

<b>TASK 1: FEISTEL STRUCTURE CIPHER DESIGN – DES [40 MARKS]</b>	<b>2</b>
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## TASK 1: FEISTEL STRUCTURE CIPHER DESIGN – DES [40 MARKS]

### TEST [15 MARKS]

Test with the values below, this should generate the example we showed in the class (**page 25 of the slides**), encrypted and then decrypted to verify correctness. Show the value of the output at each round, like the table at page 25 of the slides.

Plaintext:	02468aceeca86420
Key:	0f1571c947d9e859
Ciphertext:	da02ce3a89ecac3b

#### Round | Ciphertext

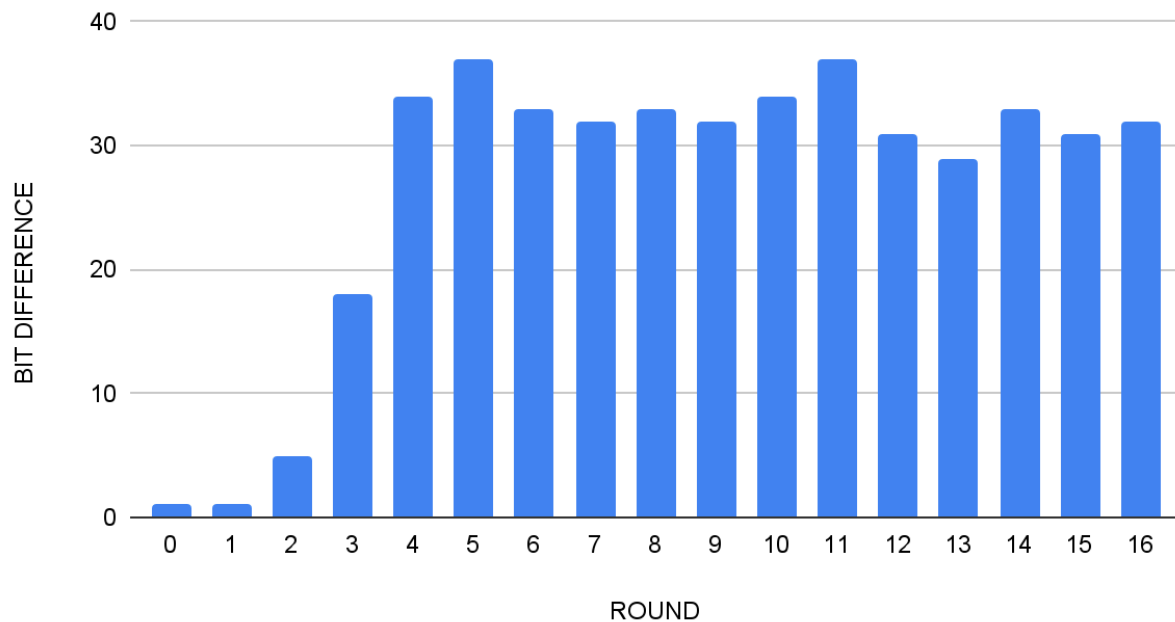
1	3CF03C0FBAD22845
2	BAD2284599E9B723
3	99E9B7230BAE3B9E
4	0BAE3B9E42415649
5	4241564918B3FA41
6	18B3FA419616FE23
7	9616FE2367117CF2
8	67117CF2C11BFC09
9	C11BFC09887FBC6C
10	887FBC6C600F7E8B
11	600F7E8BF596506E
12	F596506E738538B8
13	738538B8C6A62C4E
14	C6A62C4E56B0BD75
15	56B0BD7575E8FD8F
16	DA02CE3A89ECAC3B

## TASK 2 : DIFFUSION AND CONFUSION – SPAC AND SKAC ANALYSIS [40 MARKS]

ROUND	RESULT 1	RESULT 2	BIT DIFFERENCE
round 0	02468aceeca86420	12468aceeca86420	1
round 1	3CF03C0FBAD22845	3CF03C0FBAD32845	1
round 2	BAD2284599E9B723	BAD3284539A9B7A3	5
round 3	99E9B7230BAE3B9E	39A9B7A3171CB8B3	18
round 4	0BAE3B9E42415649	171CB8B3CCACA55E	34
round 5	4241564918B3FA41	CCACA55ED16C3653	37
round 6	18B3FA419616FE23	D16C3653CF402C68	33
round 7	9616FE2367117CF2	CF402C682B2CEFBC	32
round 8	67117CF2C11BFC09	2B2CEFBC99F91153	33
round 9	C11BFC09887FBC6C	99F911532EED7D94	32
round 10	887FBC6C600F7E8B	2EED7D94D0F23094	34
round 11	600F7E8BF596506E	D0F23094455DA9C4	37
round 12	F596506E738538B8	455DA9C47F6E3CF3	31
round 13	738538B8C6A62C4E	7F6E3CF34BC1A8D9	29
round 14	C6A62C4E56B0BD75	4BC1A8D91E07D409	33
round 15	56B0BD7575E8FD8F	1E07D4091CE2E6DC	31
round 16	DA02CE3A89ECAC3B	057CDE97D7683F2A	32

