LECTURE II

Integrated Circuits & Troubleshooting Equipment and Techniques

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SECTION I

Circuit Topology

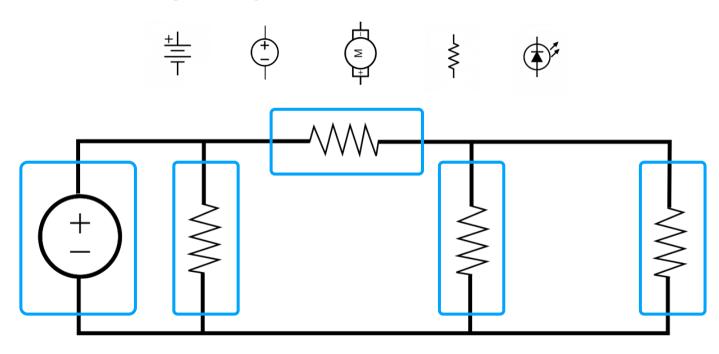
Circuits

- A circuit is a closed loop path where electrons can flow
- We can decompose a circuit into branches, nodes, and loops to analyze the voltage, current, and resistance across segments of the circuit
 - Why? Circuit analysis enables us to design, debug, and test the performance of circuits



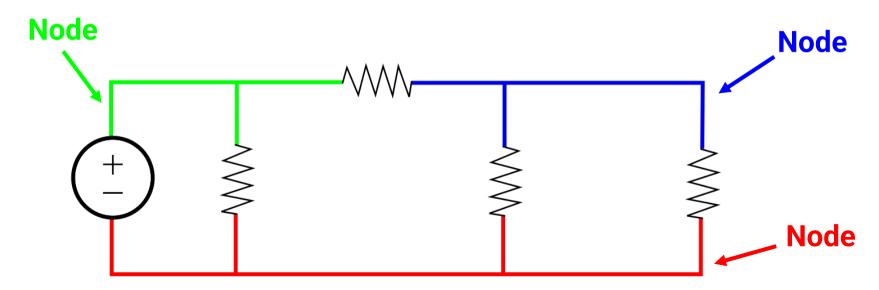
Branches

• A branch is generally a two-terminal circuit element



Nodes

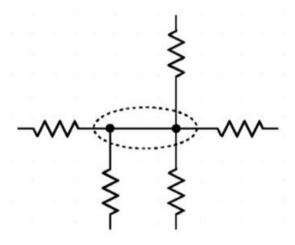
- A **node** is a **connection** between two or more **branches**
- All points on the same node have the same voltage and current



Nodes (Cont'd)



What is the voltage between these two points?



Nodes (Cont'd)

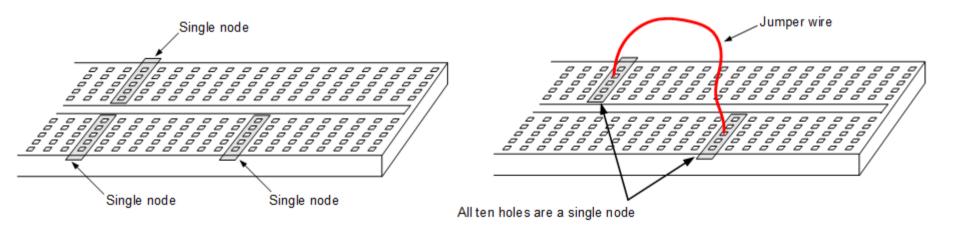
- Wires can be treated as nodes
 - .. if we assume that the wire has no resistance and there is no voltage change across the wire
 - This is acceptable for our course projects





Nodes (Cont'd)

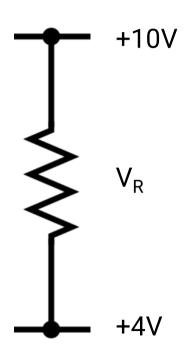
- A breadboard strip be treated as a single node
- Connecting two strips with a jumper wire creates a larger single node



Voltage Drop

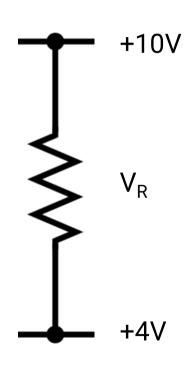
- Voltage drop is the decrease of electric potential (Volts) along the path of current flowing in a circuit
- We can calculate the voltage drop between two nodes (across a circuit component)
 - We must carefully define the direction of current and the reference polarity through the component
 - These affect the sign of the voltage drop

Calculating Voltage Drop



Find voltage drop V_R

- 1. Determine the **sign** of V_R
 - a. Determine the **direction of current** and the **reference polarity**
- 2. Calculate V_R as the **difference in volts** between terminals, following the direction of current



Find voltage drop V_R

- Determine the sign of V_R
 - a. Determine the **direction of current** and the **reference polarity**
- Calculate V_R as the difference in volts
 between terminals, following the direction of
 current

Let's Pause and Discuss...

