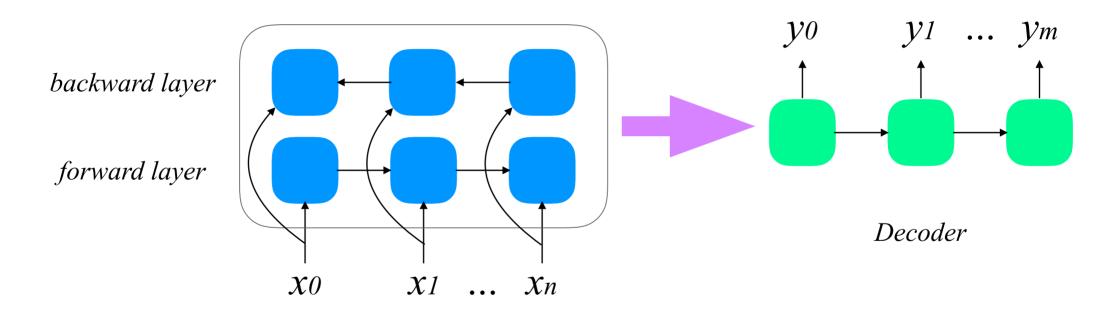
Bidirectional Encoder



include here input representation