

System and Unit Test Report

Trades

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The testing that I have done has mostly to do with xml files and formatting. Though this does not mean that I did not catch errors outside of xml files as well. Listing Adapter was one particular one that was formatted incorrectly. For this I had to set it aside and see why the formatting was not allowing it to make new lines. After isolating portions of the code and seeing the references made by that code, it became apparent that it was because the XML file was set to LinearLayout rather than RelativeLayout. Another XML error was finding that my team's images for fragments were attached to a dummy text line. For this I had to do a quick patch and try to blend the wording with the background due to time constraints. Another odd case I had found was where a file would not change the screen to the designated activity. After testing certain aspects of the code for potential reasons why, it turned out the java file itself was corrupt and had to be remade in order to restore that functionality.