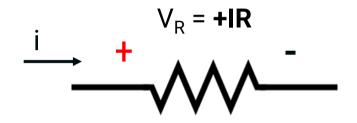
Voltage Drop Sign Convention

- In circuit analysis, current direction through a circuit and a voltage drop reference polarity are arbitrary
 - Ex) You can define the **reference polarity** of the resistor's voltage drop to be either of the following:

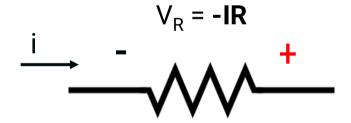


 However, you must be consistent. Do not change the reference polarity or direction of current between calculations.

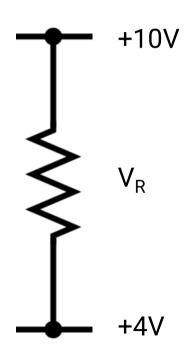
Voltage Drop Sign Convention (Cont'd)



 The sign of the voltage drop is positive if current flows from + to - terminals



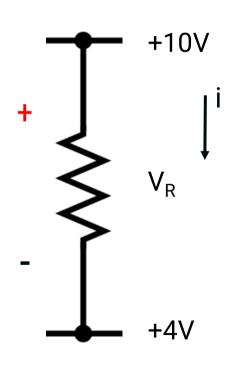
 The sign of the voltage drop is negative if current flows - to + terminals



Find voltage drop V_R

- Determine the sign of V_R
 - a. Determine the **direction of current** and the **reference polarity**
- Calculate V_R as the difference in volts between terminals, following the direction of current

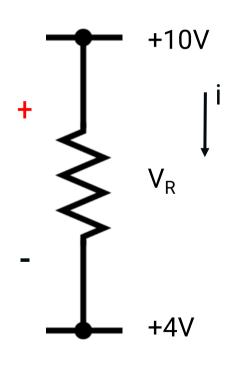
Unpause



Find voltage drop V_R

- Determine the sign of V_R
 - a. Determine the **direction of current** and the **reference polarity**
- Calculate V_R as the difference in volts between terminals, following the direction of current

We define current direction and the reference polarity as such. Current flows from + to - terminals; therefore, V = +IR



Find voltage drop V_R

- 1. Determine the **sign** of V_R
 - a. Determine the **direction of current** and the **reference polarity**
- 2. Calculate V_R as the difference in volts between terminals, following the direction of current

$$V_R = 10V - 4V = 6V$$

Please submit questions about the lecture content.

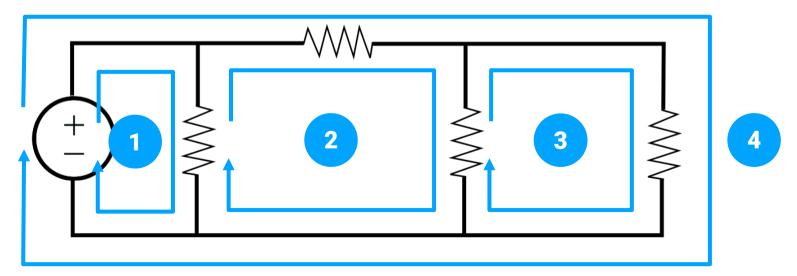
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Hang tight! Responses are coming in.



Loops

- A loop is a closed path through circuit elements
 - It starts at any node and ends at the same node
 - A loop does not pass through any node more than once



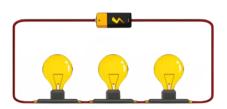
Series and Parallel Circuits

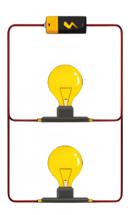
Series

- Two or more elements are in series if they exclusively share a single node
- Elements in series carry the same current

Parallel

- Two or more elements are in parallel if they are connected to the same two nodes
- Elements in parallel have the same voltage across them



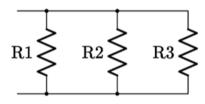


Series and Parallel Circuits

• If multiple resistors are arranged in series or parallel, we can treat them as having a single equivalent resistance

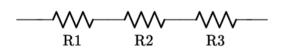
Parallel

$$rac{1}{R_{eq}} = rac{1}{R_1} + rac{1}{R_2} + rac{1}{R_3}$$



Series

$$R_{eq} = R_1 + R_2 + R_3$$



Resistors in Series

Ex) Given $R_1 = 10\Omega$, $R_2 = 30\Omega$, and $R_3 = 70\Omega$, we will find the equivalent resistance.



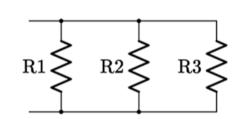
$$R_{eq} = R_1 + R_2 + R_3$$

$$R_{eq} = 10\Omega + 30\Omega + 70\Omega$$

$$R_{eq} = 110\Omega$$

Resistors in Parallel

Ex) Given $R_1 = 10\Omega$, $R_2 = 30\Omega$, and $R_3 = 70\Omega$, we will find the equivalent resistance.



$$rac{1}{R_{eq}} = rac{1}{R_1} + rac{1}{R_2} + rac{1}{R_3}$$

$$rac{1}{R_{ea}}=rac{1}{10\Omega}+rac{1}{30\Omega}+rac{1}{70\Omega}$$

$$\frac{1}{R_{cs}} = \frac{31}{210}\Omega$$

$$R_{eq}=rac{210}{31}\Omega$$

$$R_{eq} \simeq 6.77 \Omega$$

Please submit questions about the lecture content.

