Objectives: Learn

- PLSQL Functions
- PLSQL Triggers

Note: This document is also posted as a plaintext document, in file (Lab5_PlainText.txt), so that it is easy for you to select and copy the SQL code segments.

In this lab, we will use **AlphaCoEmp** and **Emp_Work** tables that you have created in the earlier labs. You may need to create 2 new tables as we follow through the questions.

The following is the plan of what you will do today.

- a) Load randomly generated values for salary and title for the tuples in AlphaCoEmp using a procedure.
- b) Write a function called calcSalaryRaise() to calculate the amount of raise for an employee.
- c) Create a table called EmpStats.
- d) Create a procedure called saveCountsByTitle
- e) Create a function called countByTitle()
- f) Write a trigger to change the count by title

Run the queries and capture the results in **lab5_output.lst**, using *spool*.

Question 1 (15 pts)

In this exercise, we will try to assign job titles to employees randomly selected from a hardcoded set of titles, in AlphaCoEmp table, using a **PLSQL procedure**. Since we want to assign salaries based on titles, we will store titles and salaries in two **PLSQL VArrays** and randomly select an index into the arrays and use the title and its associated salary from the same index number. For example, the salary for the title stored at index 0 in the **titles array** will be at index 0 in the **salaries array**.

Note: In PLSQL VArrays, subscripts start at 1, not 0.

Examine the code in the procedure below, to assign job titles and salaries.

```
Create or Replace Procedure assignJobTitlesAndSalaries

As

type titlesList IS VARRAY(5) OF AlphaCoEmp.title%type;

type salaryList IS VARRAY(5) of AlphaCoEmp.salary%type;

v_titles titlesList;

v_salaries salaryList;

Cursor Emp_cur IS

Select * from AlphaCoEmp;

l_emprec Emp_cur%rowtype;

l_title AlphaCoEmp.title%type;

l_salary AlphaCoEmp.salary%type;

l randomnumber INTEGER := 1;
```

```
BEGIN
```

```
/* Titles are stored in the v_titles array */
/* Salaries for each title are stored in the v_salaries array.
The salary of v_titles[0] title is at v_salaries[0].
*/
v titles := titlesList('advisor', 'director', 'assistant',
'manager', 'supervisor');
v salaries := salaryList(130000, 100000, 600000, 500000, 800000);
/* use a for loop to iterate through the set
for 1 emprec IN Emp cur
LOOP
     /* We get a random number between 1-5 both inclusive */
     1 randomnumber := dbms random.value(1,5);
     /* Get the title using the random value as the index into the
     v tiles array */
     1 title := v titles(l randomnumber);
     /* Get the salary using the same random value as the index
     into the v salaries array */
     1 salary := v salaries(l randomnumber);
     /* Update the employee title and salary using the 1 title
     and 1 salary */
     update AlphaCoEmp
     set title = 1 title
     where name = 1 emprec.name;
     update AlphaCoEmp
     set salary = 1 salary
     where name = 1 emprec.name;
```

```
END LOOP;
commit;
END;
/
Show errors;
```

Run the code and if it compiles without errors, run the command,

- a) exec assignJobTitlesAndSalaries at SQL prompt.
- b) Run a Select * on AlphaCoEmp table and check if titles and salaries are assigned.
- c) Now, modify the above procedure and include one more job title and a salary for the vectors in the code.

I modified the procedure by adding a one more entry in the v_titles and v_salaries arrays. Then I changed the I_randomnumber := dbms_random.value(1,5); to I_randomnumber := dbms_random.value(1,6); so that it will include the last element in each of the arrays when choosing a random number.

- d) Run the procedure.
- e) Execute the procedure and make sure it is working ok.

I ran the procedure and in the output from the select statement, I can see the entries of the new job title with its corresponding salary.

Question 2 (15 pts)

Now, we will write a **PLSQL function** that **calculates the salary raise based on the current salary and the percent raise**. PLSQL functions return a value.

