### HTML & CSS

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Visualization Fall 2019



# TODICS

- Responses to 1-minute papers
- Lab Overview
- Lab Workflow

## Responses to 1-minute papers

## Responses to 1-minute papers

- Are homework and the project group or individual assignments?
- How easy is using HTML, Javascript? Can I learn to use it fast?
- How much time does it take to learn D3.js?
- How does D3.js compare to VegaLite?
- How much coding are we going to do this semester?
- How can we pull changing data and display those changes in real time?
- What kind of career would allow me to do data visualization?
- Is data scraping/processing/modeling also part of this course?

#### Lab Overview

#### How does the web work?

Web Browser

Render webpages

Client

Request

Response

Web Server



HTML, CSS, Javascript and other media assets...

## Technology Stacks

- Front-end (Client-side)
   HTML, CSS, Javascript, (React, Vue) to create web pages
- Back-end (Server-side)
   Node.js, PHP, Python Flask etc to serve web pages
   SQLite, MongoDB, MariaDB to store and manage data
- Full-stack?

## Technology Stacks

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#### What are HTML, CSS, Javascript?

- HTML structures a document
- CSS styles the document
- Javascript makes the document interactive

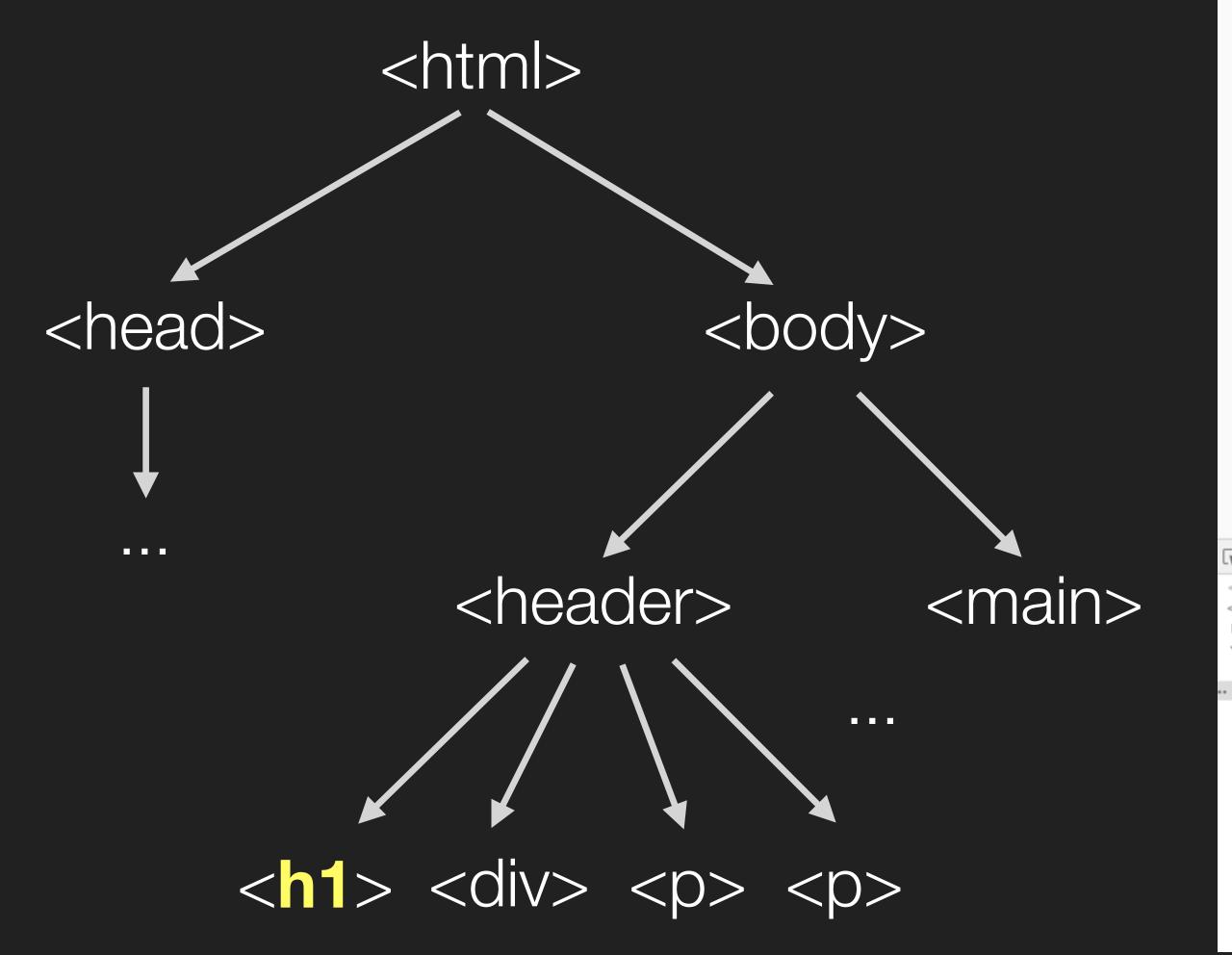
# Common HTML Tags

<h1> - <h6></h6></h1>	Heading
	Paragraph
<em></em>	Emphasis
<strong></strong>	Strong Emphasis
<a>&gt;</a>	Anchor
<ol> <li><ol> <li><ul> <li></li> <li>&lt;</li></ul></li></ol></li></ol>	List
<blook </blook  duote>	Blockquote
<hr/>	Horizontal rule
<img/>	Image
<video></video>	Video
 br>	Line break
<span></span>	In-line content
<div></div>	block of content

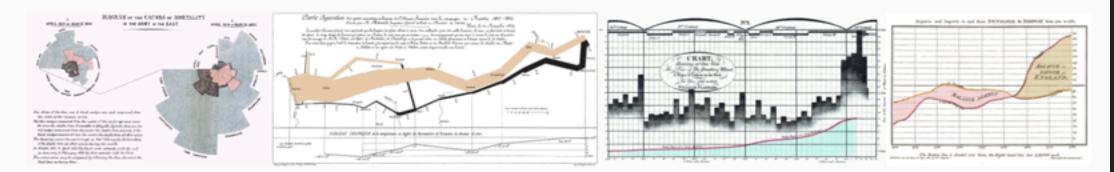
and <select> <input> tags to accept user input

