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**College Sangamner** 

#### DEPARTMENT OF COMPUTER SCIENCE

**Sub: Mathematics** 

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Signatur	e	
Date:-	/	/20

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Title of the expt:- Slip no 25	Page.no:	Class:	<u>BCS</u>

## Q1 Attempt any TWO of the following

# A ) Write a python program to generate 3D plot of the function $\,$ Z=cos x+ cos y in -10 <x ,y<10

->

import numpy as np import matplotlib.pyplot as plt from mpl\_toolkits.mplot3d import Axes3D def f(x, y):

return np.cos(x) + np.cos(y)

x = np.linspace(-10, 10, 100) y = np.linspace(-10, 10, 100)

X, Y = np.meshgrid(x, y)

Z = f(X, Y)

fig = plt.figure()

ax = fig.gca(projection='3d')

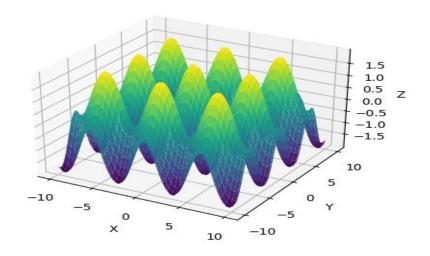
ax.plot\_surface(X, Y, Z, cmap='viridis')

ax.set\_xlabel('X')

ax.set\_ylabel('Y')

ax.set\_zlabel('Z')

plt.show()

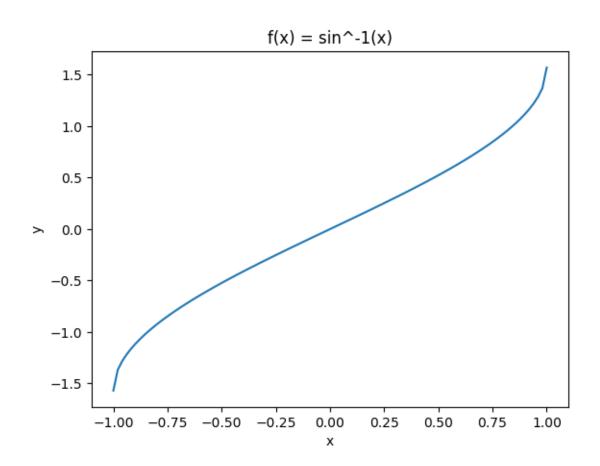


# B ) Using python plot the graph of function $f(x)=\sin^{-1}(x)$ on the interval [-1,1] -->

```
import numpy as np
import matplotlib.pyplot as plt
def f(x):
    return np.arcsin(x)

x = np.linspace(-1, 1, 100)
y = f(x)

plt.plot(x, y)
plt.title("f(x) = sin^-1(x)")
plt.xlabel("x")
plt.ylabel("y")
plt.show()
```

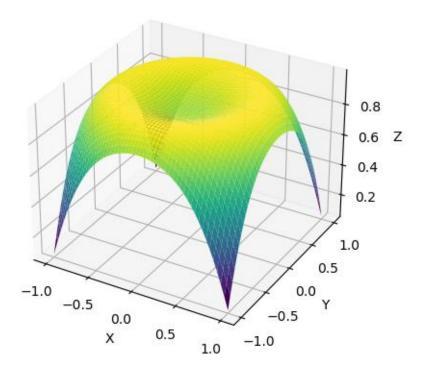


# C )Using python plot the surface plot of the function z=cos(x^2+y^2-0.5) in the interval form -1<x,y<1

```
->
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
def f(x, y):
  return np.\cos(x^{**}2 + y^{**}2 - 0.5)
x = np.linspace(-1, 1, 50)
y = np.linspace(-1, 1, 50)
X, Y = np.meshgrid(x, y)
Z = f(X, Y)
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
ax.plot_surface(X, Y, Z, cmap='viridis')
ax.set_xlabel('X')
ax.set_ylabel('Y')
ax.set_zlabel('Z')
plt.title('Surface plot of z = cos(x^2+y^2-0.5)')
```

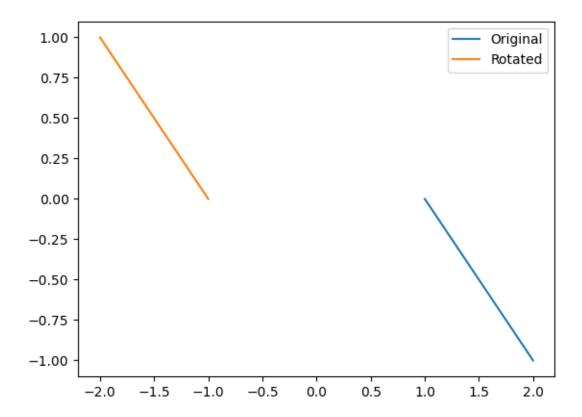
plt.show()

