

<p style="text-align: center;"><b>MAD2</b> Diploma in IT Year 2 (2018) Semester 4</p>	Week <b>2</b>
	<b>3 hours</b>
<b>Practical 2: Swift Classes</b>	

## Objectives

At the end of this practical exercise, the students should be able to:

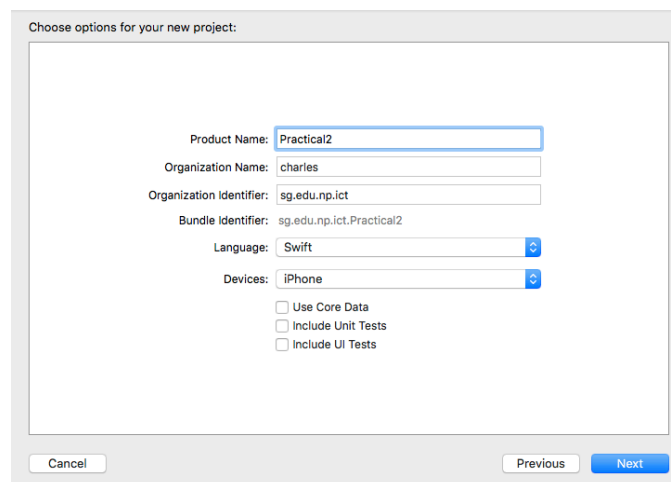
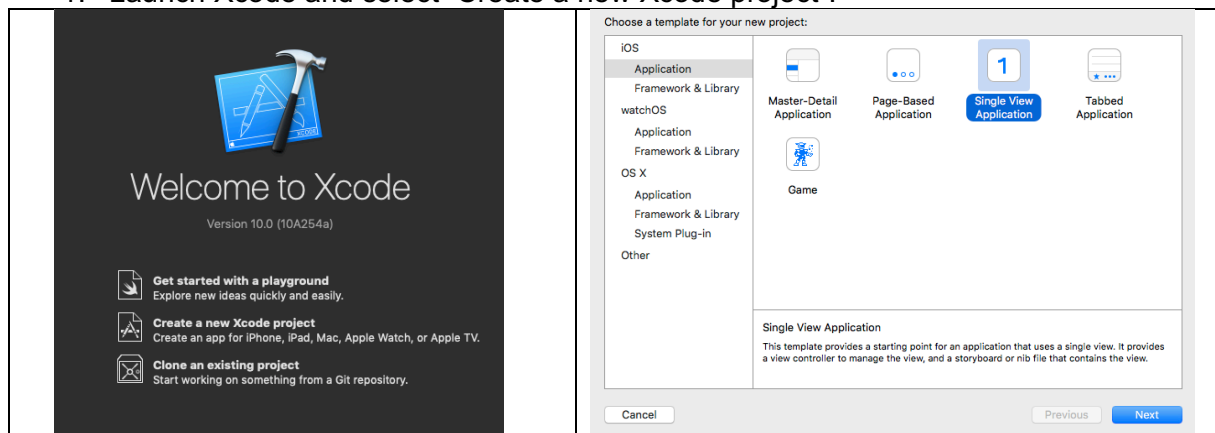
- ◆ Define and implement a Swift class
- ◆ Write and compile a Swift program

