

Tentative Schedule

## Legend

C = Chapter of the class book

P = Set of papers

H = Homework

M = Material archive

	Time schedule						
Week	Date	Topic	Reading, Materials	Homework	Homework due		
1	9/22	Welcome to Code Analysis and Transformation!	C 1				
	9/24	Introduction to LLVM	M 1, P 1	H 0	9/30		
2	9/29	Makefile, LLVM	M 2, P 1				
	10/1	A few examples of LLVM passes, Control flow analysis	P 1, C 8.4 (w/o C 8.4.2), M 3	H 1	10/11		
3	10/13	Intermediate representation (SSA), Code optimizations	C 6 - C 6.2, C 9.1, M 4				
	10/15	Introduction to data-flow analysis, reaching definition analysis	C 9.2, M 5	H 2	10/21		
4	10/20	Constant/copy propagation, deadcode elimination, CSE	C 9.1 - 9.2, C 9.4, M 6				
	10/22	Foundations of data-flow analysis	C 9.3	H 3	10/28		
5	10/27	Loops and their identification	C 9.6, M 7				
	10/29	Loop normalizations in LLVM	M 8	H 4	11/4		
6	11/3	Loop transformations	P 2				
	11/5	Dependence analyses	P 3	H 5	11/18		
7	11/10	Dependence analysis in LLVM					
	11/12	Interprocedural code analysis	C 12	H 6	12/2		
8	11/19	Local code scheduling, ILP, and data locality	C 10-10.3				
	11/24	Global code scheduling	C 10.4				
9	12/1	Partial-redundancy elimination	C 9.5				
	12/3	Traces and superblocks	P 4				
10		Your whole-project presentation	Your paper				

Papers				
P1	LLVM website			
FI	LLVM documentation			
P2	Sections 6.1, 6.2, 6.3, 6.4 of Compiler transformations for high-performance computing			
P3	The program dependence graph and its use in optimization			
P4	The superblock: an effective technique for VLIW and superscalar compilation			

Code archives				
M 1	llvm.tar.bz2			
M 2	llvm_2.tar.bz2			
M 3	llvm_3.tar.bz2			
M 4	llvm_4.tar.bz2			
M 5	llvm_5.tar.bz2			
M 6	llvm_6.tar.bz2			
M 7	llvm_7.tar.bz2			
M 8	llvm_8.tar.bz2			

Homeworks				
H 0	Print functions compiled			
H 1	Print the number of static invocations of CAL functions			
H 2	Print GEN and KILL sets for reaching definitions			
H 3	Print IN and OUT sets for reaching definitions			
H 4	Global constant propagation with assumptions in the input code			