Team: DebugZ

Members: Benjamin Wong, Lei Shi, Natasa Trkulja, Kiahna Tucker, Varun Lalwani

Project Time Line

Timelines, Objectives, and Meetings

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| Meeting Dates | Objectives | Outcome | MILESTONES/future plans |
| Nov. 10 2017 | - First meeting  - Discuss about prospective app designs  - Look at designs from YouTube to get a better idea  - Discuss about our strengths and weaknesses and assign roles | - Came up with numerous ideas then cut down to last 2 that the team felt were achievable and happy with  - Class Scheduling App and Chore Planning App  - Assigned roles to each team member. Also decided to joint task for harder parts  Team Lead- Benjamin Wong  GUI- Natasa Trkulja  Interface- Varun Lalwani  Process- Lei Shi  Documentation- Kiahna Tucker | - Email professor to receive feedback on our designs.  - Keep our minds open to see if we could come up with better ideas |
| Nov. 17 2017 | -Discuss about feedback  - Decide on one project and draw up the main architect of the project (Classes, functions.) | - Decided to go with the Chore Scheduling Application  - Drew up the mainframe of the app. Such as its features and functions | - All team members should get familiar with the Android OS by watching at least the first three “Android Basics” videos.  Understand the fundamentals making a simple application in Android. |
| Dec. 4 2017 | - Go over the necessary files/functions/features the app should perform. (Look at Project Architecture sheet)  - Print out “Hello World” on a computer screen using Android Studio  - GUI Designer should create the initial buttons/sentence entries/ check boxes/ for the initial outputs.  - Processing Designer should begin coding for the initial screens, creating necessary files and creating functions such as getting file and setting information  - Interface Designer should get familiar with version control system, Google Play, and figuring out what should be passed between backend code and android GUI.  - Documentation Manager should write up any necessary information so far. | - Refined the project architecture to make it simpler  - Decided to go with a welcome page, main page, chore list page, and add chore page  - Started coding for the project  - Decided that documentation manager would help with GUI designer and Team lead would help Interface Designer | Continue working.  - GUI Designer should continue working with implementing the welcome and main screen.  -Processing Designer should continue creating a data base file to store the names, time, and chore.  - Interface Designer should become familiar with backend code and GUI  - Team lead and documentation manager should assist the rest of the group.  - Set up next time for meeting |
| Dec. 9 2017 | - Share code so far  - Complete a working app  - Try uploading code to Github  - Writing up necessary documentation | - Completed a simple to do list in android studio  - Created a working data base to store name, chore, and time.  - Had the main screen architecture developed | - Try to integrate all files onto one computer  - Documentation manager should continue writing up information |
| Dec. 10 2017 | - Try to merge all code from GUI designer and processing Designer  - Interface Designer needs to connect the GUI and Java code.  - Film video  - Complete android application | - Completed the app  - Tried to Upload the project onto Github  - Tested the app on other team member’s computers | - Complete all documents  - Begin filming the project  - Continue testing |
| Dec. 11 2017 | - Finish filming and finalizing documents  - See if there is anything that needs improvement  - Upload the app onto Github | - Submitted App and all documents onto Github.  - Submitted all documents on to Blackboard |  |
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State of Final project