

# Demo Class - Approximation

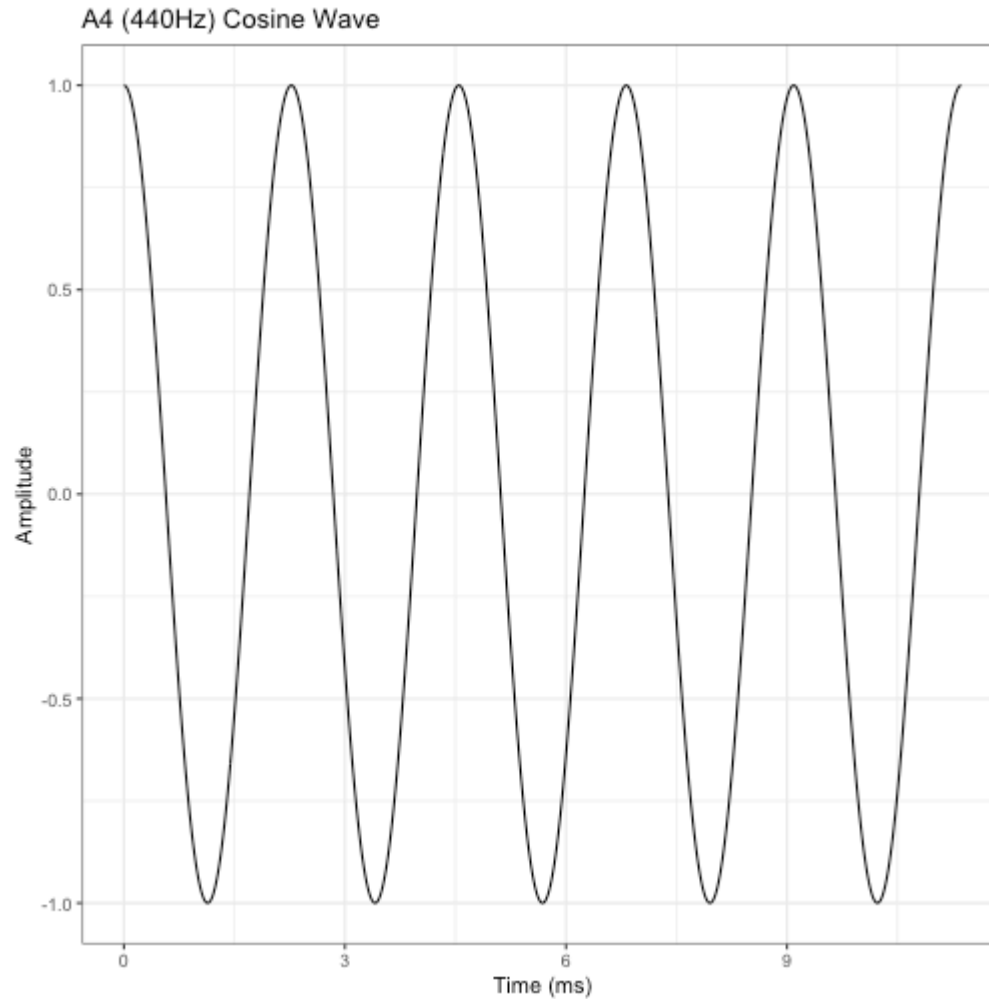
## The Fourier Transform

Borja Cadenato

2024-04-20

How does an A4 sound wave look like?

