

Dynamics of co-adaptation and multi-agent learning

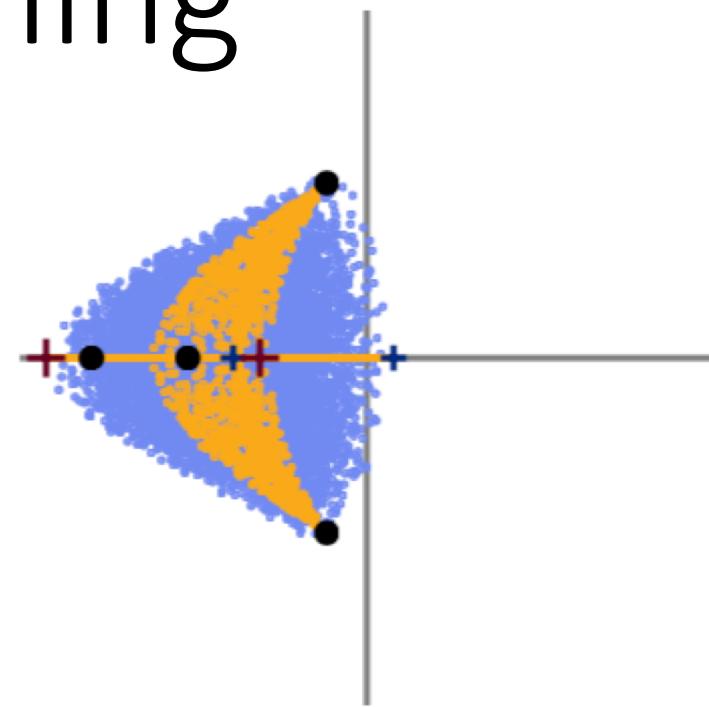
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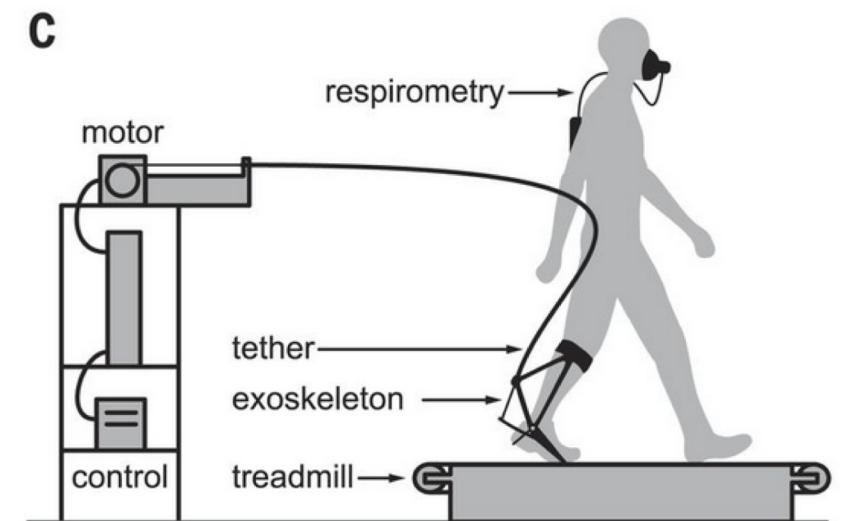
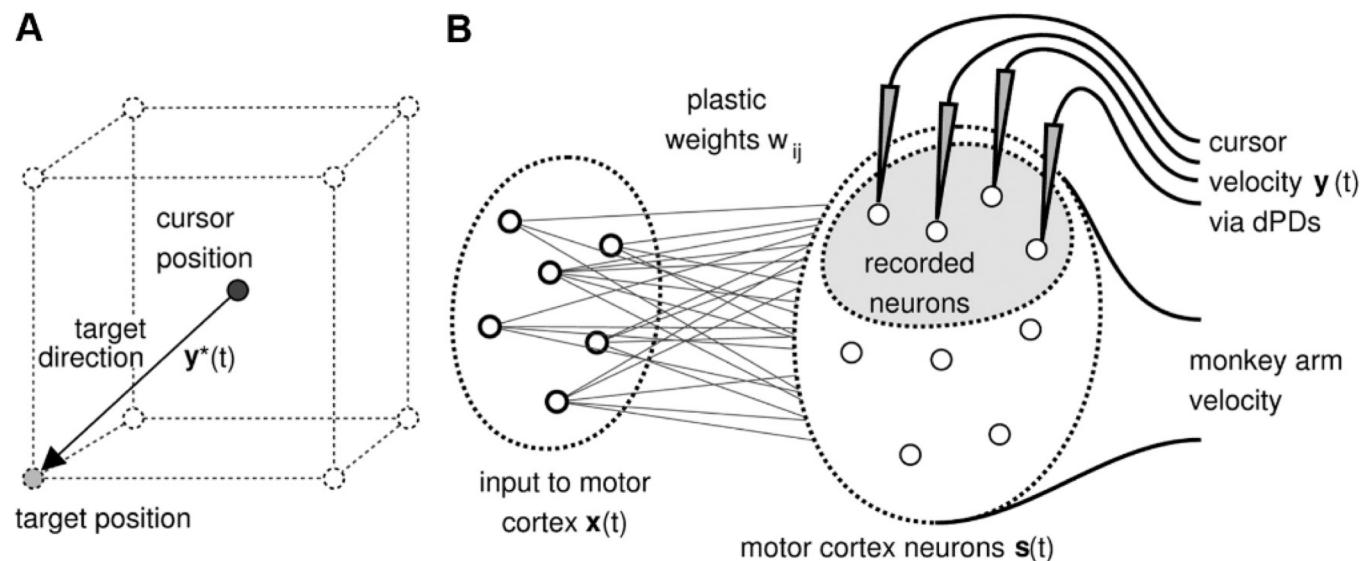
Dan Calderone

