

# Open Interface API Specification Version 1.13

February 2017

# **Table of Contents**

Version Change History	3
Introduction	5
Communication	5
RTS Test Server Information	6
Performance Schedule	7
Selling - Fees and Adjustments	10
Gift Card / Loyalty Card Information	11
Gift Certificate Purchasing	14
Loyalty Card Information	16
Ticket Purchasing – Check Sold Out	17
Ticket Purchasing – Check Redeem	18
Ticket Purchasing – Verify Transaction	19
Ticket Purchasing – Refund	20
Ticket Purchasing – Reverse Transaction	22
Ticket Purchasing (E2E) Overview	24
Ticketing Purchasing (E2E)	25
Ticket Purchasing (3rd Party Credit Card Processing)	28
Ticket Purchasing – General Admission	29
Seating Charts – Get Seat Layouts	35
Seating Charts – Get Seat Plan For Performance	38
Reserved Seating – Check Seat Picks	40
Reserved Seating – Holding and Releasing Seats	43
Ticket Purchasing – Reserved Seating	45
Concession Prices and Sales	49
Error Codes	51
Reserved Seating Codes	53
Film and Show Bit Field Values	54

# **Version Change History**

Date	Change Notes	Version					
12/28/08	Added Error Listing	0.2					
06/16/09	Added Retrieve Seating Chart Section	1.0					
06/17/09	Added PHP sample code	1.01					
03/15/10	Added the CustomerInfo and EmailAddress tags. Used to look-up transactions at the POS.	1.02					
04/13/10	Added Gift Balance functions (requires server version 7.0.7564+). Added gift number to purchase request, which allows adding money to an existing gift card (requires server version 7.0.7564+).	1.03					
11/22/10	General document clean-up. Corrected 'GiftInfo' to be 'GiftInformation' Added information for concession prices XML and concession sales Added 'SalesTaxCheck' information Moved all references regarding encryption to a summary pages at back of documentation Updated PHP sample code to use TLS for the connection protocol	1.04					
11/30/10	Added test server information, credit card information, gift card information, etc Updated PHP sample code to contain additional sample packets						
12/13/10	Added sample of purchase ticket response Updated sample response for GiftInformation, showing Registered Card information						
06/11/13	Added multiple <payment> sample Added GroupID for Reserved Seating – Seat Chart Added Registering a mag card Added earning loyalty points for purchases Added CardCredits to GiftInformation sample response</payment>						
01/07/2014	Corrected an error in the Fees section regarding <ticketfee></ticketfee>	1.08					
01/15/2015	Removed sample code (too many people using for production environments) Switched from DIGEST to BASIC authentication Added new error codes Removed HTTP + Encryption section (no longer relevant) Added CheckSoldOut request – shows Sold /Remaining / SoldOut levels for a performance						
03/20/2015	Removed obsolete Seating Chart sample request	1.10					
06/03/2015	Added HostedCheckout sample requests and responses Added 3 <sup>rd</sup> party credit card processing sample request Added listing of bit field settings used for films and shows Added new error numbers / messages Updated existing error numbers / messages	1.11					

Date	Change Notes	Version
10/24/2016	Added CheckRedeem request sample Added GetSeatLayouts request sample Added GetSeatPlanForPerf request sample Added CheckSeatPicks request sample Added VerifyTransaction request sample Added ReverseTransaction request sample Added Refund request sample Updated BUY request to include <thirdpartyid> node information Simplified table of contents</thirdpartyid>	1.12
02/08/2017	Added Bit Field values for various new amenities	1.13

## Introduction

RTS Ticketing has created an open interface to accommodate third party access to our sales engine. In order to allow access we have created an HTTPS server that accepts XML packets.

Credit card payments are processed through the POS locations' credit card processing account, so a separate shopping cart or credit card processing account is not used or needed.

Purchased tickets can be redeemed at the locations POS at for actual tickets. These tickets can be redeemed using any of three methods:

- 1. The credit card that was used to purchase the tickets
- 2. The receipt number assigned to the purchase
- 3. The bar code that is provided by the purchase response packet.

Note: Some locations do not have bar code readers or the bar code may be illegible when printed on a low quality printer. It is strongly suggested that the confirmation number is also printed with the bar code.

## **Communication**

Communications with the locations POS server are done using a HTTPS Post of an XML packet. **Basic** authentication is performed for each Post.

The URL for posting data is:

https://<Theatre RTN Number>.formovietickets.com:2235/Data.ASP

Note: The listening port is 2235 (not the default web server port 80)

## **RTS Test Server Information**

It is a good idea to develop your application against a test server, and not against a live theatre server. Below is the information for the RTS Test Server:

The URL for posting data to is:

https://5.formovietickets.com:2235/Data.ASP

The credentials for this connection are:

Schedule Username: test Schedule Password: test Selling Username: test Selling Password: test

The test credit card information FOR NON-E2E accounts is:

Number: 5499990123456781

Expiration: Any future month and year (mmyy format)

AvsStreet: 4 Main St AvsPostal: 30329

CVV: 123

NameOnCard: John Doe

The test credit card information E2E accounts is:

Number: 4003000123456781

Expiration: Any future month and year (mmyy format)

AvsStreet: 4 Corporate Sq.

AvsPostal: 30329

CVV: 123

NameOnCard: John Doe

#### Notes:

You may need to contact RTS Technical Support to have the Test Server switched between non-E2E and E2E processing.

The <ChargeAmount> for the test credit card cannot exceed \$10.

To obtain a test gift card number, purchase a new gift card, and then use the returned number as your future test gift card number. See page 10 for details on purchasing new gift cards.

## **Performance Schedule**

## **Performance Schedule - Sample Request Packet:**

Node	Child Node	Туре	Required	Description < Request>
Version	None	Char	Yes	1
Command	None	Char	Yes	ShowTimeXml
ShowAvalTickets	None	Integer	No	Not 1 = Do not return available tickets (default) 1 = Return available tickets
ShowSales	None	Integer	No	Not 1 = Do not return sales (default) 1 = Return sales
ShowSaleLinks	None	Integer	No	Not 1 = Do not return sale links (default) 1 = Return sale links

#### **Performance Schedule - Sample Response Packet:**

```
<Response>
       <ShowSchedule>
             <FileVersion>1.1</FileVersion> <RtsVersion>7.0.7238.0</RtsVersion>
             <LinkPrefix>
      https://www.readyticket.net/webticket/webticket2.aspWCI=BuyTicket&WCI=
              </LinkPrefix>
             <Tickets>
                    <Ticket>
                           <Code>1</Code>
                           <Name>Adult</Name>
                           <Price>7.5</Price>
                           <Tax>.5</Tax>
                    </Ticket>
                    <Ticket>
                           <Code>2</Code>
                           <Name>Child</Name>
                           <Price>7</Price>
                           <Tax>.43</Tax>
                    </Ticket>
              </Tickets>
              <Films>
                    <Film>
                           <Title>+21 STRANGE TITLE</Title>
                           <TitleShort>+21 STRANGE TITLE</TitleShort>
                           <Length>120</Length>
                           <Rating>NC17</Rating>
                           <WebSite>http://www.rts-solutions.com</WebSite>
<FilmCode>+24230</FilmCode>
                           <MtFilmCode></MtFilmCode>
                           <Shows>
                                  <Show>
                                         <DT>200811261235
                                         <Aud>1</Aud>
                                         <ID>+24230 | 200811261235 | 1</ID>
                                         <SaleLink>
%2B21+STRANGE+TITLE,112620081235,1,5,NC17</SaleLink>
                                         <RE>225</RE>
                                                <Sold>22</Sold>
                                         <S0>0</S0>
                                         <LI>0</LI>
                                         <TIS>
                                                <TI>
                                                       < C > 1 | 1 < / C >
                                                </TI>
                                                <TI>
                                                      < C > 1 | 2 < / C >
                                               </TI>
                                         </TIS>
                                  </Show>
                           </Shows>
                    </Film>
             </Films>
       </ShowSchedule>
</Response>
```

Node	Child Node	Туре	Required	Description <showschedule></showschedule>
FileVersion		String	Yes	1.1
RtsVersion		String	Yes	Version of the POS
LinkPrefix		String	Yes	Used to construct a direct ticketing link for a performance
Tickets	Ticket	Sub Node	Maybe	Lists available tickets
Films	Film	Sub Node	Yes	Lists films scheduled

