

Documento de evidencias

Elaborado por: Karina Guzmán Villanueva

Vista de entregable 2



The screenshot shows the 'Entregable 2' application interface. It features a title 'Entregable 2' at the top. Below the title is an input field for the card number, which is currently empty, and an 'Evaluar' button. Below the input field are four light blue rectangular boxes, each with a label in yellow text: 'Número de tarjeta:', 'Resultado (Se aplicó algoritmo SHA256)', 'Resultado 2 (Se aplicó algoritmo AES256)', and 'Resultado final'.

Esta es la vista principal de la aplicación, a continuación se ingresará la siguiente cadena que es el numero de tarjeta

4552100120309980



The screenshot shows the 'Entregable 2' application interface after the card number has been entered. The input field now contains '*****9980'. The 'Evaluar' button is still present. Below the input field are the same four light blue rectangular boxes as in the previous screenshot, each with a label in yellow text: 'Número de tarjeta:', 'Resultado (Se aplicó algoritmo SHA256)', 'Resultado 2 (Se aplicó algoritmo AES256)', and 'Resultado final'.

Al dar clic en Evaluar muestra los resultados



Las principales funcionalidades son donde esta el botón de evaluar

```
protected void btnEnter_Click(object sender, EventArgs e)
{
    if (txtCadena.Text.Length >= 16)
    {
        string entrada = CreditCard.Value +
txtCadena.Text.Substring(txtCadena.Text.Length - 4, 4);
        //string entrada = txtCadena.Text.Replace("-", string.Empty);
        Regex regex = new Regex(@"^\d{16,16}$");
        //Valida que sea un número de tarjeta válido
        if (regex.IsMatch(entrada))
        {
            using (AesManaged myAes = new AesManaged())
            {
                string key = BitConverter.ToString(myAes.Key);
                // Encriptar en AES256.
                byte[] encrypted =
Controller.Encriptar.EncryptStringToBytes_Aes(entrada, myAes.Key, myAes.IV);

                // desencriptar en AES256.
                string roundtrip =
Controller.Encriptar.DecryptStringFromBytes_Aes(encrypted, myAes.Key, myAes.IV);

                //Mostrando los resultados
                lblNormal.Text = txtCadena.Text;
                //LE aplica el algoritmo SHA512 a la cadena de entrada
                string sSha =
BitConverter.ToString(Controller.Encriptar.HmacSha256Digest(entrada,
ConfigurationManager.AppSettings["LaKey"])).Replace("-", "").ToLower();
                lblSHA.Text = sSha;
                //LE aplica el algoritmo SHA512 a la cadena que previsamente se
le aplicó AES256
                string sAES =
BitConverter.ToString(Controller.Encriptar.HmacSha256Digest(roundtrip,
ConfigurationManager.AppSettings["LaKey"])).Replace("-", "").ToLower();
                lblAES.Text = sAES;
                //Realiza la comparación de resultados
                lblResultado.Text = (sSha.Equals(sAES) ? "Iguales" : "Algo falló,
no son iguales :(");
            }
        }
    }
}
```

```

    }
    else
    {
        txtCadena.Text = string.Empty;
        CreditCard.Value = string.Empty;
        //Mensaje si la tarjeta ingresada tiene un formato incorrecto
        ClientScript.RegisterClientScriptBlock(Page.GetType(), "AlertMsg",
"<script language='javascript'>alert('Número de tarjeta incorrecto');</script>");
    }
}
else
{
    txtCadena.Text = string.Empty;
    CreditCard.Value = string.Empty;
    //Mensaje si la tarjeta ingresada tiene un formato incorrecto
    ClientScript.RegisterClientScriptBlock(Page.GetType(), "AlertMsg",
"<script language='javascript'>alert('Número de tarjeta incorrecto');</script>");
}
}