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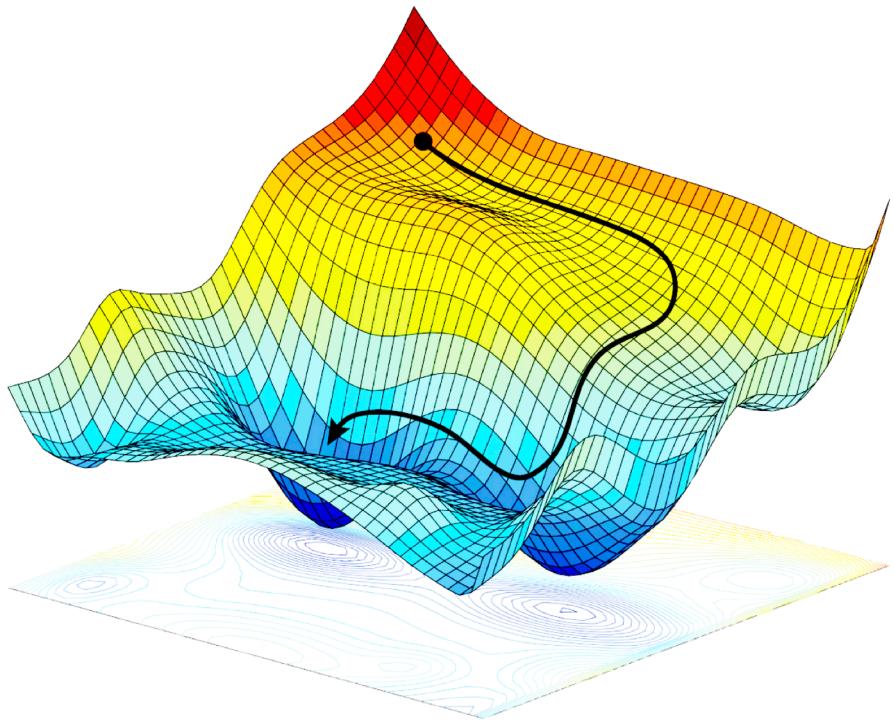
Co-adaptation and learning



