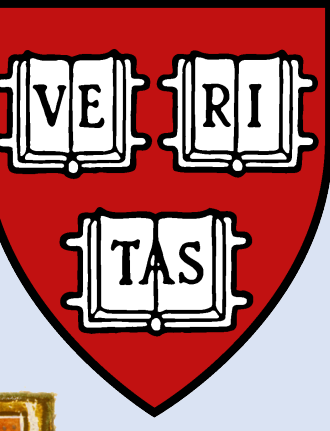


Mapping Legal Plunder in Late Medieval Italy

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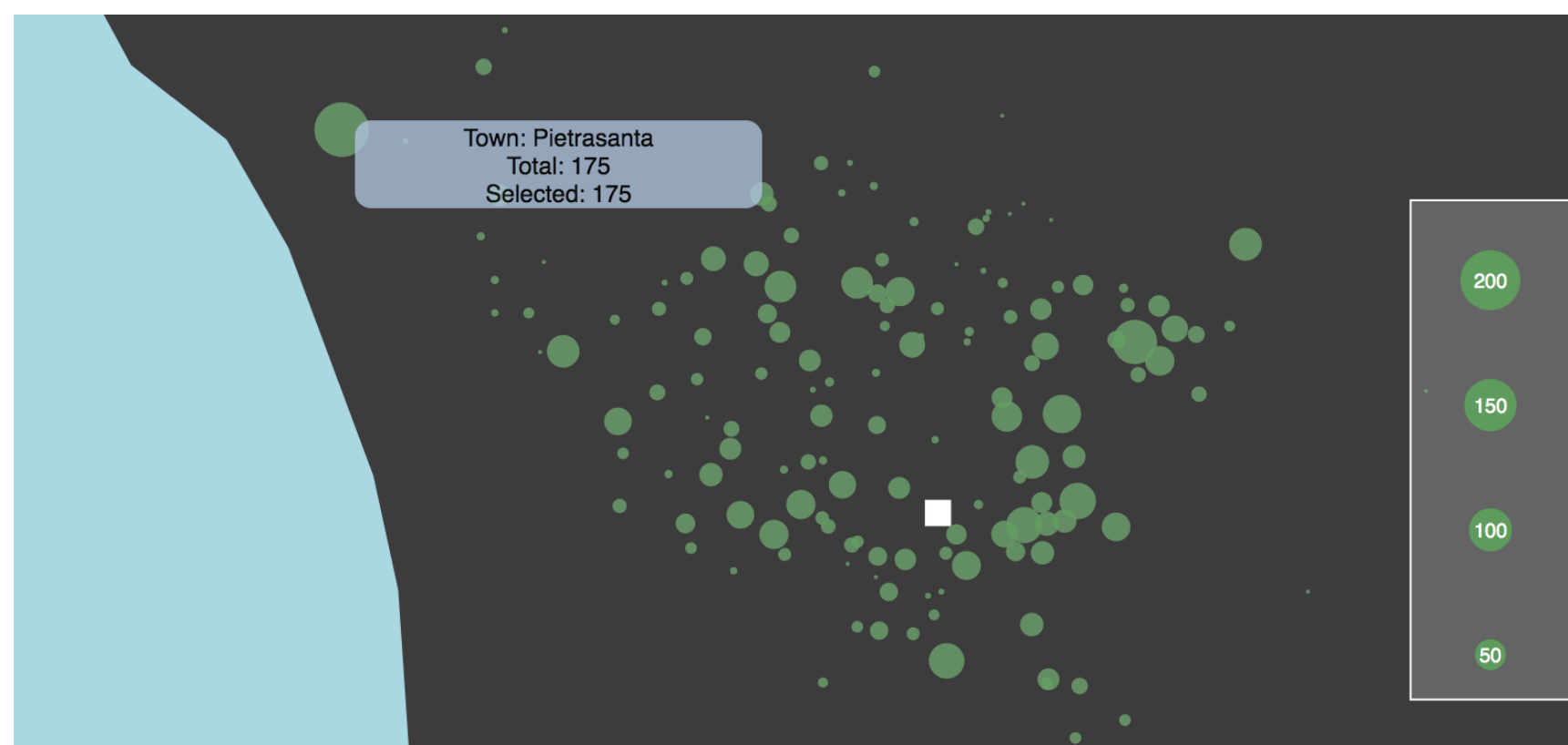
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Documentary Archaeology of Late Medieval Europe (DALME)