## Surface plot of $z = cos(x^2+y^2-0.5)$



### Q2) Attempt any TWO of the following

## A ) Rotate the line segment by $180^{\circ}$ having end points (1,0) and (2,-1)



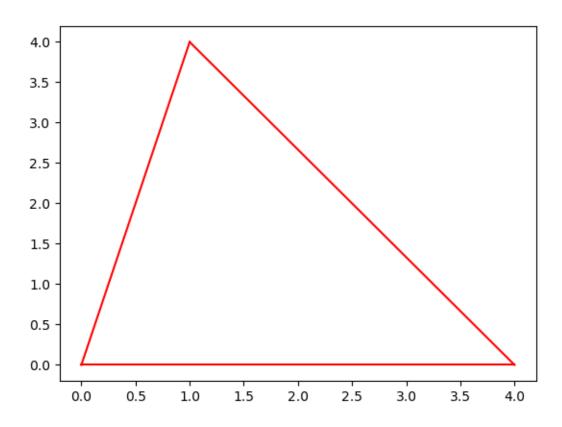
B) Using sympy, declare the points P(5,2), Q(5,-2), R(5,0) chevk whether these points are colliner. Declare the ray passing through the points P and Q find the length of this ray between P and Q, Also find slop of this ray

-→
from sympy import Point, Ray
P = Point(5, 2)

```
Q = Point(5, -2)
R = Point(5, 0)
if P.is_collinear(Q, R):
  print("Points P, Q, and R are collinear")
else:
  print("Points P, Q, and R are not collinear")
ray_PQ = Ray(P, Q)
length_PQ = P.distance(Q)
print("Length of ray PQ:", length_PQ)
slope_PQ = ray_PQ.slope
print("Slope of ray PQ:", slope_PQ)
output:
Points P, Q, and R are collinear
Length of ray PQ: 4
Slope of ray PQ: oo
C ) Generate triangle with vertices (0,0),(4,0),(1,4) check whether the triangle is
Scalene triangle
->
import matplotlib.pyplot as plt
A = [0, 0]
B = [4, 0]
C = [1, 4]
plt.plot([A[0], B[0]], [A[1], B[1]], 'r')
plt.plot([B[0], C[0]], [B[1], C[1]], 'r')
plt.plot([C[0], A[0]], [C[1], A[1]], 'r')
AB = ((B[0]-A[0])**2 + (B[1]-A[1])**2)**0.5
BC = ((C[0]-B[0])**2 + (C[1]-B[1])**2)**0.5
AC = ((C[0]-A[0])**2 + (C[1]-A[1])**2)**0.5
if AB != BC and AB != AC and BC != AC:
  print("The triangle is a scalene triangle.")
else:
  print("The triangle is not a scalene triangle.")
```

plt.show()

The triangle is a scalene triangle



## Q3) Attempt the following

## A) Attempt any ONE of the following

I) Write a python program to solve the following LPP:

$$\begin{array}{ccc} \text{Max} & Z=150x+75y \\ \text{Subject to} & 4x+6y \leq 24 \\ & 5x+3y \leq 15 \\ & X,y \geq 0 \end{array}$$