# An A4 sound wave



# Representation of a wave

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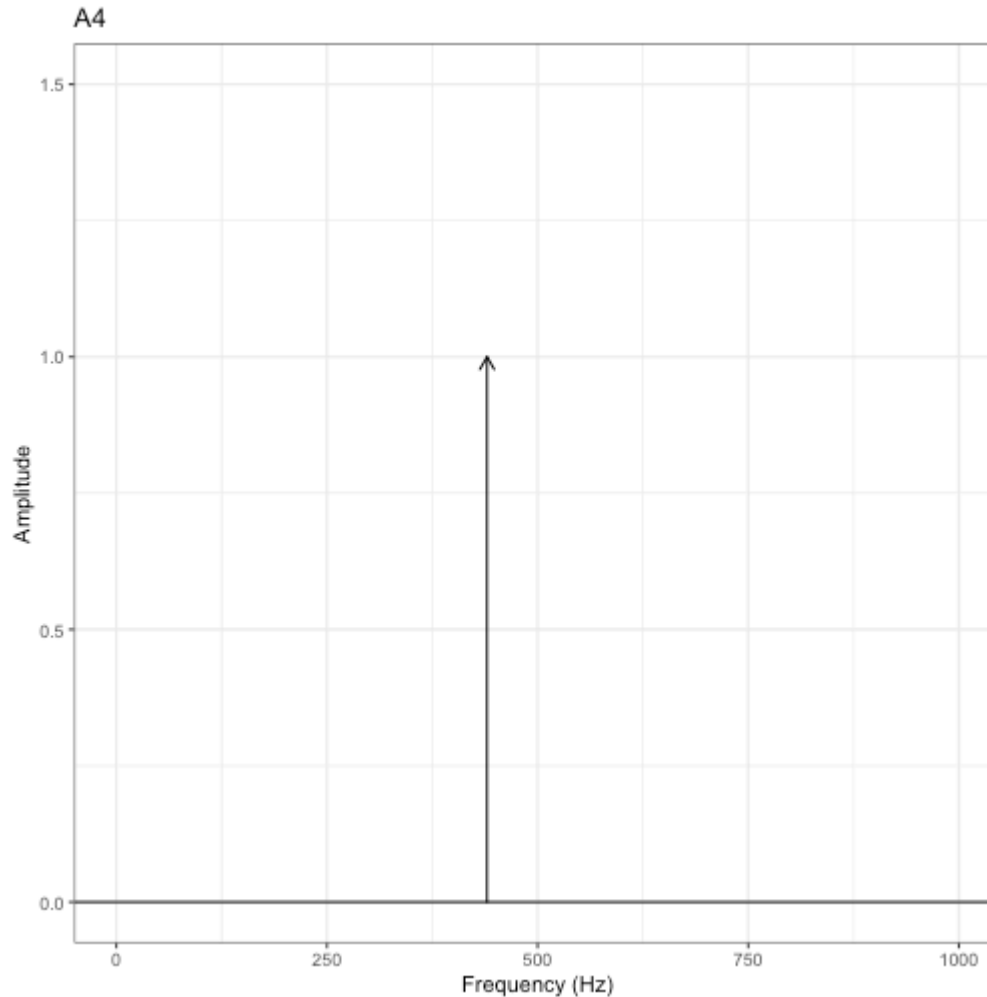
$$\omega_1 = 2\pi \cdot 440 \frac{\text{radians}}{\text{s}}$$

The representation of the 440 Hz (A4) sound wave is thus:

$$x(t) = \cos(2\pi f_1 t) = \cos(\omega_1 t)$$



# An A4 sound wave in the frequency domain



# Dirac Delta Function

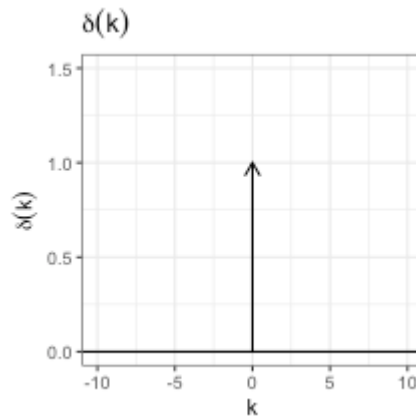
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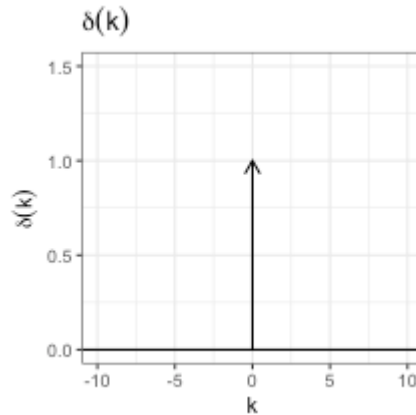
