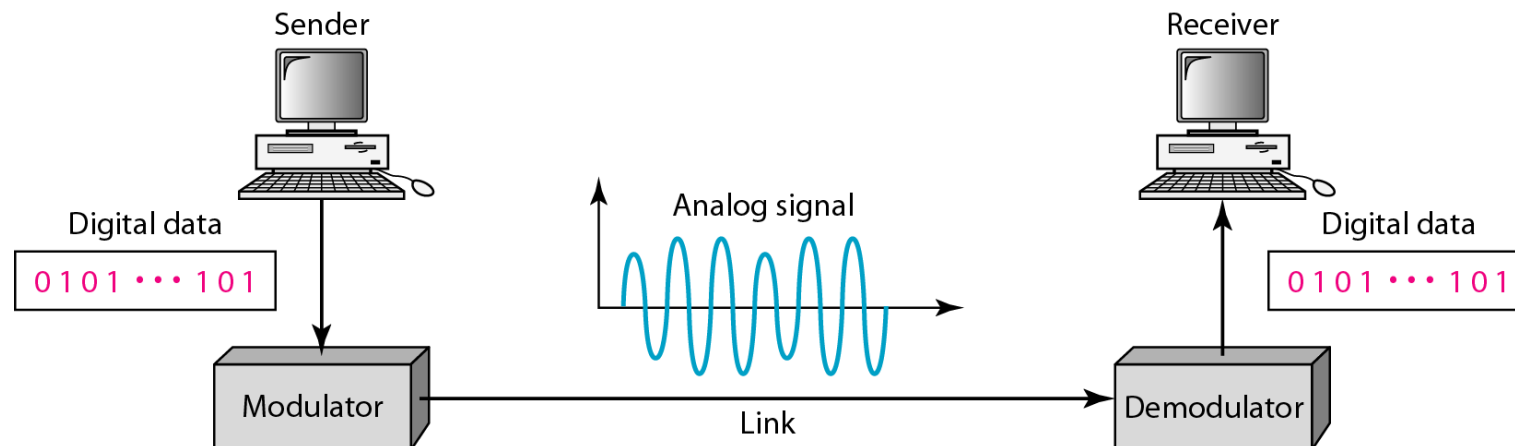


Digital Modulation Techniques: A Review

Digital Modulation ?

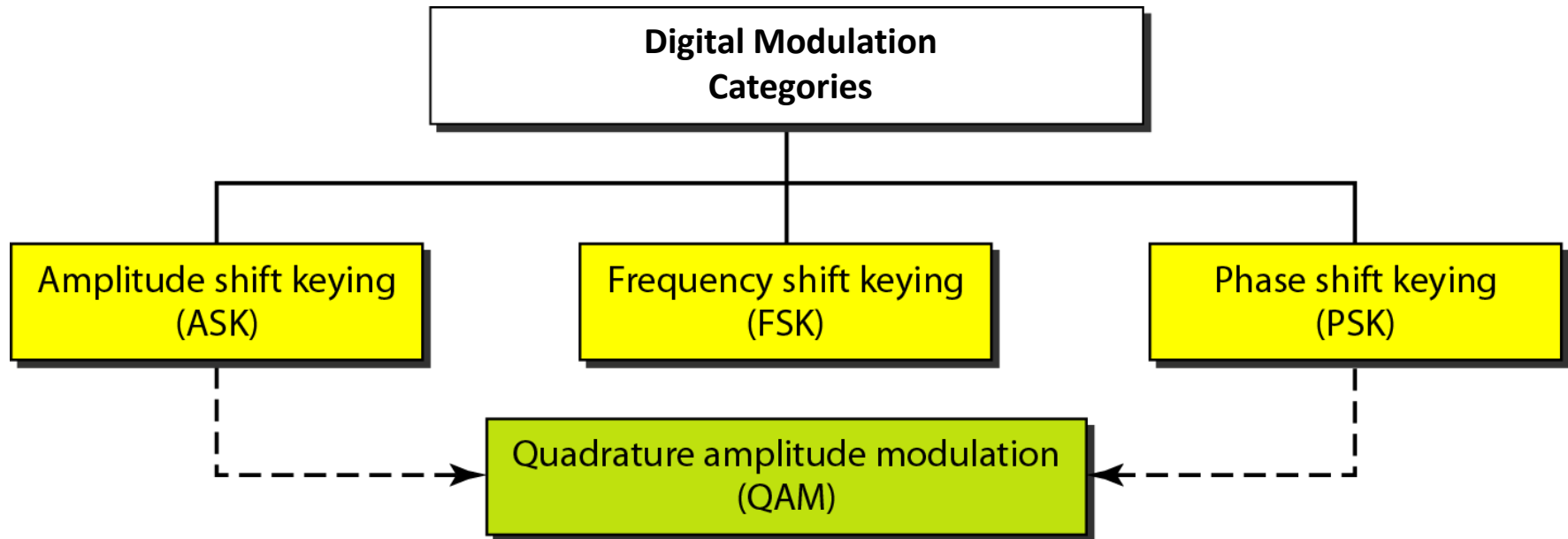
- Why digital transmission?
 - Can combine multiple information types (voice, data and video) in a single transmission channel
 - Improved security (e.g., encryption)
 - Error coding is used to detect/correct transmission errors
- Digital Modulation:
 - Mapping information bits into an analog signal for transmission over channel
- Demodulation/Detection:
 - Determining original bit sequence based on signal received over channel



How to Choose a Digital Modulation Technique?

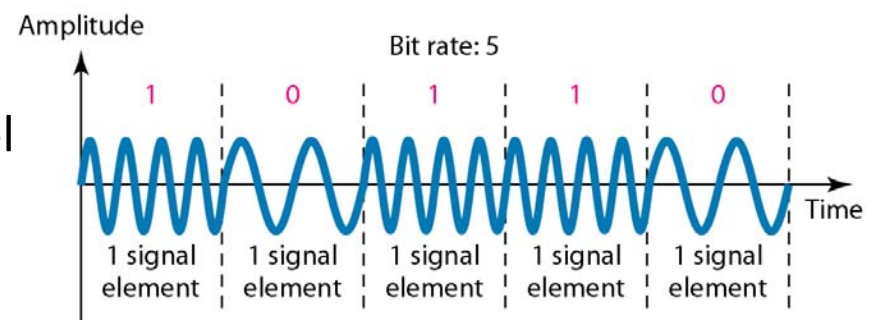
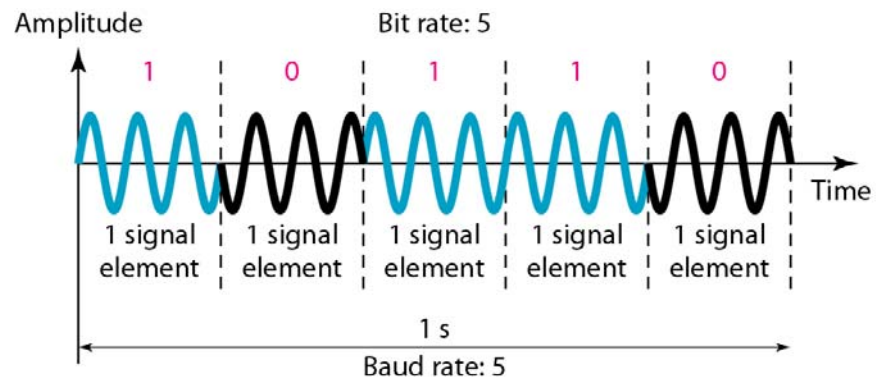
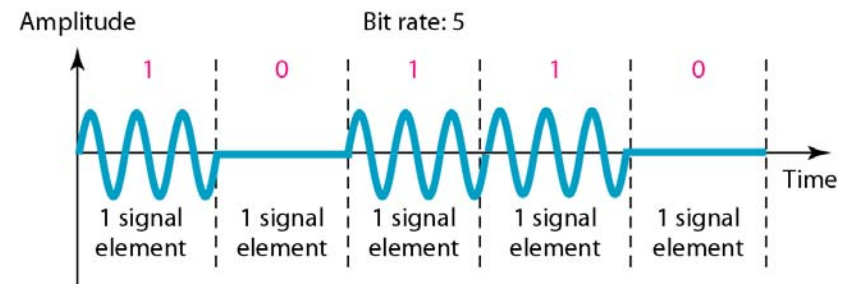
- Performance factors to consider
 - High data rate
 - High spectral efficiency (max data rate in a minimum channel bandwidth)
 - High power efficiency (minimum bit error probability for minimum transmitted power)
 - Robustness to channel impairments (minimum bit error probability)
 - Low power/cost implementation
- No existing modulation scheme simultaneously satisfies all of these requirements well
- Each one can be better in some aspects (e.g., spectral efficiency) but worse in others (e.g., power efficiency)

Main Categories of Digital Modulation



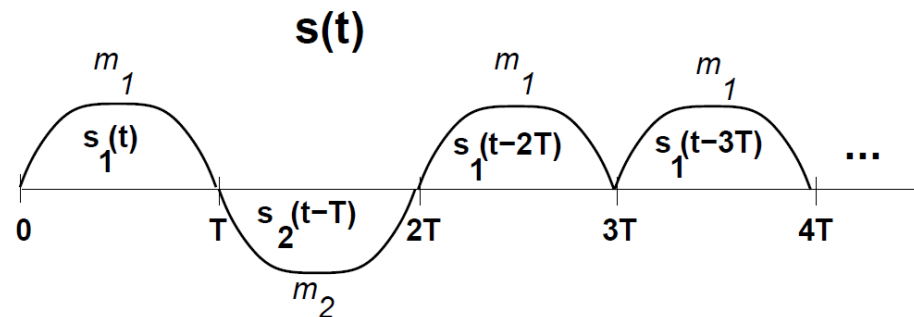
Main Categories of Digital Modulation

- Amplitude Shift Keying (ASK)
 - Change amplitude with each symbol
 - Spectrum-efficient
- Phase Shift Keying (PSK)
 - Change phase with each symbol
 - Spectrum-efficient
- Frequency Shift Keying (FSK)
 - Change frequency with each symbol
 - Power-efficient
 - Resistance to channel impairments

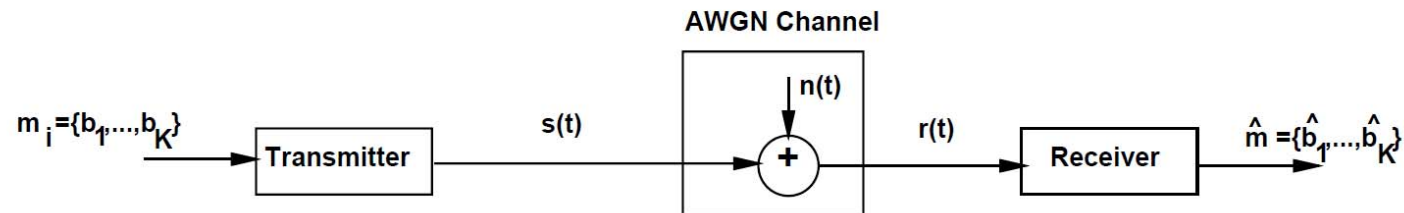


Transmitter/Modulator

- Every K bits grouped to form 1 symbol $m_i = (b_{i1}, \dots, b_{iK})$: there are 2^K possible symbols, $m_i \in \mathbf{M} = \{m_1, \dots, m_M\}$.
- Modulation: one-to-one mapping of each symbol m_i to a distinct Tx signaling element $s_i(t)$: $m_i \rightarrow s_i(t) \in \mathbf{S} = \{s_1(t), \dots, s_M(t)\}$
- Time-limited signaling: $s_i(t) = 0$ for $t \notin [0, T]$, i.e., only defined in one symbol interval of T , with energy $E_i = \int_0^T |s(t)|^2 dt$
- Transmitting one randomly generated symbol in one symbol interval of T seconds:
 - Transmitted signal: $s(t) = \sum_{n=-\infty}^{+\infty} s_i(t - nT)$
 - Data rate $R = K/T$ bits per second (b/s)
- Example of a binary Tx:



Receiver Design



- Receiver
 - observes the Rx signal: $r(t) = s(t) + n(t)$, $s(t) \in \mathcal{S}$, $n(t)$ is WGN, and
 - decodes/detects the Tx symbol $\hat{m} \in \mathcal{M}$ transmitted in each symbol interval
- Optimum receiver: minimizes the average probability of detection error:
 - Optimum criterion: $\min P_e = \sum_{i=1}^M \Pr\{\hat{m} \neq m_i | m_i \text{ sent}\} \Pr\{m_i \text{ sent}\}$
 - For equally probable Tx, i.e., $\Pr\{m_i \text{ sent}\} = \frac{1}{M}$

$$\rightarrow \min P_e = \sum_{i=1}^M \Pr\{\hat{m} \neq m_i | m_i \text{ sent}\}$$

Vector representation of signals

- Orthonormal basis functions

$$\{\phi_1(t), \dots, \phi_N(t)\}, \quad N \leq M, \quad \int_0^T \phi_i(t) \phi_j^*(t) dt = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$

- Orthonormal basis representation of each $s_i(t) \in \mathbf{S}$

$$s_i(t) = \sum_{j=1}^N s_{ij} \phi_j(t), \quad 0 \leq t < T, \quad s_{ij} = \int_0^T s_i(t) \phi_j^*(t) dt$$

- Signal constellation point $\mathbf{s}_i = (s_{i1}, \dots, s_{iN}) \in \mathbb{R}^N$
- Signal constellation $\{\mathbf{s}_1, \dots, \mathbf{s}_M\}$

Vector Representation of Signals

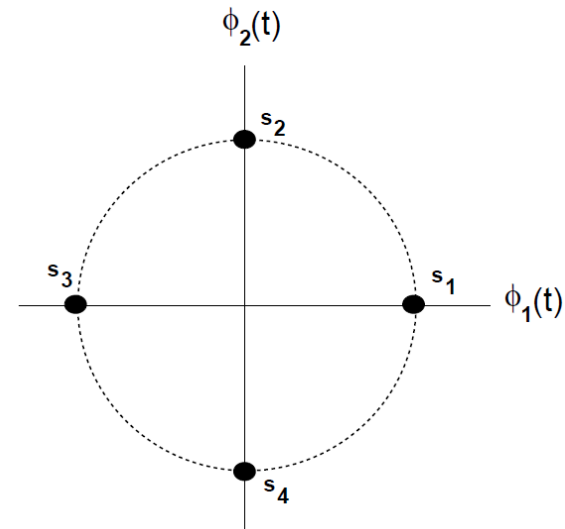
- Length (power) of a signal $\|\mathbf{s}_i\| = \sqrt{\sum_{j=1}^N s_{ij}^2}$

- The distance between two signals

$$\begin{aligned}\|\mathbf{s}_i - \mathbf{s}_k\| &= \sqrt{\sum_{j=1}^N (s_{ij} - s_{kj})^2} \\ &= \sqrt{\int_0^T (s_i(t) - s_k(t))^2 dt}\end{aligned}$$