Node	<b>Child Node</b>	Туре	Required	Description <ticket></ticket>
Code		String	Yes	Ticket code used in purchase transactions
Name		String	Yes	Ticket name as it should be displayed on the Internet
Price		Decimal	Yes	Total ticket price
Tax		Decimal	Maybe	Any tax included in the ticket price

Node	Child	Node	Туре	Required	Description <film></film>
Title			String	Yes	Film title name
Length			Integer	Yes	Film length (minutes)
WebSite			String	Maybe	URL associated with the film in the POS
FilmCode			String	Maybe	RTS Film Code setup in the POS
MtFilmCo	de		String	Maybe	Movietickets.com Film Code setup in the POS
Shows	Show		Sub Node	Yes	List of available shows for a film
Node	Child No	de	Туре	Required	Description <show></show>
DT			String	Yes	Showing time (yyyyMMddhhmm)
Aud			String	Yes	Auditorium name
ID			String	Yes	Performance ID, used in purchase transactions
Link			String	Maybe	URL to purchase tickets page. The <linkprefix> is inserted before this tag when creating the complete URL</linkprefix>
RE		Integer		Maybe	Number of seats remaining in the auditorium
Sold		Integer		Maybe	Number of seats sold in the auditorium
SO			nteger Maybe		1 if show is sold out, 0 is not sold out
LI			Integer	Maybe	1 if show has low seats, 0 is not at low seats level
TIs	TI	Sı	ub Node	Maybe	List of tickets available for this show

# **Selling - Fees and Adjustments**

The Open Interface API currently allows for 2 different types of Fees, and an Adjustment.

The <TicketFee> item is a **single charge** added to the transaction.

The <TransactionFee> item is a **single charge** added to the transaction.

The <Adjust> item is an adjustment used to modify the charge amount. If you sell 3 tickets with -\$1 in this item, it will **deduct** \$1 from your transaction amount. This amount can be positive or negative, depending on how you wish to adjust the transaction.

All three of these items are placed inside the <Fees> tags inside the purchase packet, see page 13 for a sample packet. These items can be used in any purchase packet: tickets, items, gift cards, etc.

# **Gift Card / Loyalty Card Information**

#### **Gift Card / Loyalty Card - Sample Request Packet:**

Node	Child Node	Туре	Required	Description <request></request>
Version		Char	Yes	1
Command		String	Yes	GiftInformation
Data	Packet	Sub Node	Yes	
Packet	GiftCards	Sub Node	Yes	
GiftCards	GiftCard	Sub Node	Yes	
GiftCard		String	Yes	Gift card number

#### Gift Card / Loyalty Card - Sample Response Packet - Non-Registered Card:

#### Gift Card / Loyalty Card - Sample Response Packet - Registered Card:

```
<Response>
      <Version>1</version>
      <Code>-1</Code>
      <Packet>
            <GiftCard>
                  <GiftNumber>2012700000745808</GiftNumber>
                  <DebitRemain>1061.16/DebitRemain>
                  <Registered>1</Registered>
                  <RegisteredInfo>
                       <FirstName>JOHN/FirstName>
                       <LastName>DOE</LastName>
                       <Address1>4 DOE ROAD</Address1>
                       <Address2/>
                       <City>DOEVILLE</City>
                       <State>DO</State>
                        <postal>11111</postal>
                  </RegisteredInfo>
                  <CardCredits>
                       <TicketCredit>
                             <Expiration>None</Expiration>
                             <StartDate>None</StartDate>
                             <Amount>1</Amount>
                             <TitleRestriction/>
                             <TicketRestriction/>
                        </TicketCredit>
                       <TicketCredit>
                             <Expiration>20130405000000</Expiration>
                             <StartDate>20130405000000
                              <Amount>1</Amount>
                             <TitleRestriction>WORLD WAR Z</TitleRestriction>
                             <TicketRestriction/>
                       </TicketCredit>
                        <ItemCredit>
                             <Expiration>None</Expiration>
                             <StartDate>20130426000000
                             <Amount>1</Amount>
                             <Item>SM POPCORN</Item>
                        </ItemCredit>
                  </cardcredits>
            </GiftCard>
      </Packet>
</Response>
```

Node	Child Node	Туре	Required	Description <response></response>
Version		Char	Yes	1
Code		Integer	Yes	-1
Packet	GiftCard	Sub Node	Yes	
GiftCard	RegisteredInfo	Sub Node	Yes	
GiftCard	CardCredits	Sub Node	Yes	
GiftNumber		String	Yes	Gift card number
DebitRemain		Decimal	Yes	Gift card remaining balance
Registered		Integer	Yes	0 = not registered, 1 = registered

Node	Child Node	Туре	Required	Description <registeredinfo></registeredinfo>
FirstName		String	Yes	Customer first name
LastName		String	Yes	Customer last name
Address1		String	Yes	Customer street address 1
Address2		String	Yes	Customer street address 2
City		String	Yes	Customer city
State		String	Yes	Customer state
Postal		String	Yes	Customer postal code

Node	Child Node	Туре	Required	Description < CardCredits>
TicketCredit		Sub Node	No	
ItemCredit		Sub Node	No	

Node	Child Node	Туре	Required	Description <ticketcredit></ticketcredit>
Expiration		String	Yes	None = No expiration date, or date of expiration (yyyyMMddhhmmss)
StartDate		String	Yes	None = No start date, or date ticket credit becomes valid (yyyyMMddhhmmss)
Amount		Integer	Yes	Amount of tickets available
TitleRestriction		String	Yes	Empty node = no restriction, or title of movie this credit is good for
TicketRestriction		String	Yes	Empty node = no restriction, or name of ticket this credit is good for

Node	Child Node	Туре	Required	Description <itemcredit></itemcredit>
Expiration		String	Yes	None = No expiration date, or date of expiration (yyyyMMddhhmmss)
StartDate		String	Yes	None = No start date, or date item credit becomes valid (yyyyMMddhhmmss)
Amount		Integer	Yes	Amount of item available
Item		String	Yes	Name of item credit is good for

# **Gift Certificate Purchasing**

## **New Gift Card Purchase - Sample Request Packet:**

```
<Request>
      <Version>1</version>
      <Command>Buy</Command>
      <Data>
            <Packet>
                  <PurchaseGifts>
                        <PurchaseGift>
                               <Amount>25</Amount>
                         </PurchaseGift>
                  </PurchaseGifts>
                  <Payments>
                         <Payment>
                               <Type>CreditCard</Type>
                               <Number>5499990123456781</Number>
                               <Expiration>0513</Expiration>
                               <AvsStreet>4 Main St</AvsStreet>
                               <AvsPostal>30329</AvsPostal>
                               <CID>123</CID>
                               <NameOnCard>John Doe</NameOnCard>
                               <ChargeAmount>7.5</ChargeAmount>
                         </Payment>
                  </Payments>
            </Packet>
      </pata>
</Request>
```

#### **Add Money to Existing Gift Card Purchase - Sample Request Packet:**

```
<Request>
      <Version>1</version>
      <Command>Buy</Command>
      <Data>
            <Packet>
                  <PurchaseGifts>
                        <PurchaseGift>
                               <GiftCard>1234-1234-1234-1234</GiftCard>
                               <Amount>25</Amount>
                        </PurchaseGift>
                  </PurchaseGifts>
                  <Payments>
                        <Payment>
                               <Type>CreditCard</Type>
                               <Number>5499990123456781</Number>
                               <Expiration>0513</Expiration>
                               <AvsStreet>4 Main St</AvsStreet>
                               <AvsPostal>30329</AvsPostal>
                               <CID>123</CID>
                               <NameOnCard>John Doe</NameOnCard>
                               <ChargeAmount>7.5</ChargeAmount>
                        </Payment>
                  </Payments>
            </Packet>
      </Data>
</Request>
```

Node	Child Node	Туре	Required	Description < Purchase Gifts >
PurchaseGifts	PurchaseGift	Sub Node	No	Contains one or more gift card purchases