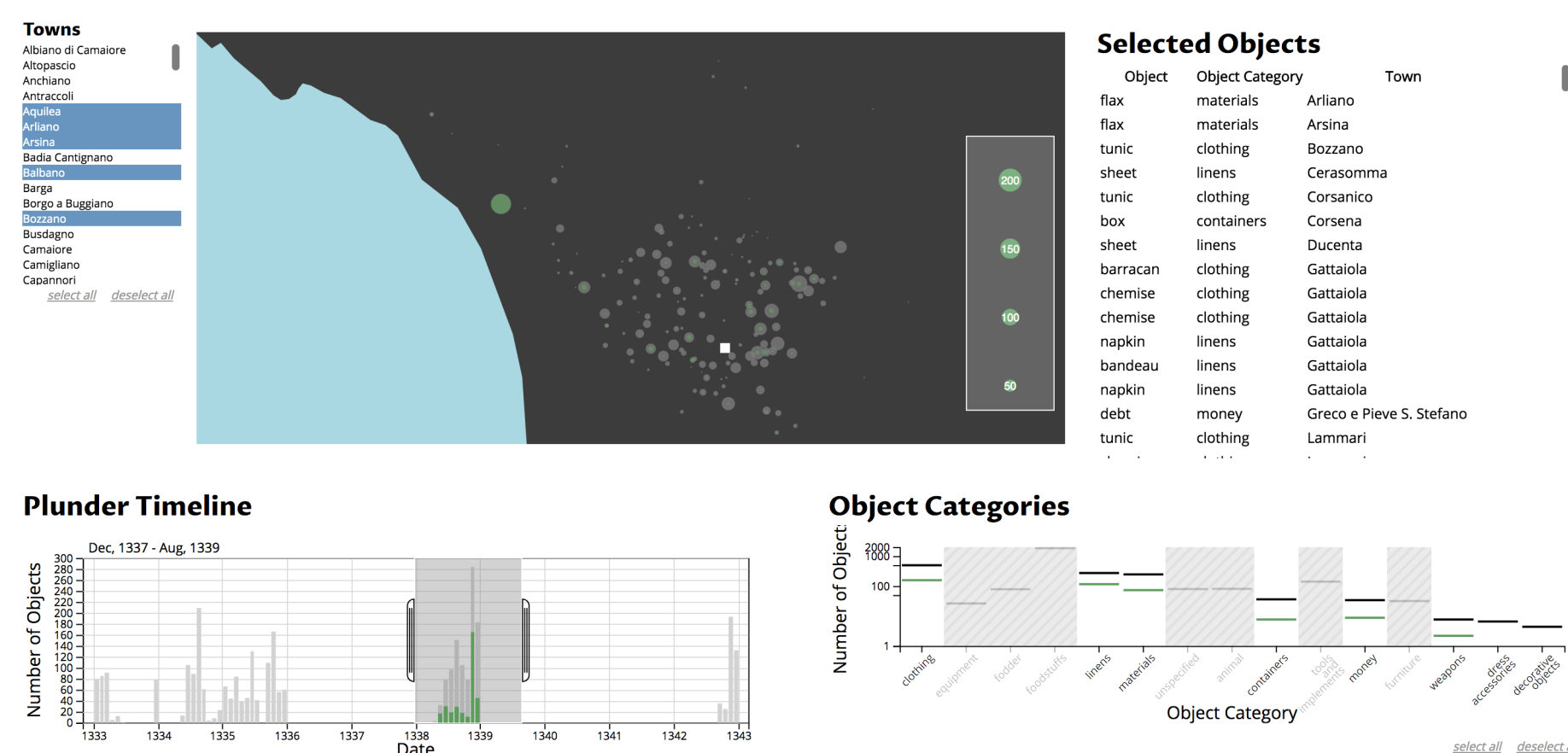
- Online database focused on a corpus of household inventories – lists of objects identified during legal proceedings
- No specialized standards exist for documentary archaeologies – *documents often published without tools necessary for their systematic study*
- Our particular dataset focuses on records of legal plunder in late medieval Lucca, Italy

Map visualization



- Since each record in the database contains geographical coordinates, we wanted to mark all of the records on a map of the region
- Each *town* is marked first as a grey circle, where the radius is proportional to the square root of the total number of records collected from that town in the entire dataset
- Each *town* is then marked again as a green circle, where the radius of the green circle is proportional to the square root of the number of records present in the current filtered selection (see interactive cross-filtering and filtering subsections)
- Tool tip provides *town name*, *number of total records*, and *number of actively selected records*

Interactive cross-filtering



- Working with our collaborator, identified three separate ways we would want to be able to filter records: (1) by town, (2) by data, (3) by item category
- Importantly, might want to filter in multiple ways *simultaneously*
- Thus, we implemented *interactive cross-filtering*
- When we change the selection according to one field, we want to interactively display how this changes the selection in other fields
- Brushing and clicking to select on multiple sub-plots

By integrating a set of interactive filters for exploratory data analysis with a cartographic visualization, we create a tool for documentary archaeologists to understand a large corpus of household inventories from late medieval Italy.