## DOM (Document Object Model)

Refers to a hierarchical representation of HTML document

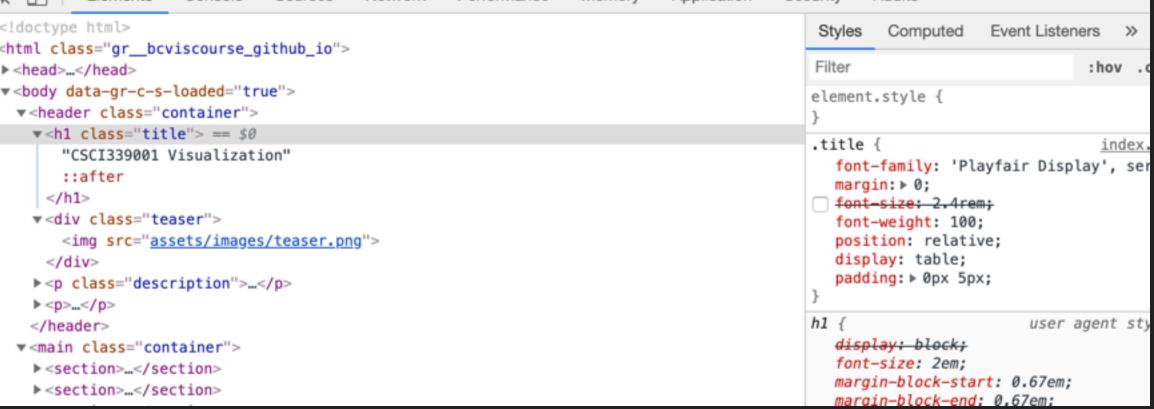


#### **CSCI339001 Visualization**



Data can capture a snapshot of the world and allow us to understand ourselves and our communities better. With ever-increasing amounts of data, the ability to understand and communicate data is becoming essential for everyone. Visualization leverages our visual perception to provide a powerful yet accessible way to make sense of large and complex data. It has been widely adopted across disciplines, from science and engineering to business and journalism, to combat the overabundance of information in our society.

In this course, students will learn to acquire foundational knowledge about how to design effective visualizations for analysis and presentation based on theories and principles from graphic design, perceptual psychology, and cognitive science. Students will also learn practical skills about how to rapidly explore and communicate data



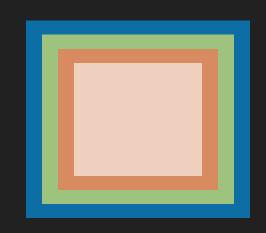
### Frequently Used CSS Properties

Font

font-family
font-weight
font-size
color
text-align

Box model

margin
padding
border
width
height



Layout

display:flex flex-direction flex-wrap justify-content align-items Etc

position
top
left
transform
transition

and many more...

https://www.w3schools.com/css/default.asp

#### Selectors

```
Multiple
Tag
body { ... }
                                #header.callout{ ... }
Class
                                Children
.intro{ ... }
                                #header.callout{...}
                                n-th child
#firstname { ... }
                                body:nth-child(n) { ... }
                                Pseudo-class (special state)
Attribute
[href="cs179.org"] { ... }
                                .intro:hover { ... }
```

