

resnext101_32x8d architecture

The layers highlighted in **yellow** are the ones whose weights are trained.

```
ResNet(
  (conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3), bias=False)
  (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (relu): ReLU(inplace)
  (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1, ceil_mode=False)
  (layer1): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), groups=32,
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv3): Conv2d(256, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (relu): ReLU(inplace)
      (downsample): Sequential(
        (0): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
        (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      )
    )
    (1): Bottleneck(
      (conv1): Conv2d(256, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), groups=32,
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv3): Conv2d(256, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (relu): ReLU(inplace)
    )
    (2): Bottleneck(
      (conv1): Conv2d(256, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), groups=32,
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv3): Conv2d(256, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (relu): ReLU(inplace)
    )
  )
  (layer2): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(256, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), groups=32,
bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv3): Conv2d(512, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (relu): ReLU(inplace)
      (downsample): Sequential(
        (0): Conv2d(256, 512, kernel_size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      )
    )
    (1): Bottleneck(
      (conv1): Conv2d(512, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), groups=32,
bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv3): Conv2d(512, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (relu): ReLU(inplace)
    )
    (2): Bottleneck(
      (conv1): Conv2d(512, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), groups=32,
bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    )
  )
)
```

[illegible]

[illegible]

[illegible]

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(21): Bottleneck(
  (conv1): Conv2d(1024, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
  (bn1): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (conv2): Conv2d(1024, 1024, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
groups=32, bias=False)
  (bn2): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (conv3): Conv2d(1024, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
  (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (relu): ReLU(inplace)
)
(22): Bottleneck(
  (conv1): Conv2d(1024, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
  (bn1): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (conv2): Conv2d(1024, 1024, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
groups=32, bias=False)
  (bn2): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (conv3): Conv2d(1024, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
  (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (relu): ReLU(inplace)
)
)
(layer4): Sequential(
  (0): Bottleneck(
    (conv1): Conv2d(1024, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(2048, 2048, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1),
groups=32, bias=False)
    (bn2): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(2048, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
    (downsample): Sequential(
      (0): Conv2d(1024, 2048, kernel_size=(1, 1), stride=(2, 2), bias=False)
      (1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    )
  )
  (1): Bottleneck(
    (conv1): Conv2d(2048, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(2048, 2048, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
groups=32, bias=False)
    (bn2): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(2048, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  )
  (2): Bottleneck(
    (conv1): Conv2d(2048, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(2048, 2048, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
groups=32, bias=False)
    (bn2): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(2048, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  )
)
)
(avgpool): AdaptiveAvgPool2d(output_size=(1, 1))
(fc): Linear(in_features=2048, out_features=1000, bias=True)
)

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