Nobody has responded yet.

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SECTION II

Kirchhoff's Laws

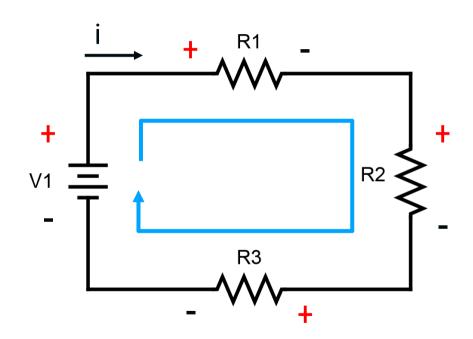
Kirchhoff's Voltage Law (KVL)

 The sum of all voltage drops in a closed loop is equal to zero

$$\Sigma V_i = 0$$

 Ex) We can apply KVL to the schematic on the right

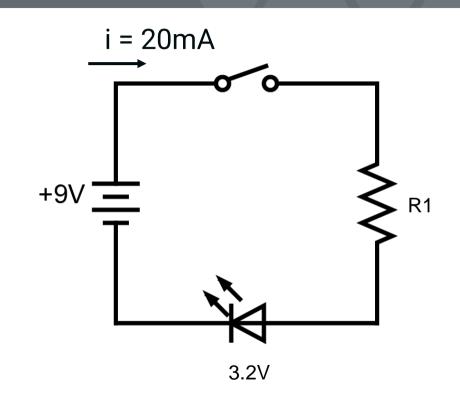
$$V_{R1} + V_{R2} + V_{R3} - V_1 = 0$$



Applying KVL to a Single Loop

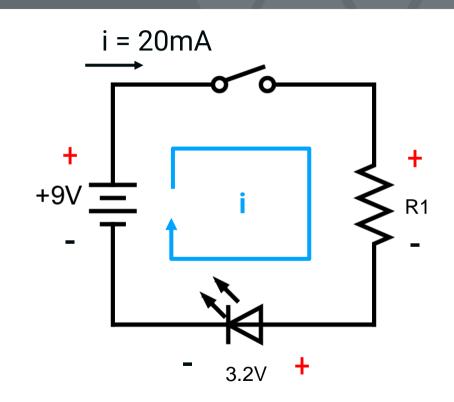
Let's use KVL to solve for the value of R1

- Determine current direction and reference polarities
- 2) Create an equation for the voltage drops in the loop
- 3) Solve the equation for R1



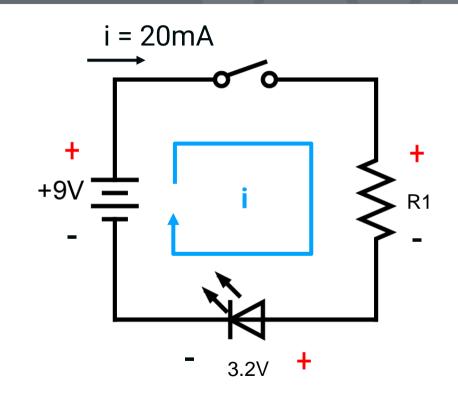
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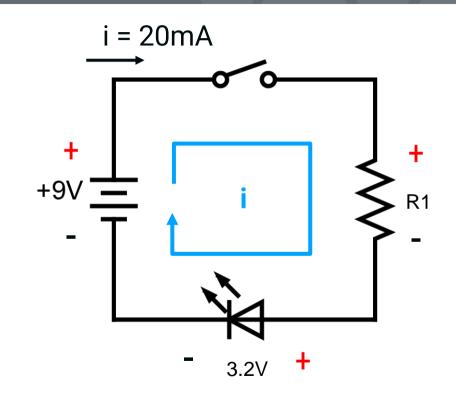
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- Determine current direction and reference polarities
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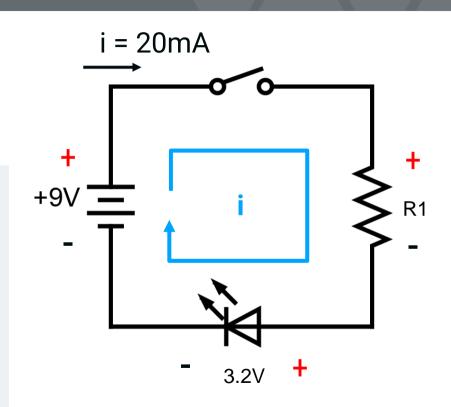
Let's use KVL to solve for the value of R1

3) Solve the equation for **R1**

$$V_{R1} + V_{LED} - V_{Batt} = 0$$
 Ohm's I_{aw} ($I \cdot R1$) $+ 3.2V - 9V = 0$

$$(20mA \cdot R1) + 3.2V - 9V = 0$$

$$R1 = 290\Omega$$



Please submit questions about the lecture content.