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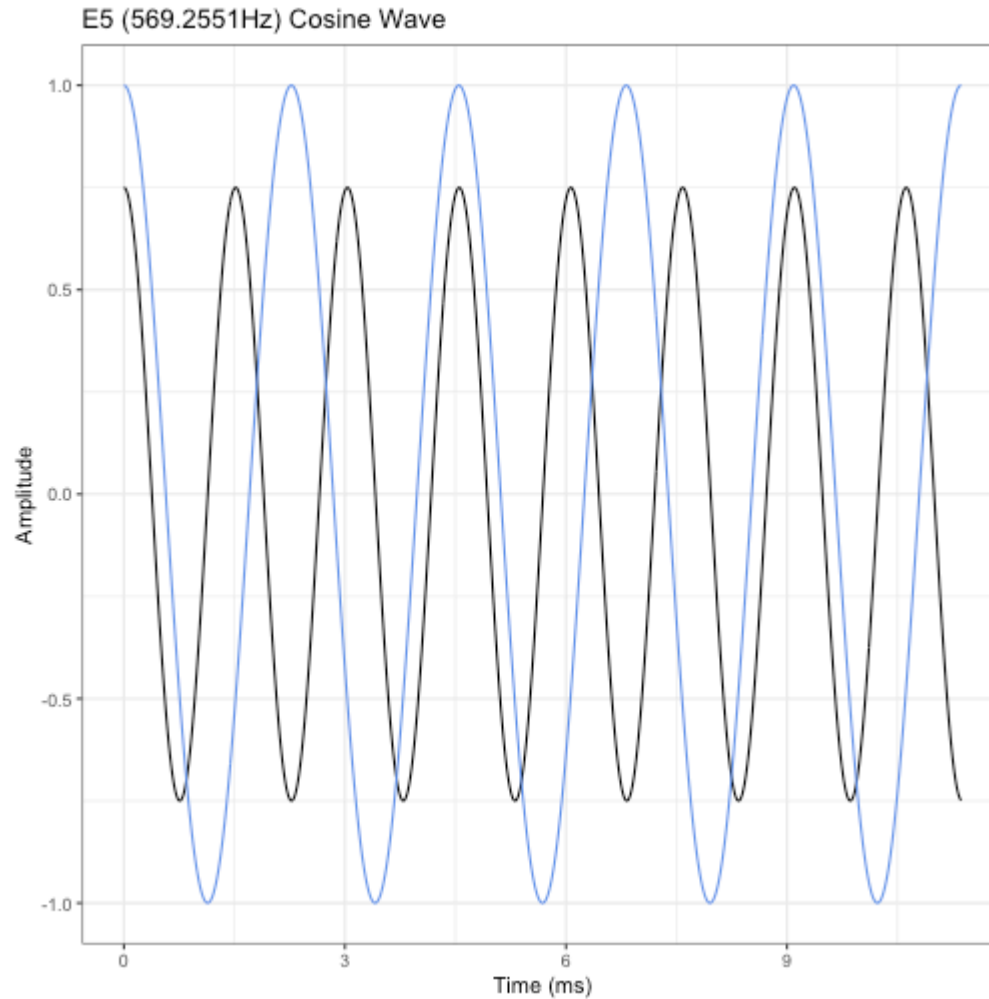
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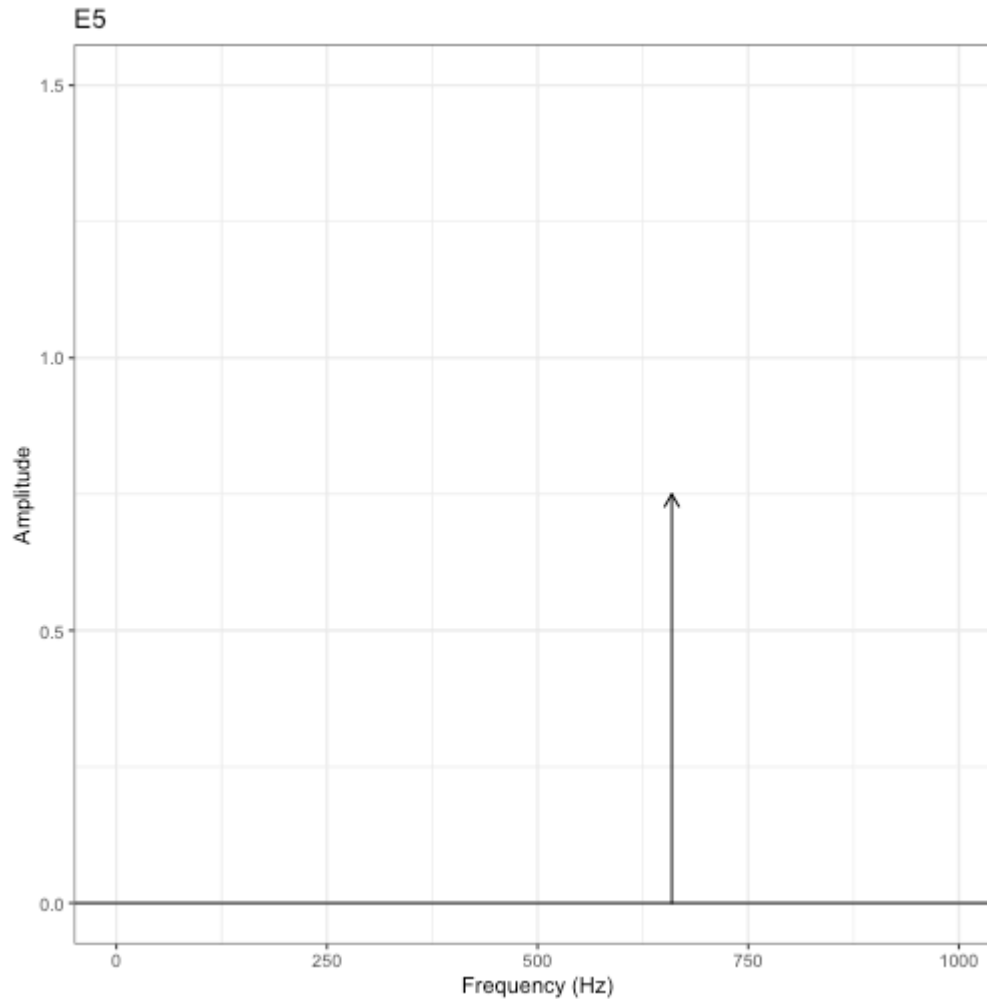


