

# CS 506 Lecture Notes: Linear Algebra, Operators in Dirac Notation

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## 1 Preliminaries:

### 1.1 Complex Conjugate of a Complex Number

Given a complex number  $z = a + ib$ , its complex conjugate is denoted by  $z^*$  and is defined as

$$z^* = a - ib.$$

**Example.** If  $z = 2 + 3i$ , then

$$z^* = 2 - 3i.$$

### 1.2 Inner Product:

In Dirac notation, the inner product between two vectors  $|\psi\rangle$  and  $\langle\phi|$  is written as  $\langle\phi|\psi\rangle$ . For complex vectors, the conjugate transpose (Hermitian transpose) is used.

**Example.** Consider the vectors

$$\langle\phi| = (1 \quad -i \quad 2), \quad |\psi\rangle = \begin{pmatrix} 2 \\ 3 \\ -i \end{pmatrix}.$$

Then the inner product is

$$\langle\phi|\psi\rangle = (1 \quad -i \quad 2) \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix} = 1 \cdot 2 + (-i) \cdot 3 + 2 \cdot (-i) = 2 - 5i$$

### 1.3 Outer Product

The outer product between a column vector  $|\psi\rangle$  and a row vector  $\langle\phi|$  produces a matrix. In Dirac notation, this is written as  $|\phi\rangle\langle\psi|$ .

**Example.** Let

$$|\phi\rangle = \begin{pmatrix} 1 \\ -2i \\ 2 \end{pmatrix}, \quad \langle\psi| = (2 \ 3 \ -1).$$

Then the outer product is

$$|\phi\rangle\langle\psi| = \begin{pmatrix} 1 \\ -2i \\ 2 \end{pmatrix} (2 \ 3 \ -1) = \begin{pmatrix} 2 & 3 & -1 \\ -4i & -6i & 2i \\ 4 & 6 & -2 \end{pmatrix}.$$

## 1.4 General Form of Outer Product

In general, if

$$|a\rangle = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}, \quad \langle b| = (b_1 \ b_2 \ b_3),$$

then the outer product  $|a\rangle\langle b|$  is given by

$$|a\rangle\langle b| = \begin{pmatrix} a_1b_1 & a_1b_2 & a_1b_3 \\ a_2b_1 & a_2b_2 & a_2b_3 \\ a_3b_1 & a_3b_2 & a_3b_3 \end{pmatrix}.$$

**Dimensions.** If  $|a\rangle$  is an  $m \times 1$  column vector and  $\langle b|$  is a  $1 \times n$  row vector, then  $|a\rangle\langle b|$  is an  $m \times n$  matrix.

# 2 Linear Operators

## 2.1 Examples

**Example 1.** Recall the quantum NOT gate, is defined by the matrix  $X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ .

Then

$$X|0\rangle = |1\rangle, \quad X|1\rangle = |0\rangle.$$

where  $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  and  $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ . Thus, the NOT gate swaps the two standard basis vectors.

**Example 2.** Consider the operator

$$A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}.$$

Its action on the standard basis vectors is

$$A|0\rangle = -|1\rangle, \quad A|1\rangle = |0\rangle.$$

**Example 3.** Recall the Hadamard gate is defined as

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}.$$

Its action on the standard basis vectors is

$$H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), \quad H|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle).$$

## 3 Writing Linear Operators in Terms of Basis Vectors

### 3.1 Identity Operator

The identity operator is given by

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}.$$

Its action on the standard basis vectors is

$$I|0\rangle = |0\rangle, \quad I|1\rangle = |1\rangle.$$

**Example.** Let us verify  $I|0\rangle = |0\rangle$ . Observe

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} = |0\rangle\langle 0| + |1\rangle\langle 1|$$

Hence

$$\begin{aligned} I|0\rangle &= (|0\rangle\langle 0| + |1\rangle\langle 1|)|0\rangle \\ &= |0\rangle\langle 0|0\rangle + |1\rangle\langle 1|0\rangle \\ &= |0\rangle \cdot 1 + |1\rangle \cdot 0 = |0\rangle \end{aligned}$$