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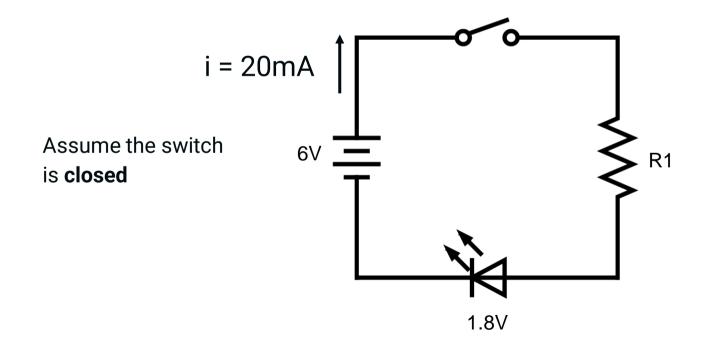
Hang tight! Responses are coming in.



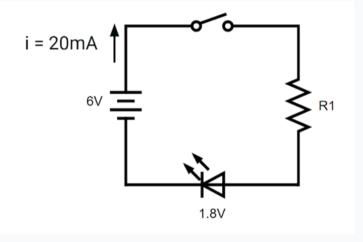
Applying KVL to a Single Loop



I Cir-quit! Find the value of R1 in the circuit below.



Find the value of R1 in the circuit below. (Assume the switch is closed.)



290Ω

340Ω

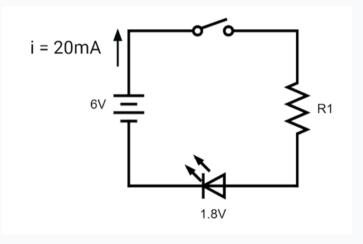
210Ω

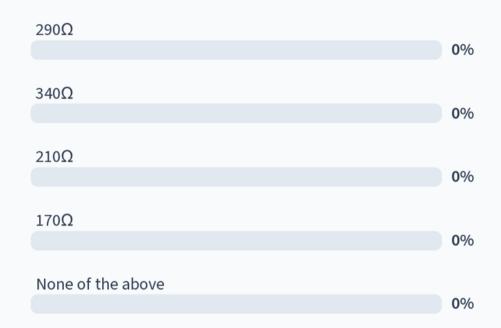
 170Ω

None of the above



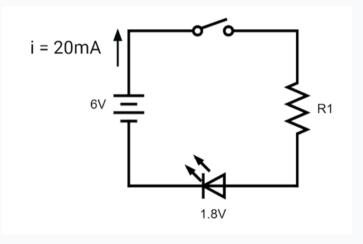
Find the value of R1 in the circuit below. (Assume the switch is closed.)

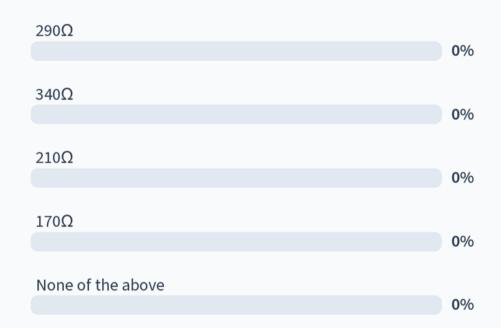






Find the value of R1 in the circuit below. (Assume the switch is closed.)







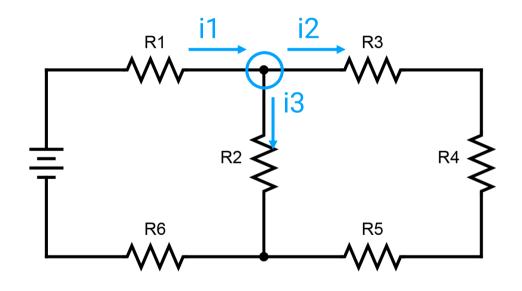
Kirchhoff's Current Law (KCL)

 The sum of currents passing through a node is equal to zero

$$\Sigma I_i = 0$$
 $I_{in} = I_{out}$

• Ex) We can apply KCL to the schematic on the right

$$I1 = I2 + I3$$



Please submit questions about the lecture content.

Nobody has responded yet.

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SECTION III

Multimeters

What is a Multimeter?

- A multimeter is an instrument used to measure the electrical properties of a circuit, including...
 - Voltage
 - Current
 - Resistance
 - Continuity
 - And More!
- Today, we typically use digital multimeters or DMMs



What is a Multimeter? (Cont'd)

- There are two main varieties of digital multimeters:
 - Manual-ranging multimeters require the user to manually select an appropriate measurement range
 - Less convenient for quick use
 - Often less expensive than auto-ranging MMs
 - Auto-ranging multimeters (shown on the right) automatically select the measurement range
 - The user only needs to select the measurement type



Multimeter Probes

- The multimeter has two probes:
 - The red probe is associated with the positive side of a component/connection
 - Plug it into the $V\Omega mA$ multimeter port
 - The black probe is associated with COM
 - Plug it into the COM multimeter port
 - **COM** or **common** is the reference point from which the red probe measures voltage, current, etc.
 - Common is not ground



Measuring Voltage

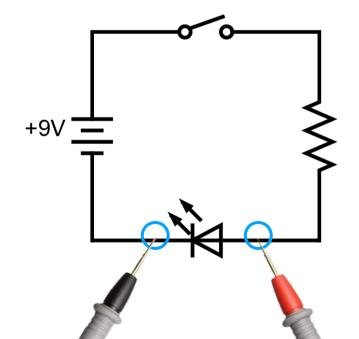
How to **measure DC voltage** with an auto-ranging multimeter:

