

Design and Control of the BlueFoot Platform: A Multi-terrain Quadruped Robot

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Overview

- Introduction
- Hardware and Design
- Software Architecture
- System Modeling
- Gait and Stability Control
- Navigation Control
- Concluding Remarks

Introduction

Quadruped Robotics

- Inspired by notable quadruped robotic systems from the past decade:
 - LittleDog (Boston Dynamics)
 - BigDog (Boston Dynamics)
 - Tekken (Kyoto Institute of Technology)
 - Kolt (Stanford University)
 - HyQ (Istituto Italiano di Tecnologia)

Quadruped Robotics

- Well known advantages over wheeled robots, mainly in adaptability to terrain
- At the follows expenses:
 - Higher power consumption (more actuators)
 - Lower payload capacity (higher actuator loading)

Quadruped Robotics

- Applications:
 - Gaiting design/research
 - Rough-terrain navigation/planning
 - Disaster recovery
 - Search and rescue
 - Environmental mapping

The BlueFoot Platform



The BlueFoot Platform, cont.

- Small-scale quadruped robot
- 16 actuated degrees of freedom
- High Dexterity, which lends itself to:
 - Stabilization and repositioning on variable terrain
 - Large range of trunk articulation
 - Ability to overcome raised/uneven terrain

Overview of Control Strategies

- Gaiting and Stability
 - Central Pattern Generator (CPG)-based gait control
 - Zero-Moment Point (ZMP) body posture control
 - Virtual-Force foothold controller
 - NARX-Neural Network trunk-leveling controller

Overview of Control Strategies, cont.

- Navigation Control:
 - Potential-Fields/Visual-Servoing
 - Surface Reconstruction for rough terrain navigation
 - Composing 3D point clouds from 2D LIDAR scans
 - Height-map Surface Representation
 - Surface (Normal) Estimation from 3D point clouds
 - Rough terrain planning using Height-maps

System Design

Design Overview

- Modularity between body segments
 - Robot designed with 3 main sections
- 3D printed structural components
 - Lightweight
 - Rapid design iterations
 - Facilitates modular design

Core Devices

- AutoPilot
 - TM4C MCU (80 MHz) and RM48 MCU (220 MHz)
 - Inertial Measurement Unit (IMU)
 - 3-axis accelerometer (x2)
 - 3-axis gyroscope
 - Magnetometer
 - Pressure/Humidity Sensor

Core Devices, cont.

- ODROID-XU computer
 - 1.6 Ghz, quad-core processor
 - 2 Gb of RAM
 - WiFi Antenna
- Logitech9000 Web Camera
 - 30 fps
 - 1280 by 720 max resolution

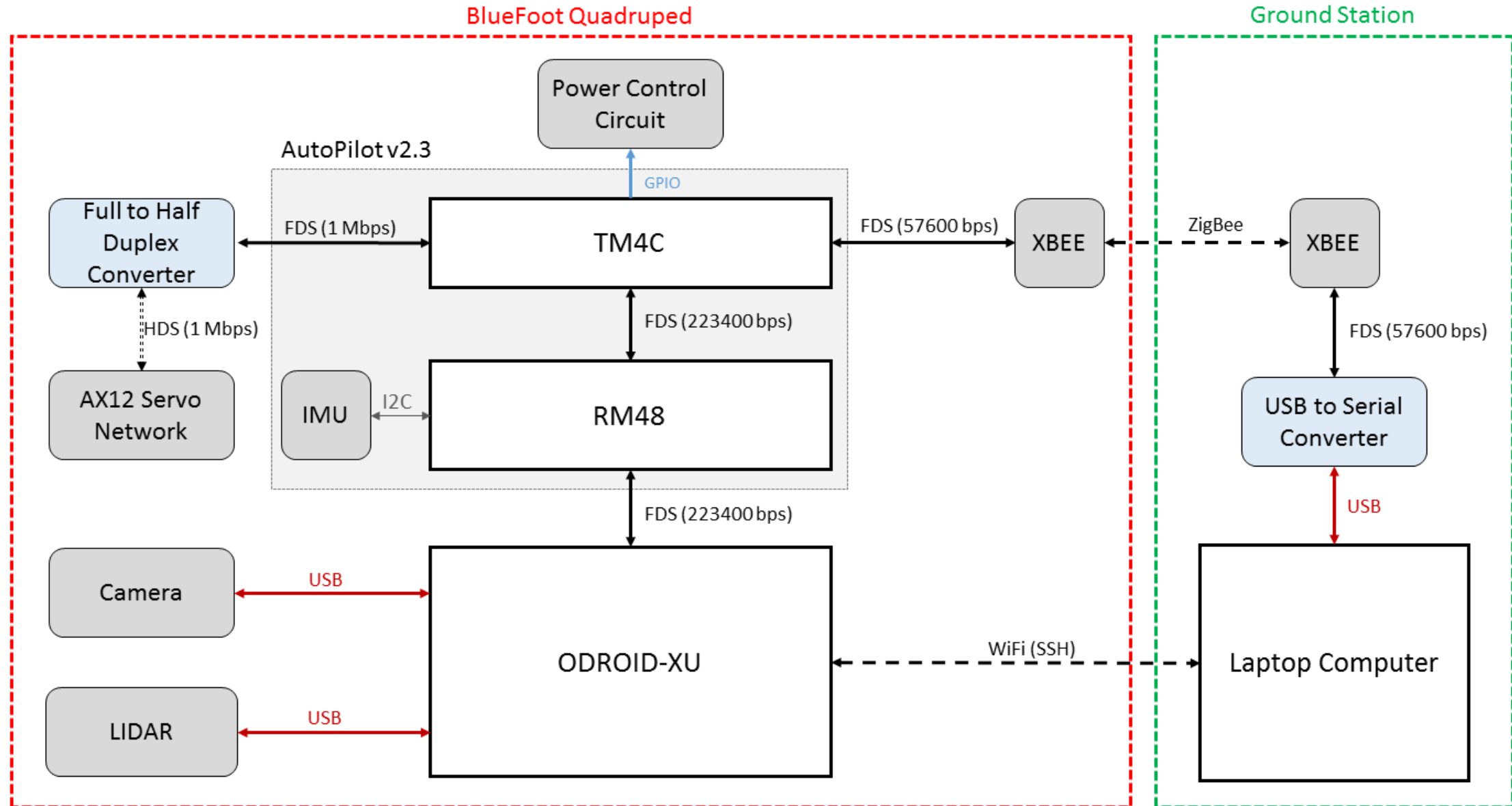
Core Devices, cont.

- Hokuyo-URG LIDAR
 - 0.3822 degree scan resolution (628 points per scan)
 - 5.6 meter range
- Dynamixel AX12 Smart Servos (x16)
 - Position, Velocity, Torque-Loading Feedback
 - 1 Mbps data transfer rate
 - High-gain proportional controller

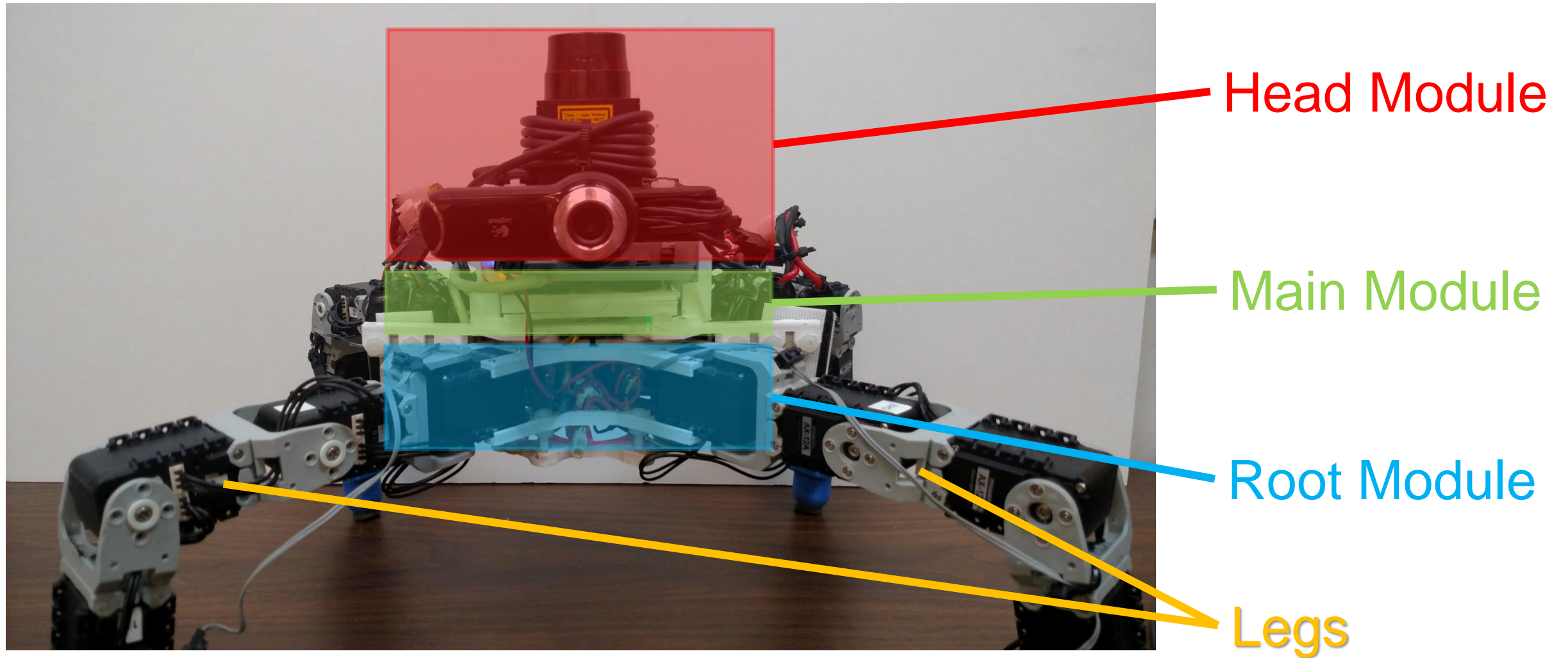
Core Devices, cont.

- Binary foot-contact sensors
- XBEE Wireless Radio
 - 27 meter outdoor range
 - 115 kbps max data transfer rate
 - 57.6 kbps nominal data transfer rate

