

Spectrogram Computation

The Torchaudio spectrogram uses an STFT with a 1024-point FFT, Hann window, 87.5% overlap, and power scaling, while the MNE version employs Morlet wavelets with frequency-dependent cycles

Torchaudio Spectrogram Configuration

The spectrogram is computed using `torchaudio.transforms.Spectrogram` with:

Hann window (`window_fn=torch.hann_window`)

Centered frames (`center=True`)

Reflection padding (`pad_mode='reflect'`)

One-sided spectrum (`onesided=True`)

No normalization (`normalized=False`)

Spectrogram Parameters

1. FFT and Window Settings:

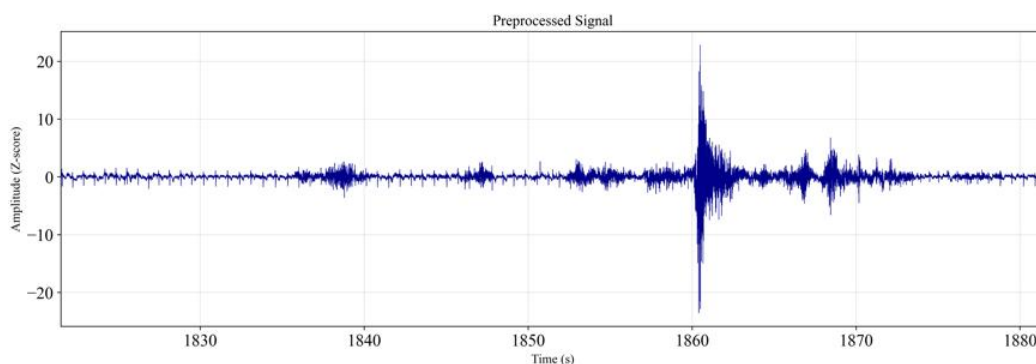
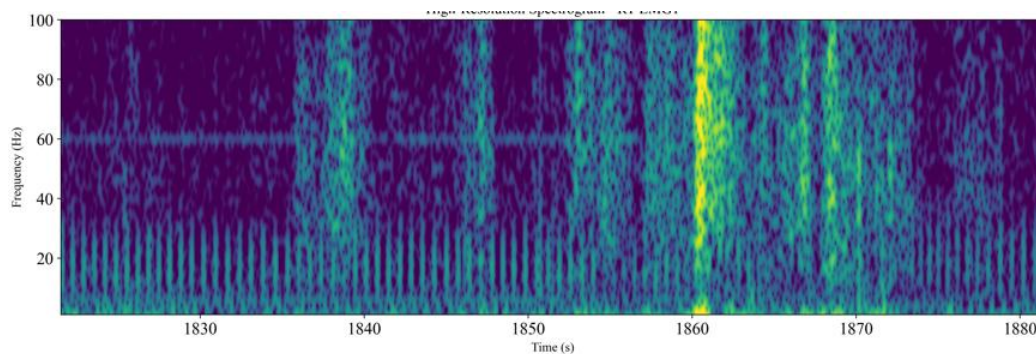
- `NFFT = 1024`: Number of FFT points (larger for better frequency resolution)
- `WIN_LENGTH = 512`: Window length in samples
- `HOP_LENGTH = 64`: Hop size between consecutive windows (87.5% overlap)
- Resulting overlap: 87.5% (calculated as $(1 - \text{HOP_LENGTH}/\text{WIN_LENGTH}) \times 100$)

2. Power and Scaling:

- `POWER = 2.0`: Computes power spectrogram (magnitude squared)
- Conversion to dB scale: $10 \times \log_{10}(\text{spec} + 1e-10)$

3. Visualization Parameters:

- `CMAP = 'viridis'`: Colormap for spectrogram visualization



MNE Spectrogram Configuration

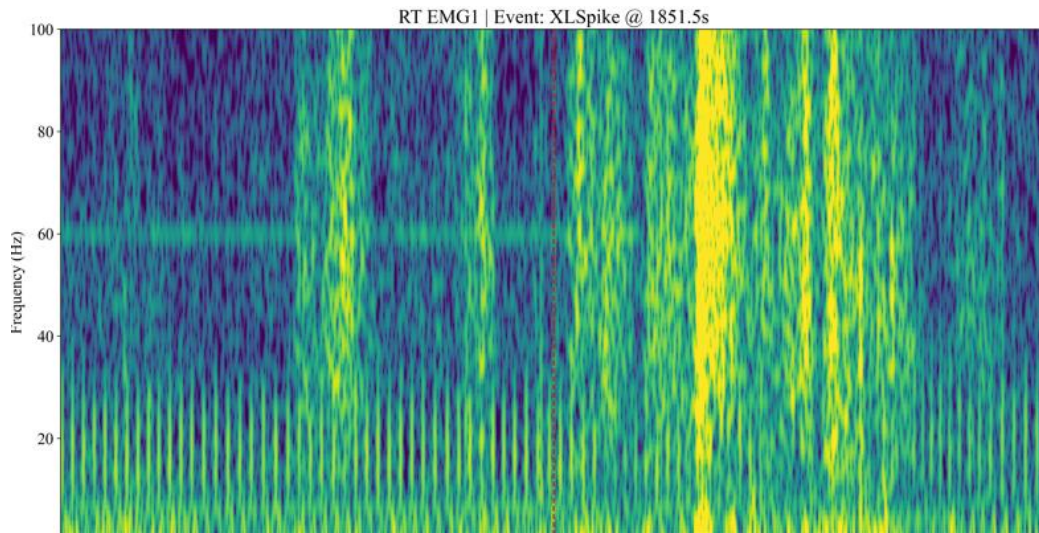
`n_cycles = freqs / 2.0`: Uses wavelet cycles that scale with frequency (more cycles for higher frequencies)

Computes time-frequency decomposition using Morlet wavelets

Uses Morlet wavelet transform (`mne.time_frequency.tfr_morlet`)

`n_cycles = freqs / 2.0`: The number of wavelet cycles scales linearly with frequency

Colormap: 'viridis'



Comparison to FFT Approach

Characteristic	MNE Wavelet Version	Torchaudio FFT Version
Transform Type	Morlet Wavelet	Short-Time Fourier Transform (STFT)
Resolution Control	Cycles per frequency	Fixed N_FFT/Win_length
Frequency Resolution	Better at low frequencies	Uniform across spectrum
Time Resolution	Better at high frequencies	Uniform across spectrum
Window Function	Implicit Morlet wavelet	Explicit Hann window
Overlap	N/A (continuous)	87.5% (HOP_LENGTH=64)