- Connect the probes to VΩmA and COM
- 2) Set the dial to **DC Voltage**
- 3) Place the **red probe** on one node and the **black probe** on the node to be used as the reference point
- 4) Read the display
 - The display value is the voltage drop from the node at the red probe to the node at the black probe





Measure the DC voltage across a powered 3.2V LED in a simple circuit to confirm its nominal forward voltage





Measuring Resistance

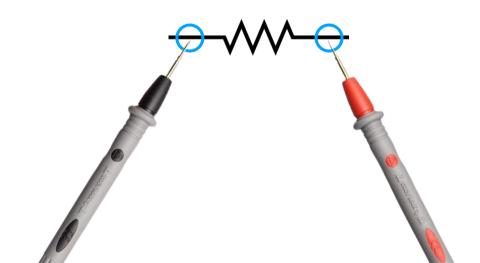
How to **measure resistance** with an auto-ranging multimeter:

- Connect the probes to VΩmA and COM
- 2) Set the dial to **Ohms**
- 3) Disconnect the component from the live circuit
- 4) Place a probe on each terminal of the component
- 5) Read the display





Measure the resistance across a resistor of a known resistance value to confirm the value





Measuring Current

How to **measure DC current** with an auto-ranging multimeter:

- Connect the probes to VΩmA and COM
- 2) Set the dial to **DC Current**
- 3) Place the probes in **series** with components in the circuit
- 4) Read the display

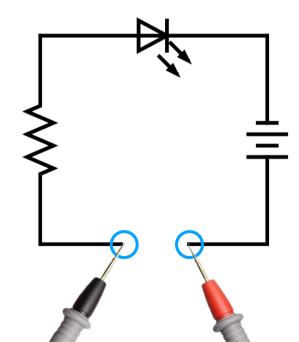




Measure the DC current across a simple LED circuit.

Calculate the expected current value and confirm it with the

DMM





Testing Continuity

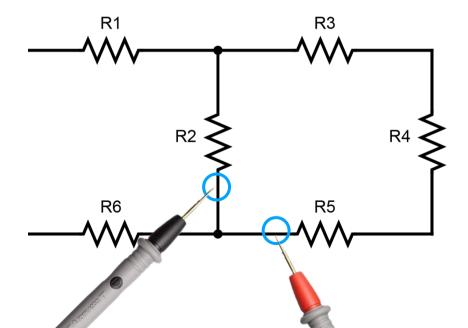
How to **test continuity** with an auto-ranging multimeter:

- Connect the probes to VΩmA and COM
- 2) Set the dial to **Continuity**
- 3) Disconnect the power source from the circuit
- 4) Place the probes on the circuit
- 5) The DMM **beeps** if there is a continuous path between the probes



I/A

Test the continuity across any two points on a circuit which lie on the same node. The DMM should beep





SECTION IV

Troubleshooting Circuits

How To Troubleshoot a Circuit

Circuit not working? Follow these steps to **find the issue**:

- 1) Check the **power supply** and **ground**
 - o Is the power supply is providing the correct voltage?
 - Use a DMM to measure voltage
 - Check the power and ground connections to the circuit
- 2) Visually inspect the circuit
 - Look for loose connections, damaged components, cold solder joints, etc.
 - Use a DMM for continuity tests

How To Troubleshoot a Circuit (Cont'd)

Circuit not working? Follow these steps to **find the issue**:

- 3) Verify the **schematic diagram**
 - Make sure you understand the circuit's functionality based on the schematic
- 4) Verify the physical circuit design
 - The circuit should match the schematic diagram. Go node-by-node and make sure every component is properly connected
 - Check the component values against the schematic
 - Use a DMM to measure the resistor values

How To Troubleshoot a Circuit (Cont'd)

Ideally, at this point, you have found the *potential issue*. **Here's how you verify the issue**:

- Suspect a faulty component?
 - 1) Replace the component and test the circuit again
 - Circuit still not functioning? Test the "faulty" component on a working circuit
 - If the "faulty" component works on another circuit, then go back to the start. Try to identify a new issue.
 - If it doesn't work, then use the replacement component. However, there's still work to be done: Your circuit still functions, so there must be another issue.

How To Troubleshoot a Circuit (Cont'd)

Ideally, at this point, you have found the potential issue.

Here's how you verify the issue:

- Loose wire? Poor connection?
 - Re-solder or replace connections as needed and test the circuit again
 - 2) If the circuit still fails, **test the connections again** with the multimeter. It's possible to solder poorly on even the second or third try.

Please submit questions about the lecture content.

Nobody has responded yet.

Hang tight! Responses are coming in.