Node	Child Node	Туре	Required	Description < PurchaseGift>
Amount		Decimal	Yes	Amount to add to the gift card
GiftCard		String	No	If specified, amount will be added to the gift card. If not specified, a new number will be generated and the amount added to the new number

## **Gift Card Purchase - Sample Response Packet:**

```
<Response>
      <Version>1</version>
      <Code>-1</Code>
      <Packet>
            <Response>
                  <Code>0</Code>
                  <ResponseText>OK</ResponseText>
                  <TransactionID>1476206</TransactionID>
                  <GiftPurchases>
                        <GiftPurchase>
                              <GiftNumber>1234-1234-1234/GiftNumber>
                              <Amount>1</Amount>
                        </GiftPurchase>
                  </GiftPurchases>
            </Response>
     </Packet>
</Response>
```

# **Loyalty Card Information**

#### **Registering a Loyalty Card – Sample Request Packet:**

```
<Request>
      <Version>1</Version>
      <Command>GIFTINFORMATION</Command>
      <Data>
            <RegisterCards>
                   <RegisterCard>
                         <CardNumber>12345</CardNumber>
                         <FirstName>Jon</FirstName>
                         <LastName>Doe</LastName>
                         <Address1>Address Line 1</Address1>
                         <Address2>Address Line 2</Address2>
                         <City>The City</City>
<State>The State</State>
                         <Postal>Postal Code</Postal>
                         <RegisteredID>Reg ID</RegisteredID>
                         <Email>Support@rts-solutions.com</Email>
                         <DOB>19710323</DOB>
                         <DoNotEmail>1/DoNotEmail>
                   </RegisterCard>
            </RegisterCards>
      </Data>
</Request>
```

You can register multiple cards by passing in additional <RegisterCard> nodes.

Node	Child Node	Туре	Required	Description <request></request>
Version		Integer	Yes	1
Command		String	Yes	GIFTINFORMATION
Data	RegisterCards	Sub Node	Yes	
RegisterCards	RegisterCard	Sub Node	Yes	
CardNumber		String	Yes	Card number to register
FirstName		String	Yes	Customer first name
LastName		String	Yes	Customer last name
Address1		String	Yes	Customer street address 1
Address2		String	Yes	Customer street address 2
City		String	Yes	Customer city
State		String	Yes	Customer state
Postal		String	Yes	Customer postal code
RegisteredID		String	Yes	????
Email		String	Yes	Customer email address
DOB		String	Yes	Customer date of birth
DoNotEmail		Integer	Yes	0 = email, 1 = do not email

# **Ticket Purchasing – Check Sold Out**

#### Checking Performance Sold / Remaining / SoldOut Levels – Sample Request Packet:

Node	Child Node	Туре	Required	Description <request></request>
Version		Char	Yes	1
Command		String	Yes	CheckSoldOut
PerformanceID		String	Yes	The PerformanceID for the show to check

## **Checking Performance Sold / Remaining / SoldOut Levels – Sample Response Packet:**

Node	Child Node	Туре	Required	Description <response></response>
Version		Char	Yes	1
Sold		Integer		Number of tickets sold to this performance
IsReserved		Integer		0 = General Admission, 1 = Reserved
TotalSeats		Integer		Total number of seats for the show
SoldOut_General		Integer		General sold out seats remaining level
SoldOut_Internet		Integer		Internet sold out seats remaining level

An example of the levels meaning is: 500 seats total, Internet Sold Out happens with 5 seats remaining. Internet Sold Out happens when Sold hits 495.

If the number of tickets in a transaction is greater than the number seats remaining until Internet Sold Out happens, the transaction will fail.

# **Ticket Purchasing – Check Redeem**

This call allows you to see the status of a ticket redemption. If the tickets have not yet been redeemed, the transaction could be refunded or reversed. If the tickets have already been redeemed by the customer, the transaction cannot be altered.

#### **Checking Ticket Redemption Status – Sample Request Packet:**

Node	Child Node	Туре	Required	Description < Request>
Version		Char	Yes	1
Command		String	Yes	CheckRedeem
PickupNumber		String	Yes	The PickupNumber from the sale transaction

#### **Checking Ticket Redemption Status – Sample Response Packet:**

Node	Child Node	Туре	Required	Description <response></response>
Version		Char	Yes	1
Redeemed		Boolean	Yes	0 = Not Redeemed, 1 = Redeemed

# **Ticket Purchasing – Verify Transaction**

This call allows you to see if a transaction was successfully received and processed. If, for example, you passed in a buy request (that uses the <ThirdpartyID> node) and never received a response from the point-of-sale, this call can be used to see if the transaction was received and processed.

Found transactions will return the <PickupNumber> associated with the purchase.

#### **Verify Transaction Status – Sample Request Packet:**

Node	Child Node	Туре	Required	Description <request></request>
Version		Char	Yes	1
Command		String	Yes	VerifyTransaction
ThirdPartyID		String	Yes	Your ID for the sale transaction (must have been passed in with the original sale)
TransactionDateTimeUTC		String	Yes	The sale transaction date/time in UTC (format: yyyyMMddhhmmss).

#### **Verify Transaction Status – Sample Response Packet:**

Node	Child Node	Туре	Required	Description <response></response>
Version		Char	Yes	1
TransactionFound		Boolean	Yes	0 = Not Found, 1 = Found
PickupNumber		String	No	If transaction found, this will be the pickup number for the customer redemption.

# **Ticket Purchasing - Refund**

Only use this call if you are processing the credit card transactions outside of the point-of-sale system! Allows for refunding of ticket purchases BEFORE the show has started, as long as the tickets from the sale have not already been redeemed.

#### **Refund – Sample Request Packet:**

Node	Child Node	Туре	Required	Description <request></request>
Version		Char	Yes	1
Command		String	Yes	Refund
Fees		Sub-Node	Yes	
TicketFee		Decimal	Yes	The ticket fee from the sale transaction
TransactionFee		Decimal	Yes	The transaction fee from the sale transaction
Adjust		Decimal	Yes	The sale transaction total (positive amount).
PickupNumber		String	Yes	The PickupNumber from the sale transaction

## **Refund – Sample Response Packet:**

Node	Child Node	Туре	Required	Description <response></response>
Version		Char	Yes	1
Code		Char	Yes	-1
TransactionFound		Boolean	Yes	0 = Not Found, 1 = Found
PickupNumber		String	No	If transaction found, this will be the pickup number for the customer redemption.

# **Ticket Purchasing – Reverse Transaction**

Only use this call if you are processing the credit card transactions outside of the point-of-sale system! Allows for reversal of a sale transaction by ThirdPartyID, in the event that you never received a response with a PickupNumber. Will be allowed as long as the tickets from the sale have not already been redeemed, and the show is still scheduled. Should be used in conjunction with "VerifyTransaction" to establish the state of the sale.

#### **ReverseTransaction – Sample Request Packet:**

Node	Child Node	Туре	Required	Description <request></request>
Version		Char	Yes	1
Command		String	Yes	Refund
Fees		Sub-Node	Yes	
TicketFee		Decimal	Yes	The ticket fee from the sale transaction
TransactionFee		Decimal	Yes	The transaction fee from the sale transaction
Adjust		Decimal	Yes	The sale transaction total (positive amount).
ThirdPartyID		String	Yes	Your ID for the sale transaction (must have been passed in with the original sale)

## **ReverseTransaction – Sample Response Packet:**

Node	Child Node	Туре	Required	Description <response></response>
Version		Char	Yes	-1
TransactionFound		Boolean	Yes	0 = Not Found, 1 = Found
PickupNumber		String	No	If transaction found, this will be the pickup number for the customer redemption.

# **Ticket Purchasing (E2E) Overview**

The introduction of End-to-End Encryption to the credit card processing system has changed the way credit cards are processed by the software. Instead of the software processing the transaction, it is processed directly at the processor via a HostedCheckout system. This means the customer needs to be redirected to a secure credit card entry page that is provided by the credit card processing company.