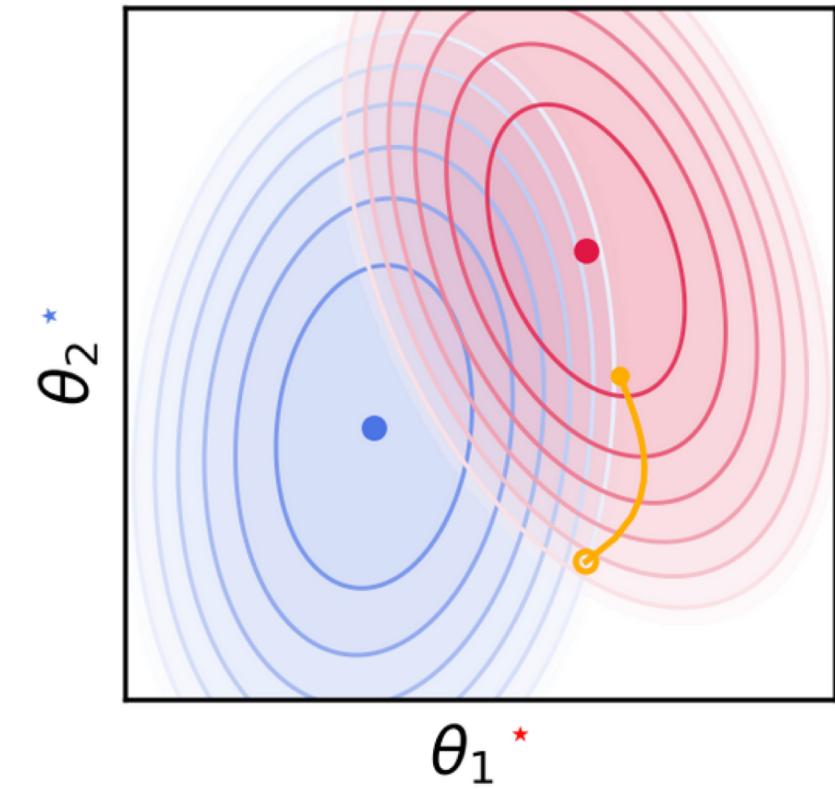
Legenstein, Chase, Schwartz, Maass. A reward-modulated hebbian learning rule can explain experimentally observed network reorganization in a brain control task. *Journal of Neuroscience*. 2010

Zhang, Fiers, Witte, Jackson, Poggensee, Atkeson, Collins. Human-in-the-loop optimization of exoskeleton assistance during walking. *Science*. 2017

