another example, this time the definition of \bigdcup is:

#### \def\bigdcup{\mathop{\putsym\bigcup\cdot}}

\QskewedlimQop  $\{\langle sup1\rangle\}\{\langle sup1\rangle\}\{\langle sup2\rangle\}\{\langle sup2\rangle\}\{\langle sup3\rangle\}\{\langle sup3\rangle\}\{\langle sub3\rangle\}\{\langle sub3\rangle\}\{\langle sub1\rangle\}\}\}$ : This creates a large math operator with skewed limits, like \int. operator should be a math operator, sup1 and sub1 are the skews of the superscript and subscript of the operator, respectively under \nolimits. Similarly sup2 and sub2 are the skews for \limits, and sup3 and sub3 are the skews for the default limit (if this is not followed by \limits or \nolimits) which is given by default limit.

For example, \@oiNint is defined to be a macro which creates the shape of \oiNint (see below), and \oiNint is defined as

\putexsym {\symbol\}\(\left \cap\\right \cap\) {\left \cap\}\(\left \cap\\right \displacement\)} {\skew\}: This draws a double stroked drawing on top of \symbol whose caps are \left \cap and \right \cap with a height displacement (the half the space between strokes) of \height \displacement. \skew \alters the space between the end of \symbol \and where the double stroked drawing is drawn. For example, \QoiNint, which gives the shape of \oiNint, is defined as

\def\@oiNint#1{\putexsym{\iNint{#1}}\@BigLeftcirclecap\@BigRightcirclecap{2.5}{4}}

\iNint is a macro

 $\left\{ \langle N \rangle \right\}$ 

which prints N integrals with a kern  $\infty$  between each one.

 $\colon \colon \colon$ 

 $\ensuremath{\tt @wide@operator{suum}\setminus sum{.52}{.6}}$ 

You can see where the slices are for a wide operator using the \@show@slices macro, for example

\@show@slices{suum}

gives:

 $\mathbb{Z}$ 

These macros are not available for XTFX.

## 3.2. The Dimensions

For fine-tuning of symbols, it may be useful to familiarize oneself with the various dimensions PDFMSYM utilizes for various purposes throught its symbol definitions. Dimensions are all defined as macros, and are all dimensionless. If a dimension is defined as 1 then it corresponds to 1 in 10pt font.

\@font@scale The amount of scaling relative to 10pt, this is defined via \pdfmsymsetscalefactor.

\vecc@w The height of the arrows, similarly there is \vecc@hw which must be equal to half of \vecc@w.

\vecc@skew PDFMSYM leaves a space of \vecc@skew between the ends of material and the endpoints

of the vector on top or below the material.

 $\veccexes$  \veccexes is the ratio of the scaling factor (as a decimal) of the X math style (X

can be displaystyle, textstyle, etc.). Similarly \vecc@X@sf should be numerically equivalent to \vecc@X@s but written as a fraction. PDFMSYM scales (many, but not

all, see \exsym@X@s and \exsym@X@sf) math macros according to these values.

\vecc@skip The amount of space between material and the vector symbol above or below it.

\arrow@skip The math kerning to be used around an arrow. \arrow@skip must be defined as glue,

 $\operatorname{eg} \operatorname{\mbox{\sc mkern1mu}}.$ 

\xarrow@buffer The amount of extra arrow to add between the caps of an extendable arrow and when

the above/below material begins.

\accent@skew Analogous to \vecc@skew but for extendable accents.

\accent@raise Analogous to \vecc@skip but for extendable accents.

\exsym@X@s Analogous to \vecc@X@s and \vecc@X@sfbut used by \putexsym.

\exsym@X@sf

\vecc@X@sf

\iNint@kern@ The amount of kerning to put between integral signs in \iNint. This must be given

as glue, eg.  $\label{lem:mathchoice} as glue, eg. \\ \label{lem:mathchoice} as glue, eg. \\ \label{lem:mathch$