

The **overpic** package

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1 Introduction

The **overpic** environment is a combination between the **L^AT_EX** `picture` environment and another **L^AT_EX** object like an image used with the command `\includegraphics` of **graphicx** or a **tabular**. The resulting `picture` environment has the same dimensions as the included object. **L^AT_EX** commands can be placed on the object at any position; setting a grid for the orientation is possible.

2 Usage

Put `\usepackage[options]{overpic}` in the preamble of the document. The following package options are available:

- **abs**: Absolute positioning in multiples of `\unitlength`.
- **percent**: Relative positioning; the longer dimension has value 100. The `\unitlength` will be calculated accordingly. This is the default mode.
- **permil**: Relative positioning; the longer dimension has value 1000. The `\unitlength` will be calculated accordingly.

Other options will be tranfered to package **graphicx**.

overpic (*env.*) `\begin{overpic}[options]{filename} picture code \end{overpic}`

Sets the graphic *filename* and puts the *picture code* on the top of the graphic. The picture code can be any **T_EX** code inclusive other graphics.

The following options are possible:

- **abs**, **percent**, **permil**: The same as the package options (true or false).
- **rel**: Other value as base for relative positioning (e.g. 10000)
- **grid**: Drawing a grid for better orientation (true or false, default: false).
- **tics**: The distance of the grid tics (default: 10).

- `unit`: Sets `\unitlength` (any T_EX dimension, only effective in abs mode).

`Overpic (env.) \begin{Overpic}[\langle options \rangle]{\langle TEX code \rangle} \langle picture code \rangle \end{Overpic}`

Similar to environment `overpic` but instead of a graphic any T_EX code (e.g. a tabular) is set as basement of the following picture overlay.

`\setOverpic \setOverpic{\langle options \rangle}`

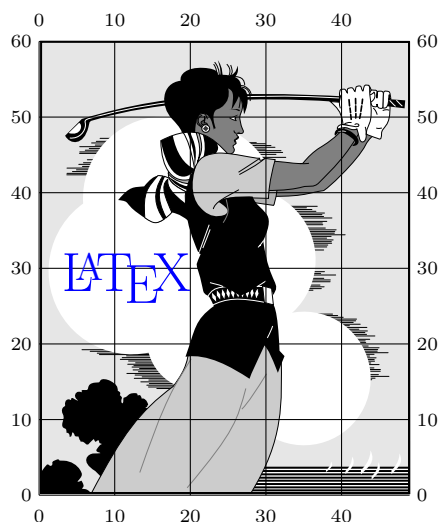
Sets new default values.

3 Examples

The graphic (`golfer.eps`) in the following examples is part of the program `ghostscript` and must be accessible to T_EX. To use the command `\color` the package `xcolor` (or `color`) must be loaded.

3.1 Environment “overpic” (absolute positioning)

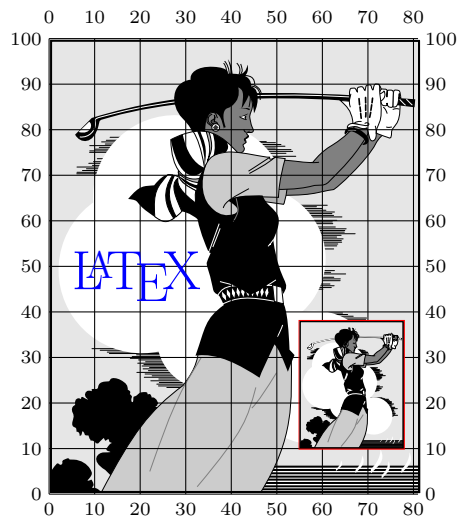
```
\begin{overpic}[abs,unit=1mm,scale=.25,grid]{golfer.eps}
  \put(3,27){\color{blue}\huge\LaTeX}
\end{overpic}
```



3.2 Environment “overpic” (relative positioning)

The longer dimension is defined as 100%.

