## Bring Your Daughter to Clemson

**User Manual** 



## **App Information**

## Summary

This app is for a three day Clemson event called "Bring your Daughter to Clemson". This is a fundraising scholarship event that Clemson holds each year. The target audience will be the girls that attend this event ranging from ages six to sixteen as well as their parents. During the event girls will participate in many Clemson related events. This app is meant to help the girls keep track of these events with a personal schedule. Other features of the app include a way for the users to view a master schedule, participate in a scavenger hunt and view staff contact information.

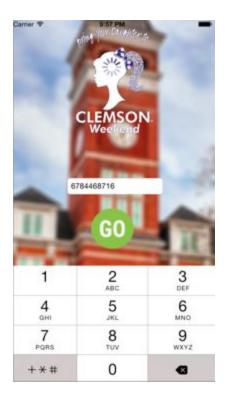
Not only is this app meant to help the users, it is also for the people who run Bring Your Daughter to Clemson. We have provided an easy to use authoring tool (explained in the technical reference manual) that gives the event coordinators a hassle free way to edit events, staff members, and even user data.

## Devices supported

1. iPhone with iOS 8 or later

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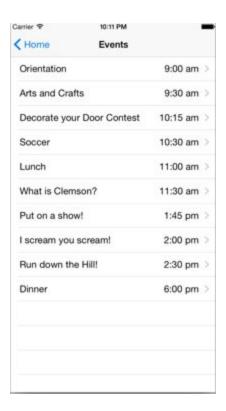
1. Launch the app. You will be asked for your phone number. Once you have entered it in the text field click "Go". If user enters a phone number that is incorrect, or not in the database they will be given a notification that says so.



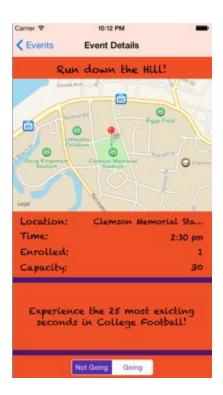
2. The user will be presented with a loading circle. This indicates that the phone number was correct and the app is loading that users data. This should take about 1-2 seconds.



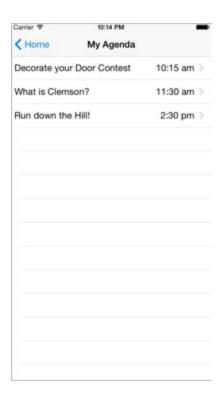
3. You will be taken to the home screen, and presented the functions of the app. The first name of the user is indicated at the top. The **Events** page is a master schedule and allows the user to view all the events and add them to their personal schedule. The **My Agenda** is the personal schedule. Events added to it from the Events page will show up here. The **Scavenger Hunt** icon takes you to the Scavenger Hunt page in the app. Here, the user is given certain items to find along with clues. Finally, the **Contact Info** page lists the staff for the event as well as their phone number and email.



4. This is the Events page. It is the master schedule. Users will be able to click each event to find out more, as well as add it to their personal schedule.



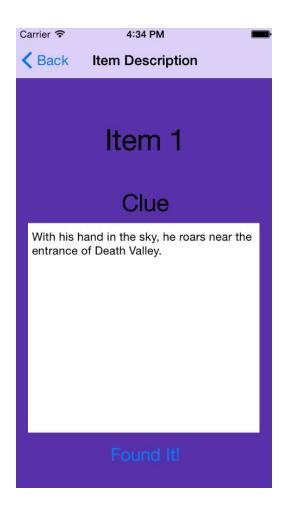
5. When you click an individual event, you will be asked to let the app use your location. This is so that the app can use the map function. Allow this. On this screen it shows more information about the event. At the bottom, users can mark if they are going to this particular event. If they set it to "Going" then the event will automatically add itself to their personal schedule. They can also delete it from their agenda if they select "Not Going".



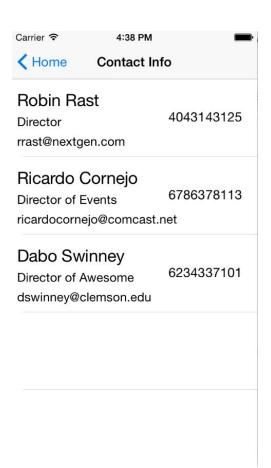
6. This is the My Agenda page. Since the user clicked "Going" for the three events listed, the events are now added to this page. The user can also click the event for more information.



7. This is the scavenger hunt section of the app. Here it lists items for the user to find around campus. When they click an item they will presented with a clue to go find that item. If the user correctly finds the item they will be presented with the emojis next to the found item.



8. When a user clicks an item they will be given a clue to go find the item. If they think they have found it, then they can click "Found It!". The app will then determine based off location if the correct item has been found. The user will receive a "Congratulations!" message if it is the correct item.



9. The staff page contains members of the staff that can be updated in the database (explained in the technical reference manual). It shows the name of staff members, positions, email and phone number in case they need to be contacted.



10. The about page of the app. This is just a simple page that explains the purpose of the app, and other information that could be needed.