BCNTLS ⁴HeDFT Codebase — Quickstart Guide

Francois Coppens

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An Internet connection and the 'git'-program is required on the machine where the Git commands are going to be executed! This should already be installed in most cases.

1 Obtaining the code

To obtain the code only one command in a terminal window is required. Change to the directory where you want the top level directory of the code to reside and execute

\$ git clone <GitHub URL>

where <GitHub URL> needs to be substituted by on of

- 1. https://github.com/bcntls2016/4hedft.git
- 2. https://github.com/bcntls2016/4hedft-vortex.git
- 3. https://github.com/bcntls2016/4hetddft-isotropic.git
- 4. https://github.com/bcntls2016/4hetddft-anisotropic.git

These repositories contain, respectively,

- 1. Static ⁴Helium DFT
- 2. Static ⁴Helium DFT with vortex support
- **3.** Time Dependent ⁴Helium DFT for impurities in an isotropic electronic state (e.g. s-states)
- **4.** Time Dependent ⁴Helium DFT for impurities in an anisotropic electronic state (e.g. p-states)

2 Compiling the code

After git has downloaded the repository from the Internet, chance to the repository directory which should be named after the last part of the URL without the .git part. Then execute

\$ git checkout -b work

This will create a new git 'branch' called work where we can work in while not contaminating the 'master' branch.

You need to create a makefile to tailor it to your machines architecture. You can use one of the templates named makefile.<machine> if you want and save it as makefile. After you have created your own makefile and saved it as makefile execute

\$ make

After there are no errors one of {BCN4HeDFT, scalarimp_absor_new, vectorimp_absor} executables should be ready to use, unless you changed the name in your makefile.

Make sure that the makefile's file name is makefile otherwise your own customizations could be overwritten after an update!