Optimization landscape

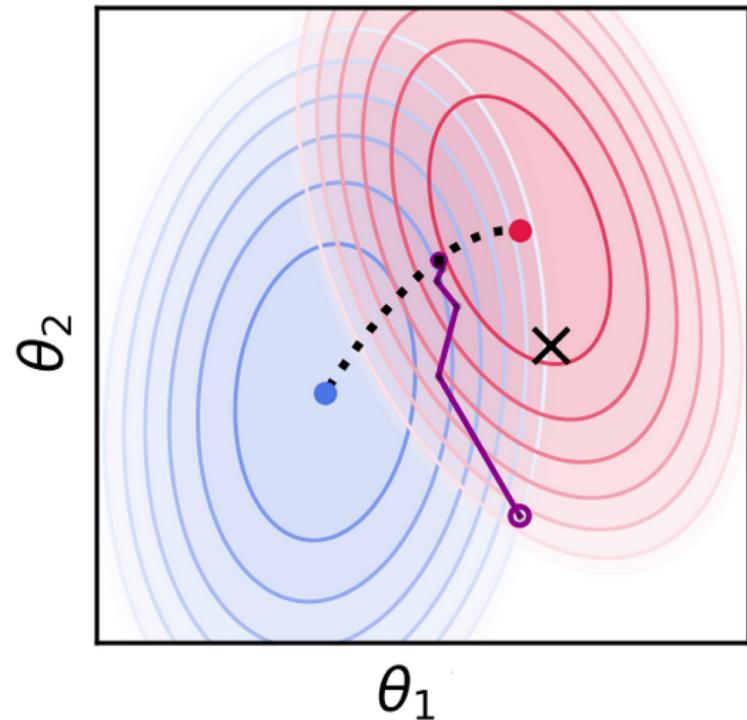


$$\min_{\theta} f(\theta)$$

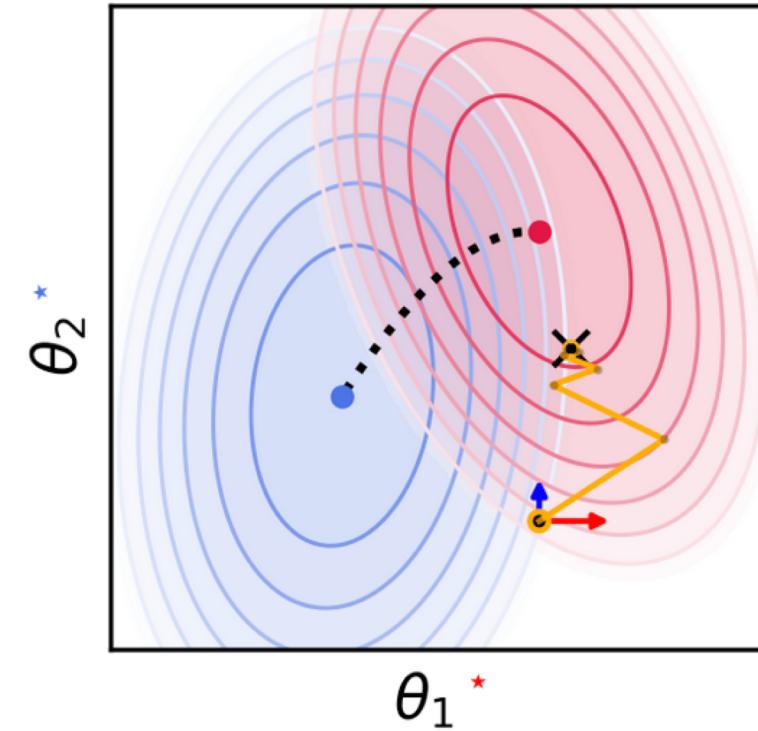


$$\min_{\theta_1} f_1(\theta_1, \theta_2), \min_{\theta_2} f_2(\theta_1, \theta_2)$$