In general, a wave of amplitude  $c_1$  and angular frequency  $\omega_1$  (  $c_1 \cdot \cos(\omega_1 t)$  ) can be represented as  $c_1 \cdot \delta(\omega - \omega_1)$

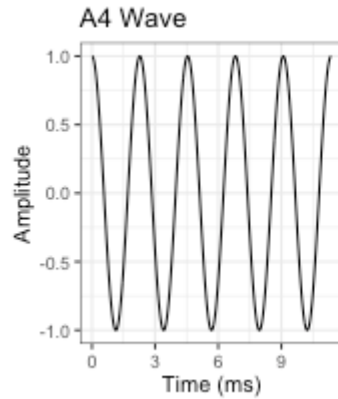
# An E5 sound wave



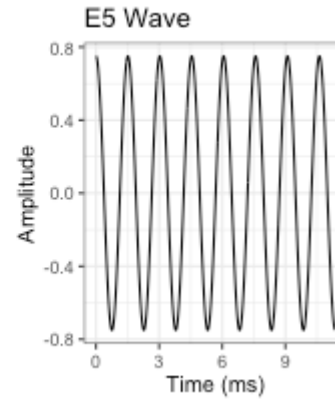
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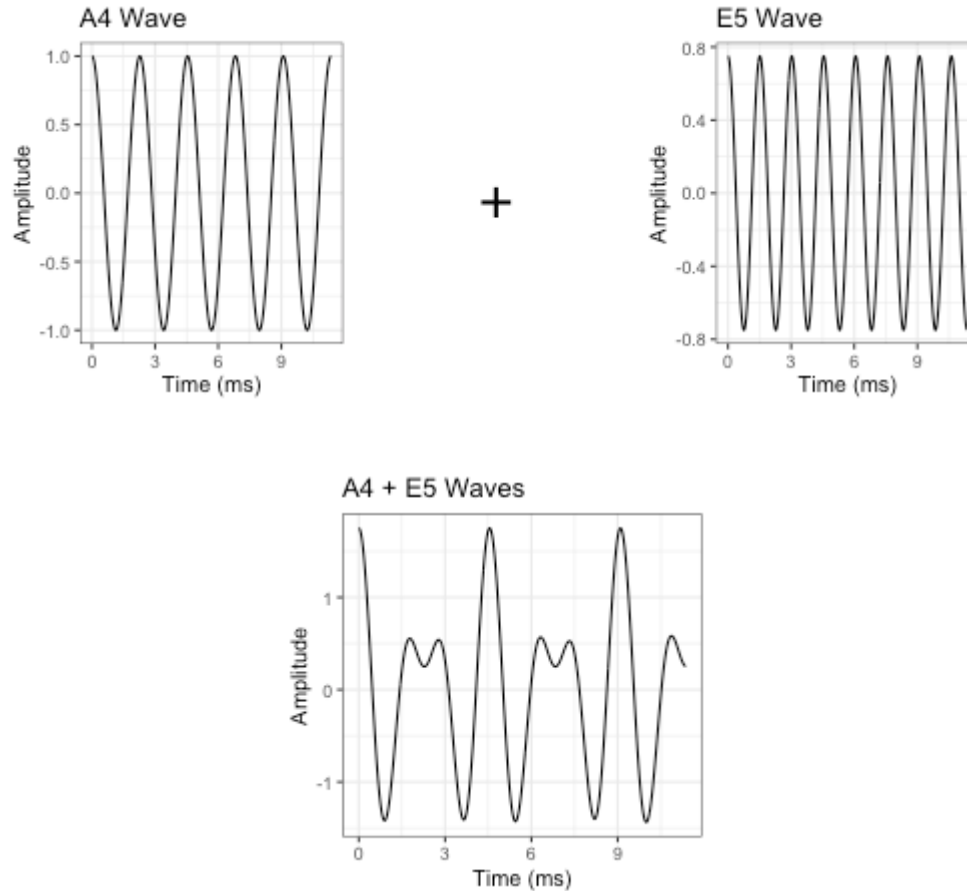
# A4 and E5 sound waves added up



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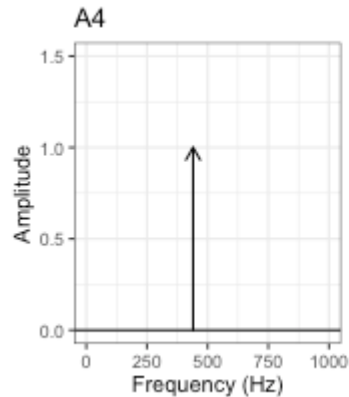


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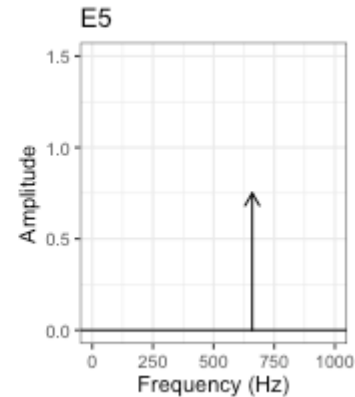




