```
package interfaceassignment;
public interface Recolorable {
 void recolor(ShapeColor sc);
package interfaceassignment;
public interface Resizable {
 void resize(double percentage);
}
package interfaceassignment;
public interface Shape {
      double area();
}
package interfaceassignment;
public abstract class TwoD implements Recolorable, Shape{
      private int a;
      private ShapeColor sc;
      private int b;
      private int c;
      private int d;
      TwoD(){
             System.out.println("default Condtructor");
 TwoD(ShapeColor sc, int a){
        this.sc=sc;
      this.a=a;
 TwoD(ShapeColor sc,int a,int b){
              * this.sc=sc; this.a=a;
            this(sc,a);//controller jumps to line number 12 and executes Constructor
            this.b=b;
TwoD(ShapeColor sc,int a,int b,int c){
              * this.sc=<u>sc</u>; this.a=a; this.b=b;
          this(sc,a,b);//controller will go to line number 16
        this.c=c;
 TwoD(ShapeColor sc,int a,int b,int c,int d){
```

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* this.sc=<u>sc</u>; this.a=a; this.b=b; this.c=c;
           this(sc,a,b,c);
            this.d=d;
 }
 TwoD(TwoD td){
        sc=td.sc;
        a=td.a;
        b=td.b;
        c=td.c;
        d=td.d;
 int getA() {
      return 0;
 int getB() {
             return 0;
  int getC() {
             return 0;
        }
 int getD() {
             return 0;
   ShapeColor getShapeColor() {
      return null;
   void set(ShapeColor sc,int a,int b,int c,int d) {
   public void recolor(ShapeColor sc) {
        // System.out.println(ShapeColor.white);
   }
@Override
public String toString() {
      return "TwoD [a=" + a + ", sc=" + sc + ", b=" + b + ", c=" + c + ", d=" + d +
}
package interfaceassignment;
public class Circle extends TwoD {
        private ShapeColor sc;
        private int radius;
        Circle(){
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} Circle(ShapeColor sc,int radius){
               this.sc=sc;
               this.radius=radius;
        Circle(Circle c){
              sc=c.sc;
              radius=c.radius;
        }
        @Override public double area() {
               return 3.142*radius*radius;
               }
        int getRadius() {
               return radius;
        }
         void set(ShapeColor sc,int radius) {
              this.sc=sc;
              this.radius=radius;
        }
      @Override
      public String toString() {
             return "Circle [sc=" + sc + ", radius=" + radius + "]";
      }
package interfaceassignment;
public class Rectangle extends TwoD {
    private ShapeColor sc;
      private int length;
      private int width;
      Rectangle(){
    Rectangle(ShapeColor sc,int length,int width){
      this.sc=sc;
      this.length=length;
      this.width=width;
    Rectangle(Rectangle r){
      sc=r.sc;
      length=r.length;
      width=r.width;
    }
      @Override
      public double area() {
             return length*width;
      }
      int getLength() {
             return length;
```

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int getWidth() {
             return width;
      void set(ShapeColor sc,int length,int width) {
             this.sc=sc;
             this.length=length;
             this.width=width;
      }
      @Override
      public String toString() {
             return "Rectangle [sc=" + sc + ", length=" + length + ", width=" + width
}
package interfaceassignment;
public class Triangle extends TwoD {
        private ShapeColor sc;
        private int a;
        private int b;
        private int c;
      Triangle(){
      System.out.println("Default Constructor");
    Triangle(ShapeColor sc,int a,int b,int c){
               this.sc=sc;
               this.a=a;
               this.b=b;
               this.c=c;
    Triangle(Triangle t){
      sc=t.sc;
      a=t.a;
      b=t.b;
      c=t.c;
    }
      @Override
      public double area() {
             return 1/2*a*b;
      }
      int getA() {
             return a;
```

```
int getB() {
             return b;
      int getC() {
             return c;
      void set(ShapeColor sc,int a,int b,int c) {
             this.sc=sc;
             this.a=a;
             this.b=b;
             this.c=c;
      }
      @Override
      public String toString() {
             return "Triangle [sc=" + sc + ", a=" + a + ", b=" + b + ", c=" + c +
"]";
      }
}
package interfaceassignment;
public class Trapezoid extends TwoD {
    private ShapeColor sc;
      private int a;
      private int b;
      private int c;
      private int d;
      Trapezoid(){
      System.out.println("Defaul Constructor");
    Trapezoid(ShapeColor sc, int a,int b,int c,int d){
      this.sc=sc;
      this.a=a;
      this.b=b;
      this.c=c;
      this.d=d;
    int getA() {
             return a;
    int getB() {
             return b;
    int getC() {
             return c;
```

```
int getD() {
             return d;
    int getHeight() {
             return 0;
    }
      @Override
      public double area() {
             return 1/2*(a+b)*c;
      }
      void set(ShapeColor sc,int a,int b,int c,int d) {
             this.sc=sc;
      this.a=a;
      this.b=b;
      this.c=c;
      this.d=d;
      }
      @Override
      public String toString() {
             return "Trapezoid [sc=" + sc + ", a=" + a + ", b=" + b + ", c=" + c + ",
d=" + d + "]";
      }
}
package interfaceassignment;
public enum ShapeColor {
      blue, yellow, red, green, white;
}
package interfaceassignment;
public class TestShapeColor {
      public static void main(String[] args) {
      ShapeColor sc;
      sc=ShapeColor.red;
      System.out.println(sc);
      sc=ShapeColor.blue;
      System.out.println(sc);
      sc=ShapeColor.yellow;
      System.out.println(sc);
      sc=ShapeColor.green;
      System.out.println(sc);
      sc=ShapeColor.white;
      System.out.println(sc);
```

```
}
}
package interfaceassignment;
public class TestTwoD {
      static Shape getInstance(String shape){
             if(shape.equalsIgnoreCase("Circle")) {
                    return new Circle();
             }else if(shape.equalsIgnoreCase("Rectangle") ) {
                    return new Rectangle(ShapeColor.blue, 10, 20);
             }else if(shape.equalsIgnoreCase("Trianle") ) {
                    return new Triangle();
             }else if(shape.equalsIgnoreCase("TrapeZoid") ) {
                    return new Trapezoid();
             }else {
                    return null;
      }
      public static void main(String[] args) {
             Shape shape=getInstance("Rectangle");
             System.out.println(shape.area());
      }
}
```