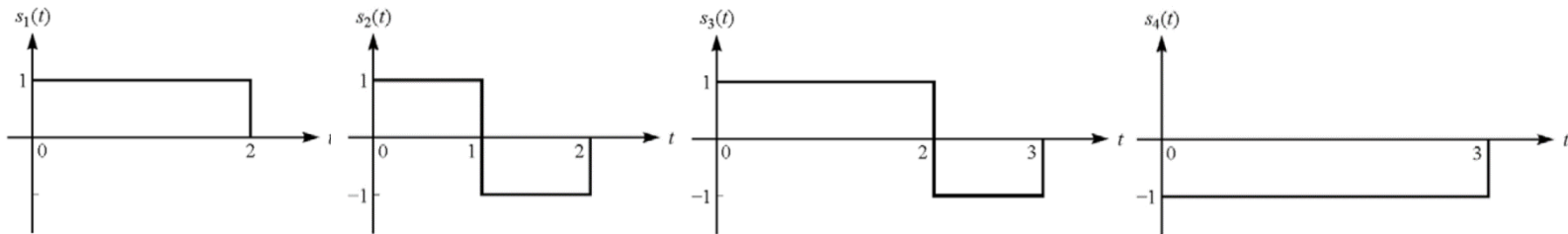
- Inner product

$$\langle \mathbf{s}_i, \mathbf{s}_k \rangle = \mathbf{s}_i \cdot \mathbf{s}_k^H = \int_0^T s_i(t) s_k^*(t) dt$$

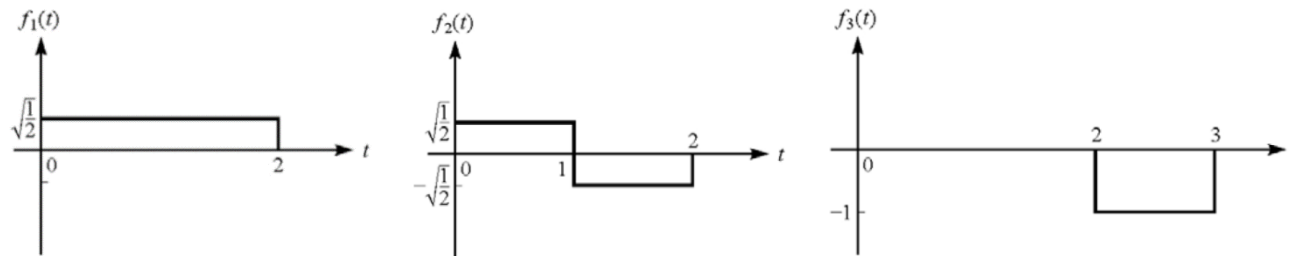


Orthonormal basis functions: an example

- Find a complete set of orthonormal basis functions to represent the following signalling elements:

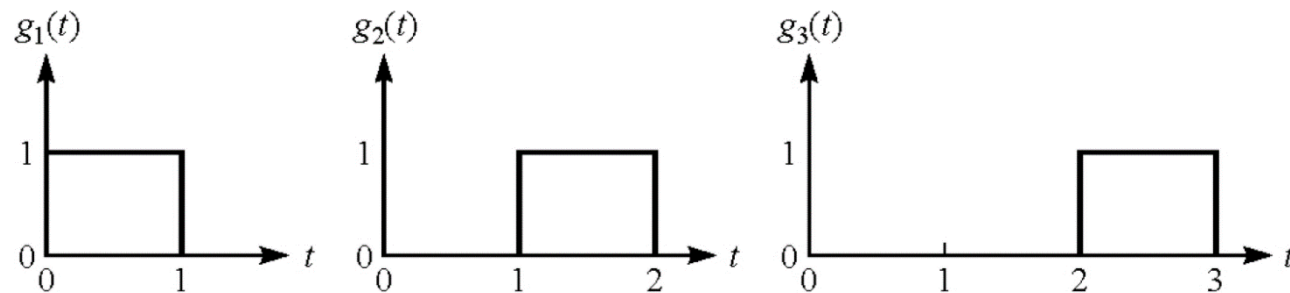


- By using the Gram-Schmidt orthogonalization procedure,

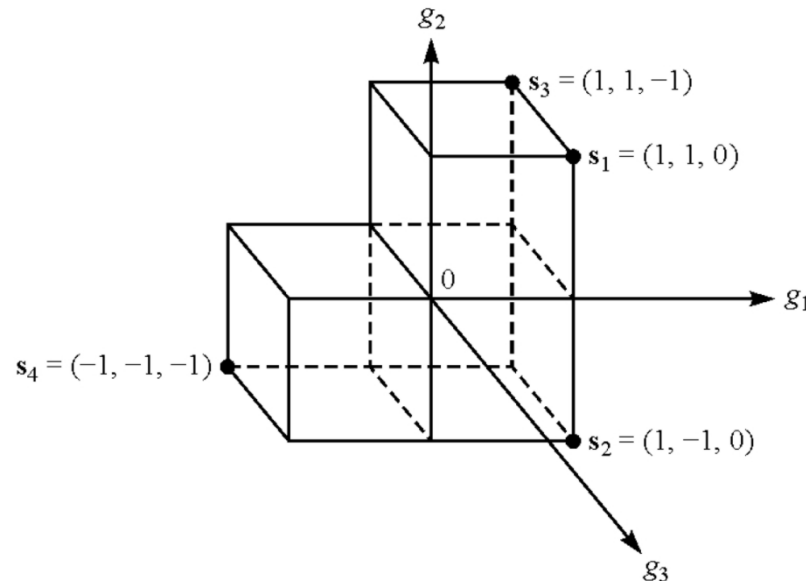


Orthonormal basis functions: an example

- another set of orthonormal basis functions:



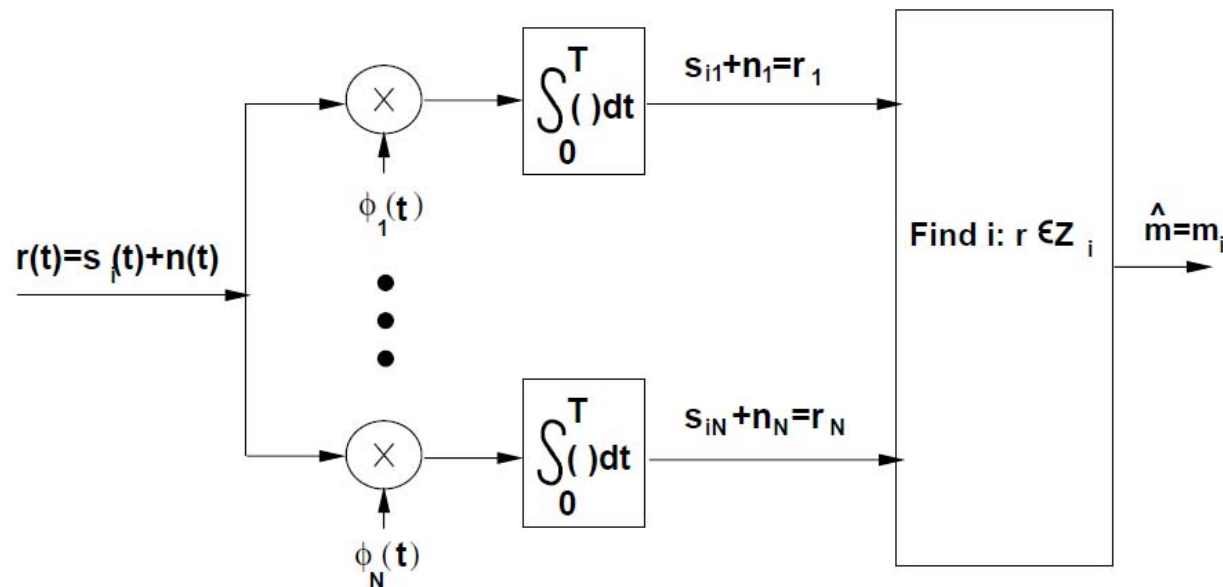
- Vector representation of 4 signalling elements:



Receiver Structure and Sufficient Statistics

In each symbol interval $r(t) = s_i(t) + n(t)$, $0 \leq t < T$

- Signal $s_i(t) = \sum_{j=1}^N s_{ij} \phi_j(t)$
- Noise: $n(t) = \sum_{j=1}^N n_j \phi_j(t) + n_r(t)$ where $n_j = \langle n(t), \phi_j(t) \rangle$
- $n_r(t)$ is shown to be *irrelevant* in the detection and hence *ignored*
- \rightarrow Receiver structure with N correlators: $r_j = \langle r(t), \phi_j(t) \rangle$ are *sufficient statistics*



Receiver Structure and Sufficient Statistics

- Sufficient statistics in the optimal detection

$$\mathbf{r} = (r_1, \dots, r_N), \quad r_j \sim N(s_{ij}, N_0/2) \text{ if } \mathbf{s}_i \text{ sent}$$

- Optimum receiver design criterion

$$\min P_e = P(\hat{\mathbf{s}} \neq \mathbf{s}_i | \mathbf{s}_i \text{ sent}) = P(\hat{\mathbf{s}} \neq \mathbf{s}_i | \mathbf{r} = \mathbf{s}_i + \mathbf{n})$$

- Maximum a posteriori probability (MAP) receiver

$$\max P(\hat{\mathbf{s}} = \mathbf{s}_i | \mathbf{r} = \mathbf{s}_i + \mathbf{n})$$

- Decision regions

$$Z_i = (\mathbf{r} : P(\mathbf{s}_i | \mathbf{r}) > P(\mathbf{s}_j | \mathbf{r}), \quad \forall j \neq i)$$

Maximum Likelihood Decision Criterion

Notes:

$P(\cdot)$: cumulative distribution function (CDF): $P_X(x) = \Pr\{X \leq x\}$

$p(\cdot)$: probability density function (pdf): $p_X(x) = dP_X(x)/dx$

$$P(\mathbf{s}_i | \mathbf{r}) = \frac{p(\mathbf{r} | \mathbf{s}_i)P(\mathbf{s}_i)}{p(\mathbf{r})}$$



$$\operatorname{argmax}_{\mathbf{s}_i} \frac{p(\mathbf{r} | \mathbf{s}_i)P(\mathbf{s}_i)}{p(\mathbf{r})} \equiv \operatorname{argmax}_{\mathbf{s}_i} p(\mathbf{r} | \mathbf{s}_i)P(\mathbf{s}_i)$$



- ML receiver: $\operatorname{argmax}_{\mathbf{s}_i} p(\mathbf{r} | \mathbf{s}_i)$, if $P(\mathbf{s}_i) = 1/M$

Maximum Likelihood Decision Criterion

$$p(\mathbf{r} | \mathbf{s}_i) = \prod_{j=1}^N p(r_j | s_{ij})$$

- Since

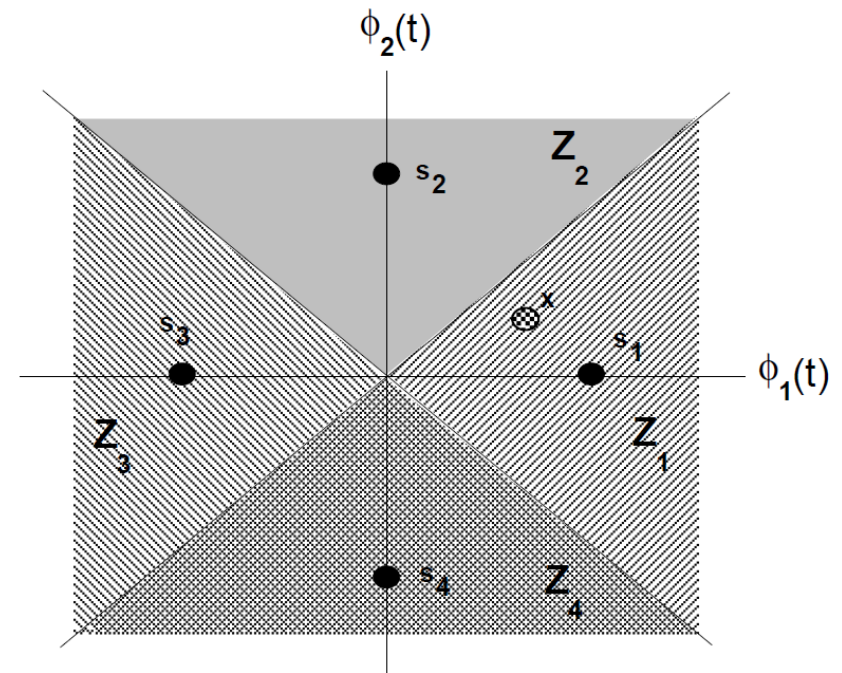
$$= \frac{1}{(\pi N_0)^{N/2}} \exp \left[-\frac{1}{N_0} \sum_{j=1}^N (r_j - s_{ij})^2 \right]$$

- ML receiver:

$$\underset{\mathbf{s}_i}{\operatorname{argmin}} \quad \|\mathbf{r} - \mathbf{s}_i\|^2$$

- Decision regions

$$Z_i = \left(\mathbf{r} : \|\mathbf{r} - \mathbf{s}_i\| < \|\mathbf{r} - \mathbf{s}_j\|, \forall j \neq i \right)$$



Maximum Likelihood Decision Criterion

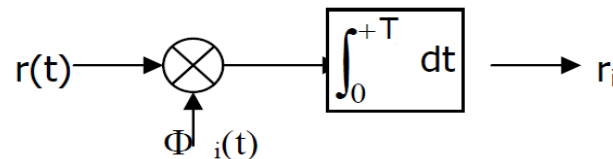
$$\begin{aligned}\|\mathbf{r} - \mathbf{s}_i\|^2 &= \sum_{j=1}^N r_j^2 + \sum_{j=1}^N s_{ij}^2 - 2 \sum_{j=1}^N r_j s_{ij} \\ &= E_r + E_i - 2 \mathbf{r} \cdot \mathbf{s}_i\end{aligned}$$



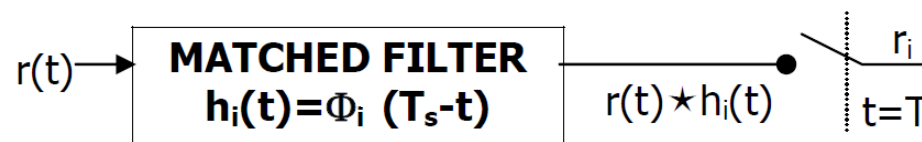
- ML receiver:

$$\operatorname{argmax}_{\mathbf{s}_i} \quad \mathbf{r} \cdot \mathbf{s}_i - \frac{E_i}{2}$$