## To summarize the process:

- 1. A request is sent into the software to create a payment at the processor. This request contains the charge amount to authorize and 2 URLs: a ProcessCompleteUrl, and a ReturnUrl. Be sure to URL Encode your URLs.
- 2. The software will return a create payment response which indicates if the create was successful, a TransactionId, a RedirectURL to send the customer to for credit card information entry, and the PostData to send into the processor page you redirect the customer to. If the create was unsuccessful there will be an ErrorMsq present to indicate the issue.
- 3. The customer will then need to be redirected to the RedirectURL in the create payment response, posting in the PostData in the create payment response. If the customer completes the process the processor will redirect back to the ProcessCompleteURL from step 1, which will contain the processor response in the PostData. If the customer cancels the process, the processor will redirect back to the ReturnURL.
- 4. If the payment was successful, a Buy request is then sent back to the software with the TransactionId, ProcessCompletePostData included in the Payment node. The software will then validate the payment and return either a failure or a success.

It is important to note that you could repeat steps 1-3 for multiple credit cards if needed, then simply include multiple Payment nodes in step 4. Be sure to authorize each payment for only the amount needed, not the total transaction amount.

# **Ticketing Purchasing (E2E)**

#### **Create a HostedCheckout Payment – Sample Request:**

Node	Child Node	Туре	Required	Description
ChargeAmount		Decimal	Yes	The amount this payment will authorize for.
ProcessCompleteUrl		String	Yes	The URL the customer will be redirected back to after they complete the credit card entry process
ReturnUrl		String	Yes	The URL the customer will be redirected back to if they cancel the credit card entry process

#### **Create a HostedCheckout Payment – Sample Response:**

## Ticket Purchase (E2E) - Sample Request - PerformanceId:

Note: See **Ticket Purchasing – General Admission** and **Ticket Purchasing – Reserved Seating** for additional information on the Buy packet nodes

```
<Request>
       <Version>1</Version>
       <Command>Buy</Command>
       <Data>
              <Packet>
                     <PurchaseTitles>
                            <PurchaseTitle>
                                   <PerformanceID>000166000023</PerformanceID>
                                   <Tickets>
                                          <Ticket>
                                                 <Amount>2</Amount>
                                                 <TypeCode>5</TypeCode>
                                          </Ticket>
                                   </Tickets>
                            </PurchaseTitle>
                     </PurchaseTitles>
                     <Fees>
                            <TicketFee>0</TicketFee>
                            <TransactionFee>0</TransactionFee>
                            <Adjust>0</Adjust>
                     </Fees>
                     <Payments>
                            <Payment>
                                   <Type>CreditCard</Type>
<TransactionId>5f627c67-8f5e-4f41-b26b-
e8d2c8080167</TransactionId>
                                   <ProcessCompletePostData>PaymentID=cf679a14-dd17-4c0a-
be0fdcb27dfd&ReturnCode=0&ReturnMessage=Your+transaction+has+been+approved.</ProcessComplet
ePostData>
                                   <ChargeAmount>0.62</ChargeAmount>
                            </Payment>
                     </Payments>
                     <CustomerInfo>
                            <EmailAddress>testemail@yahoo.com</EmailAddress>
                     </CustomerInfo>
              </Packet>
       </Data>
</Request>
```

#### **Ticket Purchase (E2E) – Sample Response:**

```
<Response>
      <Version>1</version>
      <Code>-1</Code>
      <Packet>
            <Response>
                   <Code>0</Code>
                   <ResponseText>OK</ResponseText>
                   <TransactionID>1524289</TransactionID>
                   <Pickups>
                         <Pickup>
                               ..<TicketDay>
                               <PickupNumber/>
                               <BarCodes>
                                      <BarCode>
                                            <Type>Transaction</Type>
                                            <CodeType>UPC</CodeType>
<BarCodeData>525524289675</BarCodeData>
                                      </BarCode>
                               </Barcodes>
                         </Pickup>
                   </Pickups>
            </Response>
      </Packet>
</Response>
```

# **Ticket Purchasing (3rd Party Credit Card Processing)**

This method of ticketing purchasing is to be used when the RTS software is not handling anything in the credit card processing chain.

## Ticket Purchase (3rd Party) - Sample Request - PerformanceId:

Note: The key differences between a 3<sup>rd</sup> party buy and a normal buy is the used of the <Adjust> node inside <Fees> to offset the amount charged by the 3<sup>rd</sup> party, and the <ChargeAmount> being zero.

```
<Request>
      <Version>1</version>
      <Command>Buy</Command>
      <Data>
             <Packet>
                    <PurchaseTitles>
                           <PurchaseTitle>
                                  <PerformanceID>000158000012</PerformanceID>
                                  <Tickets>
                                         <Ticket>
                                                <Amount>1</Amount>
                                                <TypeCode>5</TypeCode>
                                         </Ticket>
                                  </Tickets>
                           </PurchaseTitle>
                    </PurchaseTitles>
                    <Fees>
                           <TicketFee>1</TicketFee>
                           <TransactionFee>0</TransactionFee>
                           <Adjust>-1.31</Adjust>
                    </Fees>
                    <Payments>
                           <Payment>
                                  <ChargeAmount>0</ChargeAmount>
                           </Payment>
                    </Payments>
                    <ThirdPartyID>3677745fb2cb4e20bc6f289fd65753aa</ThirdPartyID>
                    <CustomerInfo>
                           <EmailAddress>testemail@yahoo.com</EmailAddress>
                    </CustomerInfo>
             </Packet>
      </Data>
</Request>
```

# **Ticket Purchasing – General Admission**

The performance you wish to purchase can be specified in 3 different ways:

- 1. Title, ShowTime, and AuditoriumID
- 2. PerformanceID
- 3. MtFilmCode, MTPerformanceID, and ShowTime

#### Ticket Purchase - Sample Request - Title, ShowTime, and AuditoriumID:

```
<Request>
       <Version>1</version>
       <Command>Buy</Command>
       <Data>
              <Packet>
                     <PurchaseTitles>
                            <PurchaseTitle>
                                   <Title>The Title</Title>
                                   <ShowTime>200812051235
                                   <Auditorium>1</Auditorium>
                                   <Tickets>
                                           <Ticket>
                                                  <Amount>1</Amount>
                                                  <TypeCode>1|1</TypeCode>
                                           </Ticket>
                                   </Tickets>
                            </PurchaseTitle>
                     </PurchaseTitles>
                     <Fees>
                            <TicketFee>1</TicketFee>
                            <TransactionFee>1</TransactionFee>
                            <Adjust>0</Adjust>
                     </Fees>
                     <Payments>
                            <Payment>
                                   <Type>CreditCard</Type>
<Number>5499990123456781</Number>
                                   <Expiration>0513</Expiration>
                                   <AvsStreet>4 Main St</AvsStreet>
                                   <AvsPostal>30329</AvsPostal>
                                   <CID>123</CID>
                                   <NameOnCard>John Doe</NameOnCard>
                                   <ChargeAmount>9.5</ChargeAmount>
                            </Payment>
                     </Payments>
                     <Loyalty>
                            <Cards>
                                   <Type>Earn</Type> <CardNumber>12345</CardNumber>
                            </Cards>
                     </Loyalty>
                     <ThirdPartyID>3677745fb2cb4e20bc6f289fd65753aa</ThirdPartyID>
                     <CustomerInfo>
                            <EmailAddress>testemail@yahoo.com</EmailAddress>
                     </CustomerInfo>
              </Packet>
       </Data>
</Request>
```

Node	Child Node	Туре	Required	Description < Purchase Title >
Title		String	Yes	Performance Title
ShowTime		String	Yes	Performance start time (yyyyMMddhhmm)
Auditorium		String	Yes	Performance auditorium number

Tickets	Ticket	Sub Node	Yes	One or more ticket types to purchase
---------	--------	----------	-----	--------------------------------------