Decision subspace



$$\min_{\theta_1, \theta_2} f(\theta_1, \theta_2)$$



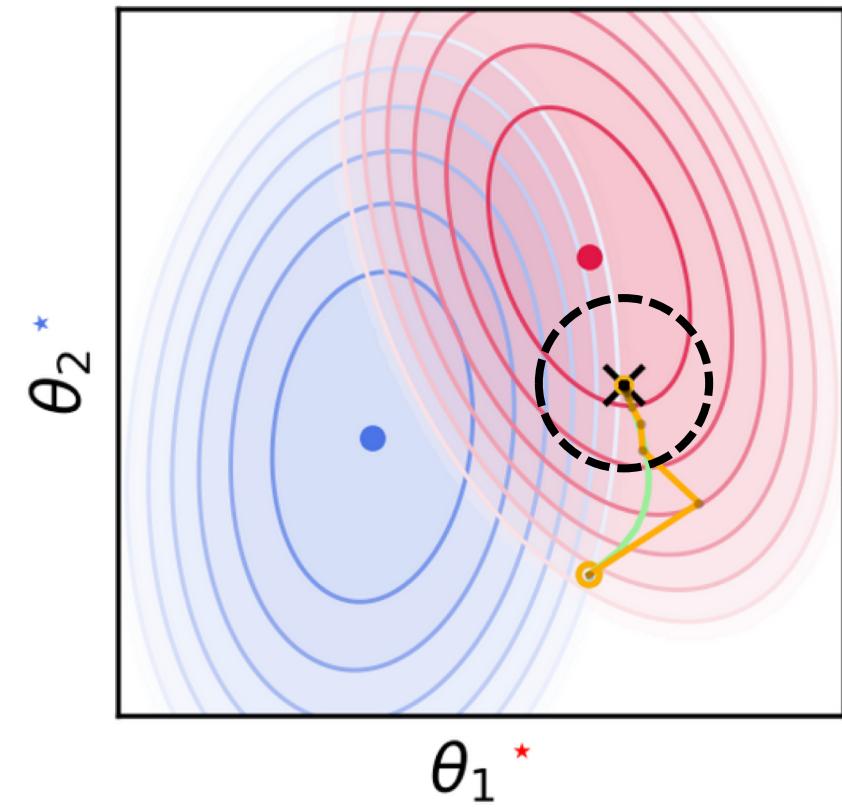
$$\min_{\theta_1} f_1(\theta_1, \theta_2), \min_{\theta_2} f_2(\theta_1, \theta_2)$$

Simultaneous gradient descent

$$\theta_1^+ = \theta_1 - \gamma_1 \frac{\partial}{\partial \theta_1} f_1(\theta_1, \theta_2)$$

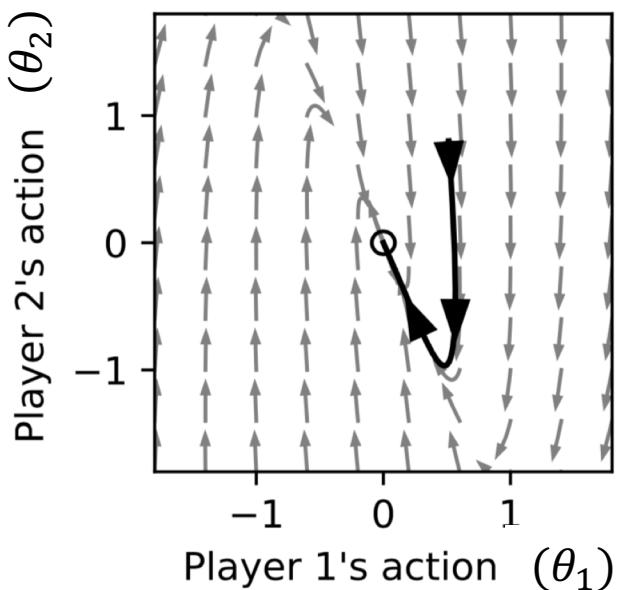
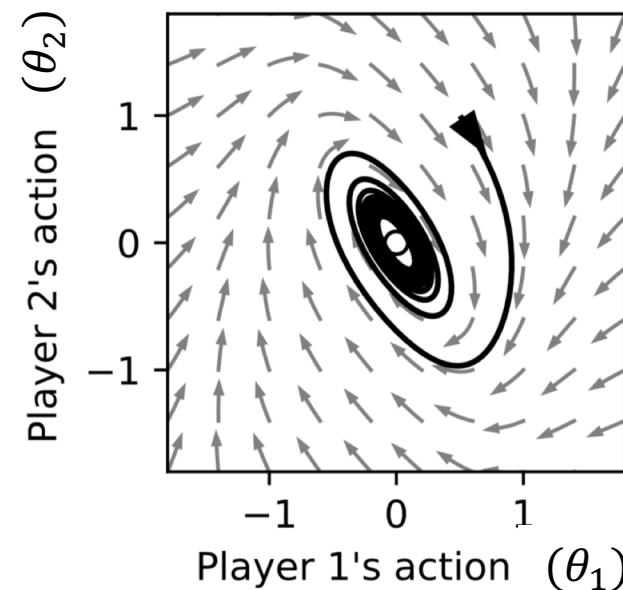
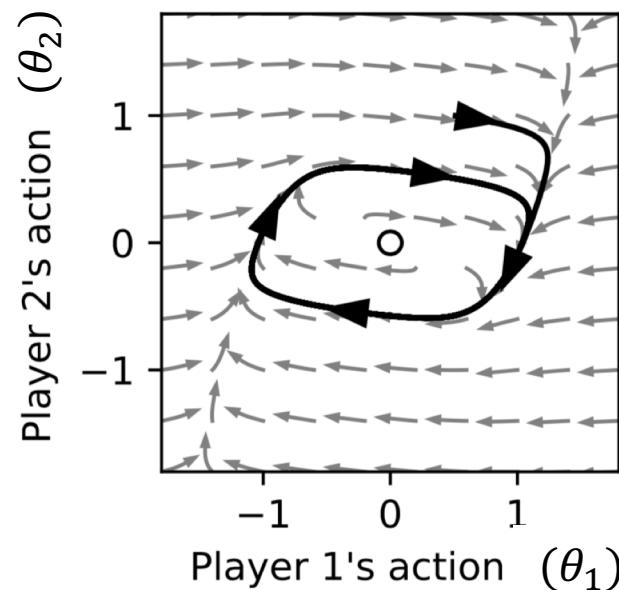
$$\theta_2^+ = \theta_2 - \gamma_2 \frac{\partial}{\partial \theta_2} f_2(\theta_1, \theta_2)$$