The function calcSalaryRaise() calculates raise amount as follows:

- Takes the name and percent salary (an integer) as parameters.
- Fetches the employee's salary from AlphaCoEmp Table and calculates the amount of raise.
- If that employee is also is in Emp_Work table, adds an additional 1000 to the raise.

```
-- Check if the p_name is in Emp_Work table.

-- If so, add a $1000 bonus to the
-- raise amount

Select count(*) into l_cnt from Emp_Work
where name = p_name;
if l_cnt >= 1 THEN
    l_raise := l_raise + 1000;

End IF;
    /* return a value from the function */
    return l_raise;

END;
//
Show Errors;
```

Run the function (copy and paste it at SQL prompt or run it from a script file). Once it compiles without errors, you can execute it by calling it, as shown below.

a) If you want to test the function and see if it is working ok, call it as follows:

```
Select calcSalaryRaise('Stone',2) from Dual;
```

Note: You can give any name that is in the AlphaCoEmp table.

What is the output? -----

```
CALCSALARYRAISE('STONE',2)
```

b) Call the function as part of a more useful SQL query

Select name, title, salary CURRENTSALARY,
trunc(calcSalaryRaise(name,2)) NEWSALARY
from AlphaCoEmp where upper(name) = upper('Stone');

What is the output?-----

NAME TITLE CURRENTSALARY NEWSALARY
---------Stone assistant 600000 13000

c) If you examine the code of the function, we are comparing (string compare) the name with the parameter, p_name without checking the case. Modify the code so that both strings are compared with each other, both in upper or lowercase.

Test and make sure your function work correctly after modifications.

The function works because now we are comparing two uppercase strings due to the use of UPPER() function.

Question 3 (15 pts)

a) Let us create a table called **EmpStats** as follows:

Create table EmpStats (title VARCHAR(20) Primary KEY, empcount INTEGER, lastModified DATE);

b) The function (incomplete) below, counts the number of employees from AlphaCoEmp table by title, where title is passed as a parameter and returns the count.

Complete the function and run it.

Create or Replace Function countByTitle(p_title in AlphaCoEmp.title%type)
RETURN NUMBER IS

```
1 cnt Integer;
BEGIN
     /* Complete the query below */
     Select into 1 cnt from AlphaCoEmp
     Group by
     Having
     return 1 cnt;
END;
c) Run the SQL commands below and show the output.
select countByTitle('director') from Dual;
select countByTitle('advisor') from Dual;
COUNTBYTITLE ('DIRECTOR')
                     88
COUNTBYTITLE('ADVISOR')
_____
                     38
```

Question 4 (20 pts)

If the function, **countByTitle()** in Q3 is working ok, we will write a procedure to store the number of employees by title in the table, EmpStats. We will call the function countByTitle() in this procedure.

```
CREATE or REPLACE procedure saveCountByTitle

AS

l_advisor_cnt integer := 0;

BEGIN

l_advisor_cnt:=countByTitle('advisor');

delete from EmpStats; -- Any previously loaded data is deleted
```

```
/* inserting count of employees with title, 'advisor'.*/
insert into EmpStats values ('advisor',l_advisor_cnt,SYSDATE);
END;
/
Show errors;
```

The above procedure stores the count of employees with the title, 'advisor'.

- a) Complete the procedure to store the count of employees for every title you have in AlphaCoEmp table.
- b) Execute the procedure.
- c) Show the data in the EmpStats table (do a Select *).

What is the count shown for the title, 'advisor'? —————— 38

TITLE	EMPCOUNT	LASTMODIF
advisor	38	04-MAY-20
director	88	04-MAY-20
assistant	78	04-MAY-20
manager	91	04-MAY-20
supervisor	72	04-MAY-20
janitor	52	04-MAY-20

Note: You have time until 8th May, to submit Questions 5 and 6 on Triggers.