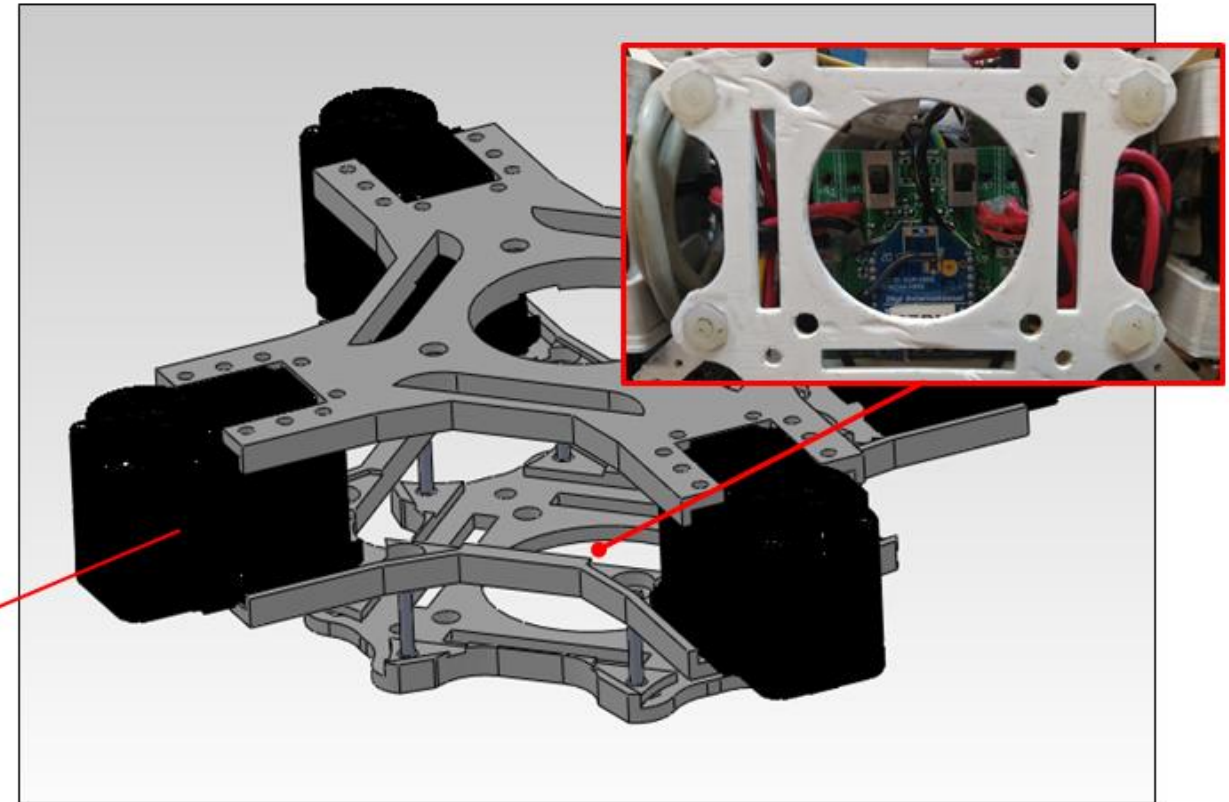
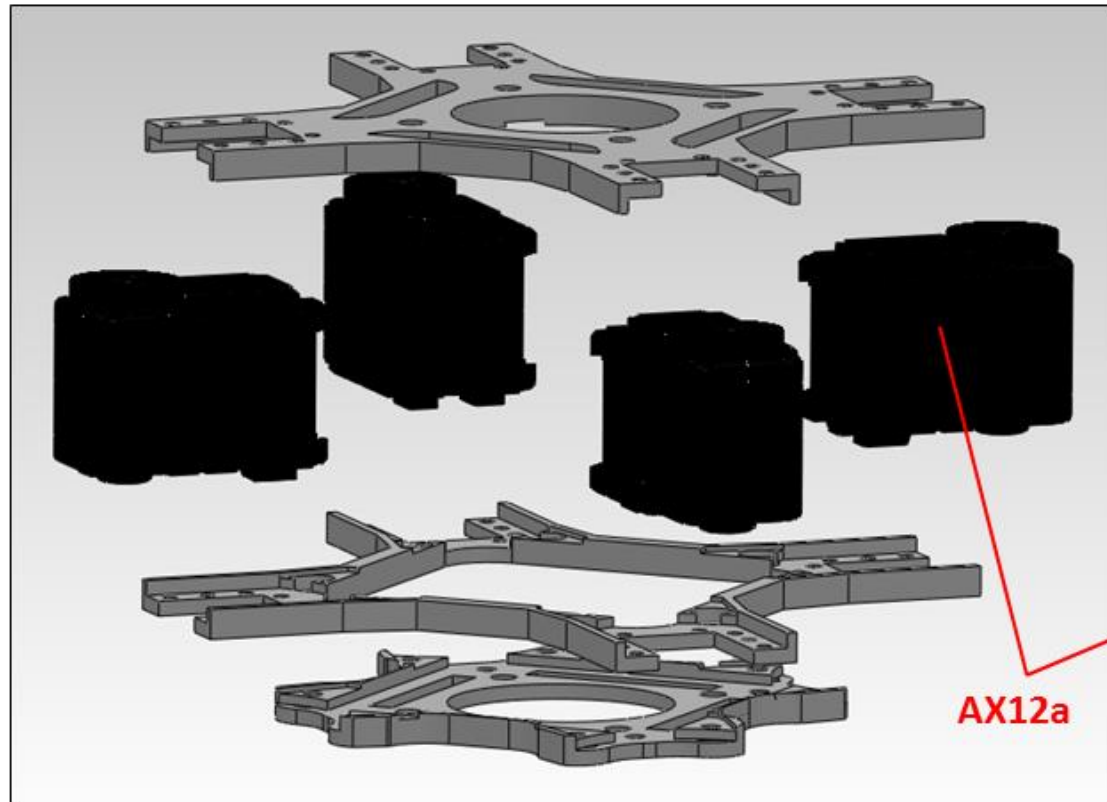
Device Interfacing



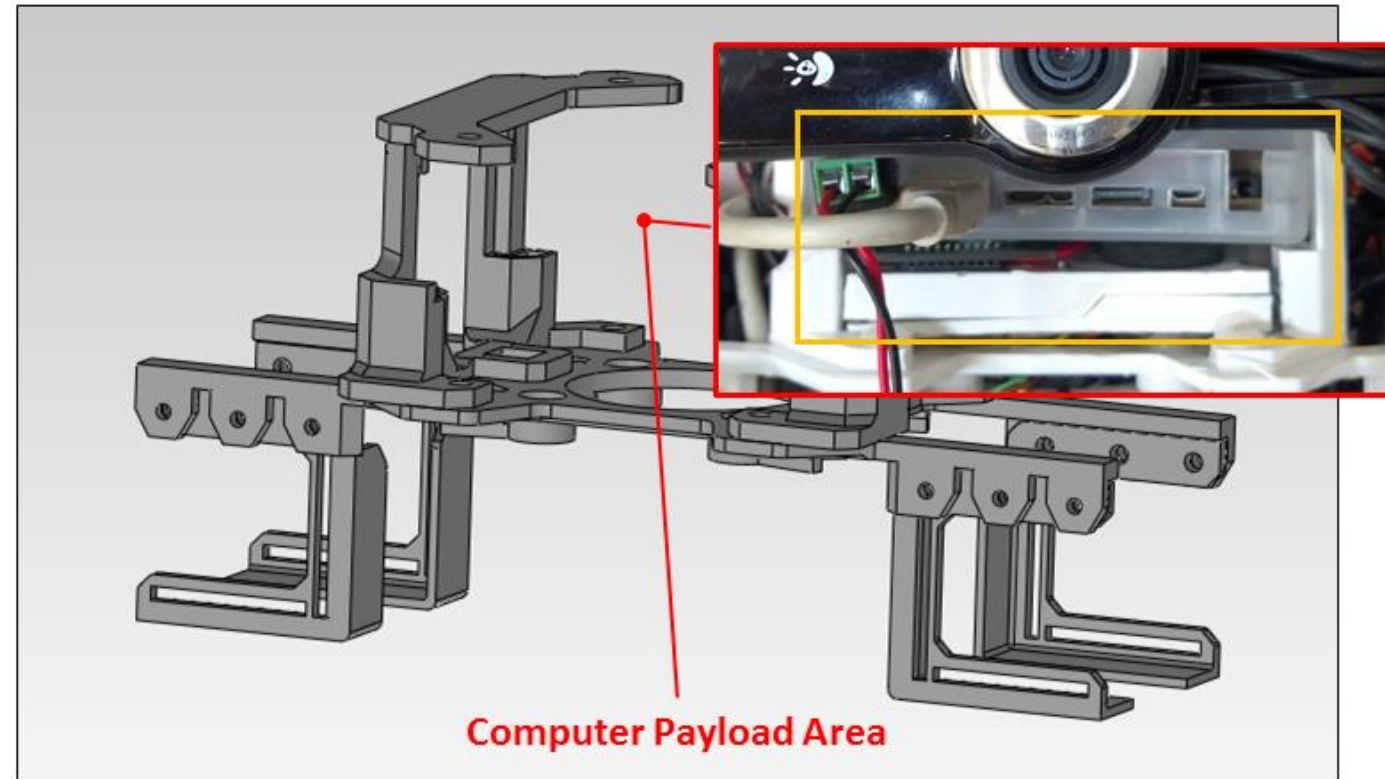
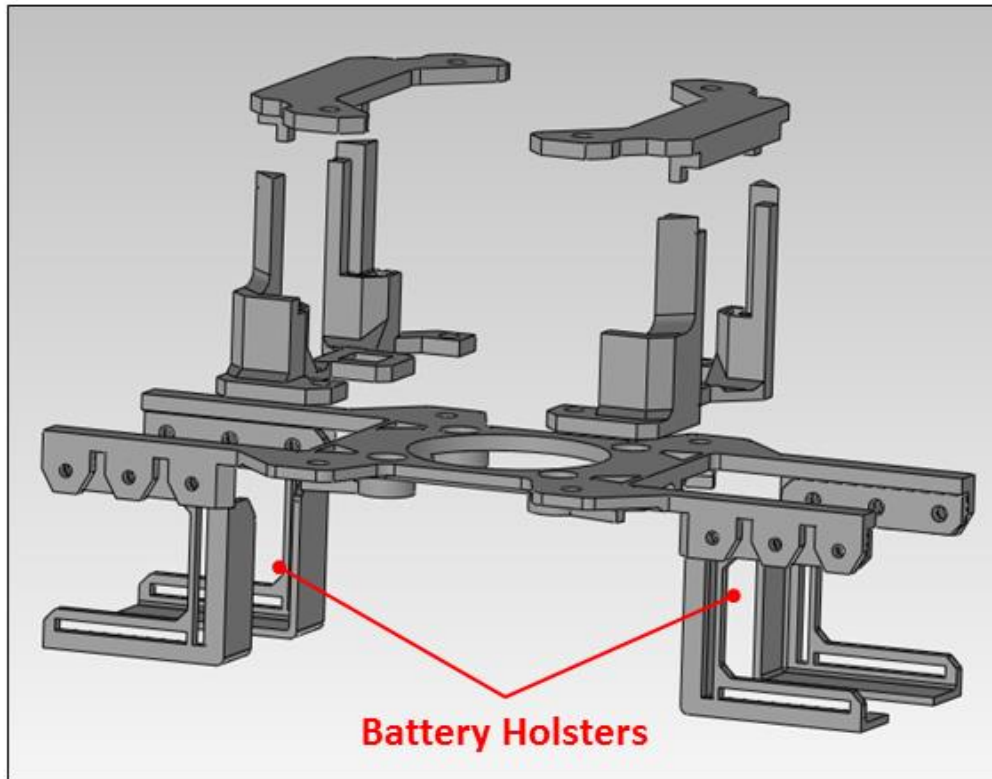
Structural Layout



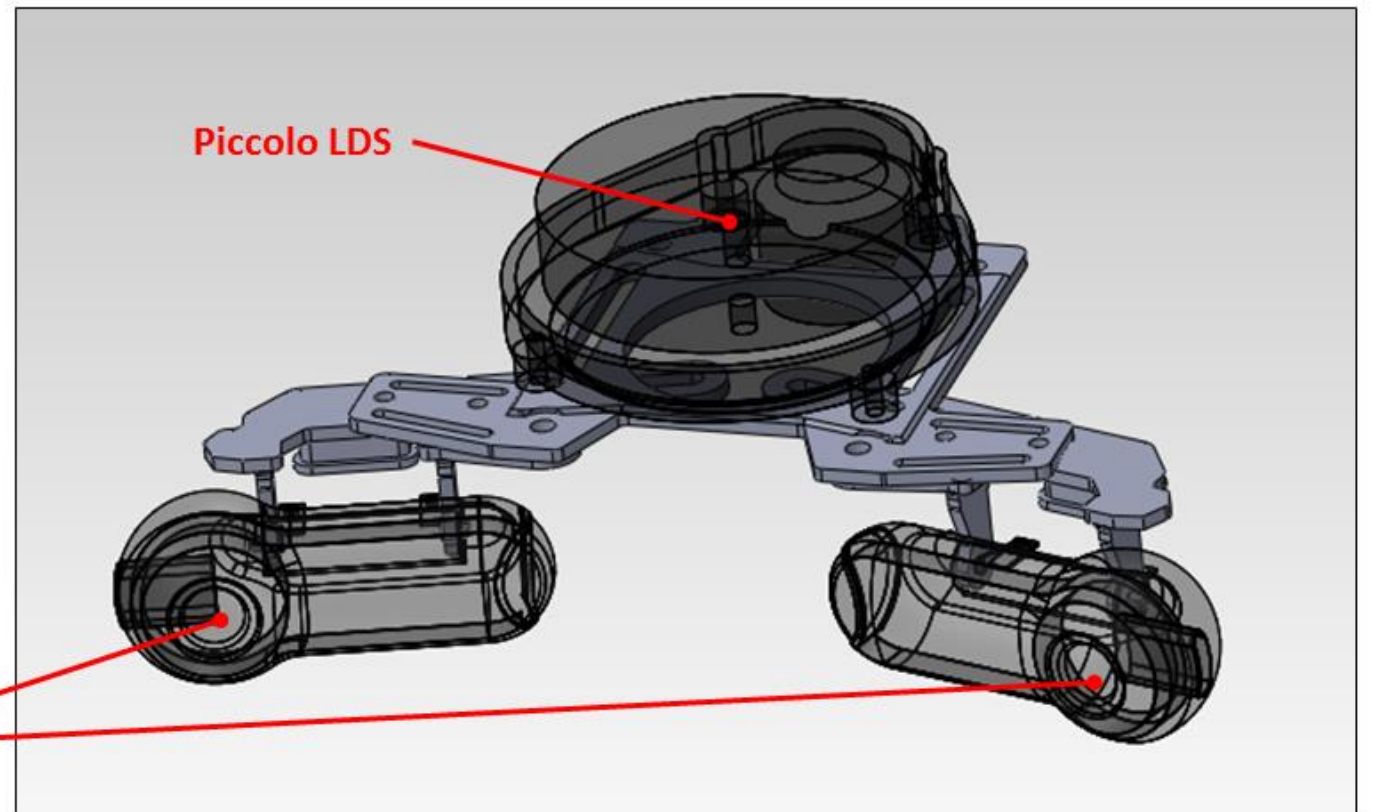
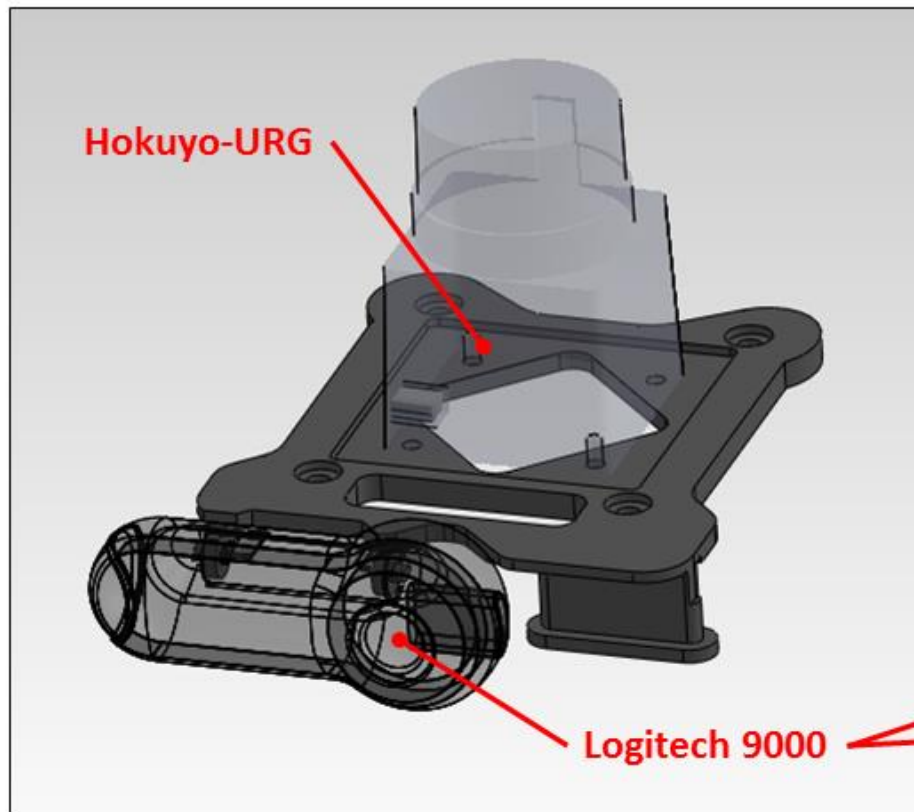
Lower Body (*Root Module*)



