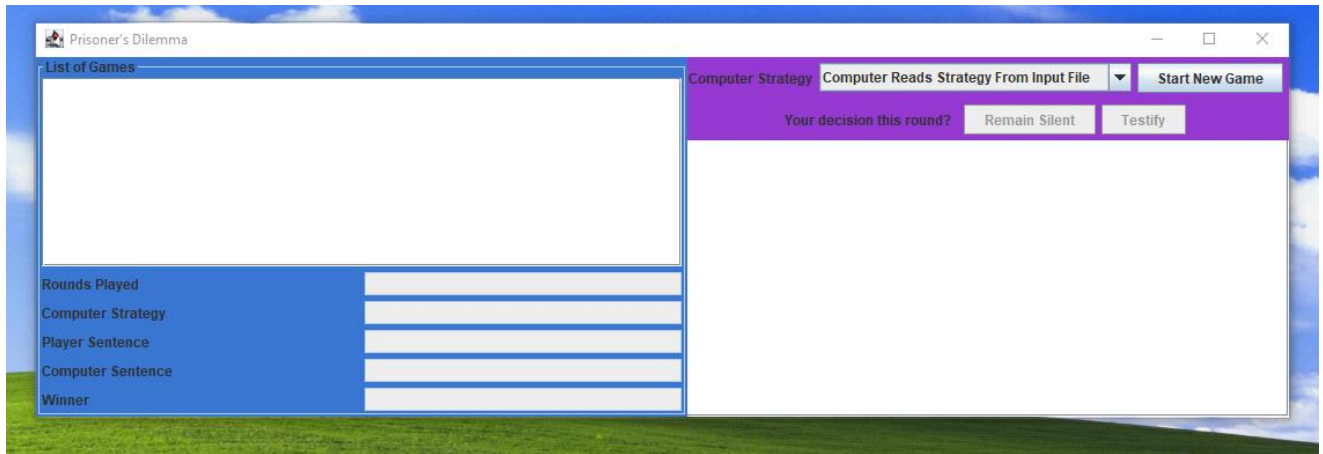
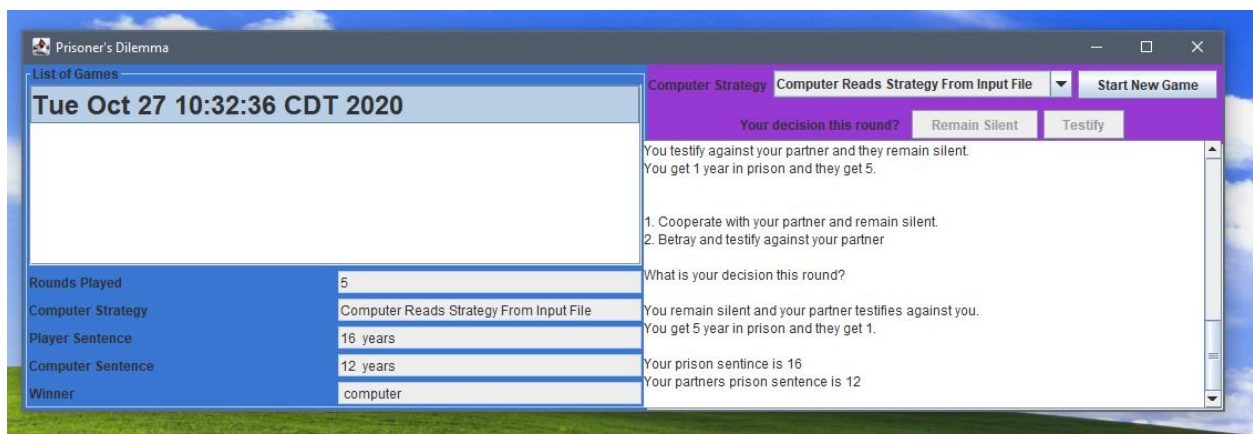


## Prisoner's Dilemma GUI Game

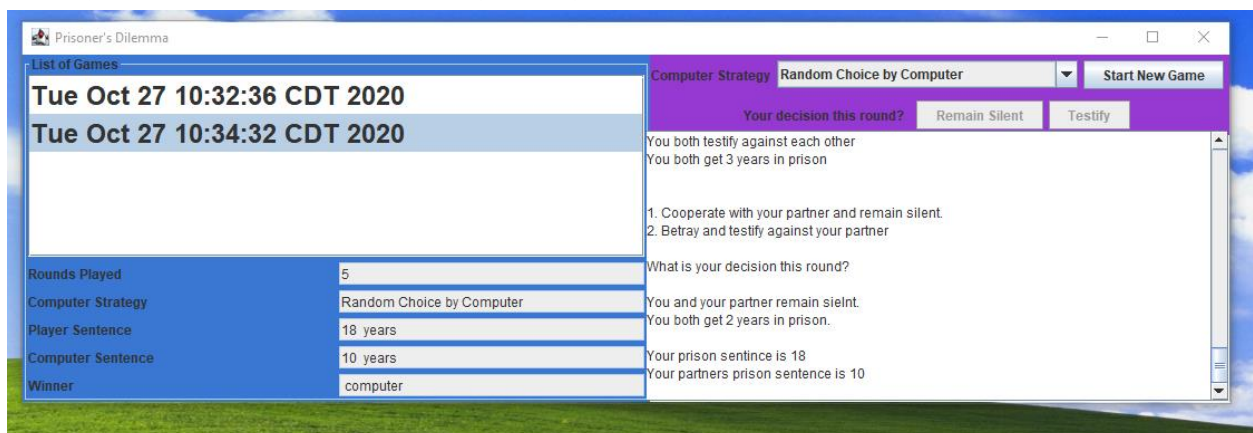
No data entered yet, just run program



User press button "Start New Game," Computer Strategy "Computer Reads Strategy From Input File." User press buttons "Remain Silent" and "Testify."



User pressed "Start New Game" and will start another game. The list of the games will be displayed and the top left. The Computer Strategy has been changed to "Random Choice by Computer"



# Prisoner's Dilemma GUI Game

Lets play one more game, Computer Strategy is "Tit-For-Tat."

List of Games	
Tue Oct 27 10:32:36 CDT 2020	
Tue Oct 27 10:34:32 CDT 2020	
Tue Oct 27 10:39:40 CDT 2020	

Rounds Played	5
Computer Strategy	Tit-For-Tat
Player Sentence	14 years
Computer Sentence	14 years
Winner	none!

Computer Strategy: Tit-For-Tat [Start New Game]

Your decision this round? [Remain Silent] [Testify]

You testify against your partner and they remain silent.  
You get 1 year in prison and they get 5.

1. Cooperate with your partner and remain silent.  
2. Betray and testify against your partner

What is your decision this round?

You remain silent and your partner testifies against you.  
You get 5 year in prison and they get 1.  
Your prison sentence is 14  
Your partners prison sentence is 14