

ENAE380 Final Project: **Documentation**

“Fruit Master”

Welcome to my ‘Fruit Ninja’ knockoff game! Below I will outline a list of steps you need to take to ensure everything runs smoothly.

Setting Up

1. The first thing you need to do is move the fruit_master.py file to whatever folder you run your python programs in.
2. I recommend playing with a mouse if you have one. If not, it’s fine, but a mouse makes things easier.
3. The next step is to move all the necessary files to the same folder you moved the fruit_master.py file to. I’ve included all the files in a folder titled ‘Fruit Master Files’. This includes images, sounds, fonts, and .txt files.
4. In the terminal, run the .py file.

Playing the Game

1. Make sure you have your sound on, but not too high at first. I would recommend **being careful with headphones**.
2. You are now at the main menu. Here, you can read the “how to play” page, quit the application, or start a game! Your next step will be to click on the yellow how to play button and read the instructions.
3. Once you have read the instructions, go back to the main menu by clicking the back button. *Notice that the starting high score is 0. This means that unless you lose all 3 lives immediately, your first game will generate a new high score*
4. Now, start a game by clicking the green play button.
5. I recommend playing a few times to get a feel for the game mechanics, and of course trying to beat your high score!
6. When you are finished playing your last game, return to the main menu and simply click on the red quit button to exit the application.
7. **Important:** Make sure your computer is either charged or plugged into a charger. If your computer is operating on low battery, the game may appear to be laggy, and the objects will not be launched as high as they should be. The objects should appear to fall smoothly without glitches, so if this is not the case, I would recommend plugging the computer into a charger.