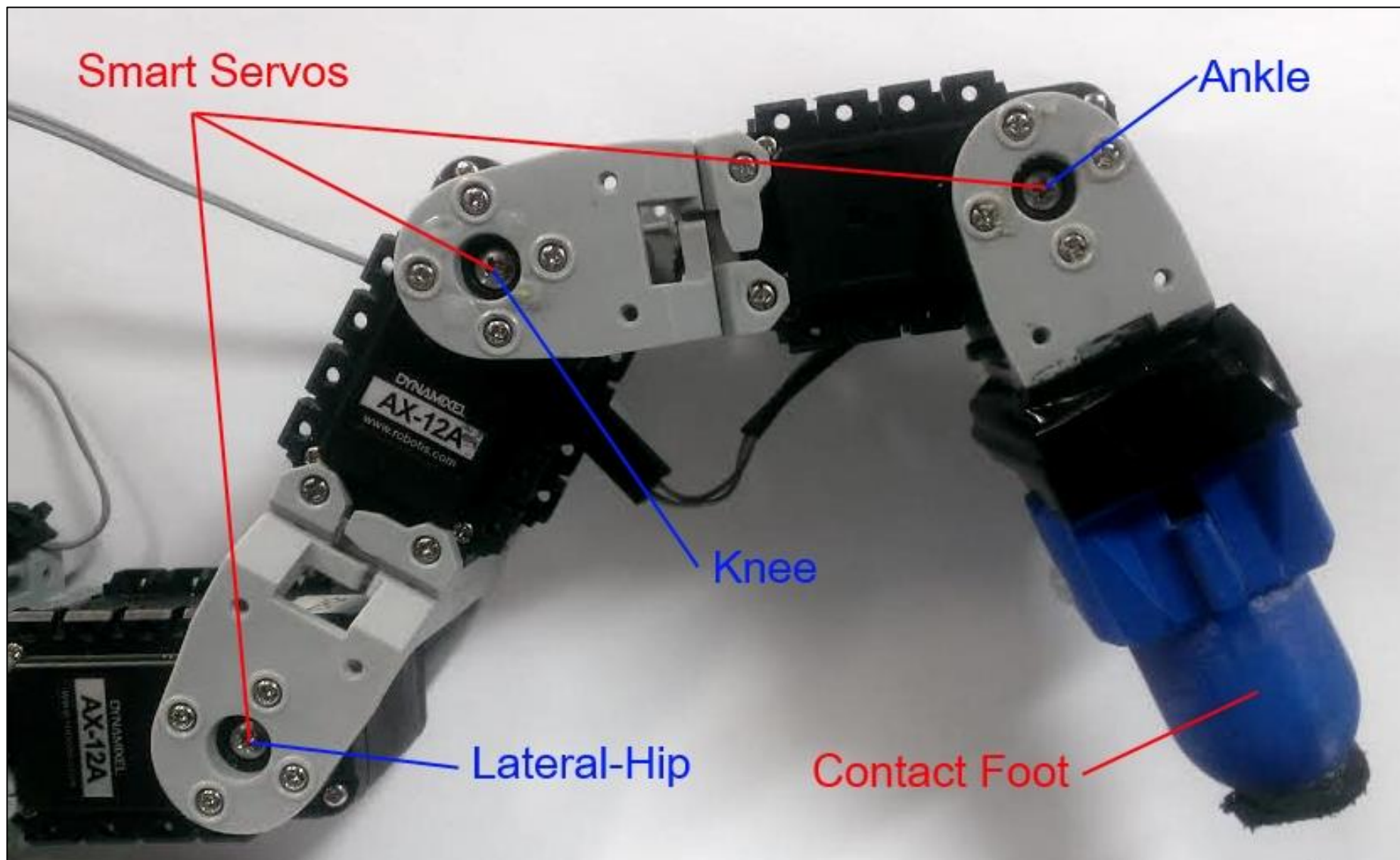
Mid Body (*Main Module*)



Upper Body (*Head Module*)

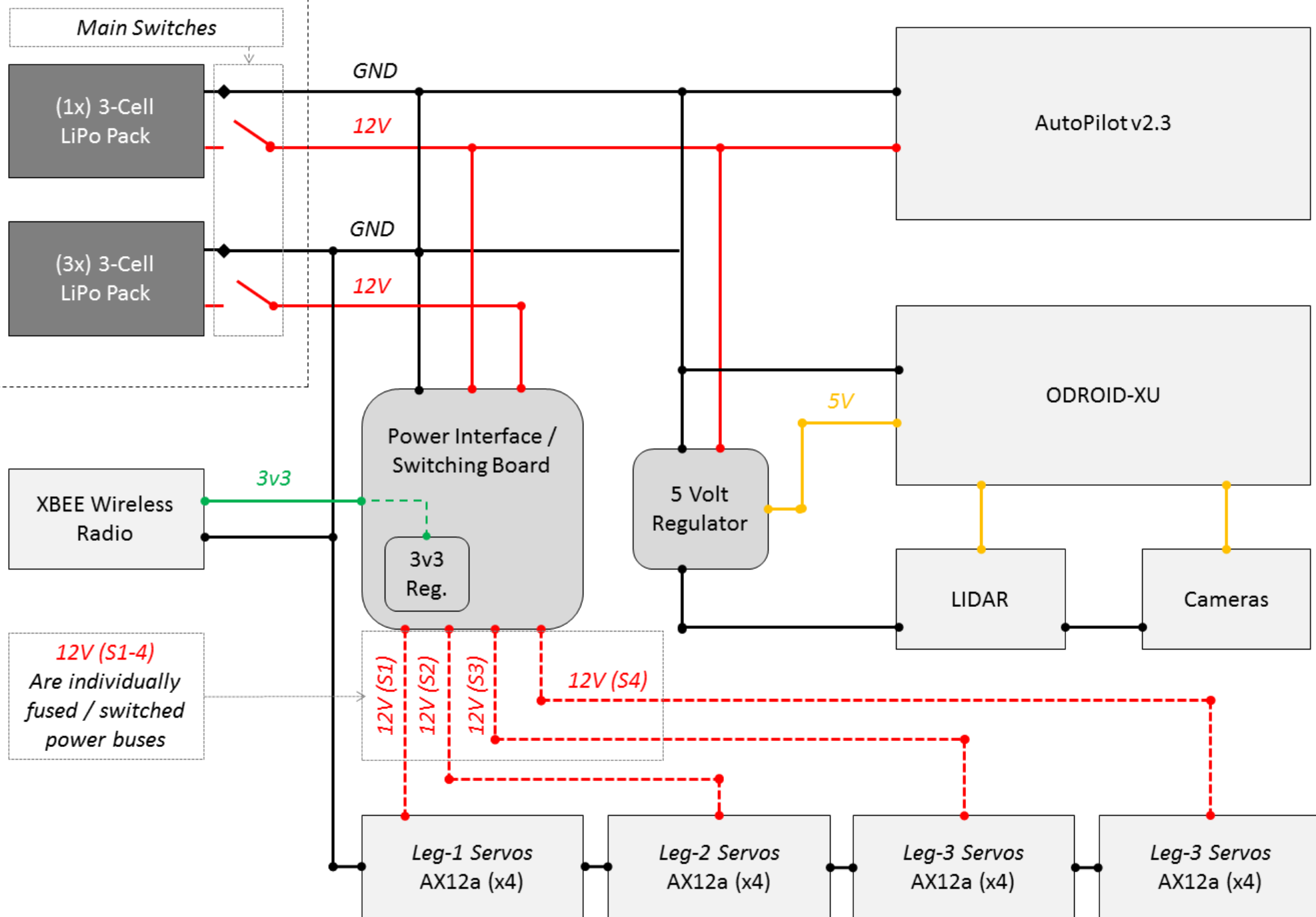


Leg Design



Power Requirements

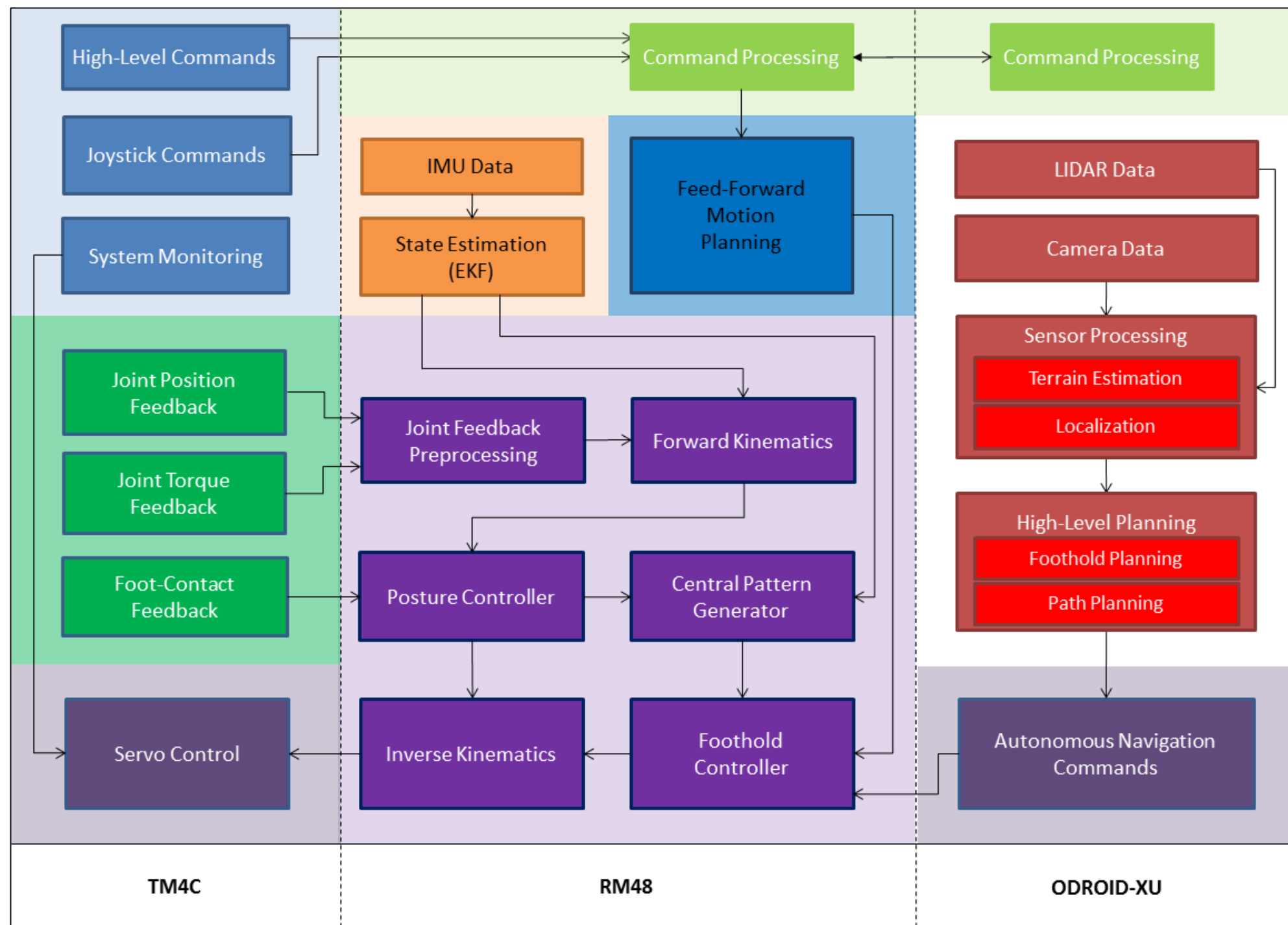
Net	Device	V_{op}, V	I_{nom}, A
1	AutoPilot (RM48, TM4C)	12.0	0.40
1	XBEE Radio	3.3	0.25
1	ODROID-XU	5.0	2.0
1	Logitech-9000	5.0	0.1
1	Hokuyo-URG	5.0	0.5
2	AX12a Servos (x16)	12.0	9.6 (0.6 ea.)
Total Power Consumption		137.8250 W	
Worst-Case Power Consumption		≈ 200.000 W	

