Bradley Chester

♦ San Diego, CA☑ bradleychester102@gmail.com६ (619) 379-8902in bradley-chester♠ bchester102

Education

BS University of California, San Diego, Computer Science

Oct 2020 - June 2024

- . CDA-36
- Coursework: Software Engineering, Algorithm Design and Analysis, Computer Architecture, Computer Graphics, Operating Systems, Database System Principles, Programming Language Principles, Computer Security
- Awards: Chancellor's Scholar, Provost Honors

Skills _____

Languages: C, C++, Python, Java, JavaScript

Tools: Visual Studio, Linux, Github, STM8 SPL, Raspberry Pi, GDB

Certifications: Amateur Radio Technician License

Experience _____

ZUM Radio, Software Developer

San Diego, CA

- Developed firmware in C for a custom STM8 board
- Designed and implemented custom data transfer protocol based on I2C between microprocessor and Raspberry Pi
- Used Github to keep track of changes and daily progress

University of California, San Diego, Student Tutor

San Diego, CA

- Mentored a group of six students, in charge of guiding them on what it's like to be a Computer Science student at UCSD
- Worked lab hours where I helped students with introductory CS lab assignments and later on students' personal projects
- Built a sense of community among incoming students to UCSD in order to promote a sense of belonging

Projects _____

Custom CPU Design and Implementation

June 2024

- Designed a CPU instruction set from scratch to solve specific problems
- Implemented using FPGA design software
- Created assembler for assembly-like language
- Tools Used: SystemVerilog, Quartus, Modelsim, C, Python

Smart Task Management App

Dec 2022

- Developed for a Software Engineering class in a group of 9
- Responsible for the DevOps experience using Github Actions
- Designed test suites for the application using Jest and Puppeteer
- Deployed application using Electron.js
- Tools Used: HTML, CSS, JavaScript, Jest, Puppeteer, Electron.js