

### Mission, Values, Expertise

- Build exceptional products and services that have a positive impact on the world.
- Focus on the user is the first principle that guides my thinking and decisions.
- True leadership is good judgment, authenticity in relationships, and sound priorities.
- High quality standards matter, for code, product, communication, documentation, and everything else.
- People do their best work out of passion, and I'm fortunate to be enthralled by building software.

# Experience

- Mid-Career Sabbatical - 2022-2023.

Family and Health Focus, with some Hobby projects: Sudoku Black Belt and Stim Tally.

- Stripe SEPA and Bacs Direct Debit Payment Methods Senior Engineer 2022.
  - Engineering Lead on the Reliability team for European Direct Debit payment methods at Stripe. Drove an effort to revamp internal processes and significantly reduce engineering toil spent on customer support.
- Google Switzerland YouTube Movies and Shows Senior Engineer 2021-2022.

Engineering Lead on Playback Reliability for premium content. Led an effort to setup playback metrics and ran large scale analysis of playback quality across mobile, TV and Web players.

- Google Switzerland Tasks iOS App Technical Lead Manager 2017-2021.
  - Wrote the first version of Tasks iOS app as the only engineer on the team, then built and lead the iOS engineering team. Contributed to the technical direction of the overall Tasks service stack, impacting Android and Web surfaces as well. Integrated Tasks in Calendar, Gmail and Meet on iOS.
- Google UK Docs, Sheets, Slides Android Technical Lead Manager 2014-2016.

Added support for working with Office formats (docx, xlsx, pptx) to Docs, Sheets, Slides Android Apps. Spined off a sub-team to contribute directly to Android SDK (to improve text support such as RTL, dynamic fonts).

- Google UK Google Offers Android App Technical Lead Senior Engineer 2012.
  - Lead the development of Google Offers on Android, including integrations with Google Maps and Google Wallet. Re-architected the app from a WebView embedding JavaScript to a fully native stack.
- Google UK YouTube Android App Software Engineer 2009-2012.
  - Wrote large parts of the YouTube Android App such as player controls, related videos, comments, parts of the UI infrastructure, such as support for swipeable tabs. Before Android, contributed to Symbian and Windows Mobile YouTube Apps.
- Google Poland Web-Search Infrastructure Software Engineer 2007-2009.
  - Worked on expanding the size of the search index, in the area of quality, running experiments to ensure search results from a larger index add benefit to users.

# - Various Companies - Software Engineer - 2001-2007.

Worked at various small to medium sized companies in Romania, mostly in Java / J2EE projects: Océ, Intrasoft-International, Waterford Institute of Technology (NGO), ArtSoft-Consult, Caatoosee.

#### Education

- Polytechnics University, Computer Science Faculty, Timisoara, Romania, 2001–2003, Uncompleted.
- West University, Mathematics and Informatics Faculty, Timisoara, Romania, 2003–2004, Uncompleted.
- High School of Informatics Grigore Moisil, Timișoara, Romania, 2007-2011.
- University College London, Physics Department, Evening Astronomy Course, 2011.

### Awards and Distinctions

- Second Prize, National Olympiad of Informatics, Romania, 2000.
- Third Prize, National Olympiad of Informatics, Romania, 2001.
- First Prize, Regional Olympiad of Informatics, Timis, Romania 2000.
- Second Prize, Regional Programming Contest, Timis, Romania 2001.
- Second Prize, Regional Projects Contest, Timis, Romania 2001.

#### Volunteer Work

- Teacher, Olympiad Training, High School of Informatics Grigore Moisil, Timișoara, Romania 2002, 2003, 2004.
- Jury Member, Subjects Author, Regional Olympiad of Informatics, Timisoara, Romania, 2002, 2003.

## **Technologies**

- Swift, Objective C, Java, Python, C/C++, Haskell, JavaScript, Bash, SQL, etc.
- SwiftUI, UIKit, Android SDK.
- Git, Mercurial.
- MacOS, Linux.

# Leadership

- Technical Leadership.
- People Management and Mentoring, Interviewing.
- Project Management.
- Prioritization and Strategy.

### Hobbies

- Programming, Algorithmic Puzzles.
- Knife Sharpening, Cooking.
- Rubik Cube Speed Solving.