It

## BIT DIFFERENCE vs. ROUND (SPAC)

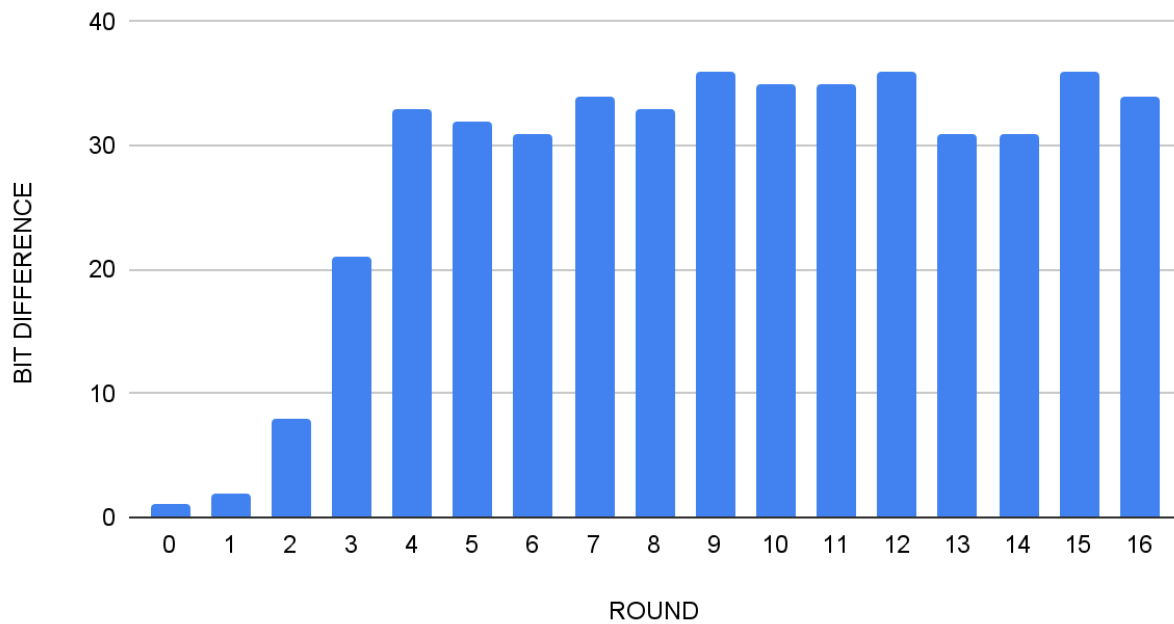


The plaintexts fed are 64 bits long, so the avalanche effect of flipping around 50% of bits (32) seems to kick in at around round 4. It seems like this is actually faster than average (50% at around round 5 to 6?), but it satisfies the criterion. Notably, I expected the graph to be more logarithmic in nature, and that the difference would only increase and never decrease over rounds, but that appears to not be the case.

ROUND	RESULT 1	RESULT 2	BIT DIFFERENCE
0	133457799BBCDFF1	933457799BBCDFF1	1
1	3CF03C0F86DFB8BA	3CF03C0F869FB8FA	2
2	86DFB8BA617F198E	869FB8FA25761D8F	8
3	617F198E7B12F51D	25761D8F9ABF7DF5	21
4	7B12F51D66EC473D	9ABF7DF51B37F27D	33
5	66EC473DD09ABE4F	1B37F27DD482E5BA	32
6	D09ABE4FC1B416FE	D482E5BAB94267F0	31
7	C1B416FE323B3287	B94267F09C36183C	34
8	323B32877C81DE29	9C36183C58FC1563	33
9	7C81DE2920822D7C	58FC1563536ECFA1	36
10	20822D7C392C5FE6	536ECFA17DFE0804	35

11	392C5FE6BAD15117	7DFE080461FA84E6	35
12	BAD151174F05E89A	61FA84E6F13D7A3C	36
13	4F05E89AC5C96BCB	F13D7A3C1DA48983	31
14	C5C96BCB61392A95	1DA48983A325E78A	31
15	61392A95F03F95B0	A325E78ABEEBE90F	36
16	69703930BBE6D0CA	2AE2C3EAC5ED2CE8	34

## BIT DIFFERENCE vs. ROUND (SKAC)



Similar results for the key criterion as well: we see the avalanche of 50% flip comes in at about round 4.