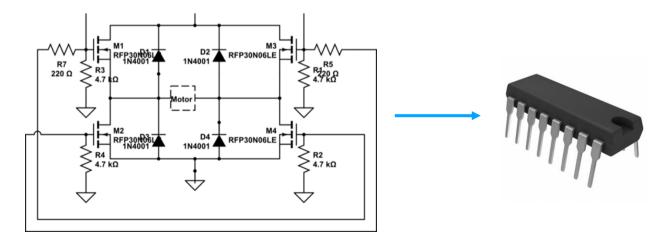


SECTION V

Integrated Circuits

Integrated Circuits

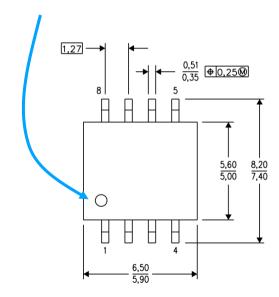
- An integrated circuit (IC, chip, microchip) is a set of electronic circuits on one small flat piece of semiconductor material
 - Electronic components are integrated on the chip
 - Complex circuits can be scaled down and mass-produced

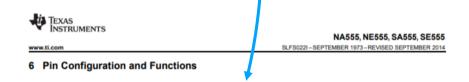


Integrated Circuits

The functions and pin layout of an IC are specified in its datasheet

• The notch/dot on the IC indicates its orientation





Pin Functions D, P, PS, I/O DESCRIPTION PW, JG NO. Controls comparator thresholds, Outputs 2/3 VCC, allows bypass capacitor CONT 12 DISCH 17 Open collector output to discharge timing capacitor Ground 2 1, 3, 4, 6, 8 9, 11, 13, No internal connection 14, 16, 18, High current timer output signal RESET 4 10 Active low reset input forces output and discharge low. 15 End of timing input. THRES > CONT sets output low and discharge low 2 5 Start of timing input. TRIG < 1/2 CONT sets output high and discharge open Input supply voltage, 4.5 V to 16 V. (SE555 maximum is 18 V)

IC Packaging

- The actual semiconductor device is encased in packaging
 - The two main varieties of IC packaging are surface mount and throughhole
- Surface mount packages are mounted to the surface of a circuit board
 - These packages have small leads or no leads at all
 - Common subtypes are SOIC and SOP packages

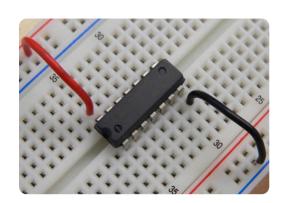




IC Packaging (Cont'd)

- Through-hole packages have leads which stick through one side of a circuit board and are soldered onto the pads of the board's other side
 - We use a common subtype of through-hole packaging called the Dual In-line Package or DIP
 - DIP ICs can be placed on the channel of a standard breadboard



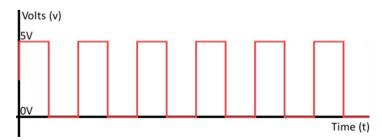


SECTION VI

555 Timer IC

555 Timer IC

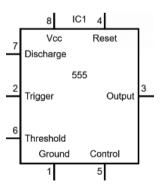
- The 555 Timer is a chip used in various modes as a timer, pulse generator, wave oscillator, and an analog-to-digital signal converter
- In this course, the 555 Timer will be used in astable mode to generate an oscillating digital wave



Oscillating Digital Waveform



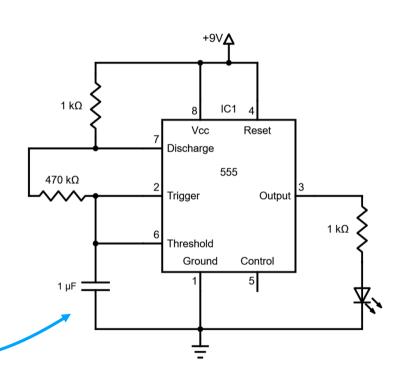
555 Timer DIP Package



555 Timer Schematic Symbol

Blinking LED Circuit

- To further examine the astable-mode behavior of the 555 Timer, we will use it in a blinking LED circuit as an example
- The function of the the circuit is to cycle an LED ON and OFF at a constant frequency
- The circuit's timing relies on a capacitor



Capacitors

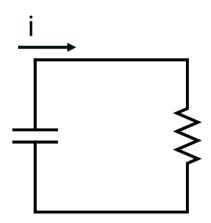
- A capacitor stores electrical energy which it charges and discharges
 - The ability of a capacitor to store energy is its capacitance, measured in Farads (F)
- Unlike a battery, a capacitor can only briefly store a small amount of energy
- When a capacitor is connected to a voltage source, it charges until it reaches the same voltage as the voltage source





RC Circuit

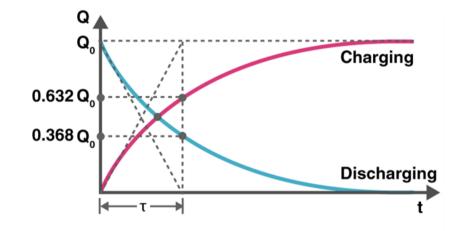
- Consider a simple circuit with a resistor and capacitor in series (a resistor-capacitor or RC circuit):
 - When the circuit is first closed, the fully-charged capacitor discharges its stored energy through the resistor
 - The values of the capacitor and resistor affect the time it takes to discharge the capacitor
 - The same is true for when the capacitor is charged by a voltage source