$$\dot{\theta} = \gamma g(\theta)$$



Effects of learning rates

- ▶ $R_1(\theta_1, \theta_2) = \frac{1}{4}\theta_1^4 - \frac{1}{2}\theta_1^2 - \theta_1\theta_2$
- ▶ $R_2(\theta_1, \theta_2) = \frac{1}{2}\theta_2^2 + 2\theta_1\theta_2$



Stability of learning dynamics

Linearized dynamics about fixed point:

$$\dot{\theta} = J(\tilde{\theta})\theta,$$

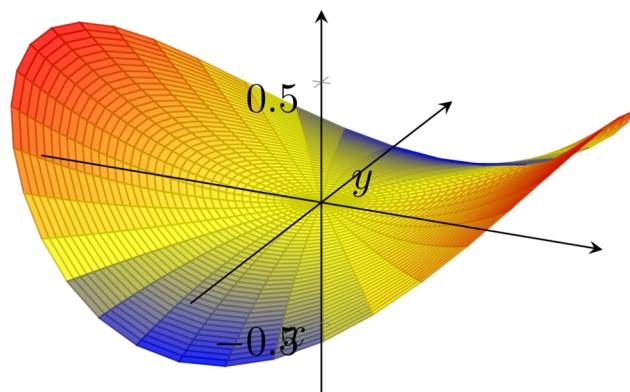
Matrix with block structure

$$g(\tilde{\theta}) = 0, \quad J(\tilde{\theta}) = \begin{bmatrix} J_{11} & J_{12} \\ J_{21} & J_{22} \end{bmatrix}$$

