

Color component	$\mathbf{c}_i^{\text{base}}$	$\mathbf{c}_i^{\text{tex}}(u, v) = 0$	$\mathbf{c}_i^{\text{base}}$	$\mathbf{c}_i^{\text{tex}}(u, v)$	$\mathbf{c}_i^{\text{base}}$	$\mathbf{c}_i^{\text{tex}}(u, v)$
Alpha value	$\alpha_i^{\text{tex}}(u, v)$	$\alpha_i^{\text{tex}}(u, v)$	$\alpha_i$	$\alpha_i$	$\alpha_i^{\text{tex}}(u, v)$	$\alpha_i^{\text{tex}}(u, v)$
Reconstructs high frequency textures	Yes	No	No	Yes	Yes	Yes