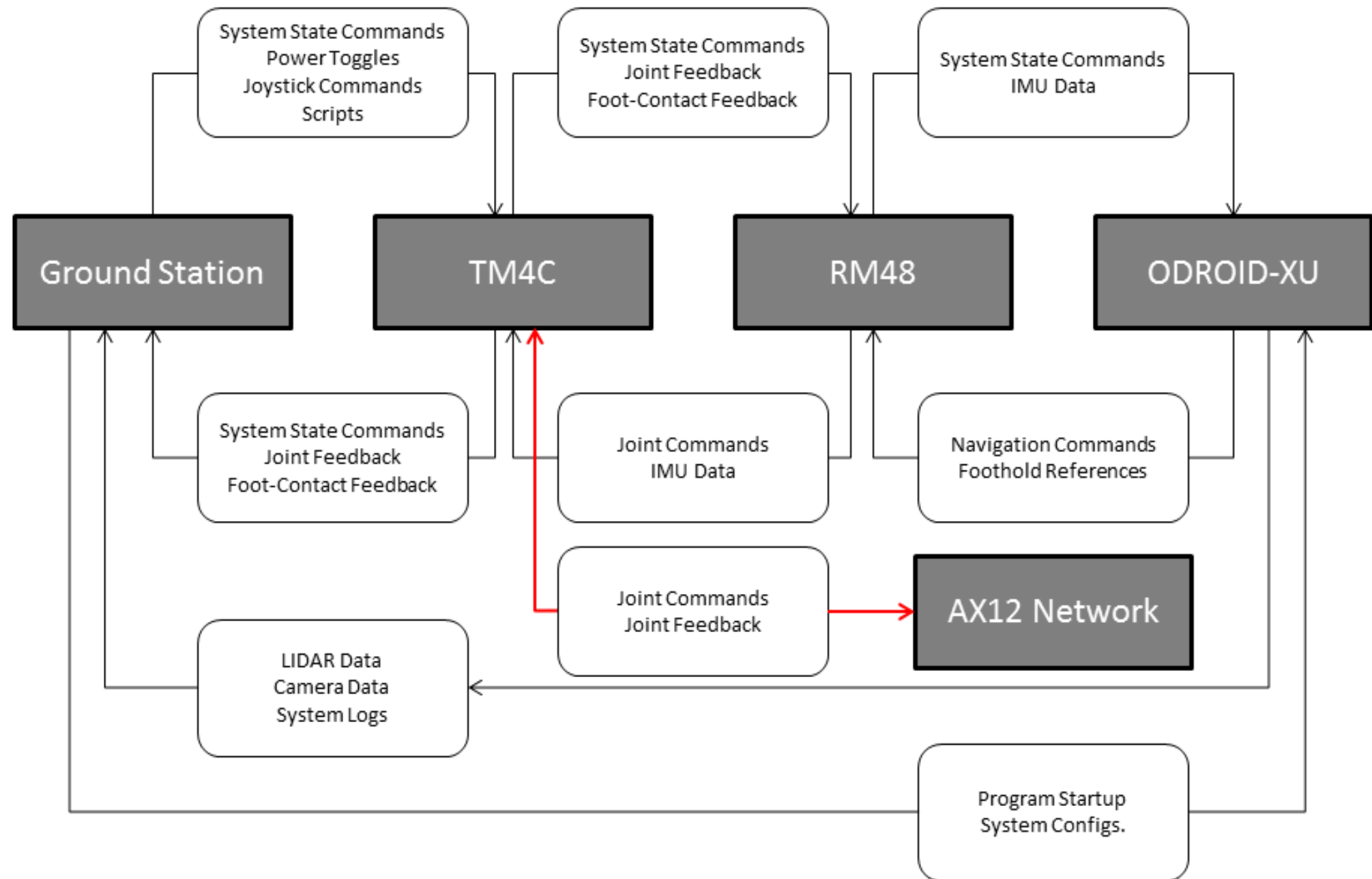


Power Capacity and Run-time

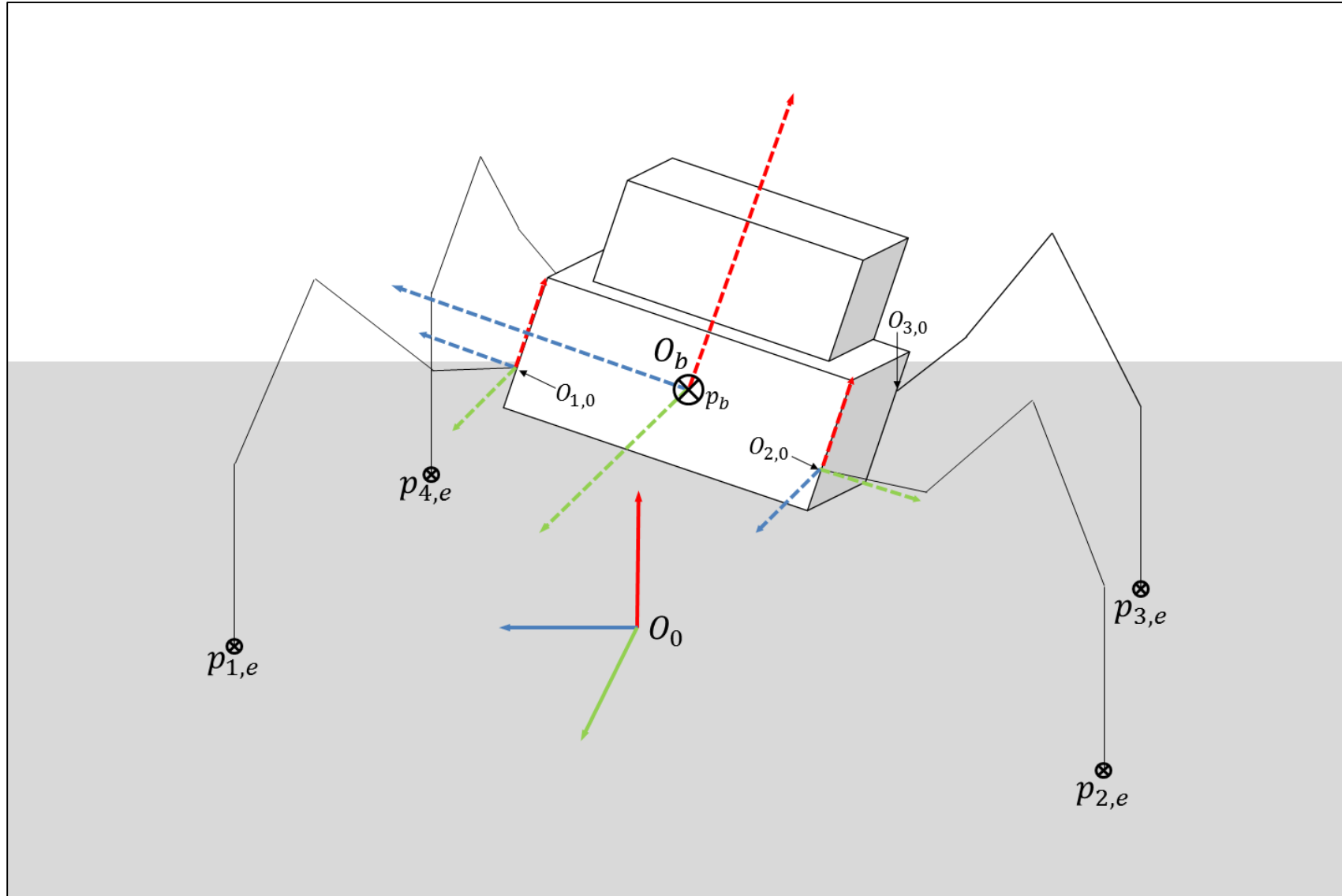
Net	Battery Pack	V_{out}, V	Rating, $A.hr$
1	3S LiPo Pack (x1)	12.0	2.0
2	3S LiPo Pack (x3)	12.0	6.0
Average Runtime		≈ 41 minutes	
Worst-Case Runtime		≈ 28 minutes	

Software: Overview





Coordinate Frame setup for Position Kinematics



Position Kinematics: Frame Transformations

Position of the first joint of the i^{th} leg in the world frame.

Trunk Orientation

$$H_0^{i,0} = \left[\begin{array}{c|c} R_{zyx}(\theta_b)R_z(\sigma_i) & R_{zyx}(\theta_b)\vec{\beta}_i + p_b \\ \hline 0 & 1 \end{array} \right]$$

Trunk Position

$$\sigma_i = \frac{\pi}{2}(i - 1) + \frac{\pi}{4}$$

$$\vec{\beta}_i = R_z(\sigma_i)\vec{o}_\nu$$

$$\vec{o}_\nu = [\nu, 0, 0]^T$$

General transformation to each j^{th} joint from the 1st DH-frame of each i^{th} leg. Generated from Denavit-Hartenburg (DH) parameters.

$$H_{i,j}^{i,0} = \left[\begin{array}{c|c} R_{i,j}^{i,0} & p_{i,j}^{i,0} \\ \hline 0 & 1 \end{array} \right]$$

System Modeling

System State Vector

Considering the robot as a free-floating system with 4 legs (each 4DOF):

$$\eta = [p_b^T, \theta_b^T, q^T]^T$$

Joint angles $q \in \mathcal{R}^{16}$

Trunk Position $p_b \in \mathcal{R}^3$

Trunk Orientation $\theta_b \in \mathcal{R}^3$

Gives rise to the following state vector:

$$z = [\eta^T, \dot{\eta}^T]^T \in \mathcal{R}^{44}$$

$$z_1 = \eta \quad z_2 = \dot{\eta}$$

Position Kinematics: DH-Parameters

Link	a_i	α_i	d_i	θ_i
1	a_1	$\pi/2$	0	$q_{i,1}^*$
2	a_2	0	0	$q_{i,2}^*$
3	a_3	0	0	$q_{i,3}^*$
4	a_4	0	0	$q_{i,4}^*$

$$H_{i,j}^{i,0} = \left[\begin{array}{c|c} R_{i,j}^{i,0} & p_{i,j}^{i,0} \\ \hline 0 & 1 \end{array} \right] \begin{cases} R_{i,j}^{i,0} = R_z(\mathbf{q}_{i,j}^*) R_x(\alpha_i) \\ p_{i,j}^{i,0} = R_{i,j}^{i,0} \begin{bmatrix} a_i \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ d_i \end{bmatrix} \end{cases}$$

Joint Position Limits

Joint position limits (hardware-constrained)

Joint Var.	$q_{i,1}$, rad	$q_{i,2}$, rad	$q_{i,3}$, rad	$q_{i,4}$, rad
Max Range	82°	102°	102°	102°
Min Range	-69°	-102°	-102°	-102°

Joint position limits (software-imposed)

Joint Var.	$q_{i,1}$, rad	$q_{i,2}$, rad	$q_{i,3}$, rad	$q_{i,4}$, rad
Max Range	45°	90°	90°	90°
Min Range	-45°	-90°	-90°	-90°

Position Kinematics: Joint/Foot Positions

Position of the first joint of the i^{th} leg in O_0 .

$$p_{i,1} = E_p H_0^{i,0} e_p$$

Position of each j^{th} joint of the i^{th} leg in O_0 .

$$p_{i,j} = E_p H_0^{i,0} H_{i,(j-1)}^{i,0} e_p \quad \forall \quad j \in \{2, 3, 4\}$$

Position of each foot of the i^{th} leg in O_0 .

$$p_{i,e} = E_p H_0^{i,0} H_{i,4}^{i,0} e_p$$

$$E_p = [I_{3 \times 3}, 0_{3 \times 1}] \quad e_p = [0_{1 \times 3}, 1]^T$$

Inverse Position Kinematics (IK)

Joint configuration solution for the i^{th} leg, given $p_{i,e}$ and γ_i :

$$q_{i,1} = \cos(i\pi) \left(\frac{\pi}{4} - \psi_i \right)$$

$$q_{i,2} = \tan^{-1} \left(\frac{\zeta_{i,z}}{\sqrt{\zeta_{i,x}^2 + \zeta_{i,y}^2}} \right) \mp \cos^{-1} \left(\frac{a_3^2 - a_2^2 - \|\zeta_i\|^2}{2a_2 \|\zeta_i\|} \right) \pm \pi$$

$$q_{i,3} = \mp \cos^{-1} \frac{\|\zeta\|^2 - a_2^2 - a_3^2}{2a_2 a_3}$$

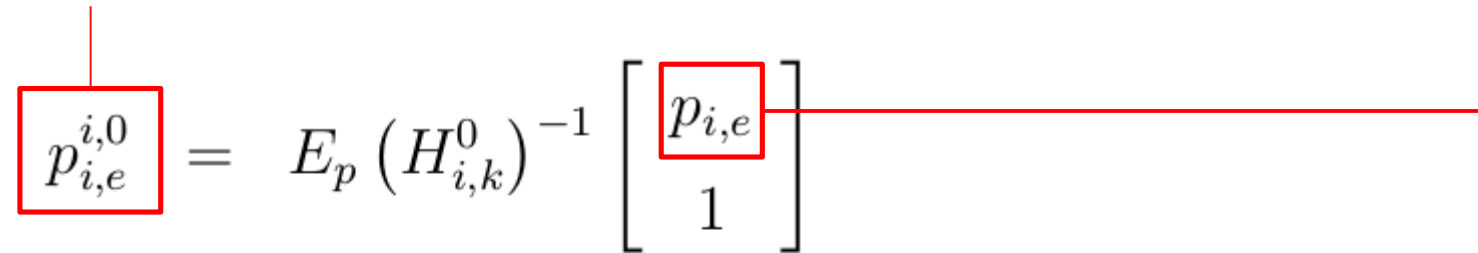
$$q_{i,4} = \boxed{\gamma_i} - q_{i,2} - q_{i,3}$$

Ankle configuration

Inverse Position Kinematics, cont.