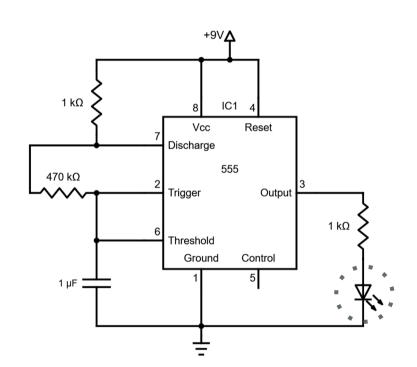
RC Circuit (Cont'd)

$$\tau = RC$$

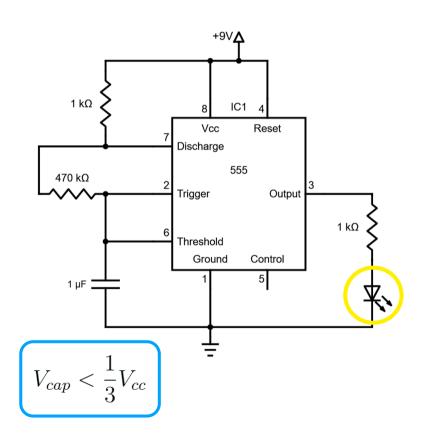
- The time it takes for the capacitor to climb from 0% to 63% of the full charge is the same as the time it takes for the capacitor to discharge from 100% to 37% charge
- That time, τ (tau), is the product of resistance and capacitance in the RC circuit



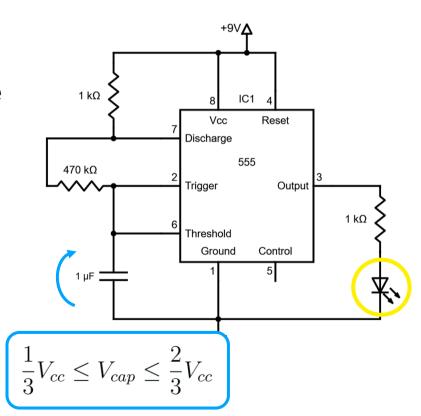
- 1) The 555 timer **turns ON the LED** when the capacitor is below 33% or **1/3 charge**
- 2) The chip **charges** the capacitor to a **threshold** point of 2/3 (around 67%)
- 3) The chip **turns OFF the LED** when the capacitor is above 67% or **2/3 charge**
- The chip discharges the capacitor until it reaches the trigger point of 1/3 charge



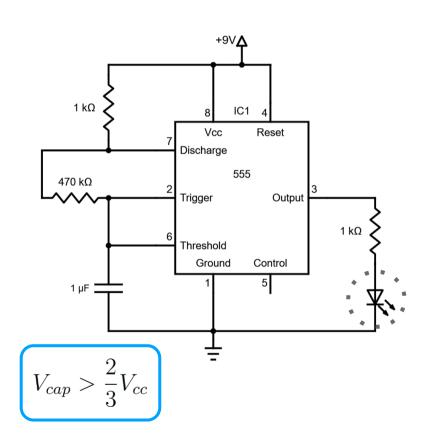
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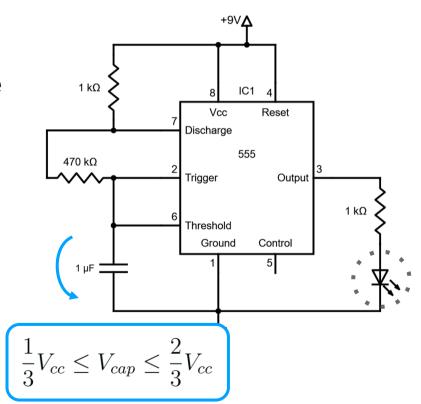
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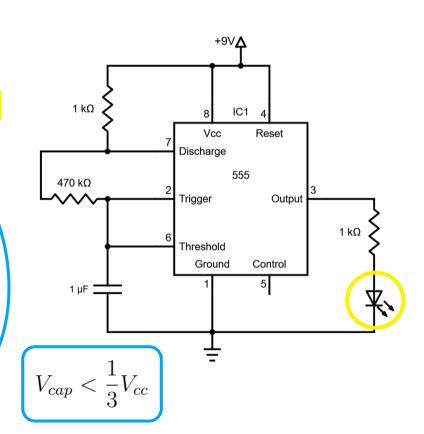
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- 4) The chip **discharges** the capacitor until it reaches the **trigger** point of 1/3 charge



- 1) The 555 timer **turns ON the LED** when the capacitor is below 33% or **1/3 charge**
- 2) The chip **charges** the capacitor to a **threshold** point of 2/3 (around 67%)
- 3) The chip **turns OFF the LED** when the capacitor is above 67% or **2/3 charge**
- 4) The chip **discharges** the capacitor until it reaches the **trigger** point of 1/3 charge

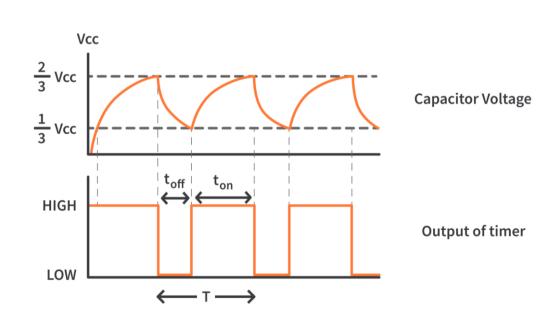


- 1) The 555 timer turns ON the LED when the capacitor is below 33% or 1/3 charge
- 2) The chip **charges** the capacitor to a **threshold** point of 2/3 (around 67%)
- 3) The chip **turns OFF the LED** when the capacitor is above 67% or **2/3 charge**
- The chip discharges the capacitor until it reaches the trigger point of 1/3 charge