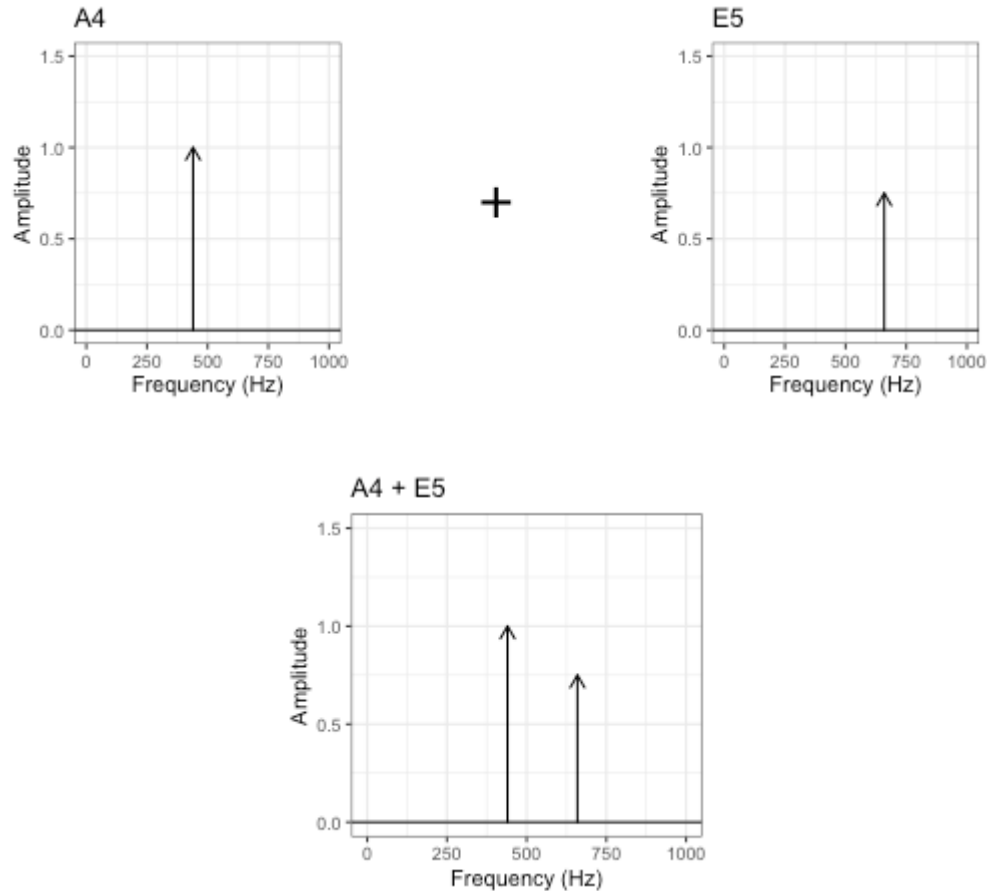
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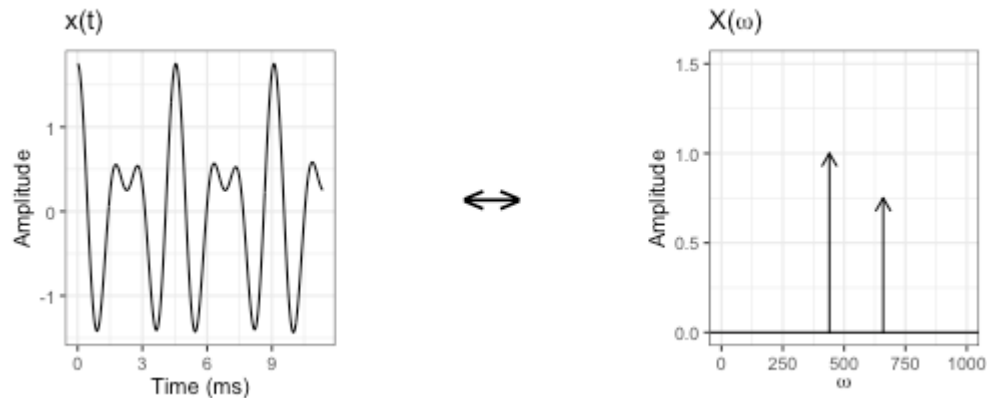
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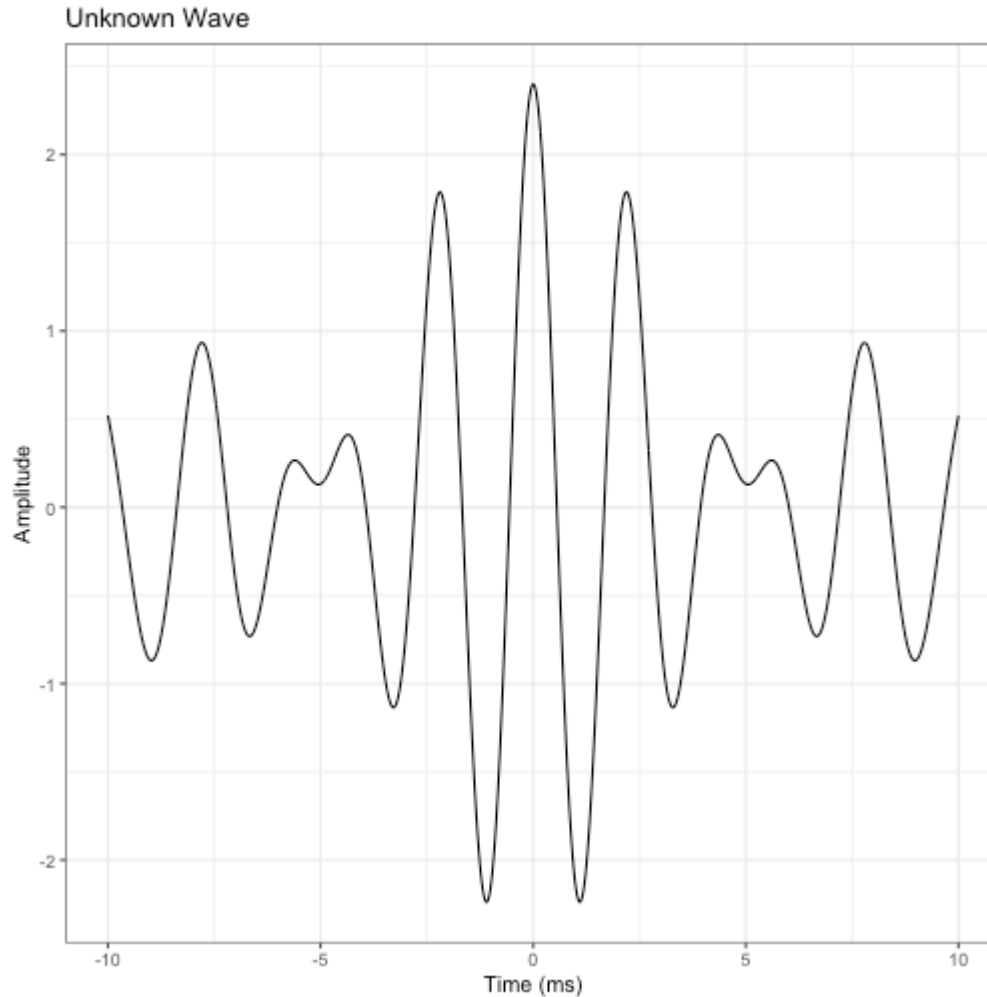
It can be represented in the frequency domain:

$$X(\omega) = c_1 \cdot \delta(\omega - \omega_1) + c_2 \cdot \delta(\omega - \omega_2) + \dots$$

We say that  $X(\omega)$  is the Fourier Transform of  $x(t)$



# What is the Fourier Transform of this function?



# How can we identify the wave parameters?

Let's assume that the function  $x(t)$  is a sum of cosine functions:

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The Fourier Transform  $X(\omega)$  would be

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But now the parameters  $c_1$ ,  $\omega_1$ ,  $c_2$ ,  $\omega_2$ , etc. are unknown.

# Angular Frequency Shifting

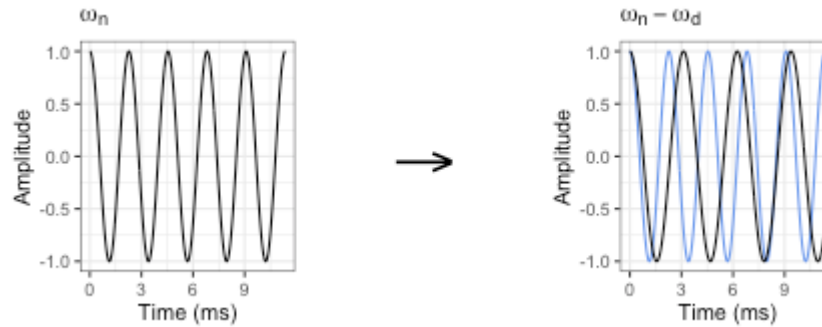
A function  $x(t) = \cos(\omega t)$  can be shifted in frequency by an angular frequency  $\omega_d$ :