Question 5 (15 pts)

A trigger is a named PL/SQL unit that is stored in the database and can be invoked automatically.

- You cannot explicitly invoke a trigger.
- A trigger fires automatically when a triggering event occurs.
- You can enable and disable triggers.
- You can drop a trigger you created.

We will write a trigger that fires when the count of employees by title changes in the AlphaCoEmp table.

For example, if we insert a new row into that table with a title (from the set of titles we have used), the count by title should be changed in the EmpStats table.

```
CREATE Or Replace TRIGGER titlecountchange_trig
AFTER INSERT ON AlphaCoEmp
FOR EACH ROW
BEGIN
Update EmpStats
set Empcount = Empcount + 1, lastmodified = SYSDATE
where title = :new.title;
END;
/
Show errors;
```

Run the code (either copy and paste the above code at SQL prompt. Or run it from a script file) for the above trigger.

Note the update statement where we are updating more than one column.

Once the trigger compiles without any errors, do the following at the SQL prompt,

```
insert into AlphaCoEmp Values('mickeymouse','advisor',null);
```

a) Now, do a query (Select *) to show the data in EmpStats table?

SELECT * FROM EmpStats;

b) What is the count shown for 'advisor' title? ----- 57

(The values in part 2 are different from the values in part 1 because I did part 2 later and ran the part1.sql file again, which generated another random table)

TITLE	EMPCOUNT	LASTMODIF
advisor	57	04-MAY-20
director	77	04-MAY-20
assistant	79	04-MAY-20
manager	83	04-MAY-20
supervisor	88	04-MAY-20
janitor	37	04-MAY-20

c) Do you think the trigger fired? Why?

TITLE	EMPCOUNT	LASTMODIF
advisor	 56	 04-MAY-20
director	77	04-MAY-20
assistant	79	04-MAY-20
manager	83	04-MAY-20
supervisor	88	04-MAY-20
janitor	37	04-MAY-20

The trigger fired because when I first ran the "SELECT * FROM EmpStats;", the advisor count was 56 (shown in the query above in part d). Then when I created the row and ran the select statement again, the advisor count was 57. Thus, the trigger was fired.

Question 6 (20 pts)

Now, we realize that the count by title in the **EmpStats** table should be automatically decremented when an employee is deleted from the **AlphaCoEmp** table.

We will write a trigger that gets fired after an insertion or a deletion into **AlphaCoEmp** table.

Let us first drop the trigger created earlier. At the SQL prompt,

drop trigger titlecountchange_trig;

```
AFTER INSERT or DELETE ON AlphaCoEmp
FOR EACH ROW
BEGIN
     IF DELETING THEN
           Update EmpStats
           set Empcount = Empcount -1, lastmodified = SYSDATE
           where title = :old.title;
     END IF;
     IF Inserting THEN
           Update EmpStats
           /* Complete the query here */
           _____
           where title = :new.title;
     End IF;
END;
/
Show errors;
     a) Complete the code in the trigger where indicated and run the trigger.
     b) Now delete the row from AlphaCoEmp table where the name = 'mickeymouse'.
DELETE FROM AlphaCoEmp WHERE name = 'mickeymouse';
```

• c) Did the trigger fire? Show reasons for your answer.

TITLE	EMPCOUNT	LASTMODIF
advisor director assistant manager	57 77 79 83	04-MAY-20 04-MAY-20 04-MAY-20 04-MAY-20
supervisor janitor	88 37	04-MAY-20 04-MAY-20

6 rows selected.

1 row deleted.

advisor	56	04-MAY-20
director	77	04-MAY-20
assistant	79	04-MAY-20
manager	83	04-MAY-20
supervisor	88	04-MAY-20
janitor	37	04-MAY-20

6 rows selected.

I first outputted the EmpStats table, then deleted mickeymouse entry and outputted the EmpStats table again. The advisor count at first was 57 and then became 56 when the deletion occurred. Thus the trigger fired.