Classes of games



Adversarial / zero-sum

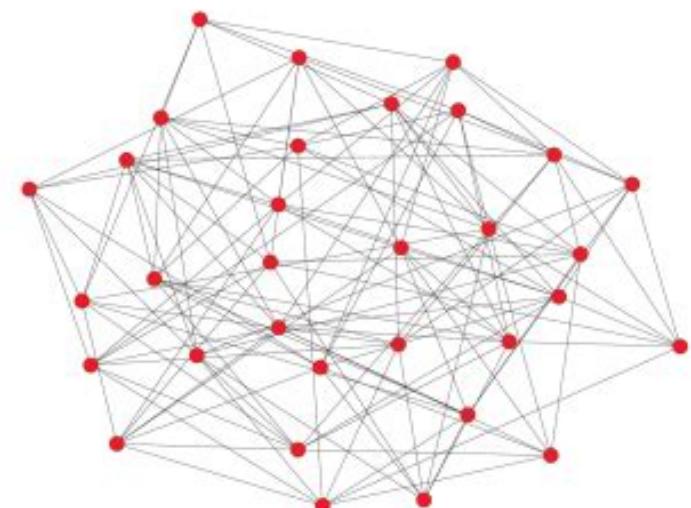


$$\min_{\theta_1} f(\theta_1, \theta_2)$$

$$\max_{\theta_2} f(\theta_1, \theta_2)$$

Von Neumann, Morgenstern. Theory of
games and economic behavior.
Princeton university press; 1953.

Potential game

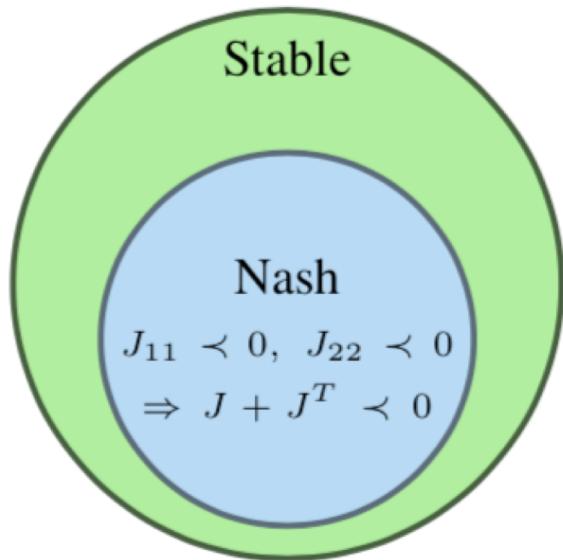


Monderer, Shapley.
Potential Games. 1996

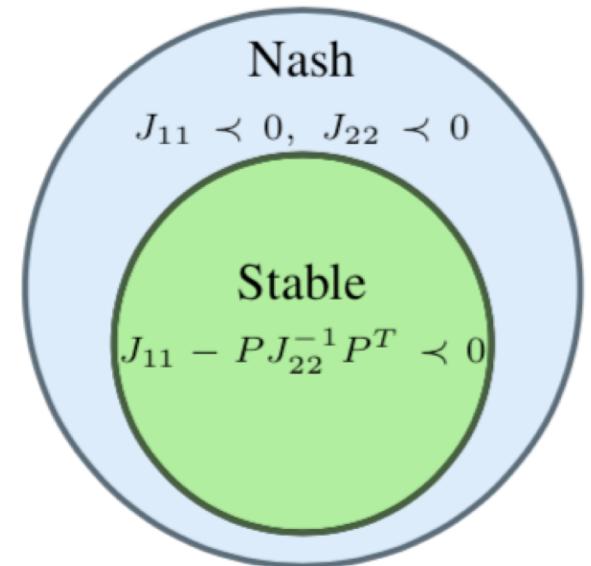
Relationship between stability and optimality