### IMPORTANT

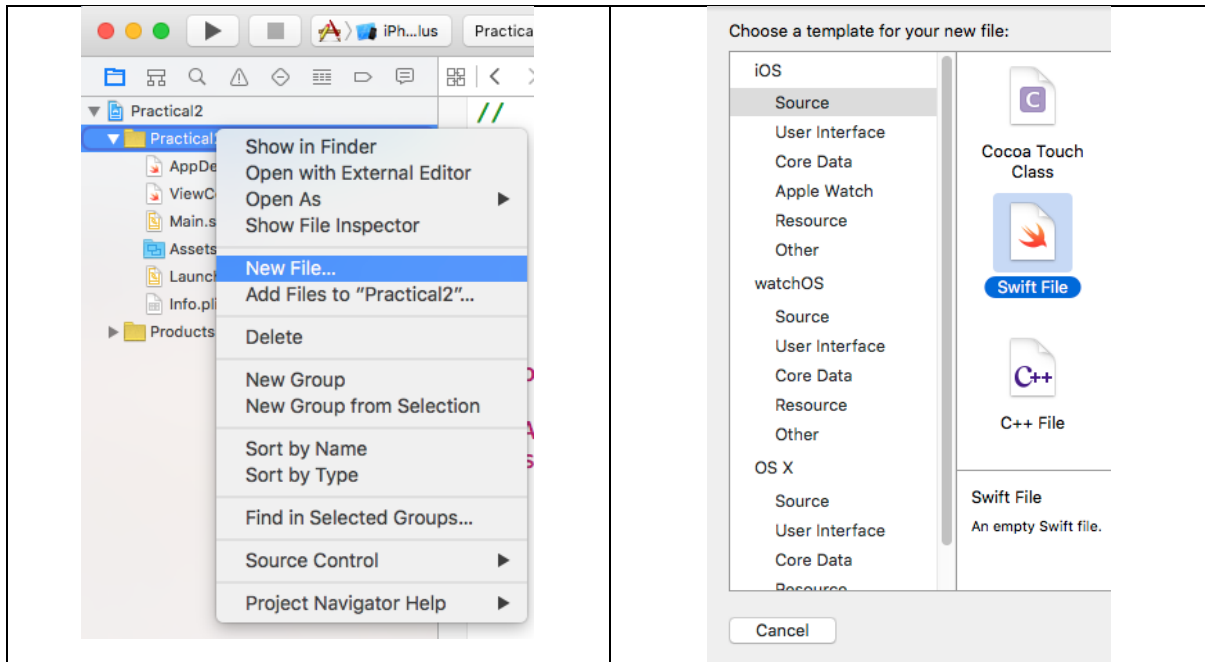
- Continue working on the project file you created in the last practical session.
- At the end of the session, copy this folder (all your work) to MAD2 network folder so that your tutor may assess your work.
- The path of MAD2 network folder is `\\ictspace.ict.np.edu.sg\MAD2`

## Example 1

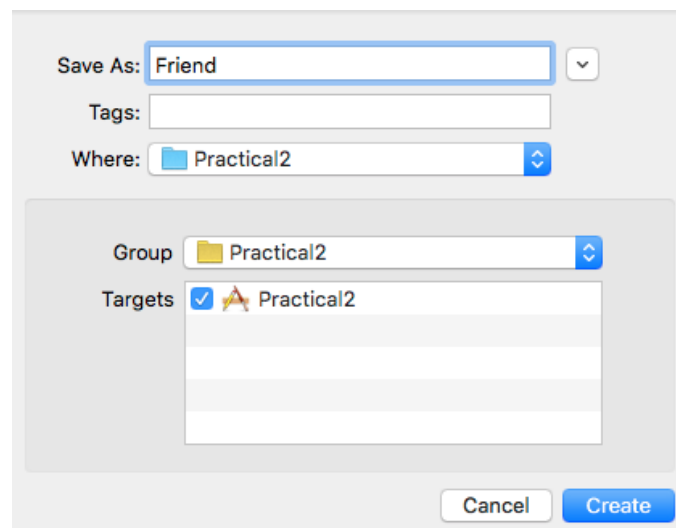
1. Launch Xcode and select “Create a new Xcode project”.



2. File\New\New File and choose “Swift File”, make sure the file is in the Practical 2 folder. Click Next.



3. Enter the details as shown below.



4. Click Create to save the files in the current project folder.

## Example 2

1. Create a Friend class with the following properties: firstName, lastName & age. Add an initializer in the Friend class.

```
import Foundation

class Friend {
    var firstName:String = ""
    var lastName: String = ""
    var age:Int = 0

    var description:String = ""

    init(firstname:String, lastname:String, age:Int) {
        self.firstName = firstname
        self.lastName = lastname
        self.age = age
    }
}
```

2. You will now be ready to launch the iPhone emulator for the first time. Run the app and observe the iPhone emulator. You should see a blank white screen. (Try out some feature of the iPhone emulator. E.g. Screen capture)

**Exercise 1** Declare and instantiate 5 more `Friend` objects in `ViewController`, `viewDidLoad` function. Add them to the Array `friendsList`.

**Exercise 2** Implement a Swift function to display all the `Friend` objects in `friendsList`.

**Exercise 3** Write a method to display the names of Friend objects whose age is less than 20. The method signature in ViewController.swift is

```
func displayFriendsUnder20(){ }
```

Observe the Console window.

**Exercise 4** Write a method to return the average age of all Friend objects. The method signature in ViewController.swift is

```
func findAverageAge()->Double { }
```

Observe the Console window.