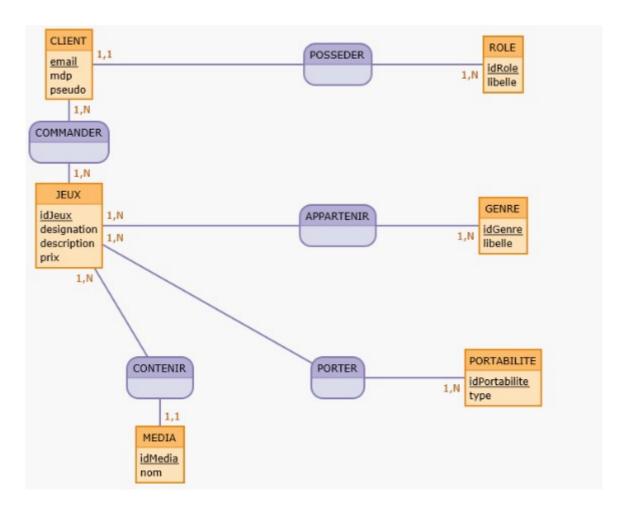
IndieShop

Modèle Conceptuel des Données:



Modèle Logique des Données:

CLIENT(email,mdp,pseudo,idRole#)
ROLE(idRole,libelle)
COMMANDER(email#,idJeux#)
JEUX(idJeux,designation,description,prix)
GENRE(idGenre,libelle)
APPARTENIR(idJeux#,idGenre#)
PORTABILITE(idPortabilite,type)
PORTER(idJeux#,idPortabilite#)
MEDIA(idMedia,idJeux#,nom,)

Requête:

class_client.php

```
select *
from client c inner join role r
on c.idRole = r.id
order by pseudo;
select email, idRole, mdp, pseudo
from client
where email=:email;
insert into client(email, mdp, pseudo, idRole)
values(:email, :mdp, :pseudo, :idRole);
select *
from client
where email=:email;
update client set email=:email, pseudo=:pseudo, idRole=:role
where email=:email:
update client set mdp=:mdp where email=:email;
delete from client where email=:email:
select count(*) as nb
from client:
select *
from client
order by email
limit:inf,:limite;
class genre.php
select *
from genre
group by libelle
order by libelle;
insert into genre(libelle) values(:libelle);
delete from genre where id=:id;
update genre set libelle=:libelle where id=:id;
```

```
select count(*) as nb
from genre;
```

select *
from genre
order by libelle
limit :inf,:limite;

select libelle
from genre
where id=:id;

class_jeux.php

select *
from jeux j inner join media m
on j.id=m.idJeux
inner join disponible d
on d.idJeux=j.id
inner join appartenir a
on a.idJeux=j.id
inner join portabilite p
on d.idCompatibilite=p.id
inner join genre g
on g.id=a.idGenre
group by designation
order by designation;

insert into jeux(id,designation, description, prix)
values(:id,:designation, :description, :prix);

update jeux set designation=:designation,
description=:description, prix=:prix where id=:id;

delete from jeux where id=:id;

select *
from jeux
where id=:id;

select count(*) as nb
from jeux;

```
select *
from jeux
order by designation
limit :inf,:limite;
```

class_media.php

```
select *
from media m inner join jeux j
on m.idJeux=j.id
where idJeux=:idJeux;
insert into media(id,idJeux, nom) values(:id,:idJeux, :nom);
update media set id=:id, idJeux=:idJeux, nom=:nom where
idJeux=:idJeux;
select count(*) as nb
from media;
```

class_portabilite.php

select type

```
select *
from portabilite
group by type
order by type;
insert into portabilite(type) values(:type);
update portabilite set type=:type where id=:id;
delete from portabilite where id=:id;
select count(*) as nb
from portabilite;
select *
from portabilite
order by type
limit :inf,:limite;
```

```
from portabilite
where id=:id:
class role.php
select *
from role
order by libelle;
insert into role(libelle) values(:libelle);
select *
from role r
where id=:id:
update role set libelle=:libelle where id=:id;
delete from role where id=:id;
class appartenir.php
insert into appartenir(idJeux,idGenre) values(:idJeux, :idGenre);
select *
from appartenir a inner join jeux j
on a.idJeux=j.id
where idJeux=:idJeux
update appartenir set idJeux=:idJeux, idGenre=:idGenre;
class disponible.php
insert into disponible(idJeux,idCompatibilite)
values(:idJeux,:idCompatibilite);
select *
from disponible d inner join jeux j
on d.idIeux=i.id
where idJeux=:idJeux;
update disponible set idJeux=:idJeux,
idCompatibilite=:idCompatibilite;
```

class_commander.php

```
select *
from commander c inner join jeux j
on c.idJeux=j.id
inner join media m
on j.id=m.idJeux
where emailClient=:emailClient;
insert into commander(idJeux,emailClient) values(:idJeux,:emailClient);
delete from commander where idJeux=:idJeux;
```