Foot position in local frame

Foot position configuration

$$\boxed{p_{i,e}^{i,0}} = E_p (H_{i,k}^0)^{-1} \begin{bmatrix} \boxed{p_{i,e}} \\ 1 \end{bmatrix}$$


$$\psi_i = \tan^{-1} \left(\frac{[p_{i,e}^{i,0}]_y}{[p_{i,e}^{i,0}]_x} \right)$$

$$\zeta_{i,x} = [p_{i,e}^{i,0}]_y \sin(\psi_i) + [p_{i,e}^{i,0}]_x \cos(\psi_i) - a_4 \cos(\gamma_i) - a_1$$

$$\zeta_{i,y} = [p_{i,e}^{i,0}]_y \cos(\psi_i) - [p_{i,e}^{i,0}]_x \sin(\psi_i)$$

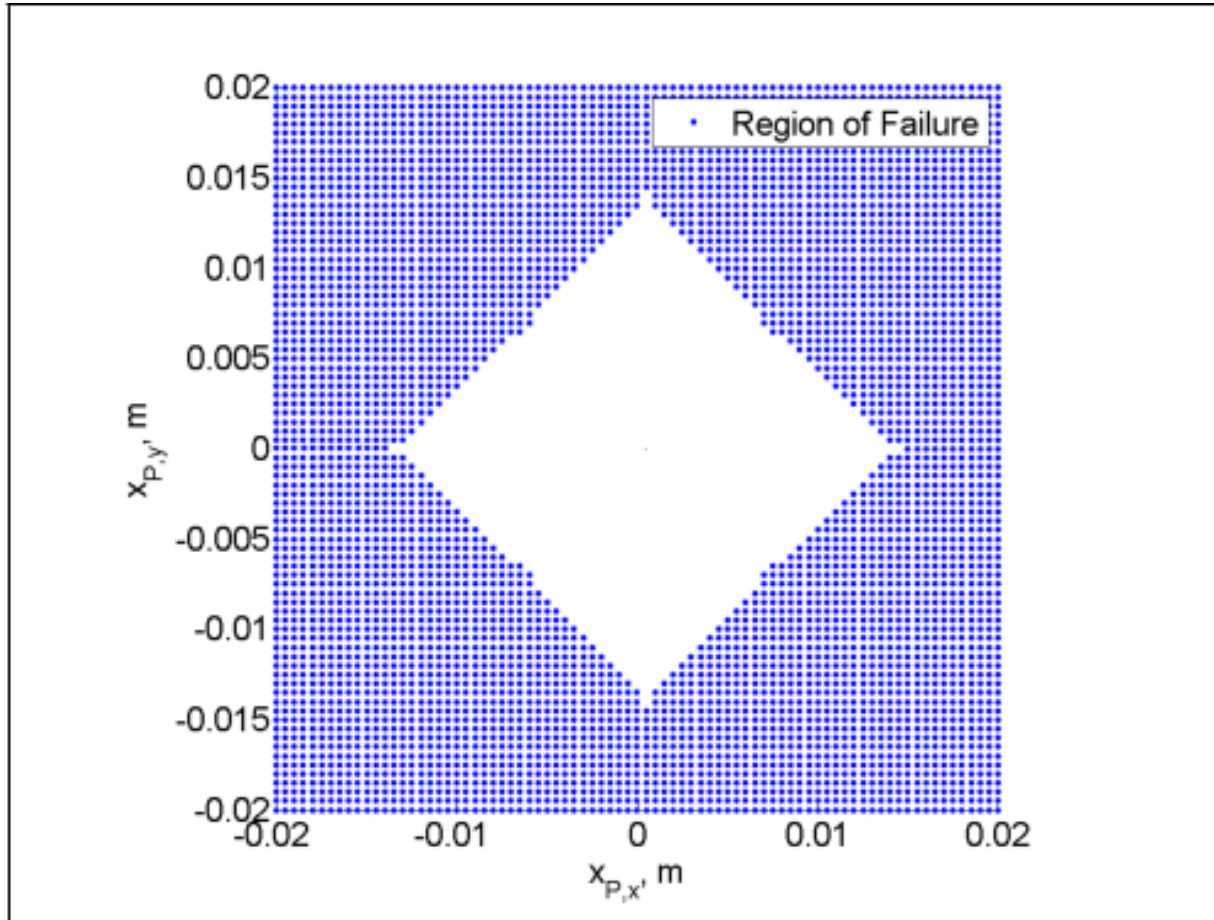
$$\zeta_{i,z} = [p_{i,e}^{i,0}]_z - a_4 \sin(\gamma_i)$$

Limits on Body Posing

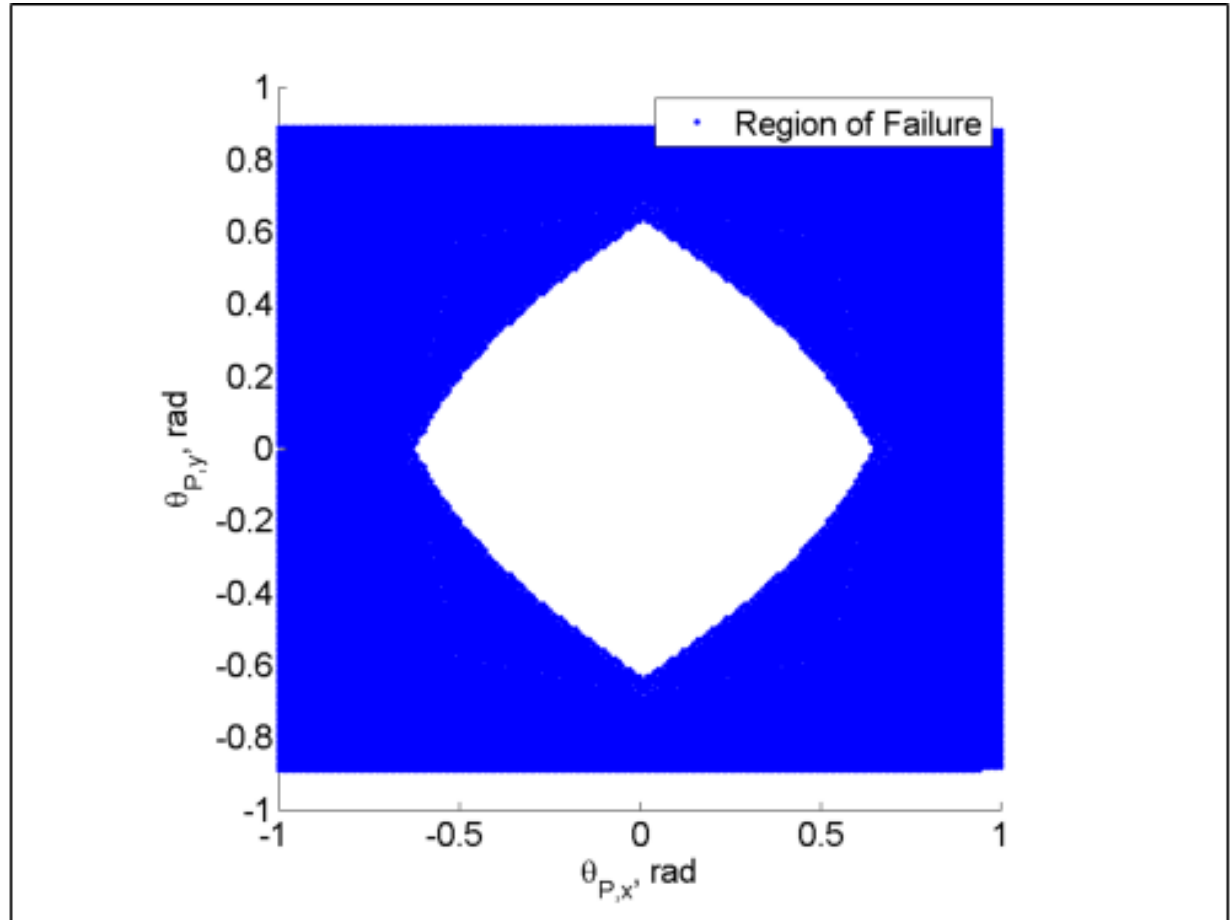
- Kinematic feasibility of each pose is checked using the inverse kinematic solution.
- Default robot stance when upright

	$p_b^{b'}$	$p_{1,e}^{b'}$	$p_{2,e}^{b'}$	$p_{3,e}^{b'}$	$p_{4,e}^{b'}$
x (m)	*	0.165	-0.165	-0.165	0.165
y (m)	*	0.165	0.165	-0.165	-0.165
z (m)	0.115	0	0	0	0

Limits on Body Posing, cont.



Trunk position (x,y)



Orientation (roll and pitch)

Velocity Kinematics : Manipulator Jacobian

A mapping for foot velocity in each i^{th} local leg frame defined by:

$$\dot{x}_{i,e}^{i,0} = J_{i,e}^{i,0} \dot{q}_i$$

$$\dot{x}_{i,e}^{i,0} = [(\dot{p}_{i,e}^{i,0})^T, (\dot{\theta}_{i,e}^{i,0})^T]^T \in \mathcal{R}^6$$

Manipulator Jacobian for the i^{th} leg, given $p_{i,e}$ and γ_i :

$$J_{i,e}^{i,0} = \begin{bmatrix} \dot{j}_{1,1}^{i,0} & \cdots & \dot{j}_{1,4}^{i,0} \\ \vdots & \ddots & \vdots \\ \dot{j}_{6,1}^{i,0} & \cdots & \dot{j}_{6,4}^{i,0} \end{bmatrix}$$

Velocity Kinematics : World Frame Transformations

Given a body and foot velocities in O_0 :

$$\Theta^{i,0} = (R_{i,0}^0)^T S(\dot{\theta}_{i,e} - \dot{\theta}_b) R_{i,0}^0 = S(\dot{\theta}_{i,e}^{i,0})$$

$$\dot{\theta}_{i,e}^{i,0} = [-\Theta_{1,2}^{i,0}, \Theta_{1,3}^{i,0}, -\Theta_{2,3}^{i,0}]^T$$

$$\dot{p}_{i,e}^{i,0} = (R_{i,0}^0)^T \left[\dot{p}_{i,e} - \dot{p}_b - S(\dot{\theta}_b) (p_{i,e} - p_b - R_{i,0}^0 \vec{o}_\nu) \right]$$

Velocity Kinematics : World Frame Transformations

Given a body and foot velocities in O_0 :

Angular rate of foot Angular rate of body

$$\Theta^{i,0} = (R_{i,0}^0)^T S \left(\dot{\theta}_{i,e} - \dot{\theta}_b \right) R_{i,0}^0 = S \left(\dot{\theta}_{i,e}^{i,0} \right)$$

$$\dot{\theta}_{i,e}^{i,0} = \left[-\Theta_{1,2}^{i,0}, \Theta_{1,3}^{i,0}, -\Theta_{2,3}^{i,0} \right]^T$$

$$\dot{p}_{i,e}^{i,0} = (R_{i,0}^0)^T \left[\dot{p}_{i,e} - \dot{p}_b - S \left(\dot{\theta}_b \right) (p_{i,e} - p_b - R_{i,0}^0 \vec{o}_\nu) \right]$$

Foot translational velocity

Trunk translational velocity

Inverse Velocity Kinematics

- Each leg has 4-DOF, thus $J_{i,e}^{i,0}$ is rank deficient.

$$\begin{aligned}\dot{q}_i &\approx [J_{i,e}^{i,0}]_{\Lambda_j}^\dagger \dot{x}_{i,e}^{i,0} \\ \dot{q}_i &\approx \left((J_{i,e}^{i,0})^T J_{i,e}^{i,0} + \Lambda_J \right)^{-1} (J_{i,e}^{i,0})^T \dot{x}_{i,e}^{i,0}\end{aligned}$$

- Least-squares approximate solution for \dot{q}_i by a Λ_J -weighted Moore-Penrose pseudo inverse.
- Weighting factor used to handle manipulator singularities.