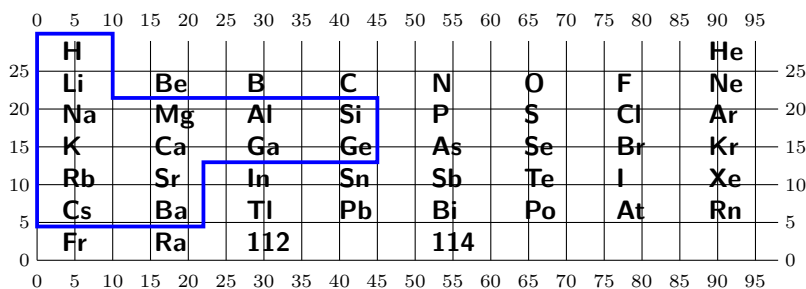
```
\begin{overpic}[scale=.25,percent,grid]{golfer.eps}
  \put(5,45){\color{blue}\huge\LaTeX}
  \put(55,10){\color{red}%
    \frame{\includegraphics[scale=.07]{golfer.eps}}}
\end{overpic}
```



3.3 Environment “Overpic” (absolute positioning)

To use the picture command `\polygon` the package `pict2e` must be loaded.

```
\begin{Overpic}[abs,unit=1mm,grid=true,tics=5]{%
  \bfseries\sffamily
  \begin{tabular}{*{8}{p{8mm}}}%
    H & & & & & & & He\\
    Li & Be & B & C & N & O & F & Ne\\
    Na & Mg & Al & Si & P & S & Cl & Ar\\
    K & Ca & Ga & Ge & As & Se & Br & Kr\\
    Rb & Sr & In & Sn & Sb & Te & I & Xe\\
    Cs & Ba & Tl & Pb & Bi & Po & At & Rn\\
    Fr & Ra & 112 & & 114 & & & \\
  \end{tabular}%
  \put(0,0){\color{blue}\linethickness{0.5mm}}
  \polygon(0,30)(10,30)(10,21.5)(45,21.5)(45,13)(22,13)%
    (22,4.5)(0,4.5)}
\end{Overpic}
```



4 Implementation

```
1 \RequirePackage{keyval,graphicx,epic}
```

`\OVP@scale` Reference value for rel mode (percent: 100, permil: 1000)

```
2 \newcommand*\OVP@scale{\z@}
```

All the keys:

```
3 \define@key{OVP}{rel}{%
4   \def\OVP@scale{#1}%
5   \ifnum\OVP@scale>\z@
6     \let\OVP@calc\OVP@calc@rel
7   \else
8     \PackageError{overpic}{Invalid number for option 'rel'}{\@ehc}
9   \fi
10 }
11 \define@key{OVP}{percent}[]{%
12   \setkeys{OVP}{rel=100}%
13 }
14 \define@key{OVP}{permil}[]{%
15   \setkeys{OVP}{rel=\@m}%
16 }
17 \define@key{OVP}{abs}[]{%
18   \let\OVP@calc\OVP@calc@abs
19 }
20 \def\OVP@boolkey#1#2{%
21   \csname OVP@#2\ifx\relax#1\relax true\else#1\fi\endcsname}
22 \newif\ifOVP@grid
23 \define@key{OVP}{grid}[true]{\lowercase{\OVP@boolkey{#1}}{grid}}
24 \define@key{OVP}{tics}{\count@=#1}
25 \define@key{OVP}{unit}{\unitlength=\dimexpr#1\relax}
```

`\OVP@calc@abs` Some calculations in abs mode. `\@tempcnta` is the normalized width and `\@tempcntb` is the normalized height. `\count@` is the tics value.

```
26 \newcommand*\OVP@calc@abs{%
27   \divide\@tempcnta by \unitlength
28   \divide\@tempcntb by \unitlength
29   \ifnum\count@=\z@\count@=10\fi
30 }
```

