Concurrent Programming¹

Exercise Booklet 7: Erlang - Sequential Fragment

Exercise 1. What is the result of typing these two lines?

```
1 1> {A,B} = {2,3}.
2> B.
```

Exercise 2. What is the result of these two lines, if they're typed after the previous two?

```
3> {A,C} = {2,5}.
4> {A,D} = {6,6}.
```

Exercise 3. What is the output of each of these lines?

```
1> A=2+3.

2> B=A-1.

3> A=B+1.

4 A> A=B.
```

Exercise 4. What is the output of each of these lines?

```
5> f(A).
6> A=B.
3 7> f().
```

Exercise 5. Write the following functions in Erlang (place them in a module basic.erl)

- 1. mult/2. Multiplies its two numeric arguments.
- 2. double/1. Returns the double of the numeric argument.
- 3. distance/2: consumes two tuples representing coordinates and returns the Euclidean distance between them.
- 4. my_and/2. Use if.
- 5. my_or/2. Use if.
- 6. my_not/1. Use if.

CP Notes 1 v0.01

¹Some exercises are taken from Simon Thompson's online tutorial on Erlang.

Exercise 6. Implement the following functions:

- 1. fibonacci/1.
- 2. fibonacciTR/1: tail recursive fibonacci (you might need a helper function).

Exercise 7. Implement the following functions

- 1. sum/1 that sums up all the numbers in a list.
- 2. maximum/1 that computes the maximum of a non-empty list of numbers.
- 3. zip/2 that zips two lists.
- 4. append/2 that appends two lists (you may not use ++).
- 5. reverse/1 that computes the reverse of a list.
- 6. evenL/1 that returns the sublist of even numbers in a given list of numbers.
- 7. take/2 such that take(N,L) returns a list with the first N elements of L.
- 8. drop/2 that returns the result of dropping the first N elements of L.

Exercise 8. Type this out in a file test.erl.

Then type out the following in a shell and write down the output:

```
1 1> c(test).
    {ok,test}
3 2> test:test().
```

Exercise 9. Define in Erlang the following operations on lists:

- 1. map/2.
- 2. filter/2.
- 3. fold/2.

Exercise 10. Represent binary trees using tuples:

- {empty} and
- {node, Number, LSubtree, RSubtree}.

Then implement:

- 1. sumTree/1 a tail recursive function that adds all the numbers in a tree.
- 2. mapTree/2
- 3. foldTree/2

Exercise 11. Represent general trees using tuples and lists.

• {node, Number, [GTree1, ..., GTreeN]}.

Then implement:

- 1. mapGTree/2
- foldGTree/3