- Correlator

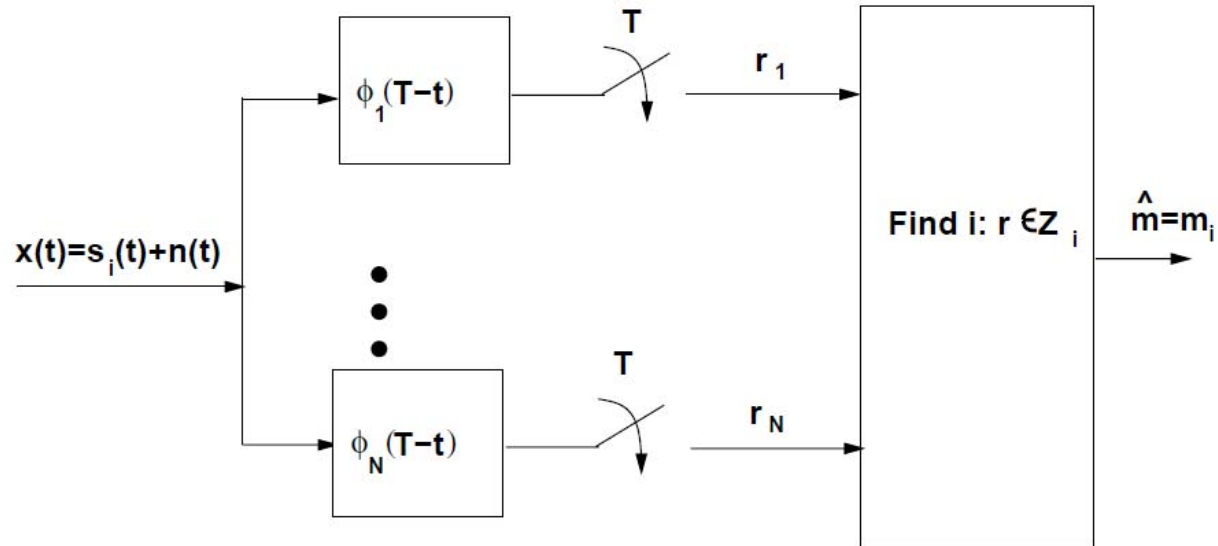


- Matched filter



Maximum Likelihood Receiver

- ML receiver structure with matched filters



Error Probability

- Error probability for ML receiver

$$\begin{aligned} P_e &= \sum_{i=1}^M P(\mathbf{r} \notin Z_i | \mathbf{s}_i) P(\mathbf{s}_i) = \frac{1}{M} \sum_{i=1}^M P(\mathbf{r} \notin Z_i | \mathbf{s}_i) \\ &= 1 - \frac{1}{M} \sum_{i=1}^M P(\mathbf{r} \in Z_i | \mathbf{s}_i) = 1 - \frac{1}{M} \sum_{i=1}^M \int_{Z_i} P(\mathbf{r} = \mathbf{s}_i + \mathbf{n}) d\mathbf{n} \end{aligned}$$

- Binary transmission

- Distance between two signals: $d_{\min} = \|\mathbf{s}_1 - \mathbf{s}_2\|$
- Average energy per bit: $E_b = \frac{\|\mathbf{s}_1\|^2 + \|\mathbf{s}_2\|^2}{2}$
- Correlation coefficient between two signals:

$$\gamma = \frac{\mathbf{s}_1 \cdot \mathbf{s}_2}{E_b}, -1 \leq \gamma \leq 1$$

Error Probability of Binary Transmission

- AWGN channel, ML receiver

$$P_b = P_e = \frac{1}{2} (P(e | \mathbf{s}_1) + P(e | \mathbf{s}_2)) = P(e | \mathbf{s}_1)$$
$$= P(\mathbf{r} \in Z_2 | \mathbf{s}_1) = P(s_1 + n < 0) = P\left(n < -\frac{d_{\min}}{2}\right)$$



$$P_b = Q\left(\frac{d_{\min}}{\sqrt{2 N_0}}\right) \quad \Rightarrow \quad P_b = Q\left(\sqrt{\frac{E_b(1-\gamma)}{N_0}}\right)$$

- Orthogonal signaling

$$P_b = Q\left(\sqrt{\frac{E_b}{N_0}}\right)$$

- Antipodal signaling

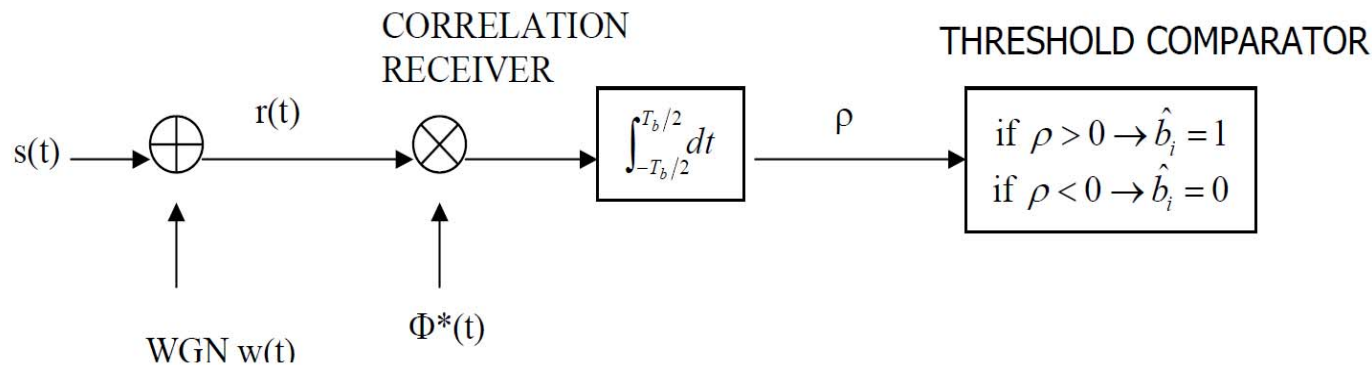
$$P_b = Q\left(\sqrt{\frac{2 E_b}{N_0}}\right)$$



Optimum Receiver for Antipodal Signaling

- ML receiver, $s_1 = -s_2$

$$\operatorname{argmax}_{s_i} r \cdot s_i \Rightarrow \begin{matrix} r \cdot s_1 > r \cdot s_2 \\ r \cdot s_1 < r \cdot s_2 \end{matrix} \Rightarrow \begin{matrix} r > 0 \\ r < 0 \end{matrix}$$



Union Bound on Error Probability

- M-ary signaling scheme
- Event that \mathbf{r} is closer to \mathbf{s}_k than \mathbf{s}_i

$$A_{ik} : \|\mathbf{r} - \mathbf{s}_k\| < \|\mathbf{r} - \mathbf{s}_i\|$$

- Error probability

$$P(e | \mathbf{s}_i) = P\left(\bigcup_{\substack{k=1 \\ k \neq i}}^M A_{ik}\right) \leq \sum_{\substack{k=1 \\ k \neq i}}^M P(A_{ik})$$

- Based on error probability for binary transmission

$$P(A_{ik}) = Q\left(\frac{d_{ik}}{\sqrt{2N_0}}\right)$$

Union Bound on Error Probability

- Union bound

$$P_e = \frac{1}{M} \sum_{i=1}^M P(e | \mathbf{s}_i) \leq \frac{1}{M} \sum_{i=1}^M \sum_{\substack{k=1 \\ k \neq i}}^M Q\left(\frac{d_{ik}}{\sqrt{2} N_0}\right)$$

- Minimum distance

$$d_{\min} = \min_{i,k} d_{ik}$$

- Looser bound

$$P_e \leq (M - 1) Q\left(\frac{d_{\min}}{\sqrt{2} N_0}\right)$$



Pass-Band Modulation

- Modulated signal

$$s(t) = \alpha(t) \cos(2\pi f_c t + \phi(t))$$

- In-phase and quadrature components

$$\begin{aligned} s(t) &= \alpha(t) \cos(\phi(t)) \cos(2\pi f_c t) - \alpha(t) \sin(\phi(t)) \sin(2\pi f_c t) \\ &= s_I(t) \cos(2\pi f_c t) - s_Q(t) \sin(2\pi f_c t) \end{aligned}$$

- Complex baseband representation

$$u(t) = s_I(t) + js_Q(t), \quad s(t) = \Re \{ u(t) e^{j(2\pi f_c t)} \}$$

Amplitude and Phase Modulation

- Transmitted signal

$$s_i(t) = s_I(t) \cos(2\pi f_c t) - s_Q(t) \sin(2\pi f_c t)$$

$$s_I(t) = s_{i1} g(t) \quad \text{and} \quad s_Q(t) = s_{i2} g(t)$$

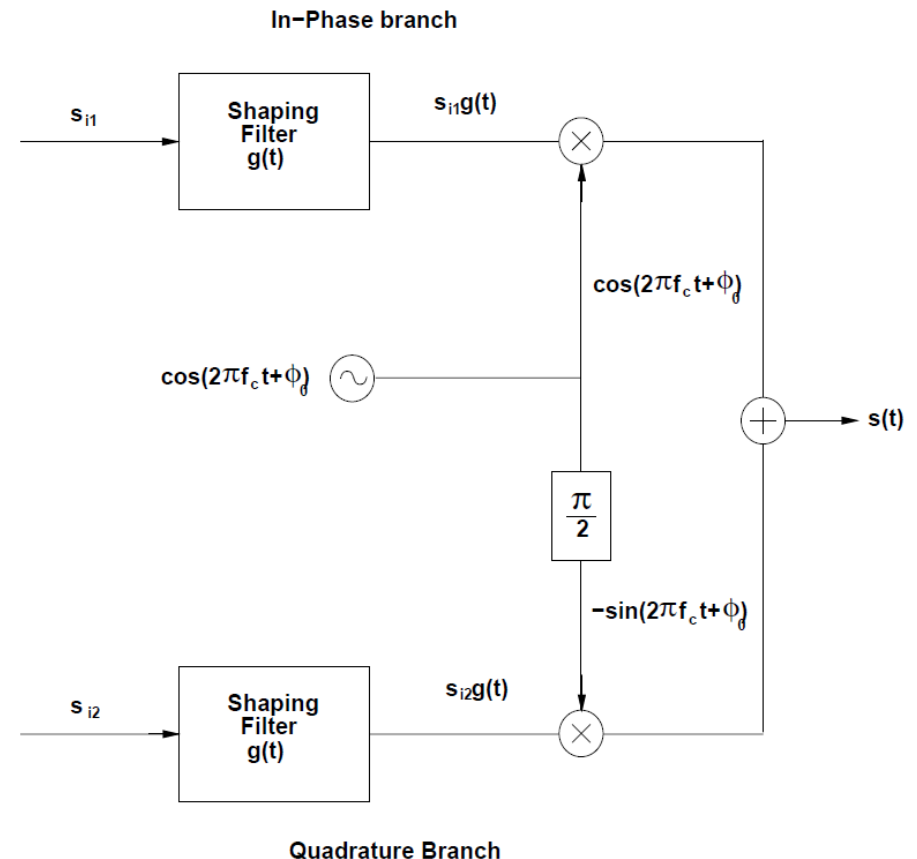
$$\phi_1(t) = g(t) \cos(2\pi f_c t) \quad \text{and} \quad \phi_2(t) = g(t) \sin(2\pi f_c t)$$

- Data rate

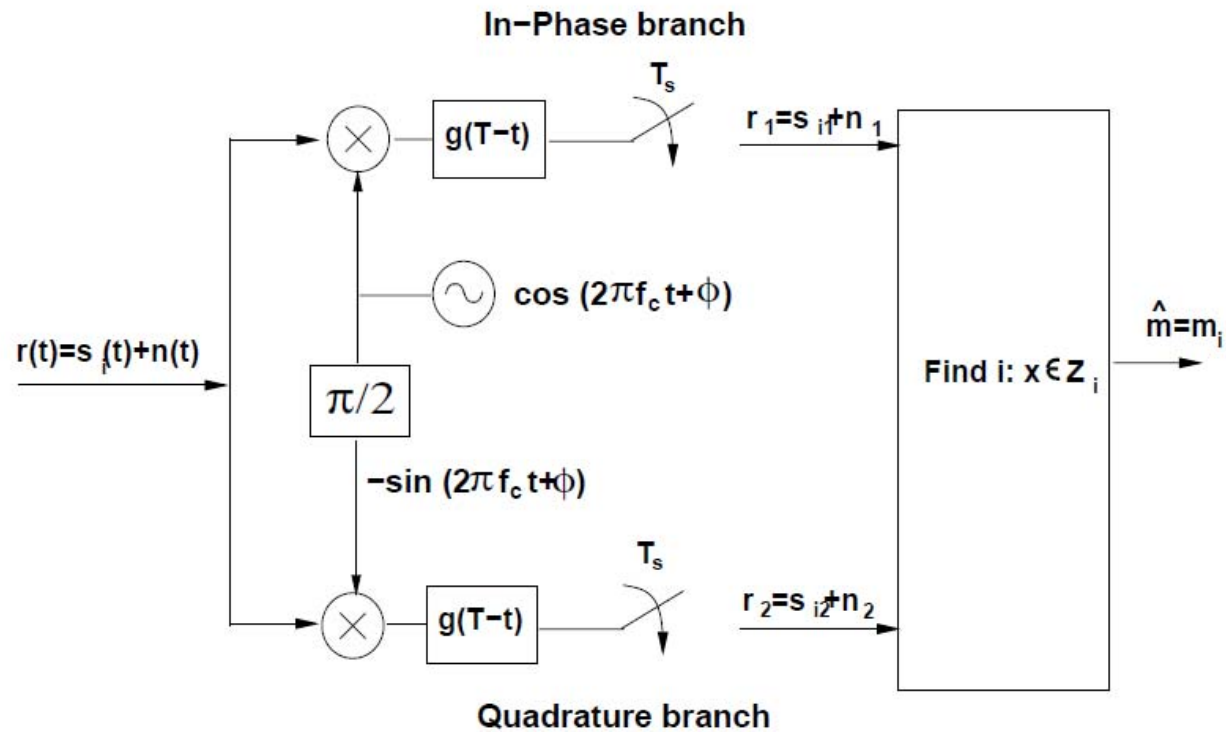
$$R = \frac{K}{T_s} = \frac{\log_2 M}{T_s}$$

Amplitude and Phase Modulation

- Main categories
 - Pulse Amplitude Modulation
 - Phase Shift Keying
 - Quadrature Amplitude Modulation
- Digital modulation design
 - Number of bits per symbol
 - Signal constellation
 - Choice of shaping pulse
- Amplitude/phase modulator



Amplitude/phase demodulator



Pulse Amplitude Modulation (M-PAM)

- Linear modulation, one-dimensional, no quadrature component
- Information is encoded into the signal amplitude
- Transmitted signal

$$s_i(t) = A_i g(t) \cos(2\pi f_c t)$$

$$\phi(t) = g(t) \cos(2\pi f_c t)$$

- Time-limited signaling

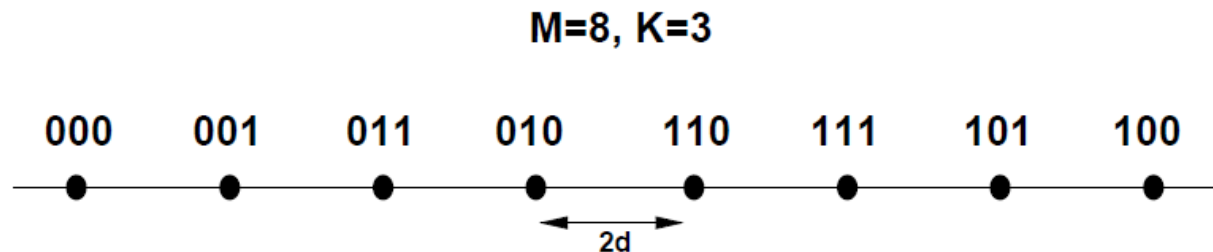
$$g(t) = \begin{cases} \sqrt{\frac{2}{T_s}} & 0 \leq t < T_s \\ 0 & \text{elsewhere} \end{cases}$$

Pulse Amplitude Modulation (M-PAM)

- Signal constellation

$$s_{i1} = A_i, \quad s_{i2} = 0, \quad A_i = (2i - 1 - M)d, \quad i = 1, 2, \dots, M$$

- Constellation mapping by Gray encoding
 - Messages associated with adjacent signals differ by one bit value
 - Mistaking a symbol for an adjacent one causes only a single bit error.



