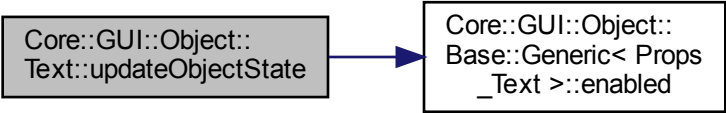


Core::GUI::Object::
Text::updateObjectState



```
graph LR; A[Core::GUI::Object::  
Text::updateObjectState] --> B[Core::GUI::Object::  
Base::Generic< Props  
_Text >::enabled];
```

Core::GUI::Object::
Base::Generic< Props
_Text >::enabled