s:	Food: 3	Stone: 7	Wood: 2	Gold: 17	Defense:	3			
	٨		G		В				
۸		MG		Т					0
۸				С	FF	F		0	0
۸	S	MS			FF			0	0
			В						0
۸	=	=	=	=			0	0	0
				=	=	=	0	0	0
В							0	0	0
WS	С	WS					0	0	0
	W	W					0	0	0
								0	О
	^ ^ ^ B	^ ^ S ^ = B WS C	^	^ G ^ MG ^ MG ^ S MS B ^ = = = = B WS C WS	^ G ^ MG T ^ C ^ S MS B B ^ = = E = = B B B C WS B	^ G B ^ MG T ^ C FF ^ S MS FF B B B ^ = = = B = = = B B B B C WS B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B	^ G B ^ MG T ^ C FF F ^ S MS FF B B B B ^ E E E B E E E B B B B C WS E E B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B B	^ G B ^ MG T ^ C FF F ^ S MS FF B B O O A E E E O B B O O O B B O O O B C WS O O	^ G B

Build:
Farm Mine Sawmill City Trading Post

Note: All of these will be represented with sprite pictures instead of ASCII characters

Legend:

MG = Mine with gold

MS = Mine with stone

C = City

T = Trading post

FF = Farm over food

W = Forest

WS = Forest with sawmill

"=" = River

o = Ocean

^ = Mountain

B = Barracks

S = Stone

G =Gold

Next Turn

F = Food