Pulse Amplitude Modulation (M-PAM)

- Signal energy

$$E_{s_i} = \int_0^{T_s} s_i^2(t) dt = \int_0^{T_s} A_i^2 g^2(t) \cos^2(2\pi f_c t) dt = A_i^2$$

- Average energy per symbol

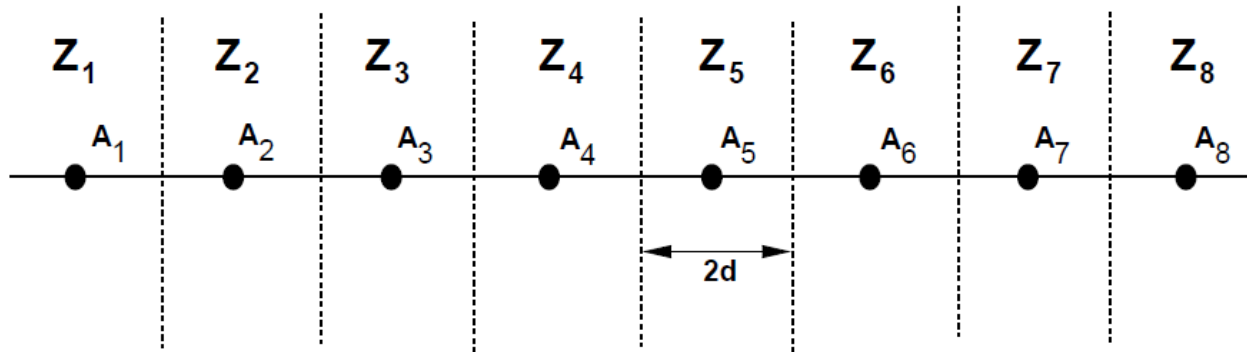
$$\begin{aligned} E_s &= \frac{1}{M} \sum_{i=1}^M E_{s_i} = \frac{1}{M} \sum_{i=1}^M A_i^2 \\ &= \frac{1}{M} \sum_{i=1}^M (2i - 1 - M)^2 d^2 = \frac{1}{3} (M^2 - 1) d^2 \end{aligned}$$

- Minimum distance

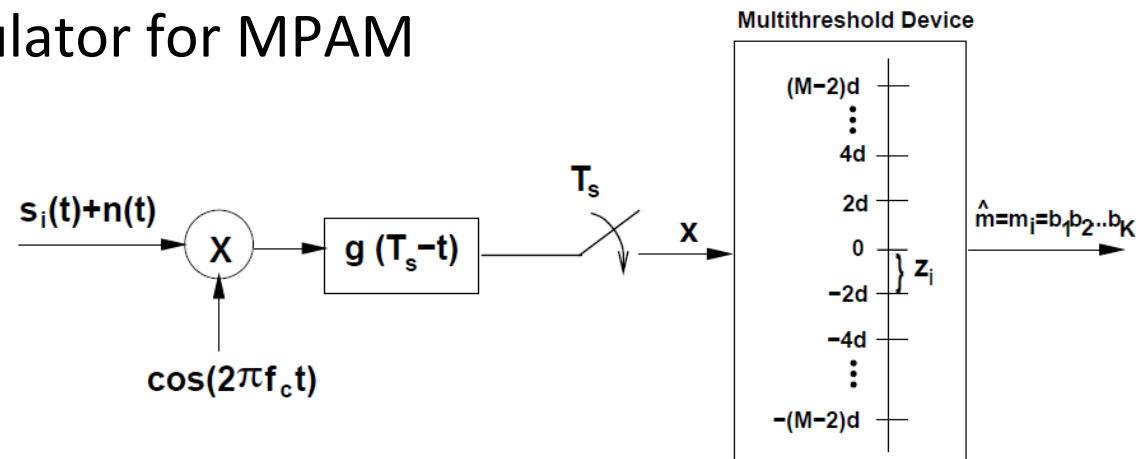
$$d_{\min} = \min_{i,j} |A_i - A_j| = 2d$$

Pulse Amplitude Modulation (M-PAM)

- Decision regions



- Demodulator for MPAM



Pulse Amplitude Modulation (M-PAM)

- Symbol error probability



$$P(e | \mathbf{s}_i) = P(|n| > d) = 2Q\left(\sqrt{\frac{2d^2}{N_0}}\right), \quad i = 2, \dots, M-1$$

$$P(e | \mathbf{s}_i) = P(n > d) = Q\left(\sqrt{\frac{2d^2}{N_0}}\right), \quad i = 1, M$$

$$\begin{aligned} P_s &= \frac{1}{M} \sum_{i=1}^M P(e | \mathbf{s}_i) \quad \downarrow \\ &= \frac{2(M-1)}{M} Q\left(\sqrt{\frac{2d^2}{N_0}}\right) \\ &= \frac{2(M-1)}{M} Q\left(\sqrt{\frac{6}{M^2-1} \frac{E_s}{N_0}}\right) \end{aligned}$$

Phase Shift Keying (M-PSK)

- Linear modulation, two-dimensional
- Information is encoded into the signal phase
- Transmitted signal (with $a = 0$ or 1)

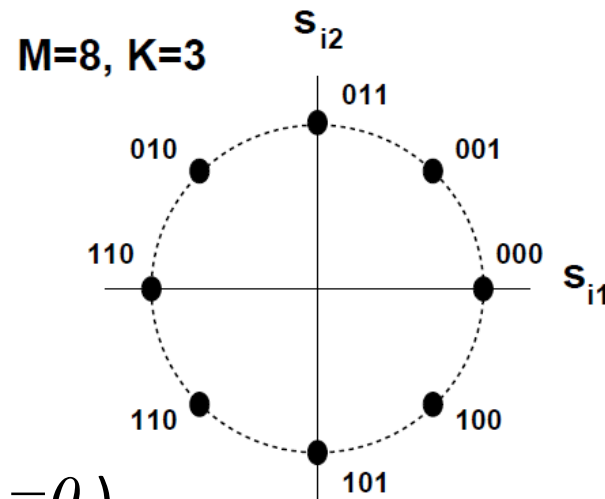
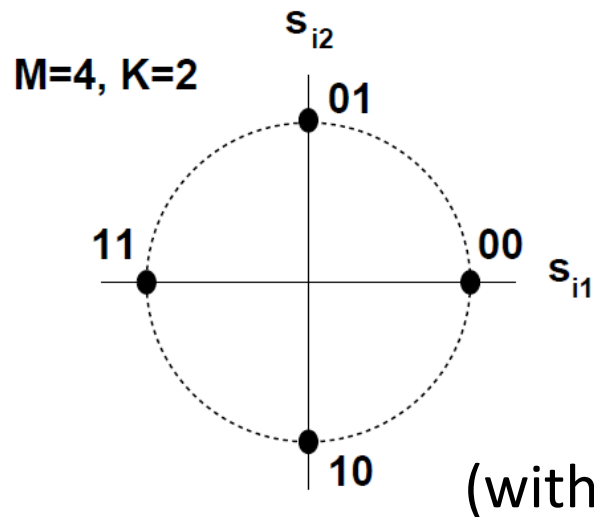
$$s_i(t) = Ag(t) \cos \left[\frac{2\pi(i-a)}{M} \right] \cos(2\pi f_c t) - Ag(t) \sin \left[\frac{2\pi(i-a)}{M} \right] \sin(2\pi f_c t)$$

$$\phi_1(t) = g(t) \cos(2\pi f_c t), \quad \phi_2(t) = -g(t) \sin(2\pi f_c t)$$

$$s_{i1} = A \cos \left[\frac{2\pi(i-a)}{M} \right], \quad s_{i2} = A \sin \left[\frac{2\pi(i-a)}{M} \right]$$

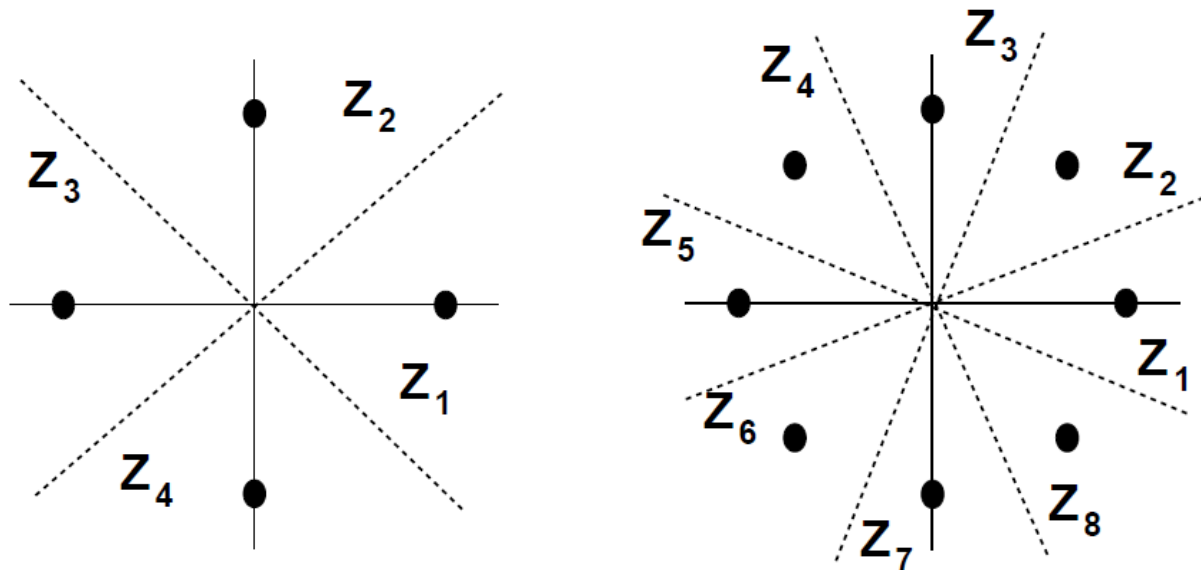
Phase Shift Keying (M-PSK)

- Equal energy $E_{s_i} = E_s = \int_0^{T_s} s_i^2(t) dt = A^2$
- Minimum distance $d_{\min} = 2A \sin(\pi/M)$
- Constellation mapping by Gray encoding



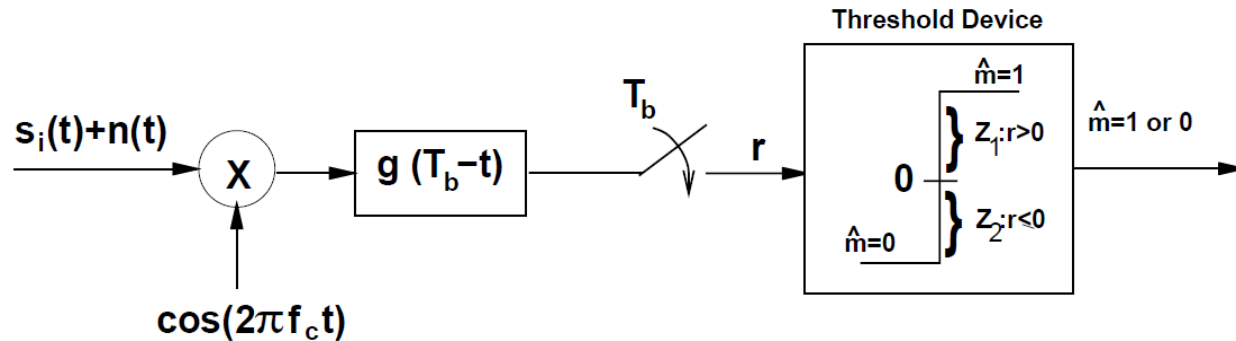
Phase Shift Keying (M-PSK): Decision regions

$$Z_i = \left\{ re^{j\theta} : 2\pi(i - 0.5)/M \leq \theta < 2\pi(i + 0.5)/M \right\}$$



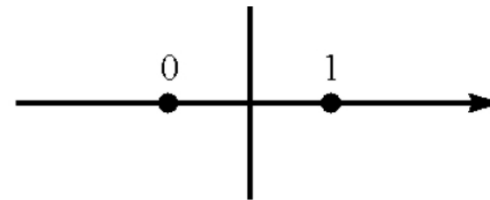
(with $a = 0$)

Demodulator for BPSK



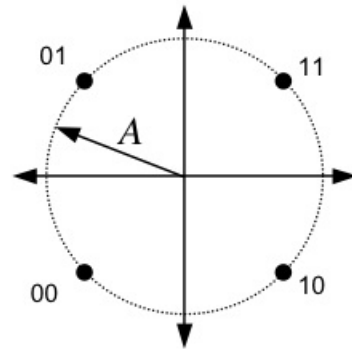
- Bit error probability

$$P_b = Q\left(\sqrt{\frac{2 E_b}{N_0}}\right)$$



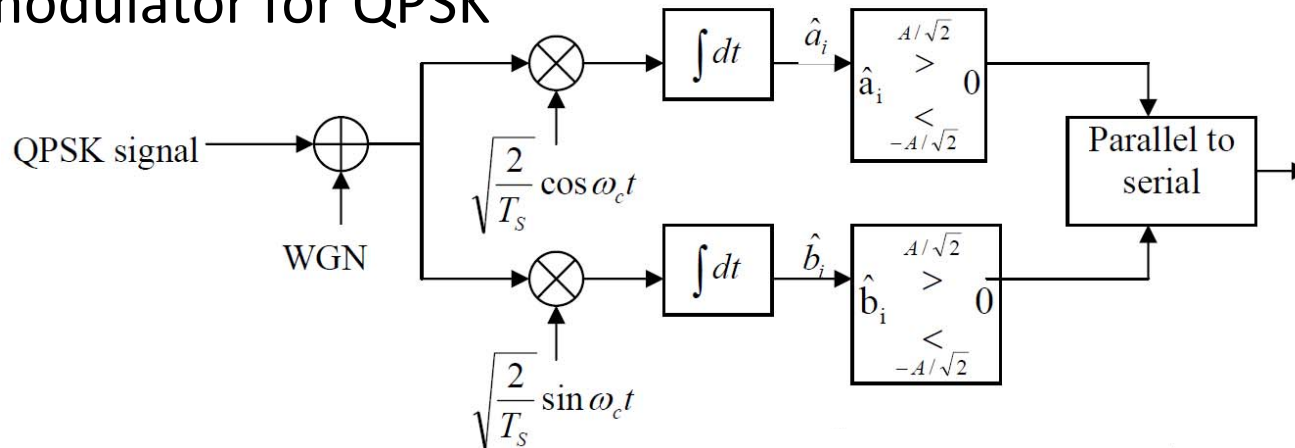
Quadrature Phase Shift Keying (QPSK)