```

Se tiene la función que aplica el algoritmo SHA512

```

/// <summary>
/// Función para aplicar el algoritmo SHA512
/// </summary>
/// <param name="message">Cadena a convertir</param>
/// <param name="secret">Llave</param>
/// <returns></returns>
public static byte[] HmacSha256Digest(this string message, string secret)
{
    ASCIIEncoding encoding = new ASCIIEncoding();
    byte[] keyBytes = encoding.GetBytes(secret);
    byte[] messageBytes = encoding.GetBytes(message);
    System.Security.Cryptography.HMACSHA256 cryptographer = new
System.Security.Cryptography.HMACSHA256(keyBytes);

    byte[] bytes = cryptographer.ComputeHash(messageBytes);
    return bytes;
}

```

Se tiene la función que aplica el algoritmo AES256

```

/// <summary>
/// Función para aplicar el algoritmo AES256
/// </summary>
/// <param name="plainText">Texto a encriptar</param>
/// <param name="Key"></param>
/// <param name="IV"></param>
/// <returns></returns>
public static byte[] EncryptStringToBytes_Aes(string plainText, byte[] Key,
byte[] IV)
{
    // Check arguments.
    if (plainText == null || plainText.Length <= 0)
        throw new ArgumentNullException("plainText");
}

```

```

        if (Key == null || Key.Length <= 0)
            throw new ArgumentNullException("Key");
        if (IV == null || IV.Length <= 0)
            throw new ArgumentNullException("IV");
        byte[] encrypted;

        // Create an AesManaged object
        // with the specified key and IV.
        using (AesManaged aesAlg = new AesManaged())
        {
            aesAlg.Key = Key;
            aesAlg.IV = IV;

            // Create an encryptor to perform the stream transform.
            ICryptoTransform encryptor = aesAlg.CreateEncryptor(aesAlg.Key,
aesAlg.IV);

            // Create the streams used for encryption.
            using (MemoryStream msEncrypt = new MemoryStream())
            {
                using (CryptoStream csEncrypt = new CryptoStream(msEncrypt,
encryptor, CryptoStreamMode.Write))
                {
                    using (StreamWriter swEncrypt = new StreamWriter(csEncrypt))
                    {
                        //Write all data to the stream.
                        swEncrypt.Write(plainText);
                    }
                    encrypted = msEncrypt.ToArray();
                }
            }

            // Return the encrypted bytes from the memory stream.
            return encrypted;
        }
    }
}

```

Se tiene la función que descripta el algoritmo AES256

```

/// <summary>
/// Función para descriptar el algoritmo AES256
/// </summary>
/// <param name="plainText">Texto a encriptar</param>
/// <param name="Key"></param>
/// <param name="IV"></param>
/// <returns></returns>
public static string DecryptStringFromBytes_Aes(byte[] cipherText, byte[] Key,
byte[] IV)
{
    // Validar argumentos
    if (cipherText == null || cipherText.Length <= 0)
        throw new ArgumentNullException("cipherText");
    if (Key == null || Key.Length <= 0)
        throw new ArgumentNullException("Key");
    if (IV == null || IV.Length <= 0)
        throw new ArgumentNullException("IV");
}

```

```

        // string para el texto descriptado
        string plaintext = null;

        // Create an AesManaged object
        // with the specified key and IV.
        using (AesManaged aesAlg = new AesManaged())
        {
            aesAlg.Key = Key;
            aesAlg.IV = IV;

            // Create a decryptor to perform the stream transform.
            ICryptoTransform decryptor = aesAlg.CreateDecryptor(aesAlg.Key,
aesAlg.IV);

            // Create the streams used for decryption.
            using (MemoryStream msDecrypt = new MemoryStream(cipherText))
            {
                using (CryptoStream csDecrypt = new CryptoStream(msDecrypt,
decryptor, CryptoStreamMode.Read))
                {
                    using (StreamReader srDecrypt = new StreamReader(csDecrypt))
                    {
                        // Read the decrypted bytes from the decrypting stream
                        // and place them in a string.
                        plaintext = srDecrypt.ReadToEnd();
                    }
                }
            }

            return plaintext;
        }
    }
}

```