Dynamical Model

Dynamics of the system takes the following form:

$$M(\eta)\ddot{\eta} + C(\eta, \dot{\eta})\dot{\eta} + G(\eta) + \Delta H = \tau + J^T(\eta)f_{ext}$$

with external contact-forces:

$$f_{ext} = [f_{1,ext}^T, f_{2,ext}^T, f_{3,ext}^T, f_{4,ext}^T]^T \in \mathcal{R}^{24}$$

$$f_{i,ext} \in \mathcal{R}^6$$

and joint input torque dynamics:

$$\tau = [0_{1 \times 6}, \tau_q^T]^T$$

$$\tau_q = k_s(q^r - q)$$

Dynamical Model

Dynamics of the system takes the following form:

$$M(\eta)\ddot{\eta} + C(\eta, \dot{\eta})\dot{\eta} + G(\eta) + \Delta H = \tau + J^T(\eta)f_{ext}$$

Lump disturbance term

with external contact-forces:

$$f_{ext} = [f_{1,ext}^T, f_{2,ext}^T, f_{3,ext}^T, f_{4,ext}^T]^T \in \mathcal{R}^{24}$$

$$f_{i,ext} \in \mathcal{R}^6$$

and joint input torque dynamics:

$$\tau = [0_{1 \times 6}, \tau_q^T]^T$$

$$\tau_q = k_s(q^r - q)$$

Dynamical Model : State Space Representation

$$\dot{z}_1 = z_2$$

$$\dot{z}_2 = M^{-1}(z_1)(\tau + \Phi(z_1, z_2, f_{ext}))$$

$$\Phi(z_1, z_2, f_{ext}) = J^T(z_1)f_{ext} - C(z_1, z_2)z_2 - G(z_1) - \Delta H$$

First-order discretization with a sampling period Δ_s :

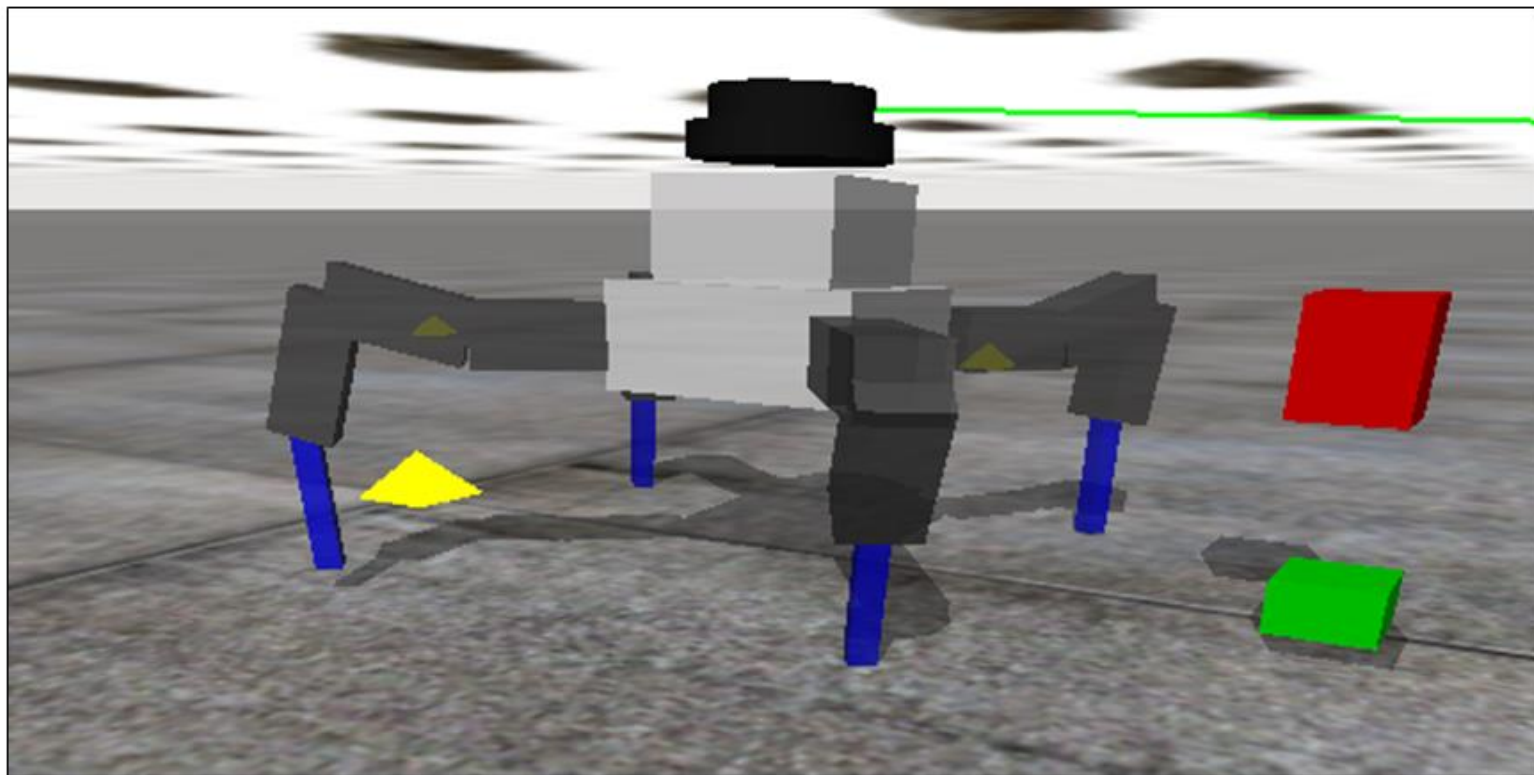
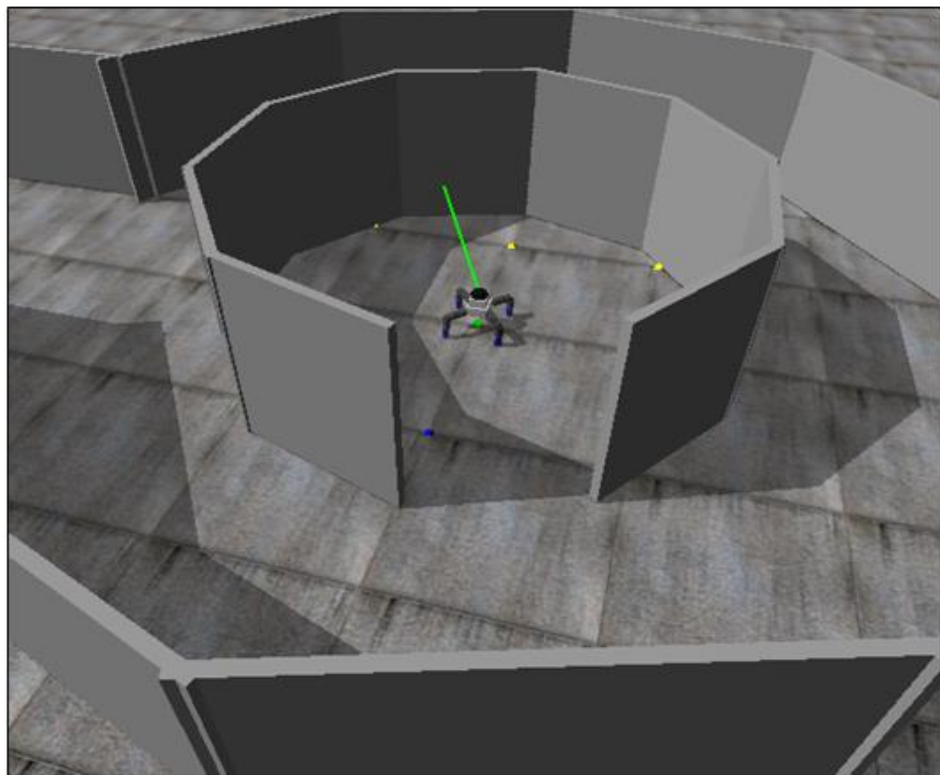
$$z_{1,k+1} = z_{1,k} + (e_{1,k}^{\Delta_s} + z_{2,k})\Delta_s$$

$$z_{2,k+1} = z_{2,k} + M_{1,k}^{-1}(e_{2,k}^{\Delta_s} + \tau_k + \Phi_k)\Delta_s$$

$$t = \Delta_s k$$

$$M_{1,k} = M(z_{1,k})$$

BlueFoot Simulator



BlueFoot Simulator, cont.

- Full quadruped dynamic requires an analysis of many dynamical modes for each foot contact configuration.
- Actual contact dynamics (friction, multiple collisions) can be complex
- A numerical dynamical simulator helps reduce complexity
- Configurable environments

BlueFoot Simulator, cont.

- Implemented using the *Open Dynamics Engine* C++ library
 - Generates dynamical updates for all bodies via constrained quadratic minimization
 - Rigid body and contact dynamics formulated as a Linear Complimentary problem (LCP)
 - First-order integration with small time-step ($\Delta t \ll 1$)

Gaiting and Stabilization

Central Pattern Generator (CPG)-based Gaiting

CPG with Hopf Unit Oscillators

Each i^{th} Hopf oscillator has a state-pair $\{y_{1,i}, y_{2,i}\}$

which make up the CPG network state vectors $y_1, y_2 \in R^4$ by:

$$y_1 = [y_{1,1}, y_{1,2}, y_{1,3}, y_{1,4}]^T$$

$$y_2 = [y_{2,1}, y_{2,2}, y_{2,3}, y_{2,4}]^T$$

CPG with Hopf Unit Oscillators, cont.

The full Hopf-oscillator network dynamics are then

$$\dot{y}_1 = A_1 (\Psi_M M(y_1, y_2) - \Gamma) y_1 + \Psi_\omega W y_2$$

$$\dot{y}_2 = A_2 (\Psi_M M(y_1, y_2) - \Gamma) y_2 - \Psi_\omega W y_1 + K y_2$$

with

$$M(y_1, y_2) = \begin{bmatrix} y_{1,1}^2 + y_{2,1}^2 & 0 & 0 & 0 \\ 0 & y_{1,2}^2 + y_{2,2}^2 & 0 & 0 \\ 0 & 0 & y_{1,3}^2 + y_{2,3}^2 & 0 \\ 0 & 0 & 0 & y_{1,4}^2 + y_{2,4}^2 \end{bmatrix}$$

CPG with Hopf Unit Oscillators, cont.

The full Hopf-oscillator network dynamics are then

$$\begin{aligned}\dot{y}_1 &= A_1 (\Psi_M M(y_1, y_2) - \Gamma) y_1 + \Psi_\omega W y_2 \\ \dot{y}_2 &= A_2 (\Psi_M M(y_1, y_2) - \Gamma) y_2 - \Psi_\omega W y_1 + K y_2\end{aligned}$$

Amplitude Modulation Matrix

Frequency Modulation Matrix

Coupling Matrix

with

$$M(y_1, y_2) = \begin{bmatrix} y_{1,1}^2 + y_{2,1}^2 & 0 & 0 & 0 \\ 0 & y_{1,2}^2 + y_{2,2}^2 & 0 & 0 \\ 0 & 0 & y_{1,3}^2 + y_{2,3}^2 & 0 \\ 0 & 0 & 0 & y_{1,4}^2 + y_{2,4}^2 \end{bmatrix}$$

CPG “Reflex” Design

Reflexes designed using modulation parameters:

$$\Psi_{\omega} = I + A_{\omega} \text{diag}(\psi_i)$$

$$\Psi_M = I - A_{\mu} \text{diag}(\psi_i)$$

i^{th} leg reflexes using inertial feedback:

$$\psi_i = \text{sig}(w_i v_i - w_i c_i) \mu_i$$

$$v_i = \|\dot{\epsilon}_{\theta}\| \left(1 + \frac{\Delta x_i^T}{\|\Delta x_i\|} \frac{\dot{\epsilon}_{\theta}}{\|\dot{\epsilon}_{\theta}\|} \right)$$

$$\Delta x_i = p_{i,e} - p_b$$

$$\dot{\epsilon}_{\theta} = R_{z_b} \left(\frac{\pi}{2} \right) \left(\dot{\theta}_b - \dot{\theta}_b^r \right)$$

CPG “Reflex” Design

Reflexes designed using modulation parameters:

$$\Psi_{\omega} = I + A_{\omega} \text{diag}(\psi_i)$$

$$\Psi_M = I - A_{\mu} \text{diag}(\psi_i)$$

i^{th} leg reflexes using inertial feedback:

$$\psi_i = \text{sig}(w_i v_i - w_i c_i) \mu_i \text{ — Sigmoid Activation}$$

$$v_i = \|\dot{\epsilon}_{\theta}\| \left(1 + \frac{\Delta x_i^T}{\|\Delta x_i\|} \frac{\dot{\epsilon}_{\theta}}{\|\dot{\epsilon}_{\theta}\|} \right)$$

$$\Delta x_i = p_{i,e} - p_b$$

$$\dot{\epsilon}_{\theta} = R_{z_b} \left(\frac{\pi}{2} \right) \left(\dot{\theta}_b - \dot{\theta}_b^r \right)$$

