```
class ListNode:
   def __init__(self, val=0, next=None):
       self.val = val
       self.next = next
def rotateRight(head: ListNode, k: int) -> ListNode:
   if not head or not head.next or k == 0:
       return head
   length = 1
   last = head
   while last.next:
       last = last.next
       length += 1
   k = k \% length
   if k == 0:
        return head
   new tail = head
   for _ in range(length - k - 1):
       new_tail = new_tail.next
   new_head = new_tail.next
   new tail.next = None
   last.next = head
   return new_head
def list_to_linked(lst):
   if not 1st:
       return None
   head = ListNode(lst[0])
   curr = head
   for val in lst[1:]:
       curr.next = ListNode(val)
       curr = curr.next
   return head
def linked_to_list(head):
   result = []
    while head:
       result.append(head.val)
       head = head.next
   return result
user_list = list(map(int, input("Enter space-separated elements of the linked list: ").split()))
k = int(input("Enter the number of rotations: "))
head = list_to_linked(user_list)
rotated_head = rotateRight(head, k)
print("Rotated List:", linked_to_list(rotated_head))
Finter space-separated elements of the linked list: 0 1 2
     Enter the number of rotations: 4
     Rotated List: [2, 0, 1]
Start coding or generate with AI.
```