

Resources: Food: 3 Stone: 7 Wood: 2 Gold: 17 Defense: 3

^		^		G		B				
	^		MG		T					o
	^				C	FF	F		o	o
	^	S	MS			FF			o	o
				B						o
	^	=	=	=	=			o	o	o
					=	=	=	o	o	o
	B							o	o	o
	WS	C	WS					o	o	o
		W	W					o	o	o
									o	o

Build:

Farm Mine Sawmill City Trading Post

Next Turn

Legend:

MG = Mine with gold

MS = Mine with stone

C = City

T = Trading post

FF = Farm over food

W = Forest

WS = Forest with sawmill

"=" = River

o = Ocean

^ = Mountain

B = Barracks

S = Stone

G = Gold

F = Food

Note: All of these will be represented
with sprite pictures instead of ASCII characters