Timing Diagram

- As the capacitor charges...
 - Output = **HIGH** voltage
- As the capacitor discharges...
 - Output = LOW voltage
- The output waveform is a rectangular wave



Timing Formula

$$t_{on} = 0.69 \cdot C \cdot (R_1 + R_2) \ t_{off} = 0.69 \cdot C \cdot R_2$$

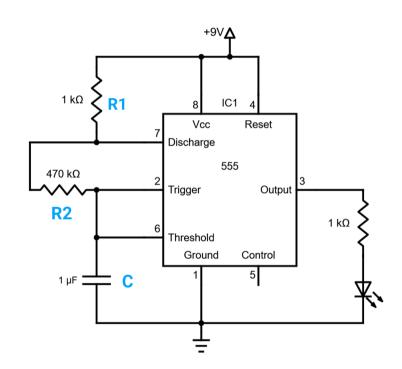
 t_{on} : Length of high output pulse in seconds

 t_{off} : Length of low output pulse in seconds

 R_1 : Resistance of R_1 in Ohms

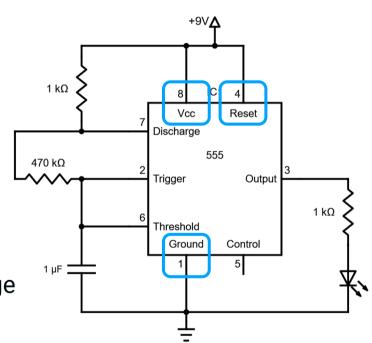
 R_2 : Resistance of R_2 in Ohms

C: Capacitance of C in Farads



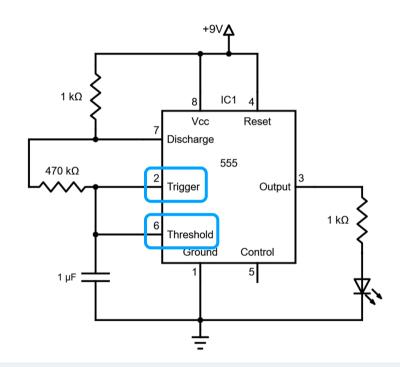
555 Timer Pin Layout

- Pin 8: Power (Vcc)
- Pin 1: Ground (GND)
 - Vcc and GND are connected to the terminals of the 9V source
- Pin 4: Reset (RST)
 - Restarts the timer when at a LOW voltage
 - We connect the pin to the 9V source so that it never restarts



555 Timer Pin Layout

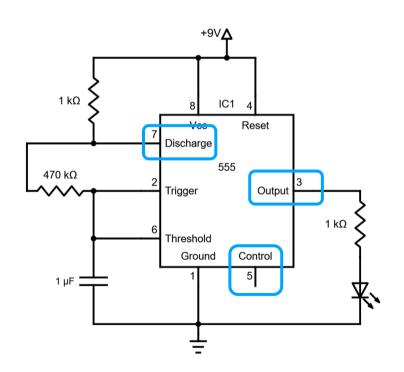
- Pin 2: Trigger (TRIG)
 - Turns ON the Output pin when the voltage across the capacitor drops below 1/3 Vcc
- Pin 6: Threshold (THRS)
 - Turns OFF the Output pin when the voltage across the capacitor reaches above 2/3 Vcc



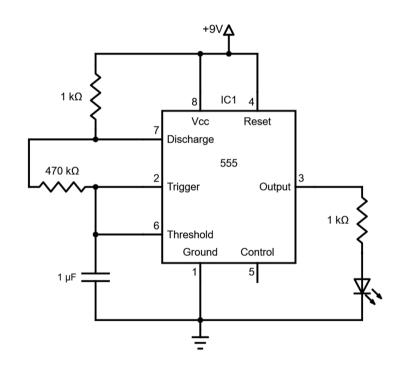
The **Trigger** and **Threshold** pins are at the same node

555 Timer Pin Layout

- Pin 3: Output (OUT)
 - Outputs only HIGH or LOW voltage
- Pin 5: Control Voltage (CV)
 - Controls the threshold and trigger levels, which are 2/3 and 1/3 Vcc, respectively, by default
- Pin 7: Discharge (DIS)
 - Discharges capacitor when the Output pin is LOW



- It is absolutely normal if you don't understand the circuit just yet
- Review the slides again and begin the accompanying project to solidify your understanding

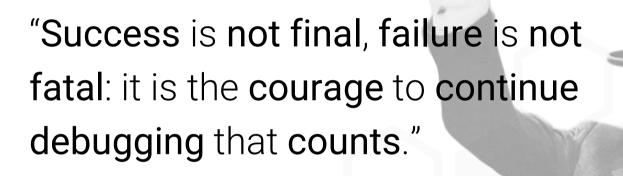


Please submit questions about the lecture content.

Nobody has responded yet.

Hang tight! Responses are coming in.





Winston Churchill (circa 1940)

Famous Misquotes

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