`\OVP@calc@rel` Some calculations in rel mode. The bigger value of width or height is the base.

```
31 \newcommand*\OVP@calc@rel{%
32   \ifnum\@tempcnta>\@tempcntb
33     \divide\@tempcnta by \OVP@scale
34     \unitlength=\@tempcnta sp %
35     \@tempcnta=\OVP@scale
36     \divide\@tempcntb by \unitlength
37   \else
38     \divide\@tempcntb by \OVP@scale
39     \unitlength=\@tempcntb sp %
40     \@tempcntb=\OVP@scale
41     \divide\@tempcnta by \unitlength
42   \fi
43   \ifnum\count@=\z@
44     \count@=\OVP@scale
```

```

45     \divide\count@ by 10 %
46     \fi
47 }

```

The package options set the defaults:

```

48 \DeclareOption{percent}{\setkeys{OVP}{rel=100}}
49 \DeclareOption{permil}{\setkeys{OVP}{rel=\@m}}
50 \DeclareOption{abs}{\setkeys{OVP}{abs}}
51 \DeclareOption*{\PassOptionsToPackage{\CurrentOption}{graphicx}}
52 \ExecuteOptions{percent}
53 \ProcessOptions
54 \newsavebox\OVP@box

```

overpic (*env.*) Box \OVP@box gets a graphic.

```

55 \newenvironment{overpic}[2][{}]{%
56     \let\OVP@temp=\KV@errx

```

Silently ignore unknown keys.

```

57     \let\KV@errx\@gobble
58     \sbox\OVP@box{\includegraphics[#1]{#2}}%
59     \count@=\z@ \OVP@gridfalse
60     \setkeys{OVP}{#1}%

```

Reset to previous state.

```

61     \let\KV@errx\OVP@temp
62     \OVP@picture{#1}%
63 }\endpicture}

```

Overpic (*env.*) Box \OVP@box gets any T_EX code.

```

64 \newenvironment{Overpic}[2][{}]{%
65     \sbox\OVP@box{#2}%
66     \count@=\z@ \OVP@gridfalse
67     \setkeys{OVP}{#1}%
68     \OVP@picture{#1}%
69 }\endpicture}

```

\OVP@picture Put box \OVP@box and a optionally grid at the lower left corner of a picture environment.

```

70 \newcommand*\OVP@picture[1]{%
71     \settodepth{\@tempcnta}{\usebox\OVP@box}%
72     \settoheight{\@tempcntb}{\usebox\OVP@box}%
73     \advance\@tempcntb\@tempcnta
74     \settowidth{\@tempcnta}{\usebox\OVP@box}%
75     \OVP@calc
76     \picture(\@tempcnta,\@tempcntb)%
77         \put(0,0){\makebox(0,0)[bl]{\usebox\OVP@box}}%
78         \ifOVP@grid
79             \put(0,0){\normalfont\fontsize\@viipt\@viipt\selectfont

```

```

80      \grid(\@tempcnta,\@tempcntb)(\count@,\count@)[0,0]}%
81      \fi
82 }

```

`\setOverpic` Sets new defaults.

```

83 \newcommand*\setOverpic[1]{%
84   \setkeys{OVP}{#1}%
85 }

86 \endinput

```

Change History

0.60			<code>\setkeys</code> (bug report from 'aminophen') 5
	General: Converted to .dtx 1		
1.0		1.3	
	General: mostly rewritten 1		<code>Overpic</code> : Added missing <code>\setkeys</code> 5
	<code>Overpic</code> : Suggested by Herbert Voß 5	2.0	
	<code>\OVP@calc@rel</code> : Suggested by Heiko Oberdiek 4		General: Use a separate namespace for the keys to avoid unfavorable influence on <code>\includegraphics</code> 4
1.2			<code>overpic</code> : Better key handling 5
	<code>overpic</code> : Wrong place of		

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