

# Bjørn Mathisen

## Software Engineer & Data Analyst

### Education

#### Bachelor of Science in Computer Science

- Principia College, 2014-2018

#### A+(PLUS)

- Certified Technician 2020

#### Fire Science & EMT License

- Elgin Community College, 2012-2014

### Work Experience

#### Service Technician Nov 2019 – Present Micro Center

- Performed maintenance and provided customer support while diagnosing problems to determine the requirements for repair
- Integrated with in-house software to maintain records of repairs
- Provided premium customer service with a full range of technical troubleshooting services for their workstations and custom-built

#### Data Analyst – Contract Jan 2019 - Jul 2019 Zerma

- Wrote a Python web crawler to generate a database of 12 thousand contacts from client website visitors and contacts
- Created a relational database in SQL to manage this data set and created queries to allow specific search criteria
- Used Microsoft Access to allow non-technical participants to pull from a SQL database for job function and improved workflow

#### Field Engineer - Contract Jan 2019 - Jul 2019 Zerma

- Traveled to automobile factories and installed large granulators and shredders
- Wired and debugged complex electrical panels according to wiring schematics
- Dealt with plant managers and other crew leaders to facilitate the installation and moving of machinery

#### 3D Printer Teaching Assistant 2017-2018 Principia

- Wrote technical documents facilitating the operation of various modeling programs such as Blender, AutoCAD and FreeCAD
- Modeled objects to be 3D printed on custom built JellyBox printers with 0.01mm tolerances

### Contact Me



(224) 622 8543



contact@Bjornmathisen.com



540 Lilac Dr N  
Golden Valley, MN 55422

### Activities and Projects

#### EPROM Programmer, Project Medusa

- Bridged the gap between the software and hardware teams to create a fully functional 8-bit computer using integrated circuits
- Exercised exhaustive debugging, teamwork, and organizational skills while helping both teams communicate
- Programmed EPROMs with opcodes (machine level)

#### Modula-2 Compiler

- Developed compiler in C# to compile Modula-2 code into MASM32 assembly

#### Python Server/Client Chat App

- Developed a UTC server to handle connections from a GUI client sending multiple user messages back and forth

#### Budgeting Application

- Wrote a C# & .Net application to handle the budgets of multiple users using a SQL database
- Used NUnit automated testing to handle quality control

#### Effigy Library – C++ Solo Project

- A C++ client with WxWidgets for GUI application combined with a custom C++ API to integrate with the socket server to facilitate transfer of data
- Libraries: wxWidget, CPP REST sdk

#### C++ CUDA Terrain Generation Tool

#### Automated Testing in Python & Java

#### Blender and 3D Modeler in AutoCAD

#### Integrated databases and cloud software with digital ocean and AWS

### Programming Languages/Tools

**Primary Language:** C#, .Net, Python, C++

**Familiar with:** C, SQL, Java, ASP.Net, Assembly, XML, Automated Testing,

**Some Familiarity:** LISP, Ruby on Rails, HTML/CSS, MongoDB, Kotlin, PHP, CSS