->

from scipy.optimize import linprog

$$obj = [-150, -75]$$

$$lhs = [[4, 6], [5, 3]]$$

$$rhs = [24, 15]$$

 $x_bounds = (0, None)$ 

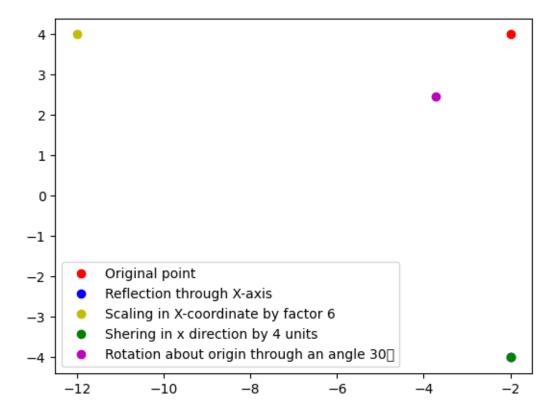
 $y_bounds = (0, None)$ 

result = linprog(c=obj, A\_ub=lhs, b\_ub=rhs, bounds=[x\_bounds, y\_bounds])

```
print('Optimal value:', round(result.fun, 2))
print('x:', round(result.x[0], 2))
print('y:', round(result.x[1], 2))
output:
Optimal value: -450.0
x: 3.0
y: 0.0
II )Write a Python program to solve the following LPP:
         Max Z=4x+y+3z+5w
         Subject to 4x+6y-5z-4w \ge 20
                       -3x-2y+4z+w \le 10
                       -8x-3y+3z+2w \le 20
                       X,y,z,w \ge 0
->
from scipy.optimize import linprog
obj_func = [-4, -1, -3, -5]
lhs\_ineq = [
  [4, 6, -5, -4],
  [-3, -2, 4, 1],
  [-8, -3, 3, 2]
1
rhs_ineq = [20, -10, -20]
bounds = [(0, None), (0, None), (0, None), (0, None)]
res = linprog(c=obj_func, A_ub=lhs_ineq, b_ub=rhs_ineq, bounds=bounds,
method='simplex')
print("Optimal value of Z:", -res.fun) # since we used the negative of obj_func
print("Values of x, y, z, w:", res.x)
output:
Optimal value of Z: 18.333333333333333
Values of x, y, z, w: [1.66666667 3.33333333 0.
                                                      1.66666667]
```

### B) Attempt any ONE of the following

```
I) Write a python program to apply the following transformation on the point(-2,4_)
   A) reflection through X-axis
  B) Scaling in X-coordinate by factor 6
   C) Shering in x direction by 4 units
   D) Rotate about origin through an angle 30°
import numpy as np
import matplotlib.pyplot as plt
from math import sin, cos, radians
# Initial point
P = np.array([-2, 4])
T1 = \text{np.array}([[1, 0], [0, -1]])
T2 = np.array([[6, 0], [0, 1]])
T3 = np.array([[1, 0], [4, 1]])
theta = radians(30)
T4 = \text{np.array}([[\cos(\text{theta}), -\sin(\text{theta})], [\sin(\text{theta}), \cos(\text{theta})]])
P1 = np.dot(T1, P)
P2 = np.dot(T2, P)
P3 = np.dot(T3, P)
P4 = np.dot(T4, P)
plt.plot(P[0], P[1], 'ro', label='Original point')
plt.plot(P1[0], P1[1], 'bo', label='Reflection through X-axis')
plt.plot(P2[0], P2[1], 'yo', label='Scaling in X-coordinate by factor 6')
plt.plot(P3[0], P3[1], 'go', label='Shering in x direction by 4 units')
plt.plot(P4[0], P4[1], 'mo', label='Rotation about origin through an angle 30°')
plt.legend()
plt.show()
```



II ) Write a python program to find the combined transformation of the line segment between the points A[3,2] & B 2,-3] for the following sequence of transformation

```
A) Rotation about origin through an angle \frac{\pi}{\epsilon}
```

- B) Scaling in Y-coordinate by -4 units
- C ) Uniform scaling by -6.4 units

def uniform\_scaling(k):

D) Shering in Y direction by 5 units

```
->
import numpy as np
A = np.array([3, 2])
B = np.array([2, -3])
def rotation(theta):
  return np.array([[np.cos(theta), -np.sin(theta)],
             [np.sin(theta), np.cos(theta)]])
def scaling_x(k):
  return np.array([[k, 0],
             [0, 1]]
def scaling_y(k):
  return np.array([[1, 0],
             [0, k]
```

```
return np.array([[k, 0],
            [0, k]
def shering_y(d):
  return np.array([[1, d],
            [0, 1]]
AB = B - A
AB = AB.reshape((2,1))
T1 = rotation(np.pi/6)
T2 = scaling_y(-4)
T3 = uniform\_scaling(-6.4)
T4 = shering_y(5)
T = T4 @ T3 @ T2 @ T1
AB_{transformed} = T @ AB
B_{transformed} = A + AB_{transformed.flatten()}
print("The combined transformation of the line segment between A and B is:")
print(T)
print("The transformed endpoint B' is:", B_transformed)
output:
```

The combined transformation of the line segment between A and B is:

The transformed endpoint B' is: [-625.71369584 -121.65125168]

[[ 58.45743742 114.05125168]

22.17025034]]

[ 12.8