QR Code links to our project page:

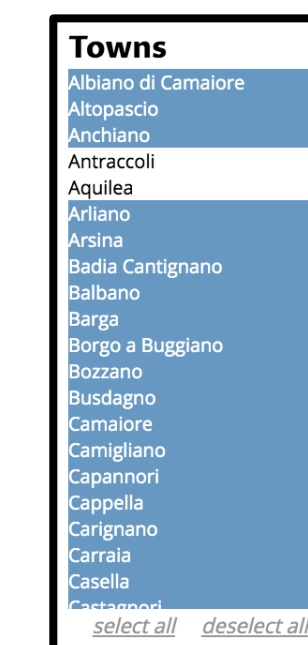
<https://cse512-19s.github.io/FP-Mapping-Legal-Plunder>

Code repository:

<https://github.com/cse512-19s/FP-Mapping-Legal-Plunder>



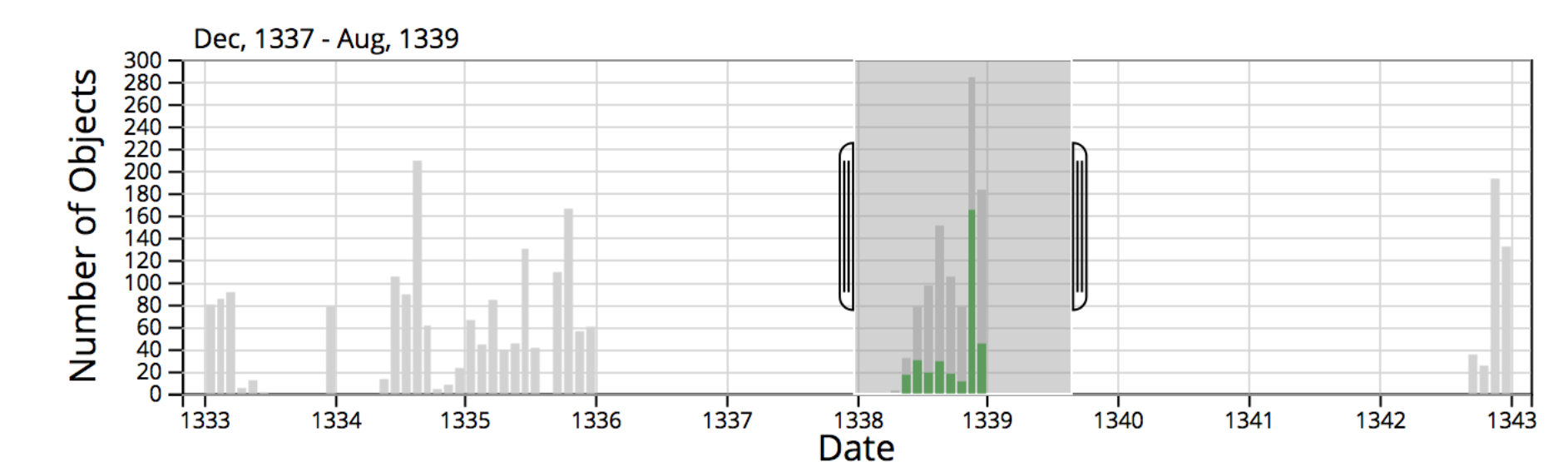
Filtering by town



- List of names of all towns in database
- Highlighted (blue) when selected
- No highlighting when deselecting
- Upon selection, only records in the active set will be highlighted in the other data views (i.e. colored green on the two histograms and on the map)