#### **Ticket Purchase - Sample Request - PerformanceID:**

```
<Request>
      <Version>1</version>
      <Command>Buy</Command>
      <Data>
            <Packet>
                   <PurchaseTitles>
                         <PurchaseTitle>
                               <PerformanceID>+3934kd|392372374|
23784237</PerformanceID>
                               <Tickets>
                                      <Ticket>
                                            <Amount>1</Amount>
                                            <TypeCode>1|1</TypeCode>
                                      </Ticket>
                                </Tickets>
                         </PurchaseTitle>
                   </PurchaseTitles>
                   <Fees>
                         <TicketFee>1</TicketFee>
                         <TransactionFee>1
                         <Adjust>0</Adjust>
                   </Fees>
                   <Payments>
                         <Payment>
                               <Type>CreditCard</Type>
                               <Number>5499990123456781</Number>
                               <Expiration>0513</Expiration>
                               <AvsStreet>4 Main St</AvsStreet>
<AvsPostal>30329</AvsPostal>
                               <CID>123</CID>
                               <NameOnCard>John Doe</NameOnCard>
                               <ChargeAmount>9.5</ChargeAmount>
                         </Payment>
                   </Payments>
                   <Loyalty>
                         <cards>
                               <Type>Earn</Type>
                                <CardNumber>12345</CardNumber>
                         </cards>
                   </Loyalty>
                   <ThirdPartyID>3677745fb2cb4e20bc6f289fd65753aa/ThirdPartyID>
                   <CustomerInfo>
                         <EmailAddress>testemail@yahoo.com</EmailAddress>
                   </CustomerInfo>
            </Packet>
      </Data>
</Request>
```

Node	Child Node	Туре	Required	Description < PurchaseTitle >
PerformanceID		String	Yes	The PerformanceID
Tickets	Ticket		Yes	One or more ticket types to purchase

#### Ticket Purchase - Sample Request - MtFilmCode, MtPerformanceID, and ShowTime:

```
<Request>
      <Version>1</version>
      <Command>Buy</Command>
      <Data>
           <Packet>
                  <PurchaseTitles>
                        <PurchaseTitle>
                              <PerformanceID>93j2kd902j42d</PerformanceID>
                              <ShowTime>200812051235
                              <MtFilmCode>TH12345</MtFilmCode>
                              <Tickets>
                                    <Ticket>
                                          <Amount>1</Amount>
                                          <TypeCode>1|1</TypeCode>
                                    </Ticket>
                              </Tickets>
                        </PurchaseTitle>
                  </PurchaseTitles>
                  <Fees>
                        <TicketFee>1</TicketFee>
                        <TransactionFee>1
                        <Adjust>0</Adjust>
                  </Fees>
                  <Payments>
                        <Payment>
                              <Type>CreditCard</Type>
                              <Number>5499990123456781</Number>
                              <Expiration>0513</Expiration>
                              <AvsStreet>4 Main St</AvsStreet>
                              <AvsPostal>30329</AvsPostal>
                              <CID>123</CID>
                              <NameOnCard>John Doe</NameOnCard>
                              <ChargeAmount>9.5</ChargeAmount>
                        </Payment>
                  </Payments>
                  <Loyalty>
                        <Cards>
                              <Type>Earn</Type>
                              <CardNumber>12345</CardNumber>
                        </Cards>
                  </Loyalty>
                  <CustomerInfo>
                        <EmailAddress>testemail@yahoo.com</EmailAddress>
                  </CustomerInfo>
            </Packet>
     </Data>
</Request>
```

Node	Child Node	Туре	Required	Description < Purchase Title >
MtFilmCode		String	Yes	Movietickets.com film code
MtPerformanceID		String	Yes	Movietickets.com PerformanceID
ShowTime		String	Yes	Performance start time (yyyyMMddhhmm)
Tickets	Ticket		Yes	One or more ticket types to purchase

To sell multiple tickets in the same transaction, duplicate the <Ticket> node for each type and specify the amount of each ticket.

For example, to sell 3 tickets of 2 different types, your <Tickets> node would look like:

To accept multiple payment types in the same transaction, duplicate the <Payment> node for each type of payment, and specify the appropriate information.

For example, to take credit card and gift card, your <Payment> node would look like:

```
<Payments>
      <Payment>
            <Type>CreditCard</Type>
            <Number>5499990123456781</Number>
            <Expiration>0513</Expiration>
            <AvsStreet>4 Main St</AvsStreet>
            <AvsPostal>30329</AvsPostal>
            <CID>123</CID>
            <NameOnCard>John Doe</NameOnCard>
            <ChargeAmount>9.5</ChargeAmount>
      </Payment>
      <Payment>
      <Payment>
            <Type>Gift</Type>
            <ChargeAmount>1.00</ChargeAmount>
            <GiftNumber>1234123412341234</GiftNumber>
      </Payment>
</Payments>
```

Node	Child Node	Туре	Required	Description <ticket></ticket>
Amount		Integer	Yes	Number of this type of ticket to purchase
TypeCode		String	Yes	Ticket type code (from schedule XML)

Node	Child Node	Туре	Required	Description <fees></fees>
TicketFee		Decimal	No	Amount to charge for ticket fees in the transaction. Recorded in the POS as the configured 'Ticket Fee' item.
TransactionFee		Decimal	No	Amount to charge for the transaction fees in the transaction. Recorded in the POS as the configured 'Transaction Fee' item.
Adjust		Decimal	No	Allows for positive or negative adjustment to the charge amount. Recorded in the POS as the configured 'Adjust' item.

Node	Child Node	Туре	Required	Description <payments></payments>
Payments	Payment	Sub Node	Yes	Contains one or more payment types for a transaction

Node	Child Node	Туре	Required	Description <payment></payment>
Туре		String	Yes	Specifies the payment type: <b>CreditCard</b> or <b>Gift</b>
Number		String	Yes	Credit card number
GiftNumber		String	Yes	Gift card number
Expiration		String	Yes	Credit card expiration date (MMyy)
AvsStreet		String	No	Credit card billing street address
AvsPostal		String	No	Credit card billing postal code
CID		String	No	Credit card CID (CVV, Security Code) number
NameOnCard		String	No	Credit card customer name
ChargeAmount		Decimal	Yes	Amount to charge on the credit or gift card

Node	Child Node	Туре	Required	Description <thirdpartyid></thirdpartyid>
ThirdPartyID		Sub Node	No	Allows you to specify a transaction ID to the purchase, this can be used with "VerifyTransaction" to check for completion of the sale if normal response is not received.

Node	Child Node	Туре	Required	Description <loyalty></loyalty>
Loyalty	Cards	Sub Node	No	
Туре		String	No	Earn
CardNumber		String	No	Card number to use for loyalty earn. Multiple cards can be passed in via additional <cardnumber> tags</cardnumber>

Node	Child Node	Туре	Required	Description < CustomerInfo >
EmailAddress		String	No	Customer email address. Can be used to look-up transactions in the POS. A PURCHASE CONFIRMATION EMAIL IS NOT SENT TO THE CUSTOMER FROM THE POS.

#### **Ticket Purchase - Sample Response:**

```
<Response>
      <Version>1</Version>
      <Code>-1</Code>
      <Packet>
             <Response>
                    <Code>0</Code>
                    <ResponseText>OK</ResponseText>
                    <TransactionID>1524289</TransactionID>
                    <Pickups>
                          <Pickup>
                                 .
<TicketDay>20101213</TicketDay>
                                 <PickupNumber/>
                                 <BarCodes>
                                        <BarCode>
                                              <Type>Transaction</Type>
                                              <CodeType>UPC</CodeType>
<BarCodeData>525524289675</BarCodeData>
                                        </BarCode>
                                 </Barcodes>
                          </Pickup>
                    </Pickups>
             </Response>
      </Packet>
</Response>
```

Node	Child Node	Туре	Required	Description <response></response>
Version		Integer	Yes	1
Code		Integer	Yes	-1
Packet	Response	Sub Node	Yes	
ResponseText		String	Yes	ОК
TransactionID		String	Yes	Transaction receipt number
Pickups	Pickup	Sub Node	Yes	
TicketDay		String	Yes	Date of performance (yyyyMMdd)
PickupNumber		String	Yes	Not currently used
BarCodes	BarCode	Sub Node	Yes	
Туре		String	Yes	Transaction
CodeType		String	Yes	The bar code type: UPC
BarCodeData		String	Yes	The confirmation number to be encoded.  BAR CODE IMAGE IS NOT PROVIDED BY THE POS.

## **Seating Charts**

All RTS layouts are built around the grid size provided in the <GridRef> node. Using these values in conjunction with your own known grid values, you can determine the ratio needed to convert each seat xpos, ypos, width, and height, to your own values, for example:

```
Your grid width divided by our grid width = your X ratio
Your grid height divided by our grid height = your Y ratio
Our Xpos multiplied by X ratio = your Xpos
Our Ypos multiplied by Y ratio = your Ypos
Our Width multiplied by X ratio = your width
Our Height multiplied by Y ration = your height
```

#### **Get Seat Layouts - Sample Request:**

This call allows you to pull the reserved seating layouts for all of the auditoriums in the pointof-sale system. It also includes a list of seat types configured in the system, so that any custom seat types are available to you.