Oscillator Coupling Design

Coupling matrix is tuned to produce different phase offsets between oscillators:

$$K \equiv \begin{bmatrix} 0 & -1 & 1 & -0.5 \\ -1 & 0 & -0.5 & 1 \\ -1 & -0.5 & 0 & -1 \\ -0.5 & 1 & -1 & 0 \end{bmatrix}$$

Produces 4-Pace Walking Gait

$$K \equiv \begin{bmatrix} 0 & -1 & 1 & -0.5 \\ -1 & 0 & -0.5 & 1 \\ -1 & 0.5 & 0 & -1 \\ 0.5 & -1 & -1 & 0 \end{bmatrix}$$

Produces 2-Pace Trotting Gait

Reflexive CPG Design, cont.

$$W = \omega_s \alpha \begin{bmatrix} \frac{1}{1+e^{\zeta y_{2,1}}} & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{1+e^{\zeta y_{2,4}}} \end{bmatrix} + \omega_s (1 - \alpha) \begin{bmatrix} \frac{1}{1+e^{-\zeta y_{2,1}}} & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \frac{1}{1+e^{-\zeta y_{2,4}}} \end{bmatrix}$$

$$\omega_s = a_v v^r + a_\omega \|\omega^r\|$$

Foothold Controller

$$\dot{\tilde{\theta}}_c = \omega^r$$

$$\dot{\tilde{p}}_c = v^r \vec{u}^r$$

$$\dot{\tilde{p}}_{i,e} = v^r \vec{u}^r + S\left(\omega^r \vec{h}_b\right) \tilde{R}_b\left(\tilde{p}_{i,e} - \tilde{p}_c\right)$$

$$\dot{\tilde{p}}_{i,e}^v = \frac{1}{m_i} \int^t P_{\vec{h}_i} \left(F_{s,i} - b_c \dot{p}_{i,e} + F_{\epsilon,i} \right) d\tau$$

$$F_{s,i} = k_c \mu_i \left(\tilde{p}_{i,e} - p_{i,e} \right) U(y_{2,i})$$

$$F_{\epsilon,i} = a_\epsilon \dot{\epsilon}_\theta U(y_{2,i})$$

$$\dot{\tilde{p}}_{i,e}^y = \left(\alpha_v v^r g + \alpha_\omega \|\omega^r\| \right) \dot{y}_{2,i} \vec{h}_i$$

$$\dot{p}_{i,e}^r = \dot{\tilde{p}}_{i,e}^v + \dot{\tilde{p}}_{i,e}^y, \quad i = \{1, \dots, 4\}$$

ZMP Body-Placement Controller

$$\tau_{net} = \left(\vec{p}_b^{b'} - \hat{p}_{COG}^{b'} \right) \times (\vec{g} m_b) + \tau_{legs}$$

$$\tau_{legs} = \sum_{i=1}^4 (1 - \mu_i) \left(m_{i,e} p_{i,e}^{b'} + \sum_{j=1}^4 (m_{i,j}^J d_{i,j}^J + m_{i,j}^L d_{i,j}^L) \right) \times \vec{g}$$

$$d_{i,j}^J = p_{i,j}^{b'} - \hat{p}_{COG}^{b'}.$$

$$d_{i,j}^L = \begin{cases} 0.5 (p_{i,j+1}^{b'} - p_{i,j}^{b'}) + p_{i,j}^{b'} - \hat{p}_{COG}^{b'} & \text{if } j < 4 \\ 0.5 (p_{i,e}^{b'} - p_{i,j}^{b'}) + p_{i,j}^{b'} - \hat{p}_{COG}^{b'} & \text{if } j = 4 \end{cases}$$

ZMP Body-Placement Controller, cont.

$$\hat{p}_{COG}^{b'} = \frac{1}{m_T} \left(m_b p_b^{b'} + \sum_{i=1}^4 \left(m_{i,e} p_{i,e}^{b'} + \sum_{j=1}^4 \left(m_{i,j}^J p_{i,j}^{b'} + m_{i,j}^L p_{i,j}^{b',L} \right) \right) \right)$$

$$p_{i,j}^L = \begin{cases} 0.5 (p_{i,j+1}^{b'} - p_{i,j}^{b'}) + p_{i,j}^{b'} & \text{if } j < 4 \\ 0.5 (p_{i,e}^{b'} - p_{i,j}^{b'}) + p_{i,j}^{b'} & \text{if } j = 4 \end{cases}$$

$$m_T = m_b + \sum_{i=1}^4 \left(m_{i,e} + \sum_{j=1}^4 (m_{i,j}^J + m_{i,j}^L) \right)$$

ZMP Body-Placement Controller, cont.

$$p_{ZMP}^{b'} = R_{z_P} \left(\frac{\pi}{2} \right) \left(\frac{\|g\|}{m_b} \right) \tau_{legs} + \hat{p}_{COG}^{b'}$$

$$\dot{p}_b^{b',r} = P_{\vec{h}_i} \left(K_Z (p_{ZMP}^{b'} - p_b^{b'}) + K_F \frac{F_r}{m_b} \right)$$

$$F_r = \sum_{i=1}^4 e^{(k_l r_i^-)} + e^{(k_l r_i^+)}$$

$$r_i^+ = \left\| p_{i,e}^{b'} - p_b^{b'} \right\| - r_{max}$$

$$r_i^- = r_{min} - \left\| p_{i,e}^{b'} - p_b^{b'} \right\|$$

NARX-NN Trunk Leveling Controller

$$\hat{\psi}_{k+1} = \mathcal{N}(\hat{\Psi}_k^N, U_k^N)$$

$$\hat{\Psi}_k^N = [\hat{\psi}_k, \hat{\psi}_{k-1}, \dots, \hat{\psi}_{k-N+1}]$$

$$U_k^N = [u_k, u_{k-1}, \dots, u_{k-N+1}]$$

$$u_k = (z_{1,k}, z_{2,k}, f_{ext,k})$$

NARX-NN Training Regimen

$$\psi_{k+1} = \tau_k - \hat{M}_{1,k}(z_{2,k+1} - z_{2,k})\Delta_s^{-1} = \Phi_k - e_{2,k}^{\Delta_s}$$

$$\hat{M}_{1,k} = \hat{M}_{nom} \forall k$$

$$\hat{M}_{nom} = \begin{bmatrix} \hat{M}_{bb} & \hat{M}_{bq} \\ \hat{M}_{qb} & \hat{M}_{qq} \end{bmatrix}$$

$$\psi_k \xrightarrow{BP(\gamma^{lr})} \mathcal{N}(\Psi_{k-1}^N, U_{k-1}^N)$$

NARX-NN Training Regimen, cont.

$$\gamma^{lr} \leftarrow \begin{cases} \gamma^{lr}(1 - \beta) & \text{if } MSE_k > MSE_{k-1} \\ \gamma^{lr}(1 + \zeta\beta), & \text{otherwise.} \end{cases}$$

$$e_{\mathcal{N},k} = \hat{\psi}_k - \psi_k$$

$$MSE_k \leftarrow \lambda \|e_{\mathcal{N},k}\|_2^2 + MSE_{k-1}(1 - \lambda)$$

NARX-NN Control Law

$$\ddot{\theta}_b = \Gamma_1 M^{-1}(z_1)(\Gamma_2 \tau_q + \Phi)$$

$$\Gamma_1 = [0_{3 \times 3}, I_{3 \times 3}, 0_{3 \times 16}]$$

$$\Gamma_2 = [0_{16 \times 6}, I_{16 \times 16}]^T$$

$$\ddot{\theta}_b = -K_b \theta_b - K_d \dot{\theta}_b$$

$$\tau_q \approx -[\Gamma_1 M^{-1}(z_1) \Gamma_2]^\dagger \Gamma_1 M^{-1}(z_1)(\Phi + K_b \theta_b + K_d \dot{\theta}_b)$$

$$\hat{\tau}_{q,k} = -[\Gamma_1 \hat{M}_{1,k}^{-1} \Gamma_2]^\dagger \Gamma_1 \hat{M}_{1,k}^{-1}(\hat{\psi}_{k+1} + K_b \theta_{b,k} + K_d \dot{\theta}_{b,k})$$

NARX-NN Control Law

$$q_{1,k}^{r,*} = k_s^{-1} (\hat{\tau}_{q,k}) + q_{1,k}$$

$$\tilde{q}_k^r \leftarrow (1 - \alpha)q_k^r + \alpha(q_k^{r,*})$$

Potential Fields

$$\vec{u}_L^r = \sum_{x_i^L \in S} g_\psi(x_i^L) f(x_i^L) \frac{x_i^L}{\|x_i^L\|}$$

$$P_L = \alpha_p \sum_{x_i^L \in S^L} g_\psi(x_i^L) f(x_i^L) U(f(x_i^L))$$

$$\Delta d \equiv \|x\| - d_{min}$$

$$f(x) = \begin{cases} -\lambda_{c,1} (\Delta d)^2 & \text{if } \Delta d < 0 \\ (\Delta d) \left(1 - e^{-\lambda_{c,2}(\Delta d)^2}\right) & \text{otherwise} \end{cases}$$

Potential Fields

$$\text{ang}(x) = \tan^{-1} \left(\frac{[x]_x}{[x]_y} \right)$$

$$g_\psi(x) = \begin{cases} \left(1 - \left\| \frac{\text{ang}(x)}{\psi} \right\| \right)^{\alpha_g} & \text{ang}(x) < \psi \\ 0 & \text{otherwise.} \end{cases}$$

$$\theta_L^r = \tan^{-1} \left(\frac{[\vec{u}_L^r]_x}{[\vec{u}_L^r]_y} \right)$$

$$\dot{v}_L^r = \beta_v (P_L + v_{L,min}^r - v_L^r)$$

$$\dot{\omega}_L^r = \beta_\omega \left(\left(\frac{\omega_L^{r,max}}{\pi} \right) (\theta_L^r - \theta_{b,z}) - \omega_L^r \right)$$

Potential Fields

$$v_C^r = v_C^{r,max} \left(1 - e^{-c_r(r-r_{min})^2} \right)$$

$$\omega_C^r = \omega_C^{r,max} \left(\frac{w_{Im} - 2u}{w_{Im}} \right)$$

$$\theta_{b,x}^r = \theta_{b,x}^{r,max} \left(\frac{2v - h_{Im}}{h_{Im}} \right)$$

$$v(r) \equiv \begin{cases} e^{-c_{mix}(r-r_{mix})^2} & \text{if } r < r_{mix} \\ 1 & \text{otherwise} \end{cases}$$

$$\begin{bmatrix} v^r \\ \omega^r \end{bmatrix} = v(r) \begin{bmatrix} v_C^r \\ \omega_C^r \end{bmatrix} + (1 - v(r)) \begin{bmatrix} v_L^r \\ \omega_L^r \end{bmatrix}$$

Potential Fields

$$\theta_{b,x,k}^* = (\theta_{s,max} - \theta_{s,min}) \left(\frac{k}{K} \right) + \theta_{s,min}$$

$$\dot{\theta}_{b,x}^r = \alpha_{\theta} (\theta_{b,x,k}^* - \hat{\theta}_{b,x})$$

$$\forall k \in \{1, \dots, K\}$$

$$\tilde{f}_{scan} \approx \frac{1}{K} \frac{\Delta\theta_L}{\omega_L}$$

Potential Fields

$$H_0^L = H_b^L H_0^b$$

$$\begin{bmatrix} \bar{x}_{i,k} \\ 1 \end{bmatrix} = H_b^L H_0^b \begin{bmatrix} x_i \\ 0 \\ 1 \end{bmatrix} \quad \forall x_i \in S$$

$$\bar{S} = \bigcup_{k=1}^{N_s} \bar{S}_k$$

Potential Fields

$$\begin{bmatrix} \bar{p} \\ m_{i,j} \end{bmatrix} = \begin{bmatrix} i \\ j \\ m_{i,j} \end{bmatrix} = \begin{bmatrix} \begin{bmatrix} n/d & 0 & 0 \\ 0 & m/w & 0 \\ 0 & 0 & 1 \end{bmatrix} \left(\begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} (\bar{x} - \bar{p}_0^{ROI}) + \begin{bmatrix} d \\ 0 \\ 0 \end{bmatrix} \right) \end{bmatrix}$$