Filtering by timeline

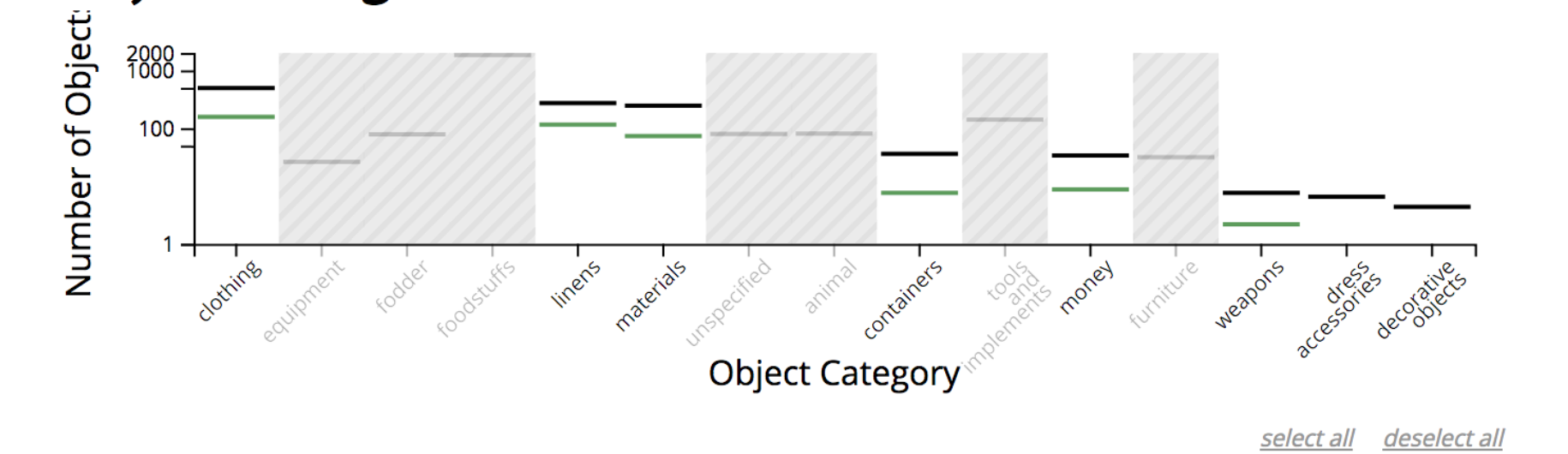
Plunder Timeline



- Histogram displays number of records per month over time range of data
- Brushing on timeline highlights only records from relevant time range on this sub-visualization, as well as on map and object category histogram

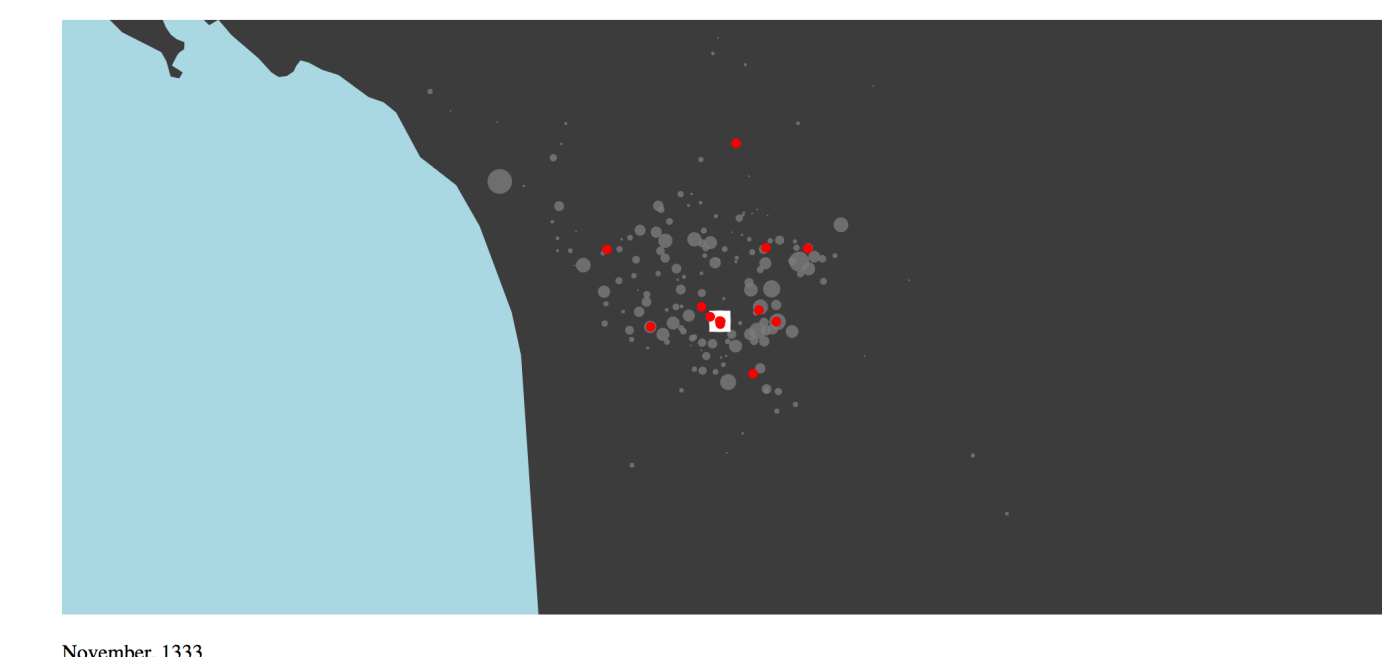
Filtering by object category

Object Categories



- Specific object categories can be selected/deselected by clicking directly on the bars in the object category histogram
- Selected bars outlined in red, deselected outlined in gray
- We see that the *vast majority* of plundered objects were food

Animating flow of wealth



- Every 50 ms we *pull a new legal plunder record* sequentially from the dataset, *create a circle* at the geographic location of the former owner, *linearly interpolate* the circle between this location and the location of the new owner, then *remove* the circle
- Large directed graphs tend to be hard to visualize statically
- By animating, we can easily see that plundered wealth tends to flow *into Lucca from the surrounding towns*