#### **Get Seat Layouts – Sample Response:**

```
<Response>
    <Code>-1</Code>
    <ResponseText>OK</ResponseText>
    <GridRef>
        <Width>10000</Width>
        <Height>10000</Height>
    </GridRef>
    <SeatTypes>
        <Type>
            <ID>0</ID>
            <CustomerName>Normal</CustomerName>
        </Type>
        <Type>
            <ID>17</ID>
            <CustomerName>CompanionLeft</CustomerName>
        </Type>
    </SeatTypes>
    <Layouts>
            <LayoutName>Reserved Auditorium 13</LayoutName>
            <SectionName>Section 1</SectionName>
            <SectionID>8</SectionID>
            <Seats>
                <Seat>
                    <HideOnInternet>0</HideOnInternet>
                    <HideRowDesc>0</HideRowDesc>
                    <HideSeparator>0</HideSeparator>
                    <RowIndex>1</RowIndex>
```

```
<Colindex>1</Colindex>
                     <RowDesc>A</RowDesc>
                     <ColDesc>1</ColDesc>
                     <TypeID>0</TypeID>
                     <GroupID>1</GroupID>
                     <GroupDesc>1</GroupDesc>
                     <GroupPos>1</GroupPos>
                     <XPos>2539</XPos>
                     <YPos>2659</YPos>
                     <Width>456</Width>
                     <Height>740</Height>
                     <Angle>0</Angle>
                 </seat>
                 <Seat>
                     <HideOnInternet>0</HideOnInternet>
                     <HideRowDesc>0</HideRowDesc>
                     <HideSeparator>0</HideSeparator>
                     <RowIndex>3</RowIndex>
                     <Colindex>13</Colindex>
                     <RowDesc>C</RowDesc>
<ColDesc>13</ColDesc>
                     <TypeID>0</TypeID>
                     <GroupID>3</GroupID>
                     <GroupDesc>13</GroupDesc>
                     <GroupPos>13</GroupPos>
                     <XPos>8193</XPos>
                     <YPos>5305</YPos>
                     <Width>442</Width>
                     <Height>740</Height>
                     <Angle>0</Angle>
                 </seat>
            </seats>
        </Layout>
    </Layouts>
</Response>
```

Node	Child Node	Туре	Required	Description < GridRef>
Width		Integer	Yes	The relative grid width
Height		Integer	Yes	The relative grid height

Node	Child Node	Туре	Required	Description <seattypes></seattypes>
Туре		Sub-Node	Yes	
ID		Integer	Yes	The ID of the SeatType
CustomerName		String	Yes	The customer name for the SeatType

Node	Child Node	Туре	Required	Description <layouts></layouts>
Layout		Sub-Node	Yes	There will be a <layout> node for each system layout</layout>
LayoutName		String	Yes	The name of the layout
SectionName		String	Yes	The name of the section
SectionID		Integer	Yes	The ID of the section
Seats	Seat	Sub-Node	Yes	

Node	Child Node	Туре	Required	Description <seat></seat>
HideOnInternet		Boolean	Yes	0 = Do not hide, 1 = Needs to be hidden
HideRowDesc		Boolean	Yes	0 = Do not hide row desc., 1 = hide row desc.
HideSeparator		Boolean	Yes	0 = Do not hide row/col separator, 1 = hide separator
RowIndex		Integer	Yes	The row index of the seat
ColIndex		Integer	Yes	The column index of the seat
RowDesc		String	Yes	The row descriptor of the seat
ColDesc		String	Yes	The column descriptor of the seat
TypeID		Integer	Yes	The SeatType ID for the seat
GroupID		Integer	Yes	The group ID for the seat
GroupDesc		String	Yes	The group description for the seat
GroupPos		Integer	Yes	The seat position in the group
Xpos		Integer	Yes	The relative X position of the seat in the layout
Ypos		Integer	Yes	The relative Y position of the seat in the layout
Width		Integer	Yes	The relative width of the seat in the layout
Height		Integer	Yes	The relative height of the seat in the layout
Angle		Integer	Yes	The angle of the seat in the layout

#### **Get Seat Plan For Performance – Sample Request:**

This call allows you to pull the reserved seating layouts for a specific performance, including the status of each seat. It also returns a list of seat types used in the layout.

#### **Get Seat Plan For Performance – Sample Request:**

```
<Version>1</version>
<Code>-1</Code>
<Packet>
    <Response>
        <Code>-1</Code>
        <ResponseText>OK</ResponseText>
        <GridRef>
             <Width>10000</Width>
             <Height>10000</Height>
        </GridRef>
        <Layout>
             <SeatTypes>
                 <SeatType>
                      <ID>0</ID>
                      <CustomerName>Normal</CustomerName>
                 </seatType>
             </SeatTypes>
             <Seats>
                 <Seat>
                      <ColDes>1</ColDes>
                      <ColNum>0</ColNum>
                      <RowDes>E</RowDes>
                      <RowNum>2</RowNum>
<Section>21</Section>
                      <Type>0</Type>
                      <GroupID>2</GroupID>
<Status>0</Status>
                      <XPos>1627</XPos>
                      <YPos>3057</YPos>
                      <Width>448</Width>
                      <Height>780</Height>
                      <Angle>0</Angle>
                 </seat>
                 <Seat>
                      <ColDes>1</ColDes>
                      <ColNum>0</ColNum>
                      <RowDes>D</RowDes>
                      <RowNum>4</RowNum>
                      <Section>21</Section>
                      <Type>0</Type>
                      <GroupID>3</GroupID>
                      <Status>0</Status>
                      <XPos>1627</XPos>
                      <YPos>4013</YPos>
```

Node	Child Node	Туре	Required	Description < GridRef>
Width		Integer	Yes	The relative grid width
Height		Integer	Yes	The relative grid height

Node	Child Node	Туре	Required	Description <layouts></layouts>
Layout		Sub-Node	Yes	
SeatTypes		Sub-Node	Yes	There will be a <seattype> node for each type used in this layout</seattype>
Seats	Seat	Sub-Node	Yes	

Node	Child Node	Туре	Required	Description <seattypes></seattypes>
Туре		Sub-Node	Yes	
ID		Integer	Yes	The ID of the SeatType
CustomerName		String	Yes	The customer name for the SeatType

Node	Child Node	Туре	Required	Description <seat></seat>
RowNum		Integer	Yes	The row index of the seat
ColNum		Integer	Yes	The column index of the seat
RowDes		String	Yes	The row descriptor of the seat
ColDes		String	Yes	The column descriptor of the seat
Section		String	Yes	The section ID of the seat
Туре		Integer	Yes	The SeatType ID for the seat
GroupID		Integer	Yes	The group ID for the seat
Status		Integer	Yes	0 = unsold, 1 = sold, 2 = locked
Xpos		Integer	Yes	The relative X position of the seat in the layout
Ypos		Integer	Yes	The relative Y position of the seat in the layout
Width		Integer	Yes	The relative width of the seat in the layout
Height		Integer	Yes	The relative height of the seat in the layout
Angle		Integer	Yes	The angle of the seat in the layout

### **Reserved Seating – Check Seat Picks**

This call allows for you to verify the point-of-sale system will allow the sale of the seats picked. This is in order to stop customer from leaving too many single seats across the auditorium.

#### **Reserved Seating – Check Seat Picks – Sample Request:**

If there are multiple seats to check, just add the appropriate <Seat></Seat> information.

Node	<b>Child Node</b>	Туре	Required	Description <seats></seats>
Seats	Seat	Sub Node	Yes	

Node	Child Node	Туре	Required	Description <seat></seat>
Row		Integer	Yes	Row number
Col		Integer	Yes	Column number

#### **Reserved Seating – Check Seat Picks – Sample Response:**

Node	<b>Child Node</b>	Туре	Required	Description <response></response>
Version		Char	Yes	1
ValidSelections		Integer	Yes	1 = Valid, 2 = Invalid
InvalidReason		String	Maybe	If invalid selection, this will be the reason why.