- Signal constellation(with $a = 0$)



θ_i	a_i	b_i
$\pi/4$	$A/\sqrt{2}$	$A/\sqrt{2}$
$3\pi/4$	$-A/\sqrt{2}$	$A/\sqrt{2}$
$5\pi/4$	$A/\sqrt{2}$	$-A/\sqrt{2}$
$7\pi/4$	$-A/\sqrt{2}$	$-A/\sqrt{2}$

- Demodulator for QPSK



QPSK: Error probability

- Bit error probability on each branch is the same as for BPSK

$$P_b = Q\left(\sqrt{\frac{2E_b}{N_0}}\right) \Rightarrow P_s = 1 - (1 - P_b)^2, \quad E_s = 2E_b$$

$$\Rightarrow P_s = 1 - \left(1 - Q\left(\sqrt{\frac{E_s}{N_0}}\right)\right)^2 \approx 2Q\left(\sqrt{\frac{E_s}{N_0}}\right)$$

Error probability for MPSK

- Exact value
 - Error probability is the same for each signal by symmetry

$$\begin{aligned} P_s &= 1 - \int_{-\pi/M}^{\pi/M} P(\theta) \\ &= 1 - \int_{-\pi/M}^{\pi/M} \frac{1}{\pi} e^{-2 \frac{E_s}{N_0} \sin^2(\theta)} \int_0^\infty z \exp \left[- \left(z - \sqrt{2 \frac{E_s}{N_0}} \cos(\theta) \right)^2 \right] dz \end{aligned}$$

- Nearest neighbor approximation

$$P_s \approx M_{d_{\min}} Q \left(\frac{d_{\min}}{\sqrt{2 N_0}} \right) \approx 2 Q \left(\sqrt{\frac{2 E_s}{N_0}} \sin(\pi / M) \right)$$

Quadrature Amplitude Modulation (M-QAM)

- Linear modulation, two-dimensional
- Information is encoded into both the amplitude and phase
 - Two degrees of freedom
 - More spectrally-efficient than MPAM and MPSK
 - Encode most number of bits per symbol for a given average energy
- Transmitted signal

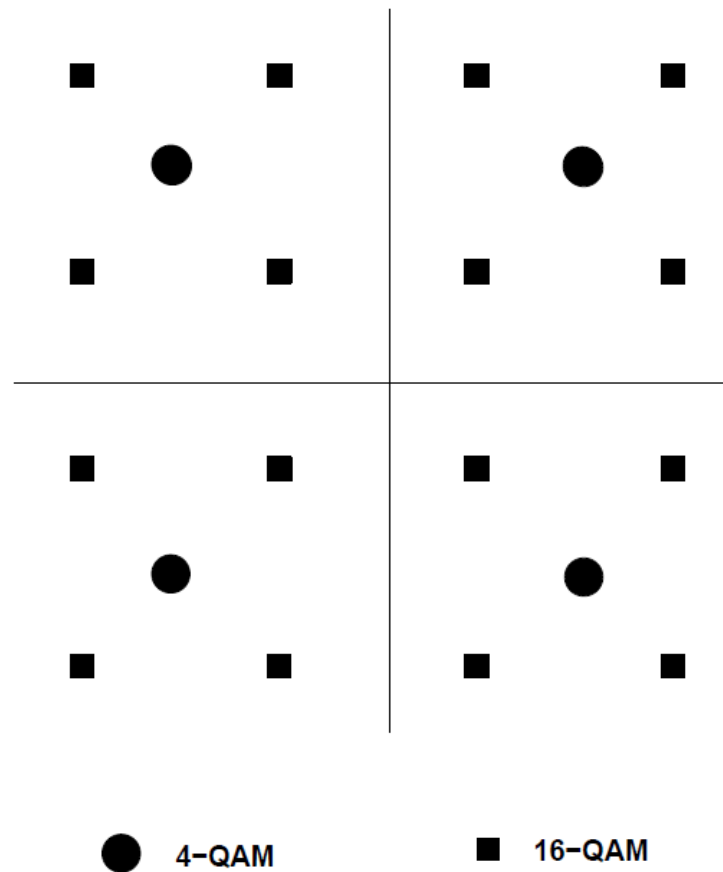
$$s_i(t) = A_i \cos(\theta_i) g(t) \cos(2\pi f_c t) - A_i \sin(\theta_i) g(t) \sin(2\pi f_c t)$$

$$\phi_1(t) = g(t) \cos(2\pi f_c t), \quad \phi_2(t) = -g(t) \sin(2\pi f_c t)$$

$$s_{i1} = A_i \cos(\theta_i), \quad s_{i2} = A_i \sin(\theta_i)$$

Quadrature Amplitude Modulation (M-QAM)

- Square constellation



Quadrature Amplitude Modulation (M-QAM)

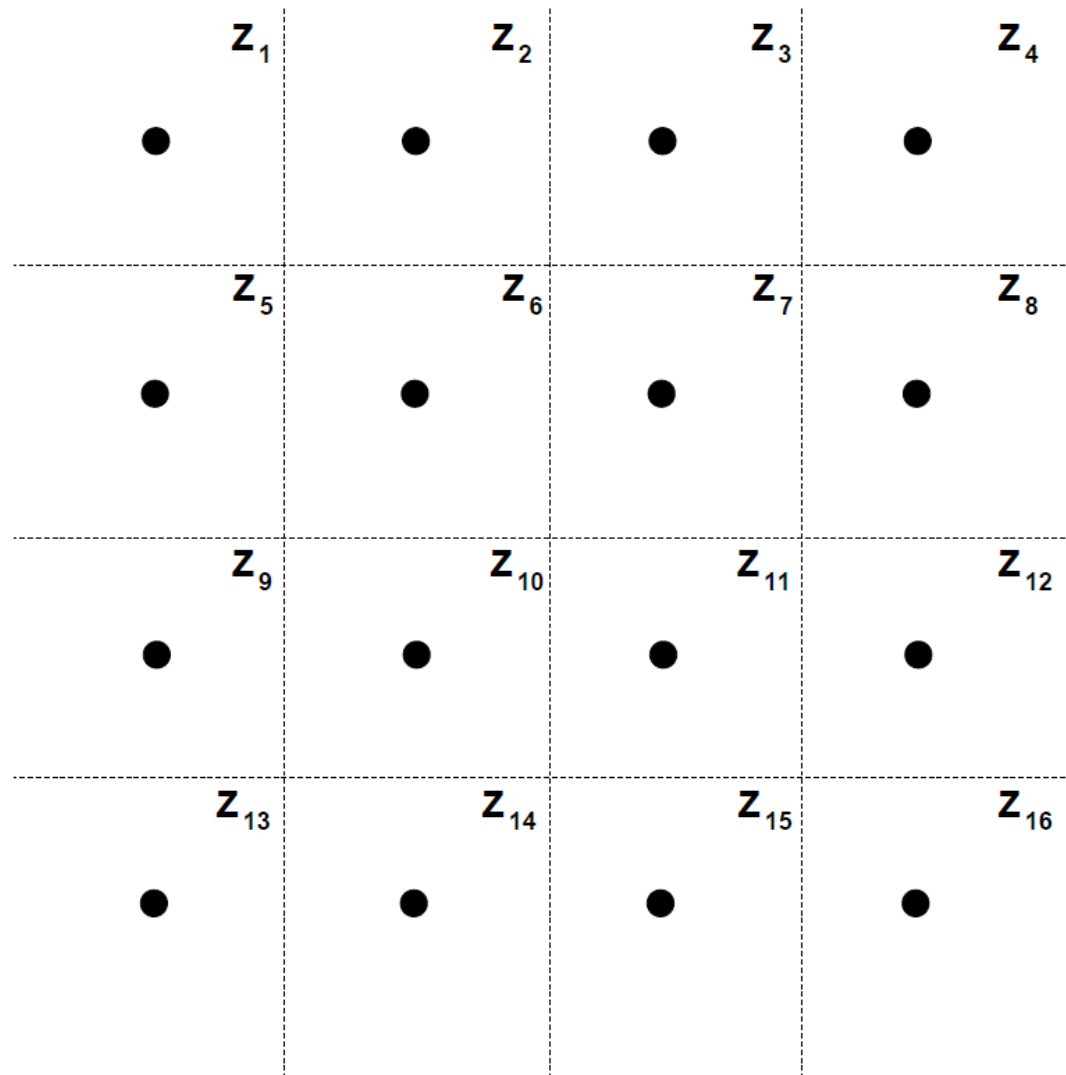
- Square constellation

$$M = L^2 = 2^{2l}, \quad s_{i1}, s_{i2} \in \{(2i-1-M)d, i = 1, 2, \dots, M\}$$

- Minimum distance $d_{\min} = 2d$
- Equivalent to PAM with size L on each of the in-phase and quadrature signal components
- Error probability

$$\begin{aligned} P_{s-QAM}(M) &= 1 - (1 - P_{s-PAM}(L))^2 \\ &\approx 2 P_{s-PAM}(L) \approx 4 \left(1 - \frac{1}{\sqrt{M}} \right) Q \left(\sqrt{\frac{3}{M-1}} \frac{E_s}{N_0} \right) \end{aligned}$$

16-QAM: Decision regions



Error Probability Approximation (Coherent demodulation)

$$P_s(\gamma_s) \approx \alpha_M Q(\sqrt{\beta_M \gamma_s}), \quad \gamma_s = \frac{E_s}{N_0}$$

Modulation	$P_s(\gamma_s)$	$P_b(\gamma_b)$
BFSK:		$P_b = Q(\sqrt{\gamma_b})$
BPSK:		$P_b = Q(\sqrt{2\gamma_b})$
QPSK, 4QAM:	$P_s \approx 2Q(\sqrt{\gamma_s})$	$P_b \approx Q(\sqrt{2\gamma_b})$
MPAM:	$P_s \approx \frac{2(M-1)}{M} Q\left(\sqrt{\frac{6\gamma_s}{M^2-1}}\right)$	$P_b \approx \frac{2(M-1)}{M \log_2 M} Q\left(\sqrt{\frac{6\gamma_b \log_2 M}{(M^2-1)}}\right)$
MPSK:	$P_s \approx 2Q(\sqrt{2\gamma_s} \sin(\pi/M))$	$P_b \approx \frac{2}{\log_2 M} Q(\sqrt{2\gamma_b \log_2 M} \sin(\pi/M))$
Rectangular MQAM:	$P_s \approx \frac{4(\sqrt{M}-1)}{\sqrt{M}} Q\left(\sqrt{\frac{3\gamma_s}{M-1}}\right)$	$P_b \approx \frac{4(\sqrt{M}-1)}{\sqrt{M} \log_2 M} Q\left(\sqrt{\frac{3\gamma_b \log_2 M}{(M-1)}}\right)$
Nonrectangular MQAM:	$P_s \approx 4Q\left(\sqrt{\frac{3\gamma_s}{M-1}}\right)$	$P_b \approx \frac{4}{\log_2 M} Q\left(\sqrt{\frac{3\gamma_b \log_2 M}{(M-1)}}\right)$

Performance of M-ary Digital Modulation in an AWGN Channel

binary, antipodal signaling: $M = 2$, $P_b = P_e = \frac{1}{2} \operatorname{erfc} \left[\sqrt{\frac{E_b}{N_0}} \right]$

$$E_s = (\log_2 M) E_b$$

Union bound: $P_e \leq \frac{1}{2} (M-1) \operatorname{erfc} \left[\frac{d}{2\sqrt{N_0}} \right]$

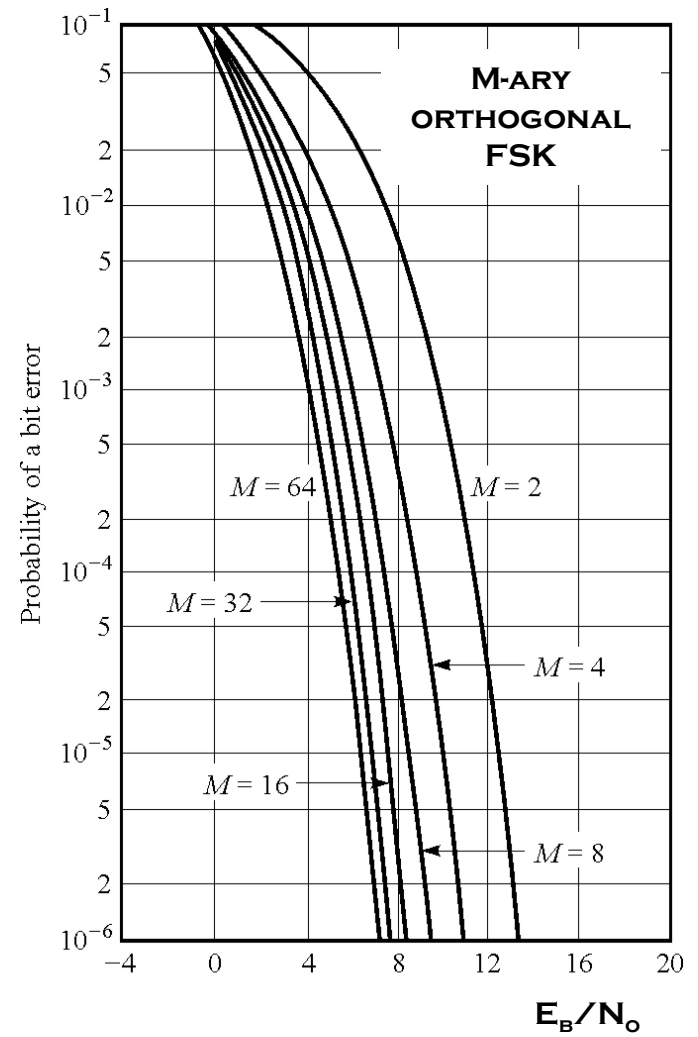
M-ary ASK: $P_e \approx \operatorname{erfc} \sqrt{\frac{3}{M^2-1} \frac{E_s}{N_0}}$, $d = \sqrt{\frac{12}{(M^2-1)} E_s}$