### 3.2 Linear Operators in Dirac Notation

Let  $\{|b_1\rangle, |b_2\rangle, \dots, |b_n\rangle\}$  be an orthonormal basis for an  $n$ -dimensional vector space. Let  $T$  be an  $n \times n$  linear operator, then any linear operator  $T$  can be written in terms of outer products of basis vectors as

$$T = \sum_{i,j} T_{ij} |b_i\rangle\langle b_j|,$$

where  $T_{ij}$  are the matrix elements of  $T$ . Let us demonstrate this with an example.

**Example: NOT Operator.** The NOT operator  $X$  is given by

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}.$$

We can decompose it into outer products:

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}.$$

In Dirac notation this becomes

$$X = |0\rangle\langle 1| + |1\rangle\langle 0|.$$

Equivalently, writing all components explicitly,

$$X = 0|0\rangle\langle 0| + 1|0\rangle\langle 1| + 1|1\rangle\langle 0| + 0|1\rangle\langle 1|.$$

**General  $2 \times 2$  Operator Form** For a general operator in a two-dimensional basis  $\{|b_1\rangle, |b_2\rangle\}$ :

$$T = T_{11}|b_1\rangle\langle b_1| + T_{12}|b_1\rangle\langle b_2| + T_{21}|b_2\rangle\langle b_1| + T_{22}|b_2\rangle\langle b_2|.$$

Observing the equation, raises the following question. What is  $T_{ij}$  in dirac notation?

**$T_{ij}$  in Dirac Notation:** The matrix element  $T_{kl}$  of operator  $T$  is obtained by

$$T_{k,l} = \langle b_k|T|b_l\rangle.$$

To see this, substitute the expansion:

$$\langle b_k|T|b_l\rangle = \sum_{i,j} T_{ij} \langle b_k|b_i\rangle\langle b_j|b_l\rangle.$$

Using orthonormality, we obtain

$$\langle b_k|T|b_l\rangle = T_{k,l}.$$

Thus,  $\langle b_k|T|b_l\rangle$  picks out exactly the  $(k, l)$  entry of the operator matrix.

## 4 Matrix Definitions:

### 4.1 Transpose of a Real Matrix

For a real matrix  $A$ , the transpose of  $A$  is denoted by  $A^T$ . The  $(i, j)$ -th entry of  $A^T$  is the  $(j, i)$ -th entry of  $A$ , i.e.,

$$(A^T)_{ij} = A_{ji}.$$

**Example.** If

$$A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \text{ then } A^T = \begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix}.$$

## 4.2 Complex Matrices and the Adjoint

For a complex matrix  $A$ , the adjoint (also called the *Hermitian conjugate* or *Complex conjugate*) is denoted by  $A^\dagger$  or  $A^+$ . The  $(i, j)$ -th entry of  $A^\dagger$  is defined as

$$(A^\dagger)_{ij} = \overline{A_{ji}},$$

where the bar denotes complex conjugation.

Equivalently, the adjoint is obtained by taking the transpose of the matrix and then complex-conjugating each entry.

**Example.** If

$$A = \begin{pmatrix} 1 & i \\ 2 & -i \end{pmatrix} \text{ then, } A^\dagger = \begin{pmatrix} 1 & 2 \\ -i & i \end{pmatrix}.$$

## 4.3 Unitary Matrices

A matrix  $U$  is called *unitary* if

$$UU^\dagger = U^\dagger U = I,$$

where  $I$  is the identity matrix.

**Example.** Consider the NOT (Pauli- $X$ ) operator

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}.$$

Now,

$$XX^\dagger = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = I.$$

Thus,  $X^\dagger = X$  and since  $XX^\dagger = I$ ,  $X$  is unitary.