#### **Seating Chart - Sample Request - PerformanceID:**

Node	Child Node	Туре	Required	Description < Request>
Version		Integer	Yes	1
Command		String	Yes	SeatChart
PerformanceID		String	Yes	Performance ID for show

#### **Seating Chart - Sample Request – MtFilmCode, MtPerformanceID, and ShowTime:**

Node	Child Node	Туре	Required	Description <request></request>
Version		Integer	Yes	1
Command		String	Yes	SeatChart
MtPerformanceID		String	Yes	Movietickets.com performance id for show
MtFilmCode		String	Yes	Movietickets.com film code for title
ShowTime		String	Yes	Performance date/time (yyyyMMddhhmm)

#### **Seating Chart - Sample Response:**

```
<Response>
      <Code>0</Code>
      <ResponseText>OK</ResponseText>
      <Layout>
             <Seats>
                    <Seat>
                          <ColDes>11</ColDes>
                          <ColNum>1</ColNum>
                          <RowDes>D</RowDes>
                          <RowNum>3</RowNum>
                          <Section>11</Section>
                          <Type>0</Type>
                           <Status>0</Status>
                    </seat>
                    <Seat>
                          <ColDes>10</ColDes>
                          <ColNum>1</ColNum>
                          <RowDes>F</RowDes>
                          <RowNum>6</RowNum>
                          <Section>11</Section>
                          <Type>0</Type>
<GroupID>20</GroupID>
<Status>0</Status>
                    </seat>
             </seats>
      </Layout>
</Response>
```

Node	Child Node	Туре	Required	Description <seat></seat>
ColDesc		String	Yes	Column description
ColNum		Integer	Yes	Column number
RowDesc		String	Yes	Row description
RowNum		Integer	Yes	Row number
Section		String	Yes	Section name
Туре		Integer	Yes	Type of seat (see seat type list)
GroupID		Integer	No	Grouped seats will have the same GroupID
Status		Integer	Yes	0 = unsold, 1 = sold, 2 = locked

## **Holding and Releasing Seats**

A hold seat request will hold the requested seats in a pending state for 5 minutes. Held seats can, and should, be released if the customer switches to different seats.

#### Reserved Seating - Hold Seats - Sample Request:

```
<Request>
      <Version>1</version>
      <Command>HoldSeats</Command>
      <Data>
            <Packet>
                   <Command>Hold</Command>
                   <Performances>
                         <Performance>
                               <PerformanceID>+21 Strange Title</PerformanceID>
                               <Seats>
                                      <Seat>
                                            < Row > 0 < / Row >
                                            <Col>1</Col>
                                                  <Section>All</Section>
                                      </seat>
                               </seats>
                         </Performance>
                   </Performances>
            </packet>
      </Data>
</Request>
```

If there are multiple seats to hold, just add the appropriate <Seat></Seat> information. Performances can also be identified using PerformanceID.

Node	Child Node	Туре	Required	Description <seats></seats>
Seats	Seat	Sub Node	Yes	

Node	Child Node	Туре	Required	Description <seat></seat>
Row		Integer	Yes	Row number
Col		Integer	Yes	Column number
Section		String	Yes	Section name

#### **Reserved Seating – Hold Seats – Sample Response:**

Node	Child Node	Туре	Required	Description <response></response>
Code		Integer	Yes	0 = success, or an Error Code
ResponseText		String	Yes	ОК
TransactionID		String	Yes	Used to complete transaction or release seats

#### **Reserved Seating – Release Seats – Sample Request:**

Node	Child Node	Туре	Required	Description <request></request>
Command		String	Yes	HoldSeats
Data	Packet	Sub Node	Yes	
Command		String	Yes	Release
TransactionID		String	Yes	TransactionID from Hold request

#### **Reserved Seating – Release Seats – Sample Response:**

Node	Child Node	Туре	Required	Description <response></response>
Version		Integer	Yes	1
Code		String	Yes	0 = success, or an Error Code
ResponseText		String	Yes	ОК

## **Ticket Purchasing – Reserved Seating**

#### Ticket Purchase (Reserved) - Title, ShowTime, and AuditoriumID - Sample Request:

```
<version>1</version>
 <Command>Buy</Command>
 <Data>
  <Packet>
   <PurchaseTitles>
    <PurchaseTitle>
     <Title>Casino Royale</Title>
     <ShowTime>201012132335
     <Auditorium>1</Auditorium>
     <Tickets>
      <Ticket>
       <Amount>1</Amount>
       <TypeCode>1|1</TypeCode>
       <HoldSeatTransactionID>4022547A-9FB1-4D24-956A-D98AEB482BDC</HoldSeatTransactionID>
       <Seat>
        < Row > 7 < / Row >
        <Col>9</Col>
       </Seat>
       <Section>1|1</Section>
      </Ticket>
      <Ticket>
       <Amount>1</Amount>
       <TypeCode>1|1</TypeCode>
       <HoldSeatTransactionID>4022547A-9FB1-4D24-956A-D98AEB482BDC</HoldSeatTransactionID>
       <Seat>
        < Row > 7 < / Row >
        <Col>10</Col>
       </seat>
       <Section>1|1</Section>
      </Ticket>
     </Tickets>
    </PurchaseTitle>
   </PurchaseTitles>
   <Fees>
    <TicketFee>0</TicketFee>
    <TransactionFee>2</TransactionFee>
    <Adjust>0</Adjust>
   </Fees>
   <Payments>
    <Payment>
     <Type>CreditCard</Type>
<Number>5499990123456781</Number>
     <Expiration>0114</Expiration>
     <AvsStreet>4 Baum<AvsStreet><AvsPostal>30329/AvsPostal>
     <CID>123</CID>
     <NameOnCard>RTS</NameOnCard>
     <ChargeAmount>3</ChargeAmount>
    </Payment>
   </Payments>
  </Packet>
 </Data>
</Request>
```

#### Ticket Purchase (Reserved) – PerformanceID - Sample Request:

```
<Request>
 <version>1</version>
 <Command>Buy</Command>
 <Data>
  <Packet>
   <PurchaseTitles>
    <PurchaseTitle>
     <PerformanceID>1005233501</PerformanceID>
     <Tickets>
      <Ticket>
       <Amount>1</Amount>
       <TypeCode>1|1</TypeCode>
       <HoldseatTransactionID>4022547A-9FB1-4D24-956A-D98AEB482BDC</HoldseatTransactionID>
           <Seat>
        <Row>7</Row><Co1>9</Co1>
       </Seat>
       <Section>1|1</Section>
      </Ticket>
      <Ticket>
       <Amount>1</Amount>
       <TypeCode>1|1</TypeCode>
       <HoldSeatTransactionID>4022547A-9FB1-4D24-956A-D98AEB482BDC</HoldSeatTransactionID>
       <Seat>
        < Row > 7 < / Row >
        <Col>10</Col>
       </Seat>
       <Section>1|1</Section>
      </Ticket>
     </Tickets>
    </PurchaseTitle>
   </PurchaseTitles>
   <Fees>
   <TicketFee>0</TicketFee>
    <TransactionFee>2</TransactionFee>
    <Adjust>0</Adjust>
   </Fees>
   <Payments>
    <Payment>
     <Type>CreditCard</Type>
     <Number>5499990123456781</Number>
     <Expiration>0114</Expiration>
     <AvsStreet>4 Baum</AvsStreet>
     <AvsPostal>30329</AvsPostal>
     <CID>123</CID>
     <NameOnCard>RTS</NameOnCard>
     <ChargeAmount>3</ChargeAmount>
    </Payment>
   </Payments>
 </Packet>
 </Data>
</Request>
```