#### Git

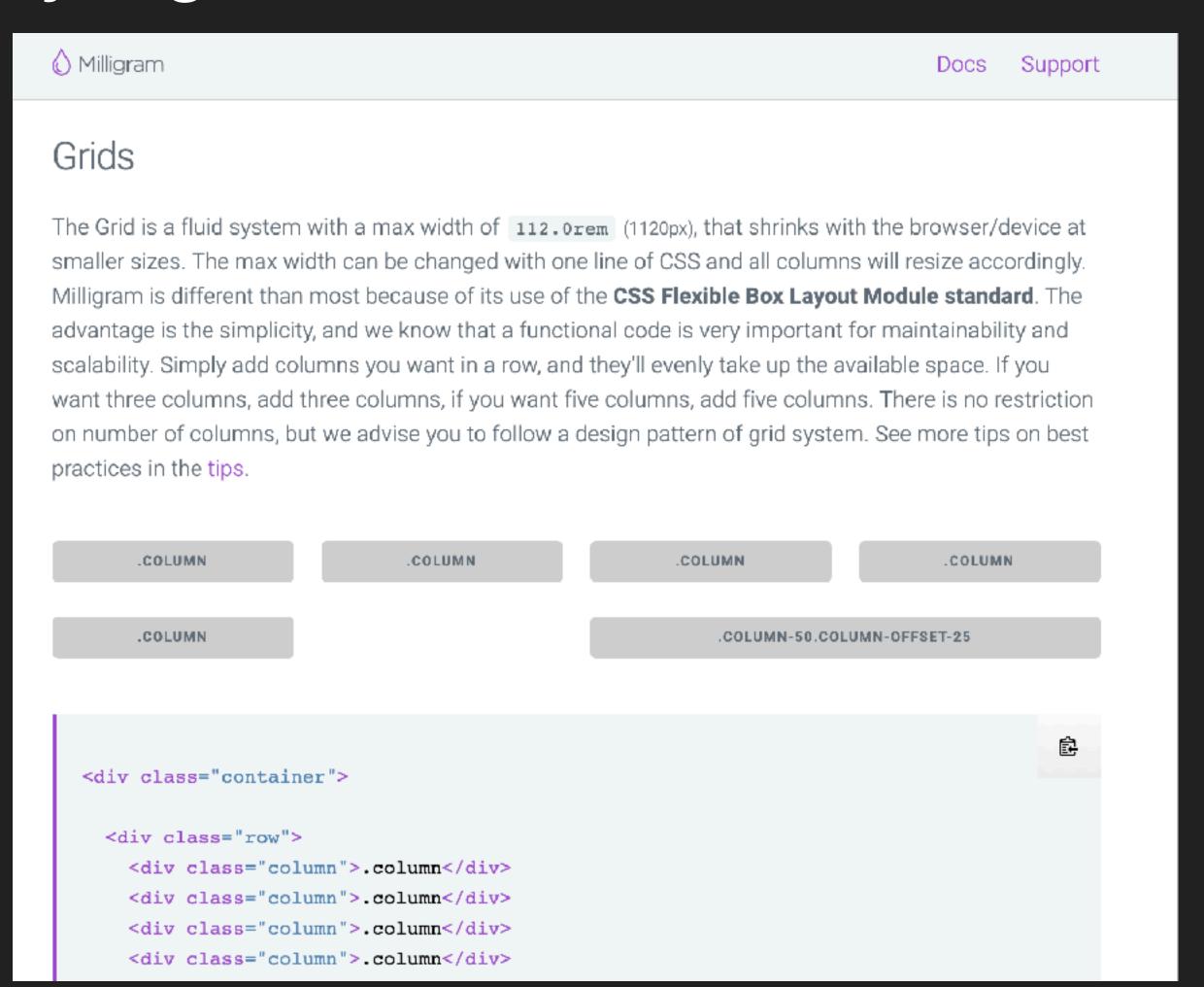
- 1. Clone a remote repository
- 2. Add new files
- 3. Commit new changes
- 4. Pull new updates from the remote
- 5. (Merge) conflicts
- 6. Push to the remove

#### CSS Frameworks

Allows for easier and faster styling without the hassle of CSS

- Bootstrap
- Materialize
- Bulma
- Milligram

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## Javascript Frameworks

Allows for reusable components and app state management

- React (+ Redux)
- Vue
- Svelte
- Angular

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Out of scope for this course

#### Lab Workflow

#### Workflow

- 1. Go to Canvas: → Modules → Lab 1 Assignment
- 2. Go to the Lab 1 Invitation link from Github Classroom
- 3. Accept it to create a repository with our template code
- 4. Clone the repo
- 5. Work on the lab
- 6. Push to the remote repository
- 7. Submit the one-minute paper
- 8. Complete the lab by next Monday (11:59 pm)
- 9. Submit a your lab website URL to Canvas

#### Let's Dive in!

Ask for help as necessary and more importantly help each other