M-ary PSK: $P_e \approx \operatorname{erfc} \left[\sin \frac{\pi}{M} \sqrt{\frac{E_s}{N_0}} \right]$, $d_{\min} = \sqrt{E_s} \cdot \sin \frac{\pi}{M}$

squared M-ary QAM: $P_{e,M\text{-aryQAM}} \approx 2P_{e\text{ASK}} \approx 2 \left(1 - \frac{1}{\sqrt{M}} \right) \operatorname{erfc} \left(\sqrt{\frac{3}{2(M-1)} \frac{E_s}{N_0}} \right)$

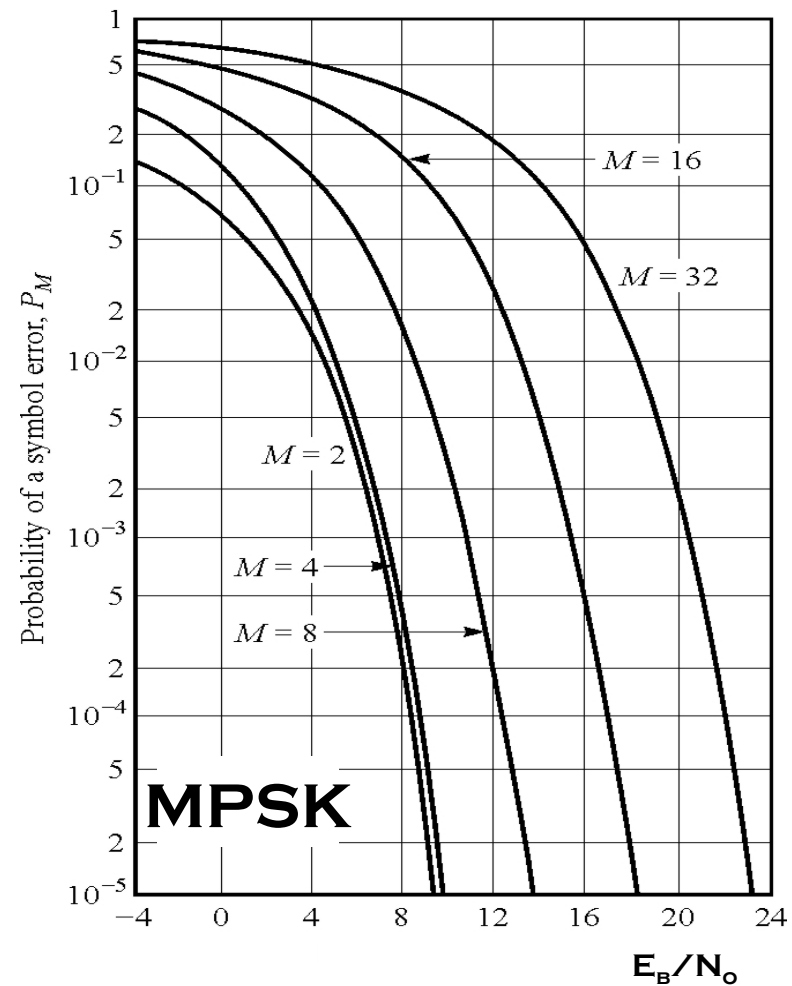
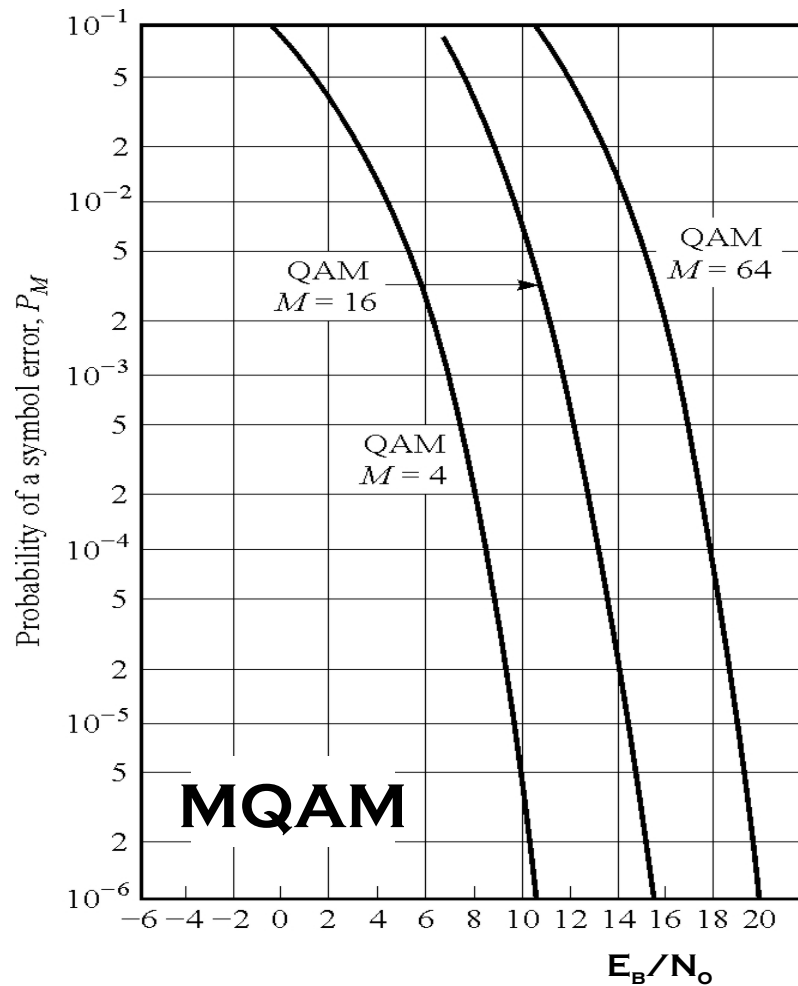
Orthogonal FSK: $P_e \leq \frac{1}{2} (M-1) \operatorname{erfc} \sqrt{\frac{E_s}{2N_0}}$

M-ary orthogonal FSK signaling schemes are power-efficient but not bandwidth-efficient.



Performance in AWGN: PROBABILITY OF SYMBOL ERROR

error probability decays **exponentially** in SNR in the AWGN channel

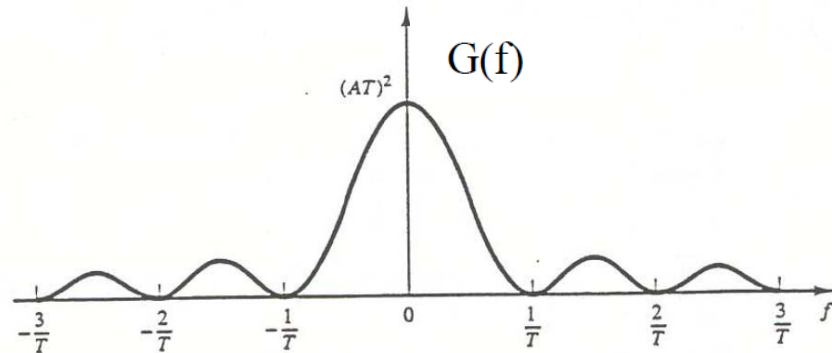


M-QAM, M-PSK: BW-efficient but not power-efficient
For $M > 8$, M-QAM outperforms M-PSK

Time-limited Signaling

- Time-limited signaling ➡ infinite bandwidth

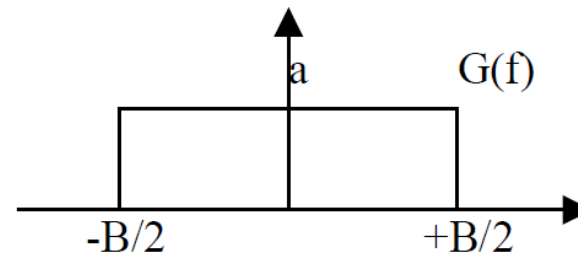
$$g(t) = \begin{cases} A & 0 \leq t < T \\ 0 & \text{elsewhere} \end{cases}$$



- Band-limited transmission ➡ limited bandwidth

➡ $g(t)$ is **no longer** time-limited

$$\begin{aligned} g(t) &= \frac{aB \sin(\pi Bt)}{\pi Bt} \\ &= aB \operatorname{sinc}(\pi Bt) \end{aligned}$$



Power Spectra of Linearly Modulated Signals

- Passband signal $s(t) = \Re \left\{ u(t) e^{j(2\pi f_c t)} \right\}$
- Complex transmitted signal for linear modulation

$$u(t) = \sum_{n=-\infty}^{+\infty} I_n g(t - nT)$$

- I_n : Random variable that represents transmitted symbol at n^{th} period
- I_n is real for M-PAM and complex for M-PAM, M-PSK, M-QAM

Power Spectra of Linearly Modulated Signals

- Mean of I_n $E \{I_n\} = \mu_i$
- Autocorrelation function of I_n $\Phi_{II}(m) = \frac{1}{2} E \{I_n^* I_{n+m}\}$
- Autocorrelation function of $u(t)$

$$\begin{aligned}\Phi_{uu}(t + \tau, t) &= \frac{1}{2} E \{u^*(t) u(t + \tau)\} \\&= \frac{1}{2} \sum_{n=-\infty}^{+\infty} \sum_{m=-\infty}^{+\infty} E \{I_n^* I_{m+n}\} g^*(t - nT) g(t + \tau - mT - nT) \\&= \sum_{m=-\infty}^{+\infty} \Phi_{II}(m) \cdot \left[\sum_{n=-\infty}^{+\infty} g^*(t - nT) g(t + \tau - mT - nT) \right]\end{aligned}$$

Power Spectra of Linearly Modulated Signals

- Autocorrelation function $\Phi_{uu}(t + \tau, t)$ is periodic in t with period T

- Mean of $u(t)$ is also periodic in t with period T

$$E \{u(t)\} = \sum_{n=-\infty}^{+\infty} E \{I_n\} g(t - nT) = \mu_i \sum_{n=-\infty}^{+\infty} g(t - nT)$$




- $u(t)$ is **cyclostationary** (periodically stationary in wide sense)

Power Spectra of Linearly Modulated Signals

- Averaging over a single period to remove t

$$\begin{aligned}
 \overline{\Phi_{uu}}(\tau) &= \frac{1}{T} \int_0^T \Phi_{uu}(t + \tau, t) dt \\
 &= \sum_{m=-\infty}^{+\infty} \Phi_{II}(m) \cdot \frac{1}{T} \sum_{n=-\infty}^{+\infty} \int_{-nT}^{-(n-1)T} g^*(u) g(u + \tau - mT) du \\
 &= \frac{1}{T} \sum_{m=-\infty}^{+\infty} \Phi_{II}(m) \int_{-\infty}^{+\infty} g^*(u) g(u + \tau - mT) du
 \end{aligned}$$

- Time autocorrelation function of $g(t)$



$$\begin{aligned}
 \Phi_{gg}(\tau) &= g(\tau) * g^*(-\tau) = \int_{-\infty}^{+\infty} g^*(t) g(t + \tau) dt \\
 \Phi_{gg}(f) &= |G(f)|^2
 \end{aligned}$$

Power Spectra of Linearly Modulated Signals

$$\overline{\Phi}_{uu}(\tau) = \frac{1}{T} \sum_{m=-\infty}^{+\infty} \Phi_{II}(m) \Phi_{gg}(\tau - mT)$$

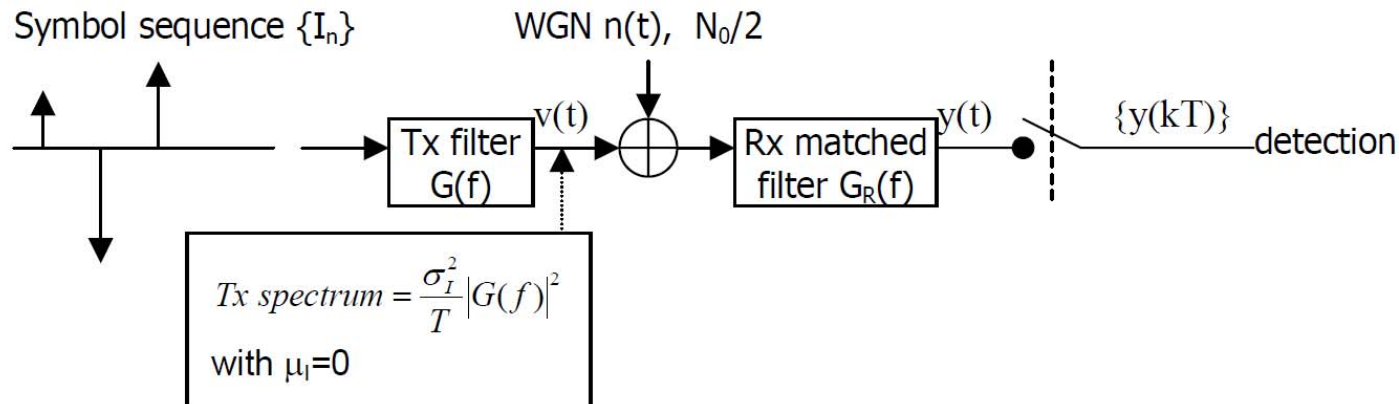


$$S_{uu}(f) = \frac{1}{T} |G(f)|^2 \sum_{m=-\infty}^{+\infty} \Phi_{II}(m) e^{-j2\pi f m T}$$

- For i.i.d. $\{I_n\}$, $\Phi_{II}(m) = \begin{cases} \mu_i^2 & m \neq 0 \\ \mu_i^2 + \sigma_i^2 & m = 0 \end{cases}$

$$S_{uu}(f) = \frac{\sigma_i^2}{T} |G(f)|^2 + \frac{\mu_i^2}{T^2} \sum_{m=-\infty}^{+\infty} \left| G\left(\frac{m}{T}\right) \right|^2 \delta\left(f - \frac{m}{T}\right)$$

Signal Design for Band-limited Transmission



- Tx average signal power $P_{avg} = E \left\{ |u(t)|^2 \right\} = \frac{\sigma_i^2}{T} \int_{-\infty}^{+\infty} |G(f)|^2 df$
- Tx average symbol energy $E_s = T P_{avg} = \sigma_i^2 \int_{-\infty}^{+\infty} |G(f)|^2 df$
- Transmitted signal is convolved with channel impulse response and matched filter
 - AWGN channel

$$h(t) = g(t) * c(t) * g_R(t)$$

$$h(t) = g(t) * g_R(t)$$

Inter Symbol Interference (ISI)

- Rx filter output

$$y(t) = [u(t) + n(t)] * g_R(t) = \sum_{n=-\infty}^{+\infty} I_n h(t - nT) + n(t) * g_R(t)$$



$$\begin{aligned} y(kT) &= \sum_{n=-\infty}^{+\infty} I_n h[(k - n)T] + n_k \\ &= \underbrace{I_k h(0)}_{\text{main component}} + \underbrace{\sum_{\substack{m=-\infty \\ m \neq 0}}^{+\infty} I_{k-m} h(mT)}_{\text{ISI}} + \underbrace{n_k}_{N(0, \sigma_n^2)} \end{aligned}$$

