Bradley Chester

 San Diego, CA
 ☑ bradleychester102@gmail.com
 ┗ (619) 379-8902
 in bradley-chester
 ♠ bchester102

Education _____

University of California, San Diego, Computer Science

Oct 2020 - June 2024

- Coursework: Software Engineering, Computer Architecture, Computer **Graphics, Operating Systems**
- Awards: Chancellor's Scholar, Provost Honors

Skills

Languages: C, C++, Python

Tools: Visual Studio, Linux, Github, STM8 SPL, Raspberry Pi, GDB

Certifications: Amateur Radio Technician License

Experience _____

ZUM Radio, Software Developer

- Developed firmware in C for a custom STM8 board
- Saved company thousands of dollars by moving from a proprietary compiler to an open source compiler
- Designed and implemented custom data transfer protocol based on I2C between microprocessor and Raspberry Pi
- Investigated bugs using oscilloscopes and fixed hardware problems with soldering
- Used Github to keep track of changes and daily progress

University of California, San Diego, Student Mentor

- Mentored a group of six students, in charge of guiding them on what it's like to be a Computer Science student at UCSD
- Worked lab hours where I helped students with introductory CS lab assignments and later on students' personal projects
- Built a sense of community among incoming students to UCSD in order to promote a sense of belonging

San Diego, CA July 2023 – Sept 2023

2 months

San Diego, CA July 2022 - Sept 2022 2 months

Projects _____

Image Raytracer Mar 2024

- Designed and implemented in C++ without graphics libraries
- Facilitated cross platform compilation so program worked on both MacOS and Windows
- Tools Used: C++, Visual Studio

Smart Task Management App

Dec 2022

- Developed for a Software Engineering class in a group of 9
- Responsible for the DevOps experience using Github Actions
- Designed test suites for the application using Jest and Puppeteer
- Deployed application using Electron.js
- Tools Used: HTML, CSS, JavaScript, Jest, Puppeteer, Electron.js