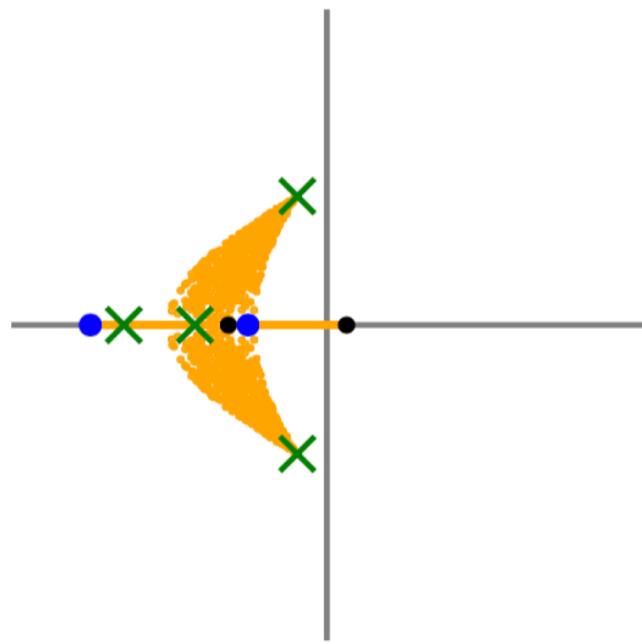
Adversarial



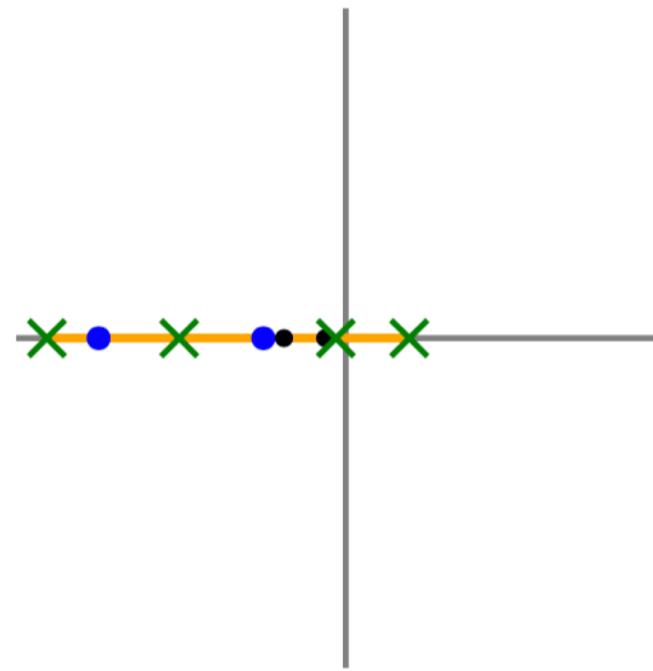
Potential



Eigenstructure



$$\begin{bmatrix} A & B \\ -B^T & C \end{bmatrix}$$



$$\begin{bmatrix} A & B \\ B^T & D \end{bmatrix}$$

Order of play



Simultaneous

$$\begin{aligned}\mathbf{x}_1^* &\in \arg \min \mathbf{f}_1(\mathbf{x}) \\ \mathbf{x}_2^* &\in \arg \min \mathbf{f}_2(\mathbf{x})\end{aligned}$$

Leader-follower

$$\begin{aligned}\mathbf{x}_1^* &\in \arg \min \mathbf{f}_1(\mathbf{x}_1, \boldsymbol{\xi}_1(\mathbf{x})) \\ \boldsymbol{\xi}_1(\mathbf{x}) &\in \arg \min \mathbf{f}_2(\mathbf{x}) \\ \mathbf{x}_2^* &\in \arg \min \mathbf{f}_2(\mathbf{x})\end{aligned}$$

Leader-leader

$$\begin{aligned}\mathbf{x}_1^* &\in \arg \min \mathbf{f}_1(\mathbf{x}_1, \boldsymbol{\xi}_1(\mathbf{x})) \\ \boldsymbol{\xi}_1(\mathbf{x}) &\in \arg \min \mathbf{f}_2(\mathbf{x}) \\ \mathbf{x}_2^* &\in \arg \min \mathbf{f}_2(\boldsymbol{\xi}_2(\mathbf{x}), \mathbf{x}_2) \\ \boldsymbol{\xi}_2(\mathbf{x}) &\in \arg \min \mathbf{f}_1(\mathbf{x})\end{aligned}$$

Thank you!