**Action of a Unitary Operator on Basis States** Consider

$$U = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} \text{ then, } U^\dagger = \begin{pmatrix} 1 & 0 \\ 0 & -i \end{pmatrix}.$$

The action of  $U$  on the standard basis vectors is

$$U|0\rangle = |0\rangle, \quad U|1\rangle = i|1\rangle.$$

Finally, we verify unitarity:

$$UU^\dagger = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -i \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = I.$$

From this condition it follows that

$$U^\dagger = U^{-1},$$

that is, the adjoint of  $U$  is equal to its inverse. Hence, every unitary operator is invertible (reversible).

#### 4.4 Hermitian (Self-Adjoint) Matrices

A matrix  $A$  is called *Hermitian* or *self-adjoint* if

$$A = A^\dagger.$$

**Real Matrices.** For real matrices, the adjoint reduces to the transpose. If  $A = A^T$  implies that  $A$  is symmetric.

**Complex Matrices.** For complex matrices, Hermitian means  $A^\dagger = A$ , i.e., the matrix is equal to its conjugate transpose.

**Hermitian vs. Unitary.** A Hermitian matrix is not necessarily unitary. If a matrix  $A$  is unitary it satisfies,

$$AA^\dagger = I,$$

whereas Hermitian only requires  $A = A^\dagger$ . If  $A$  is Hermitian, then

$$AA^\dagger = A^2,$$

which equals  $I$  only in special cases. Thus, in general Hermitian  $\not\Rightarrow$  unitary.

#### 4.5 Projection Operators

A matrix  $P$  is called a *projector* if :

$$P^2 = P.$$

An *orthogonal projector* additionally satisfies

$$P = P^\dagger.$$

## 5 Eigenvalues and Eigenvectors

Let  $A$  be an  $n \times n$  matrix. A nonzero vector

$$x = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \neq 0$$

is called an *eigenvector* of  $A$  if there exists a scalar  $\lambda$  such that

$$Ax = \lambda x.$$

The scalar  $\lambda$  is called the corresponding *eigenvalue*.

**Eigenvalue Equation in Dirac Notation.** Let  $T$  be an  $n \times n$  linear operator. In Dirac notation, an eigenvector  $|\psi\rangle$  satisfies

$$T |\psi\rangle = \lambda |\psi\rangle.$$

Here,  $|\psi\rangle$  is represented as a column vector and  $\lambda$  is a scalar eigenvalue.

**Eigenvalues of Real Symmetric Matrices.** All eigenvalues of a real symmetric matrix are real. This result can be shown using induction or via the spectral theorem, covered in the next lecture.

### 5.1 Trace of a Matrix

The trace of a square matrix  $A$  is defined as the sum of its diagonal elements:

$$\text{Tr}(A) = \sum_i A_{ii}.$$

**Trace in Dirac Notation** Let  $\{|b_1\rangle, |b_2\rangle, \dots, |b_n\rangle\}$  be an orthonormal basis. Then any operator  $A$  can be written as

$$A = \sum_{i,j} A_{ij} |b_i\rangle \langle b_j|, \text{ where } A_{ij} = \langle b_i | A | b_j \rangle.$$

The trace of  $A$  can be expressed as

$$\text{Tr}(A) = \sum_i \langle b_i | A | b_i \rangle.$$

### 5.2 Normal Operators

An operator  $A$  is called *normal* if

$$AA^\dagger = A^\dagger A.$$

**Unitary Operators Are Normal.** A unitary operator  $U$  satisfies  $UU^\dagger = I$ . Then

$$U^\dagger U = (UU^\dagger)^\dagger = I^\dagger = I, \text{ so } UU^\dagger = U^\dagger U.$$

Thus, every unitary operator is normal.

**Hermitian Operators Are Normal** If  $A$  is Hermitian, i.e.,  $A = A^\dagger$ , then

$$AA^\dagger = A^2 = A^\dagger A.$$

Hence, every Hermitian operator is normal.

**Remark.** All eigenvalues of a Hermitian operator are real.

## 6 Spectral Theorem for Normal Operators

The spectral theorem for normal operators states that any normal matrix can be expressed as a combination of outer products and operators. A more detailed analysis and proof of the spectral theorem will be presented in the next lecture.