- Time-limited signaling  no ISI

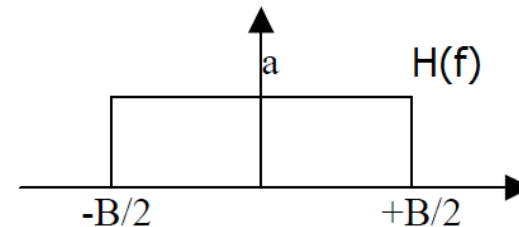
$$g_R(t) = g^*(-t) \Rightarrow h(t) = 0 \text{ for } t \notin (-T, T)$$

Band-limited Signaling with No ISI

- To have zero ISI,

$$h(mT) = \begin{cases} h_0 & m = 0 \\ 0 & m \neq 0 \end{cases} \Rightarrow \sum_{k=-\infty}^{+\infty} H\left(f + \frac{k}{T}\right) = Th_0$$

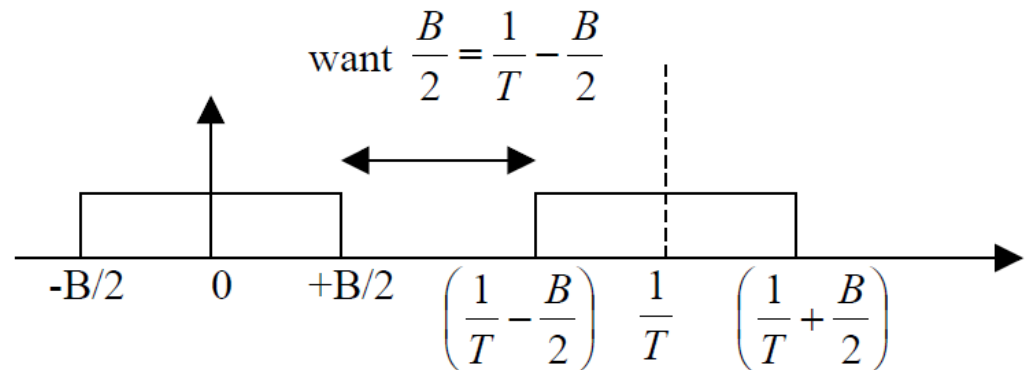
- Ideal, strictly band-limited filter



- Minimum BW** for zero ISI



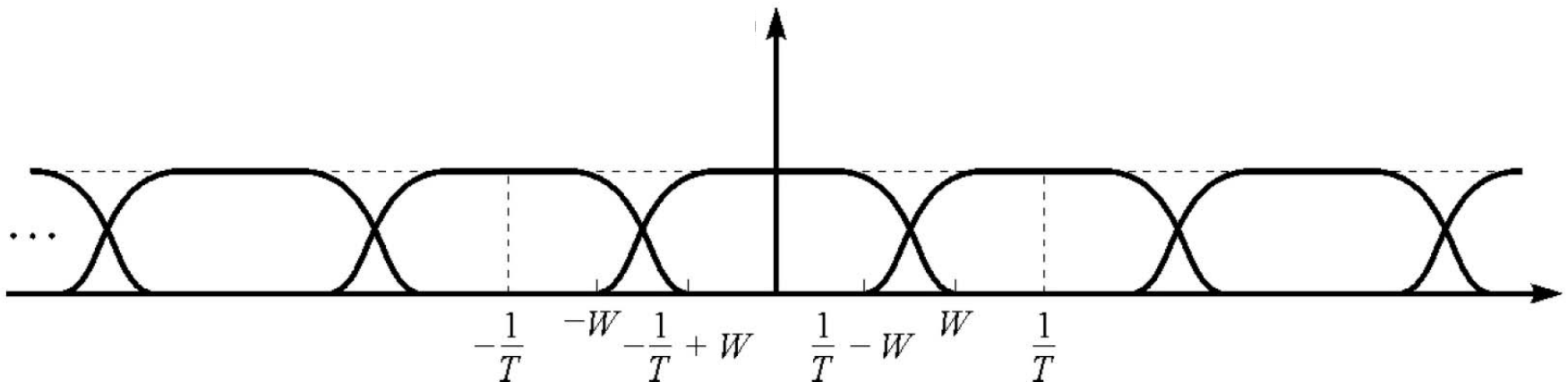
$$B = \frac{1}{T}$$



Band-limited Signaling with No ISI

- Ideal “brick-wall” filter with rectangular frequency response is not physically realizable
- For a physically realizable $H(f)$ with single-sided bandwidth

W , minimum required bandwidth $\Rightarrow B = 2W > \frac{1}{T}$



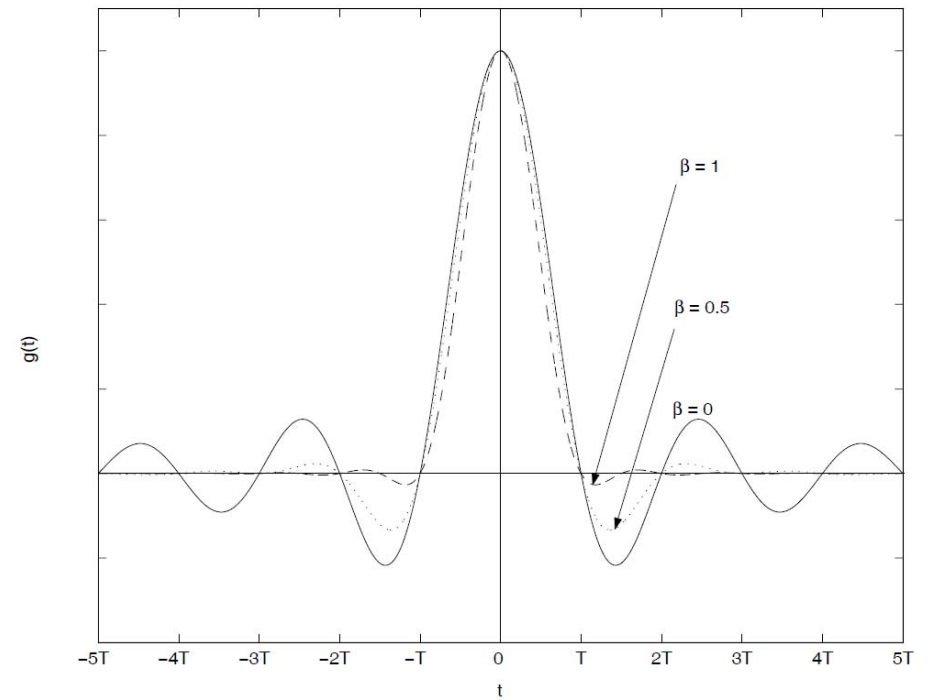
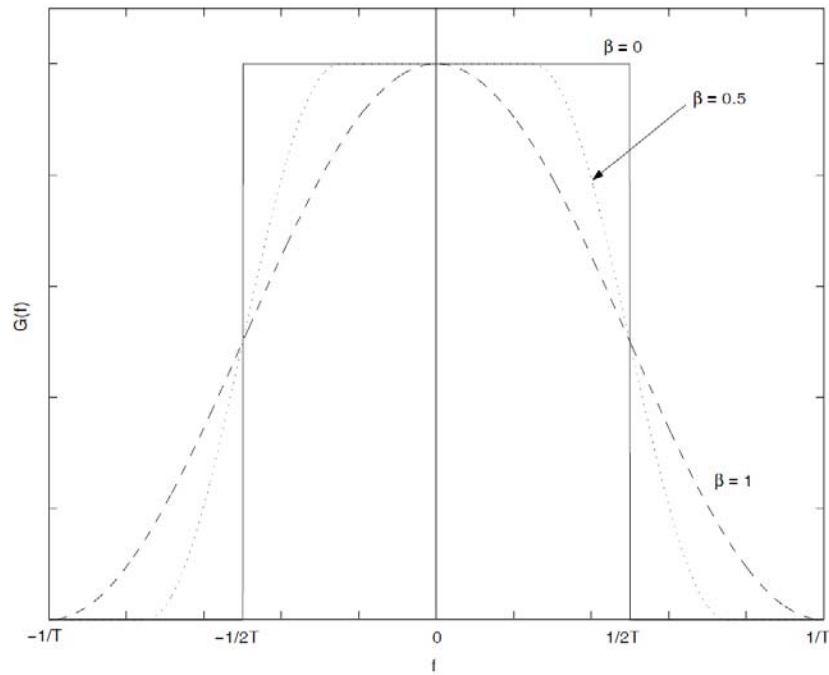
Band-limited Signaling with No ISI

- Raised-cosine (RC) filter (widely used in practice)

$$R(f, \beta) = \begin{cases} T & 0 \leq |f| \leq \frac{1-\beta}{2T} \\ \frac{T}{2} \left\{ 1 + \cos \left[\frac{\pi T}{\beta} \left(|f| - \frac{1-\beta}{2T} \right) \right] \right\} & \frac{1-\beta}{2T} \leq |f| \leq \frac{1+\beta}{2T} \\ 0 & |f| > \frac{1+\beta}{2T} \end{cases}$$

- β is the roll-off factor, which determines rate of spectral roll-off
- In time domain, $r(t, \beta) = \frac{\cos(\pi\beta t/T)}{1 - (2\beta t/T)^2} \text{sinc}(\pi t/T)$

Raised-cosine (RC) filter



Design of Tx and Rx Filters: RRC

- For zero ISI, $h(t) = g(t) * g_R(t) \Rightarrow H(f) = G(f)G_R(f) = R(f, \beta)$

- Tx/Rx use square-root raised-cosine (RRC) filter:

$$G(f) = \sqrt{R(f, \beta)} \quad \text{and} \quad G_R(f) = \sqrt{R(f, \beta)}$$

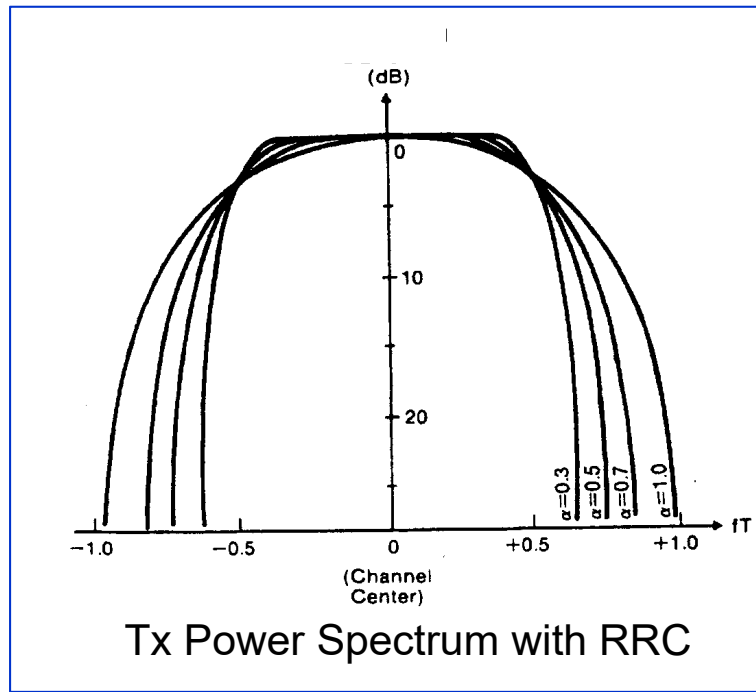
- Tx average signal power

$$P_{avg} = \frac{\sigma_i^2}{T} \int_{-\infty}^{+\infty} |G(f)|^2 df = \frac{\sigma_i^2}{T} \int_{-\infty}^{+\infty} R(f, \beta) df = \frac{\sigma_i^2}{T}$$

- Noise power

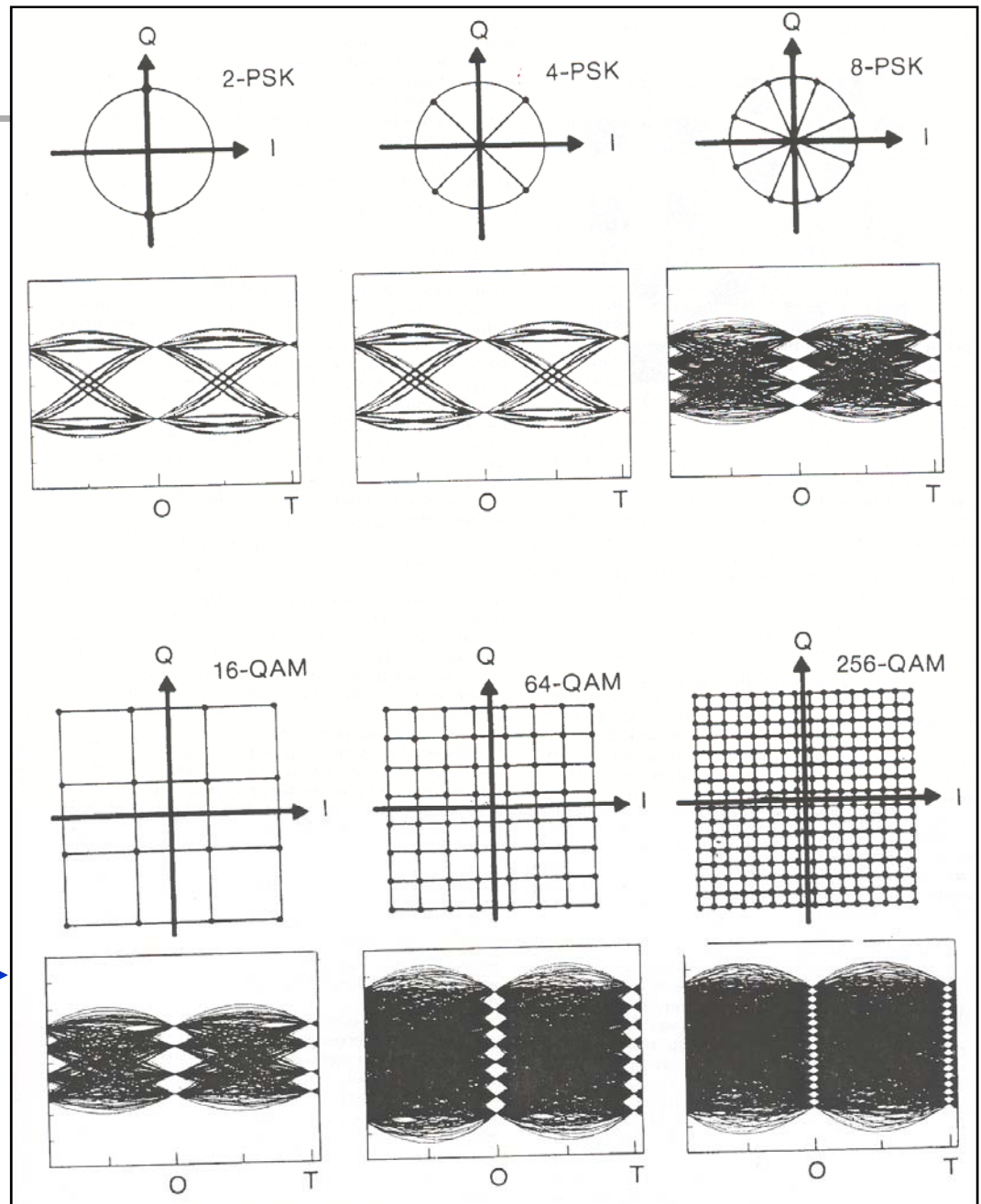
$$\sigma_n^2 = \frac{N_0}{2} \int_{-\infty}^{+\infty} |G_R(f)|^2 df = \frac{N_0}{2} \int_{-\infty}^{+\infty} R(f, \beta) df = \frac{N_0}{2}$$