$$x(t)_{\omega_d} = \cos([\omega - \omega_d]t)$$

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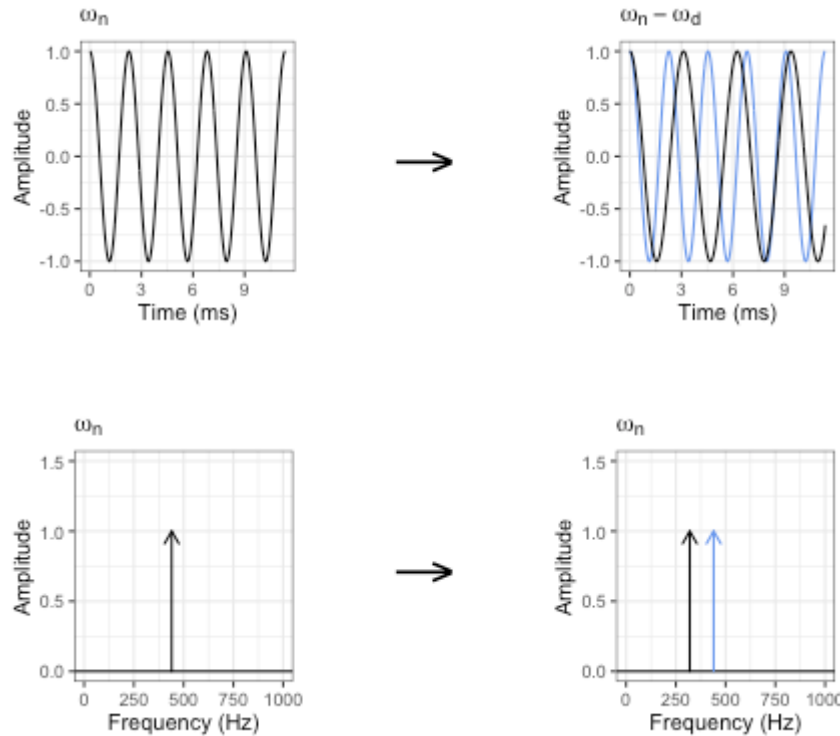
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# How to frequency shift a function?

An alternative expression of  $\cos(x)$  is:

$$\cos(x) = \frac{e^{-ix} + e^{ix}}{2}$$

and thus

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Multiplying the previous expression by  $e^{-i\omega_d t}$

$$\cos(\omega t) \cdot e^{-i\omega_d t} = \frac{e^{-i(\omega-\omega_d)t} + e^{i(\omega-\omega_d)t}}{2} = \cos([\omega - \omega_d]t)$$

# Strategy to identify parameters for $X(\omega)$

Assuming the function  $x(t)$  can be represented as a sum of cosine functions, let's shift the frequency of those cosine functions by an angular frequency  $\omega_d$

$$x(t)_{\omega_d} = c_1 \cdot \cos([\omega_1 - \omega_d]t) + c_2 \cdot \cos([\omega_2 - \omega_d]t) + \dots$$

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If  $\omega_d = \omega_n$ , the factor  $n$  would become a constant since  $\cos(0) = 1$ .

$$x(t)_{\omega_n} = \dots + c_{n-1} \cdot \cos([w_{n-1} - w_n]t) + c_n + c_{n+1} \cdot \cos([w_{n+1} - w_n]t) + \dots$$



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If the function  $x(t)_{\omega_n}$  is integrated over time, all the cosine terms will become 0, and only the constant term  $c_n$  will be left.

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It can be concluded that  $c_n$  is the amplitude corresponding to the term with angular frequency  $\omega_n$ , or following our convention:

$$X(\omega_n) = c_n$$

# The Fourier Transform Equation

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Putting all together the Fourier Transform Equation is

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