#### Ticket Purchase (Reserved) - MtFilmCode, ShowTime, and PerformanceID - Sample Request:

```
<Request>
 <version>1</version>
 <Command>Buy</Command>
 <Data>
  <Packet>
   <PurchaseTitles>
    <PurchaseTitle>
     <PerformanceID>1005233501</PerformanceID>
     <ShowTime>201010052335
     <MtFilmCode>20516</MtFilmCode>
     <Tickets>
      <Ticket>
       <Amount>1</Amount>
       <TypeCode>1|1</TypeCode>
       <HoldSeatTransactionID>4022547A-9FB1-4D24-956A-D98AEB482BDC</HoldSeatTransactionID>
       <Seat>
        < Row > 7 < / Row >
        <Co1>9</Co1>
       </seat>
       <Section>1|1</Section>
      </Ticket>
      <Ticket>
       <Amount>1</Amount>
       <TypeCode>1|1</TypeCode>
       <HoldSeatTransactionID>4022547A-9FB1-4D24-956A-D98AEB482BDC</HoldSeatTransactionID>
       <Seat>
        <Row>7</Row>
        <Col>10</Col>
       </Seat>
       <Section>1|1</Section>
      </Ticket>
     </Tickets>
    </PurchaseTitle>
   </PurchaseTitles>
   <Fees>
    <TicketFee>0</TicketFee>
    <TransactionFee>2</TransactionFee>
    <Adjust>0</Adjust>
   </Fees>
   <Payments>
    <Payment>
     <Type>CreditCard</Type>
<Number>5499990123456781</Number>
     <Expiration>0114</Expiration>
     <AvsStreet>4 Baum</AvsStreet>
<AvsPostal>303529</AvsPostal>
     <CID>123</CID>
     <NameOnCard>RTS</NameOnCard>
     <ChargeAmount>3</ChargeAmount>
    </Payment>
   </Payments>
  </Packet>
 </Data>
</Request>
```

#### **Ticket Purchase (Reserved) - Sample Response:**

```
<Response>
      <Version>1</version>
      <Code>-1</Code>
      <Packet>
             <Response>
                   <Code>0</Code>
                   <ResponseText>OK</ResponseText>
                   <TransactionID>1524291</TransactionID>
                   <Pickups>
                          <Pickup>
                                 ..<TicketDay>20101213/TicketDay>
                                 <PickupNumber/>
                                 <BarCodes>
                                        <BarCode>
                                              <Type>Transaction</Type>
                                              <CodeType>UPC</CodeType>
<BarCodeData>525524291791</BarCodeData>
                                        </BarCode>
                                 </Barcodes>
                          </Pickup>
                   </Pickups>
             </Response>
      </Packet>
</Response>
```

Node	Child Node	Туре	Required	Description <response></response>
Version		Integer	Yes	1
Code		Integer	Yes	-1
Packet	Response	Sub Node	Yes	
ResponseText		String	Yes	ОК
TransactionID		String	Yes	Transaction receipt number
Pickups	Pickup	Sub Node	Yes	
TicketDay		String	Yes	Date of performance (yyyyMMddhhmm)
PickupNumber		String	Yes	Not currently used
BarCodes	BarCode	Sub Node	Yes	
Туре		String	Yes	Transaction
CodeType		String	Yes	The bar code type: UPC
BarCodeData		String	Yes	The confirmation number to be encoded. BAR CODE IMAGE IS NOT PROVIDED BY THE POS.

#### **Concession Prices and Sales**

A list of concession items, Per Cap settings, and prices can be downloaded in XML format, from the theatre, using the following URL:

#### https://<Theatre RTN Number>.formovietickets.com:2235/concessionprices.xml

When selling concession sales it may be necessary to include sales tax in the <ChargeAmount> tag. Insert additional <PurchaseItem> tags if needed.

#### **Concession Sales – SalesTaxCheck – Sample Request:**

#### **Concession Sales – SalesTaxCheck – Sample Response:**

Node	Child Node	Туре	Required	Description <response></response>
Status		Integer	Yes	0 = success, or an Error Code
SalesTax		Decimal	Yes	The amount of sales tax on the items in the Request.

#### **Concession Sales – Purchase – Sample Request:**

```
<Request>
      <Version>1</version>
      <Command>Buy</Command>
      <Data>
            <Packet>
                  <PurchaseItems>
                        <PurchaseItem>
                               <ItemName>Candy Item</ItemName>
                               <Amount>1</Amount>
                        </PurchaseItem>
                  </PurchaseItems>
                  <Fees>
                        <TicketFee>0</TicketFee>
                        <TransactionFee>0</TransactionFee>
                        <Adjust>0</Adjust>
                  </Fees>
                  <Payments>
                        <Payment>
                               <Type>CreditCard</Type>
                               <Number>5499990123456781</Number>
                               <Expiration>0114</Expiration>
                               <AvsStreet>4 Baum</AvsStreet>
                               <AvsPostal>30329</AvsPostal>
                               <CID>123</CID>
                               <NameOnCard>RTS</NameOnCard>
                               <ChargeAmount>2.00</ChargeAmount>
                        </Payment>
                  </Payments>
            </Packet>
      </Data>
</Request>
```

#### **Concession Sales – Purchase – Sample Response:**

Node	Child Node	Туре	Required	Description <response></response>
Version		Integer	Yes	1
Code		Integer	Yes	-1
Packet	Response	Sub Node	Yes	
Code		String	Yes	0 = success, or an Error Code
ResponseText		String	Yes	ОК
TransactionID		String	Yes	Confirmation for purchase

## **Error Codes**

Error Code	Error Description
100	No data packet was decrypted (possible encryption error)
101	No <payment> nodes specified</payment>
102	Gift request received, but user does not have rights to sell gifts cards
103	Films request received, but user does not have rights to sell tickets
104	No films, gifts, or items in request
106	Invalid PerformanceID format
107	Could not find film for PerformanceID
108	No tickets for film in request
110	Auditorium is oversold
111	Charge amount does not match calculated amount by POS
113	Bad username or password
114	No gift card prefixes are configured
115	No gift purchase amount in request
116	POS could not allocate gift certificate number
117	Can't add points to a non registered card
118	Invalid gift card number
119	Unable to create HostedCheckout PaymentId
120	Invalid ProcessCompletePostData Format
121	Invalid HostedCheckout Processor
122	HostedCheckout Transaction Expired
123	MPS Payment Not Valid
124	HostedCheckout Purchase Failed
125	Invalid HostedCheckout PaymentId
126	Multiple Payment Validations Error
127	Charge Amount is Neg
128	Ticket fee item not configured
129	Extra fee item not configured
130	Adjust item not configured
131	Unknown Ticket Class In Request
132	Ticket class in not enabled for internet ticketing
133	Zero Priced Ticket in Request
134	Payments are specified during check sales tax request

135	No PickupNumber specified
500	POS could not allocate cash register control (possibly server too busy)
700	Unknown error during sale
701	Not enough money on gift card
702	Invalid credit card number/expiration, or card declined
703	Invalid performance
704	Ticket type is disabled
705	Ticket serial number file is invalid
706	Concession item not setup – check ticket/concession link items
707	Reserved seat sale failed – check the seating chart

# **Reserved Seating Codes**

Seat Code	Seat Description
0	Normal Seat
1	Handicapped Seat
2	Aisle (the aisle, NOT an aisle seat)
3	House Seat
4	Companion Seat
5	Pillar
6	Table
7	Beanbag
8	Loveseat
9	Rocker
10	Recliner

## Film and Show Bit Field Values

Info1	Setting
1	RTN Display
2	RTN Sell
4	Kiosk Display
8	No Passes
16	Dolby Digital
32	THX
64	DLP
128	Dubbed in English
256	Subtitled in English
512	DTS
1024	No Discounts
2048	Stadium Seating
4096	3D
8192	16MM
16384	35MM

Info2	Setting
1	Movietickets.com Display
2	Movietickets.com Sell
4	Rentrak Transfer
8	IMAX
16	Flat
32	Digital
64	Descriptive Video Service
128	Subtitled in French
256	Dubbed in French
512	French Language Film
1024	70MM
2048	Open Caption
4096	Closed Caption
8192	Special Advanced Screening
16384	Adults Only

Info3	Setting
1	Sign Display
2	NOT USED
4	NOT USED
8	Directors Hall
16	RWC
32	Reserved Seating
64	Gallery
128	Lux Level
256	Premier
512	Cine Capri
1024	Cine Art
2048	Showcase Art
4096	Surround Sound
8192	Scope
16384	DBOX
32768	PLF
65536	Dolby Atmos
131072	RealD 3D
262144	Sony 4K
524288	DTSX
1048576	Auro 3D
2097152	Fedelio
4194304	Captiview
8388608	Audio Description

Info4	Setting	
1	Reserved	