PSD & eye diagrams with RRC filters



Eye diagrams with RC: →

(from T. Noguchi, Y. Daido, J.A. Nossek, "Modulation Techniques for Microwave Digital Radio", *IEEE Communications Magazine*, October 1986, pp. 21-30)



Performance in a Frequency-Flat Fading Channel

- Received signal power randomly varies in a (frequency-flat) fading environment
- Instantaneous received SNR, γ_s , is a random variable with pdf $p_{\gamma_s}(\gamma) \rightarrow$ Error probability, $P_s(\gamma_s)$, is also *random*
- For *fast* fading with relatively short coherence time, $T_c \approx T_s$, *each* symbol is assumed to experience *iid* fading, **average error probability** can be averaged over γ_s .
- *Interleaving* can be used to achieve the *iid* fading assumption at the cost of long delay. Forward error coding can be applied to improve the average error probability performance.
- However, for *slow* fading with $T_c \gg T_s$, *low* γ_s can last for a *long period* \rightarrow **outage probability**, the probability that γ_s falls below a threshold γ_0

Performance in Fading Channels

Outage probability: $P_{out} = P(\gamma_s < \gamma_0) = \int_0^{\gamma_0} p_{\gamma_s}(\gamma) d\gamma$

where γ_0 : required minimum SNR to achieve a target *highest allowable error probability*

- In **Rayleigh** fading,
$$P_{out} = \int_0^{\gamma_0} \frac{1}{\bar{\gamma}_s} e^{-\frac{\gamma_s}{\bar{\gamma}_s}} d\gamma_s = 1 - e^{-\frac{\gamma_0}{\bar{\gamma}_s}}$$

Average error probability: $\bar{P}_s = \int_0^{\infty} P_s(\gamma) p_{\gamma_s}(\gamma) d\gamma$

- In **Rayleigh** fading,

- BPSK: bit=symbol $\rightarrow \gamma_b = \gamma_s \rightarrow P_b = Q(2\gamma_b) \Rightarrow \bar{P}_b = \frac{1}{2} \left[1 - \sqrt{\frac{\bar{\gamma}_b}{1 + \bar{\gamma}_b}} \right] \approx \frac{1}{4\bar{\gamma}_b}$

- Generally, if the *instantaneous* symbol error is:

$$P_s \approx \alpha_M Q(\beta_M \gamma) \Rightarrow \bar{P}_s = \frac{\alpha_M}{2} \left[1 - \sqrt{\frac{.5 \beta_M \bar{\gamma}_s}{1 + .5 \beta_M \bar{\gamma}_s}} \right] \approx \frac{\alpha_M}{2 \beta_M \bar{\gamma}_b}$$

EXAMPLE OF BPSK PERFORMANCE

AWGN CHANNEL:

$r[k] = x[k] + w[k]$ where $x[m] = \pm a$ with prob. of $1/2$,

$E_b = a^2 T_b$ and $w[m]$: Gaussian $(0, N_o/2)$

$$P_e = Q\left(\sqrt{2E_b / N_o}\right) \approx 0.5e^{-E_b / N_o}$$

- Error probability decays **exponentially** with SNR

RAYLEIGH FLAT-FADING CHANNEL:

$r[k] = |h[k]| x[k] + w[k]$

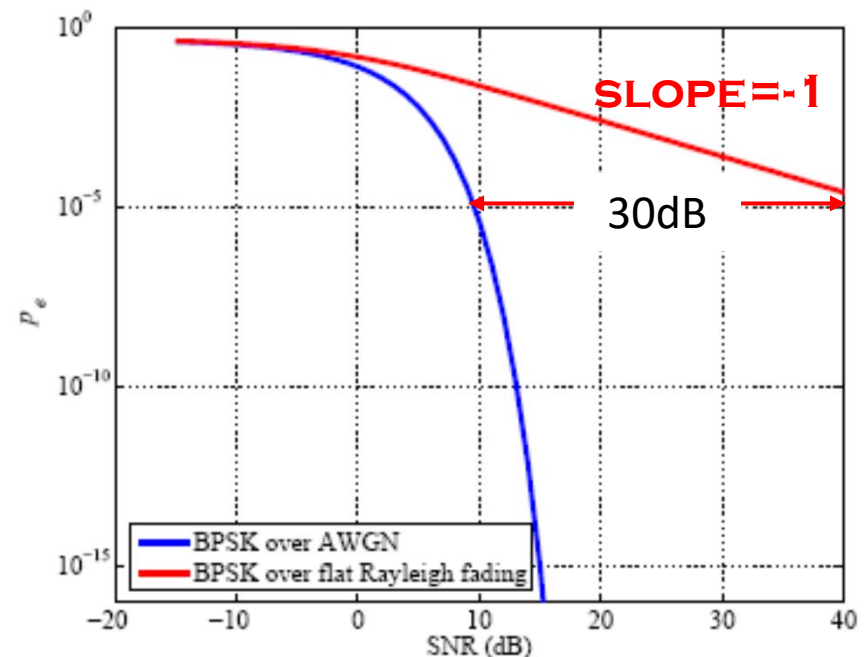
$|h[k]|$: Rayleigh with $\sigma^2 = 1$,

$$P_{s|h[k]} = Q\left(|h[k]| \sqrt{2E_b / N_o}\right)$$

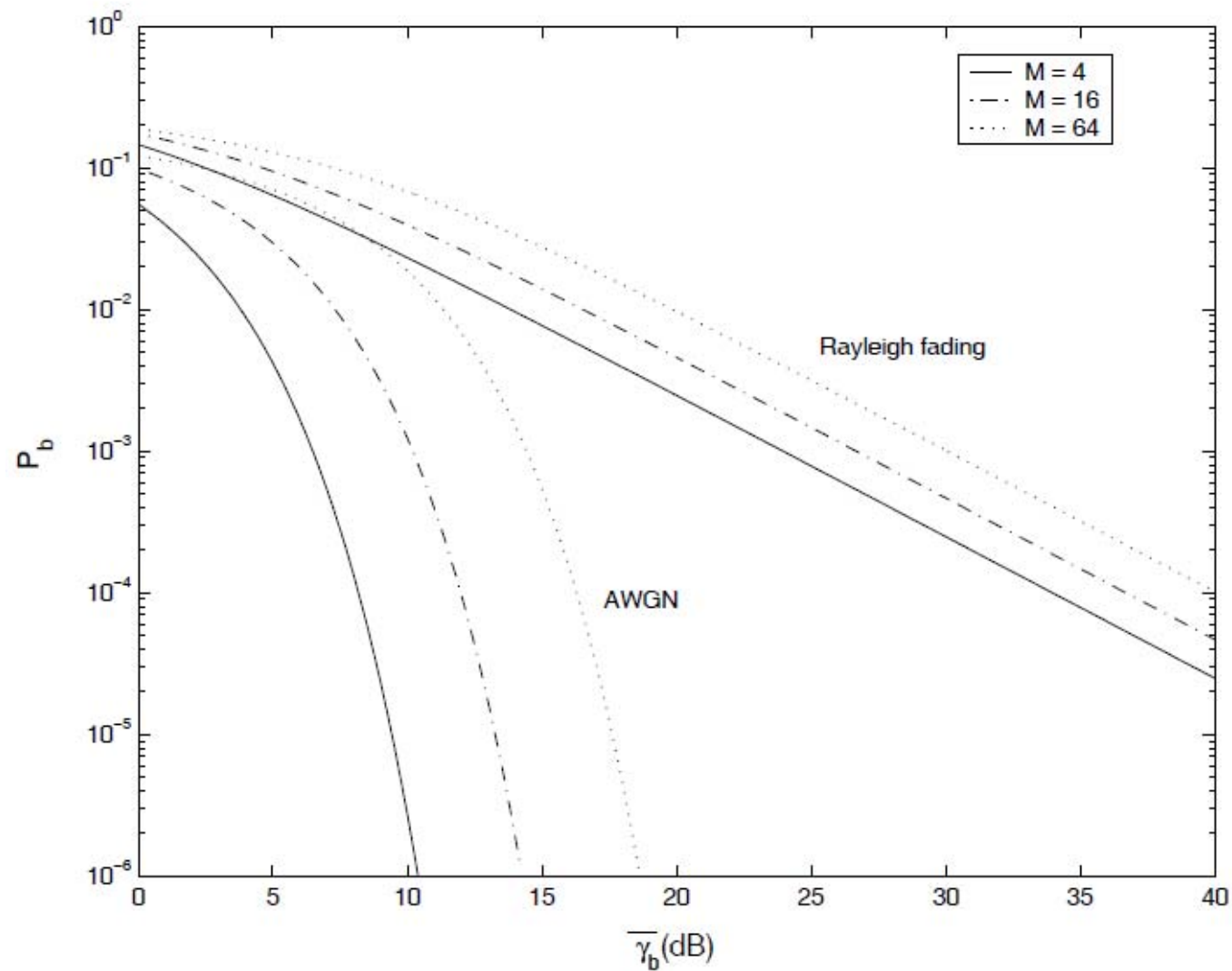
Fading channel can be in deep fade: high probability $|h[k]|$ is small

$$\bar{P}_s = \frac{1}{2} \left(1 - \sqrt{\frac{[E_b / N_o]}{1 + [E_b / N_o]}} \right) \approx \frac{1}{4[E_b / N_o]}$$

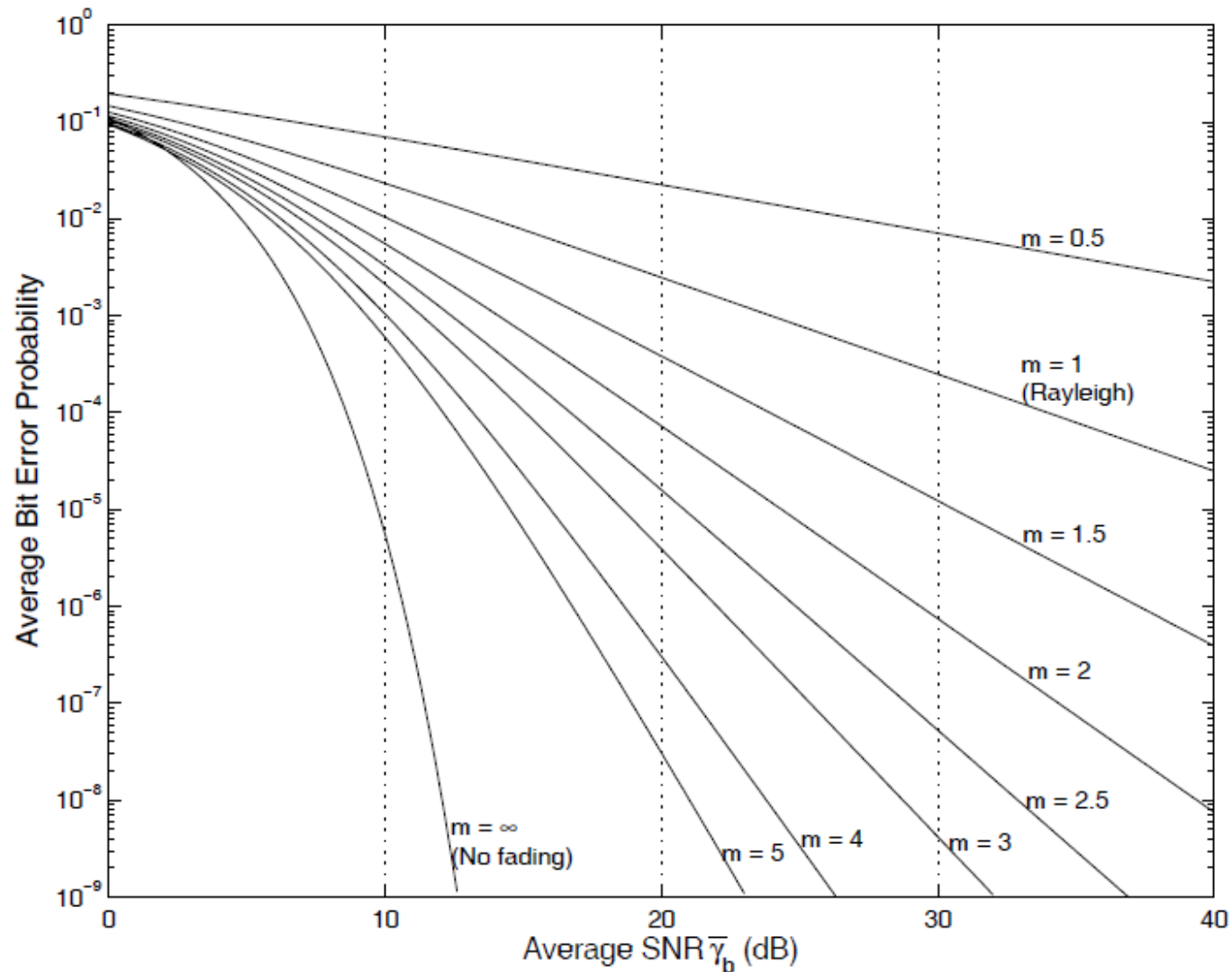
- average error probability decays **only inversely** with SNR



Average bit error probability for MQAM in Rayleigh fading



Average bit error probability for BPSK in Nakagami fading



poor performance over fading channels: why?

- poor performance over fading channels mainly due to the randomness of channel gain $|h|^2$:
 - When the *instantaneous* received SNR $|h|^2 \text{SNR} \gg 1$, P_e is very small (good), since the tail of Q -function decays rapidly (exponential).
 - However, when $|h|^2 \text{SNR} \ll 1$ (i.e., channel in **deep fades**), *separation* between signal points is of the same order as the standard deviation of noise, P_e becomes *significantly large* (i.e., bad and dominant)
- The probability of this **deep fade** (i.e., $|h|^2 < 1/\text{SNR}$) event:
$$\Pr\{|h|^2 < 1/\text{SNR}\} = \int_0^{1/\text{SNR}} e^{-x} dx = \frac{1}{\text{SNR}} + O\left(\frac{1}{\text{SNR}^2}\right) \approx \frac{1}{\text{SNR}}$$
- At **high** (average) SNR, error events occur most often because the channel is in **deep fade**, and *not* because of *large* noise.
 - increasing (average) SNR is *not* effective
 - reducing **deep fade** by using *diversity* is more effective.

References

- A. Goldsmith, *Wireless Communications*, Cambridge University Press, 2005, Chapters 5 and 6
- J.G. Proakis, *Digital Communications*, 4th Ed, McGraw-Hill, 2001
- Materials from various sources