Potential Fields

$$\{\mathcal{C} = f(\mathcal{M}, \Gamma) : \mathcal{R}^{n \times m} \rightarrow \mathcal{R}^{n \times m \times l}\}$$

$$\Gamma \equiv \{\bar{p}_{1,e}^{\mathcal{M}}, \bar{p}_{2,e}^{\mathcal{M}}, \bar{p}_{3,e}^{\mathcal{M}}, \bar{p}_{4,e}^{\mathcal{M}}\}$$

$$\bar{p}_{v,e}^{\mathcal{M}} = [i_v, j_v]^T \in \mathbb{Z}^{\mathcal{M}}$$

$$i_v \in \{1, \dots, m\}$$

$$j_v \in \{1, \dots, n\}$$

Potential Fields

$$\Gamma'(\bar{p}_b^{\mathcal{M}}, u) = \lceil R_z^{\mathcal{M}}(\gamma(u))\Gamma \rceil + \bar{p}_b^{\mathcal{M}}B$$

$$\bar{p}_b^{\mathcal{M}} = [i, j]^T \in \mathbb{Z}^{\mathcal{M}}$$

$$R_z^{\mathcal{M}}(\gamma(u)) \in \mathcal{R}^{2 \times 2}$$

$$B = [1, 1, 1, 1]$$

$$\gamma(u) = 2\pi \left(\frac{u}{l} \right) - \pi \in [-\pi, \pi]$$

Potential Fields

$$\Gamma' \equiv \Gamma'(\bar{p}_b^{\mathcal{M}}, u)$$

$$\mathcal{H}_v = \mathcal{M}(\text{col}(\Gamma')_v)$$

$$\delta\mathcal{H}_v = \nabla\mathcal{M}(\text{col}(\Gamma')_v)$$

$$\mathcal{C}(\bar{p}_b^{\mathcal{M}}, u) = k_{\text{var}}\text{var}(\mathcal{H}) + k_{\delta} \sum_{v=1}^4 \delta\mathcal{H}_v^2 + k_{\theta}\gamma^2(u)$$

$$J(N) = \sum_{k=0}^N \mathcal{C}(\bar{p}_{b,k}^{\mathcal{M}}, u_k)$$

Potential Fields

$$\min_{\psi_k, \lambda_k} \mathcal{C}(\psi_k, \lambda_k)$$

$$\text{s.t. } \psi_k \in \mathbb{Z}_k^w$$

$$\lambda_k \in \mathbb{Z}_k^u$$

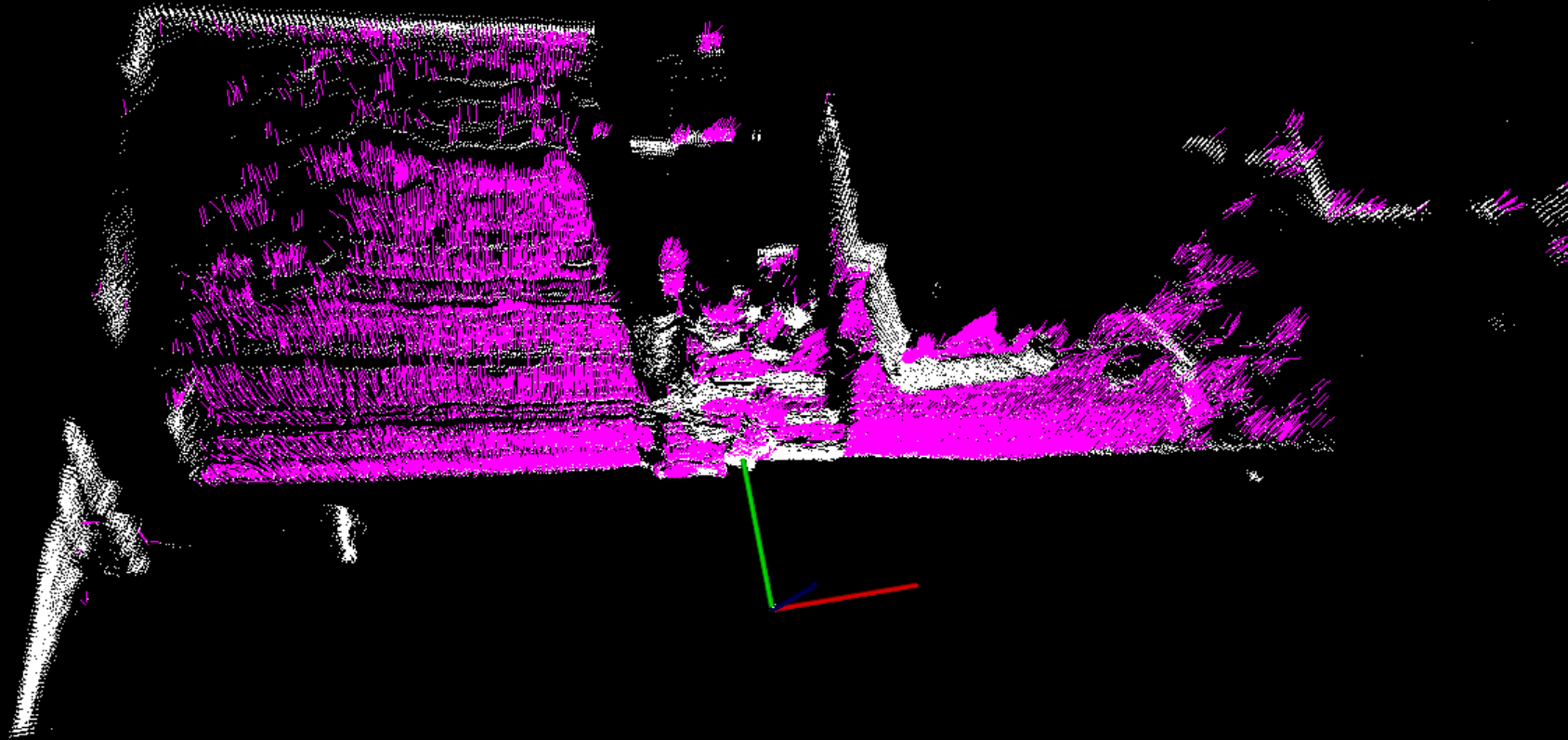
$$\mathbb{Z}_k^w \text{ s.t.}$$

$$i_{\psi,k} \in \{(i_{b,k-1} - d_w), (i_{b,k-1} - d_w + 1), \dots, (i_{b,k-1} + d_w)\}$$

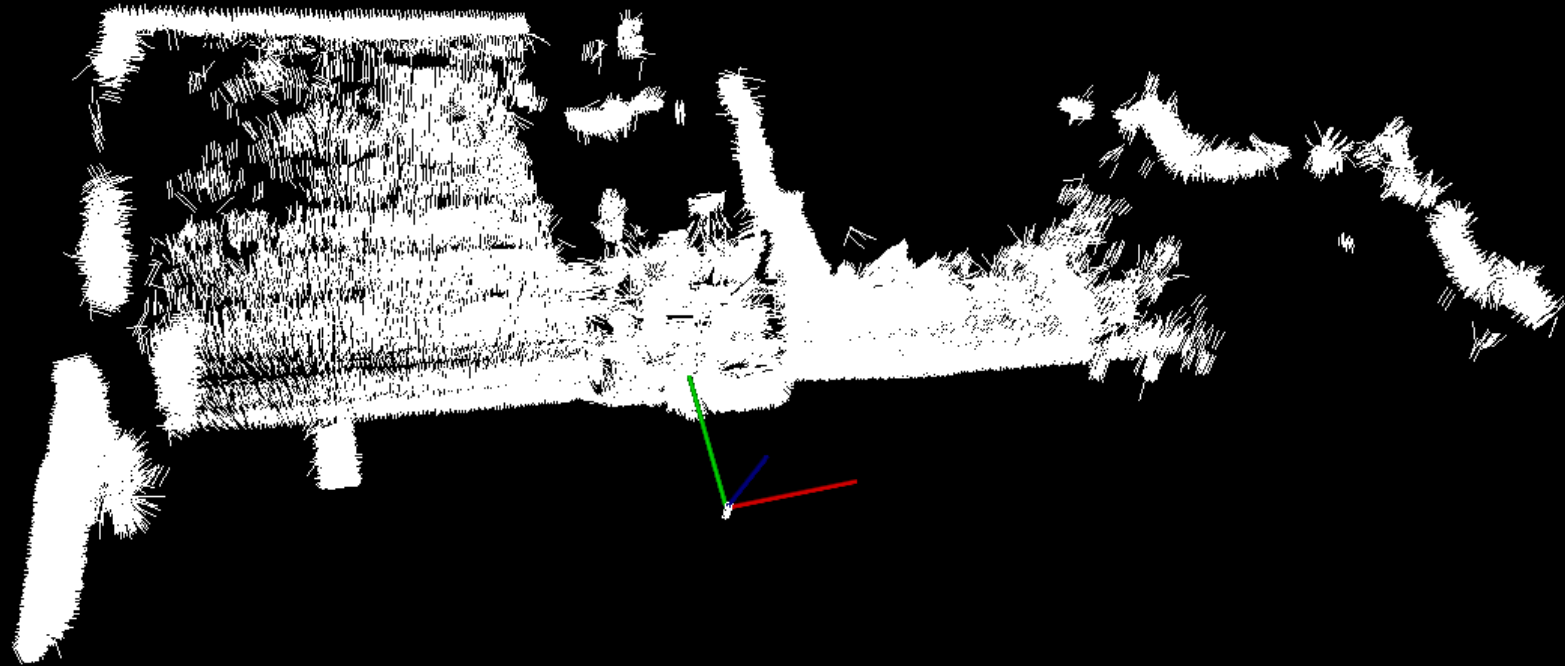
$$j_{\psi,k} \in \{(j_{b,k-1} + 1), \dots, (j_{b,k-1} + d_w)\}$$

$$\mathbb{Z}_k^u \equiv \{(u_{k-1} - d_u), (u_{k-1} - d_u + 1), \dots, (u_{k-1} + d_u)\}$$

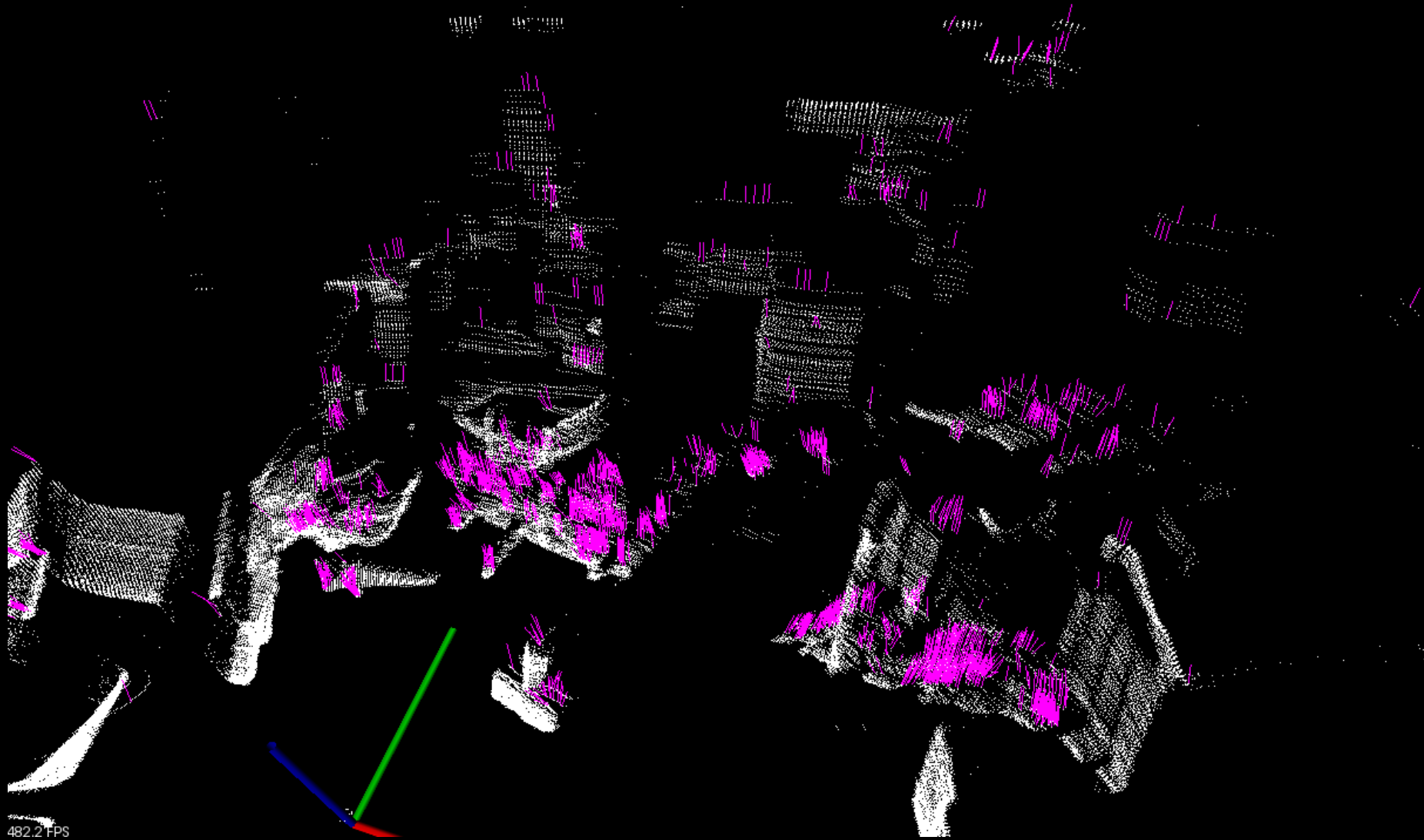
Source Point Cloud (1)



Surface Normal Estimation (2)



Source Point Cloud (2)



482.2 FPS

Surface Normal Estimation (2)

