CSc 110 Images, PPM

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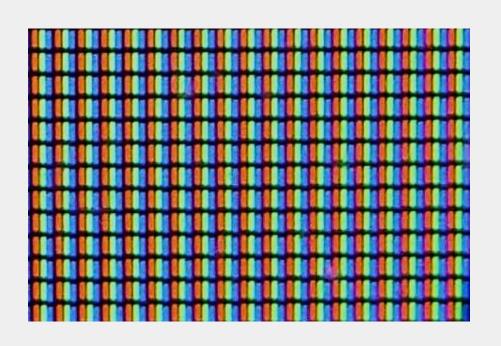


- How do computers represent image files?
- There are lots of formats out there
 - .jpg .gif .bmp .png .psd etc...
- .jpg is one of the most common, but understanding the format is a complex because it uses compression
- In this lecture, we'll talk about the simpler .ppm format
- First, let's talk about how computers display images

Image Representation

- You are tasked with coming up a way to represent images on a computer hard drive.
- How would you do it?
- Recall: If something is to be stored on a typical computer HDD or SDD, it should have a binary format

- On a screen, each pixel has a red, green, and blue (RGB) component
- By varying the brightness of each color dot in a pixel, each pixel can be a different overall color
- When these pixels are combined, they create graphics and images

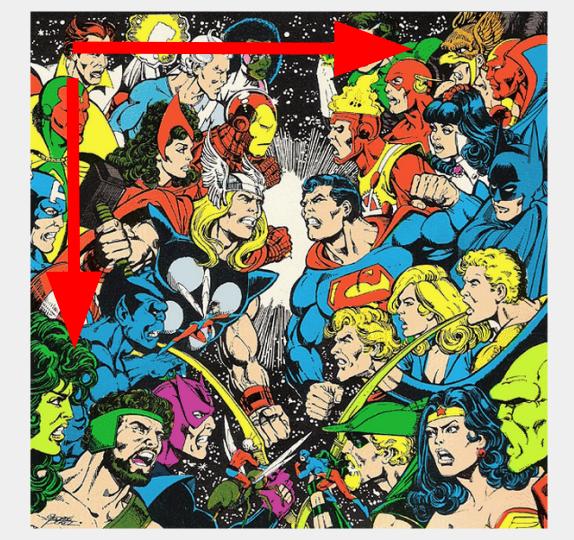


- Common resolutions are
 - 1920 x 1080 (1080p)
 - o 3840 x 2160 (4k)
 - 2880 x 1800 (13" Retina)

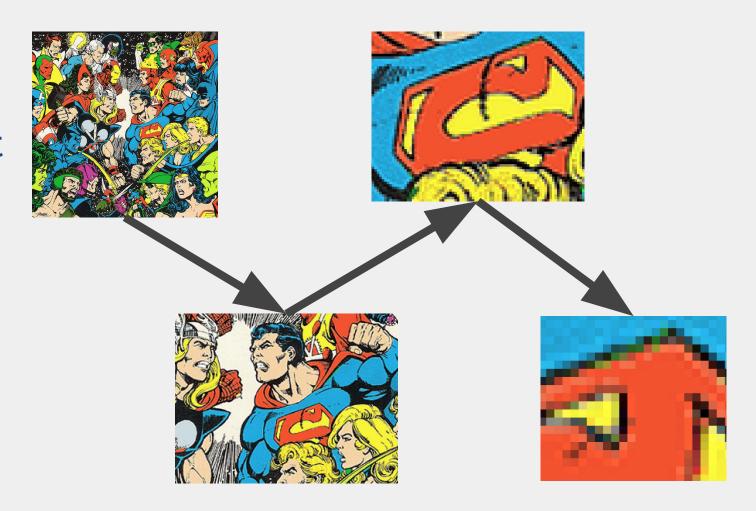


- Images files come in many "flavors"
 - One thing most image formats have in common: They specify what each pixel of the image should look like
- A .ppm image specifies what the red, green, and blue value should be for each dot within each pixel for the entire image
- The specification starts from the top-left of the image, and goes across



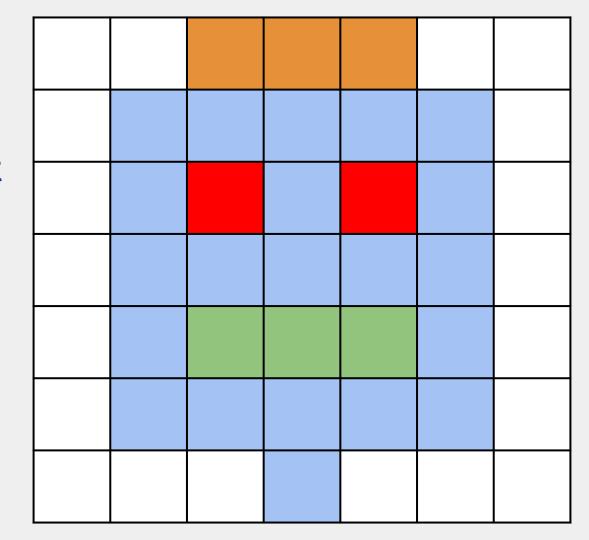




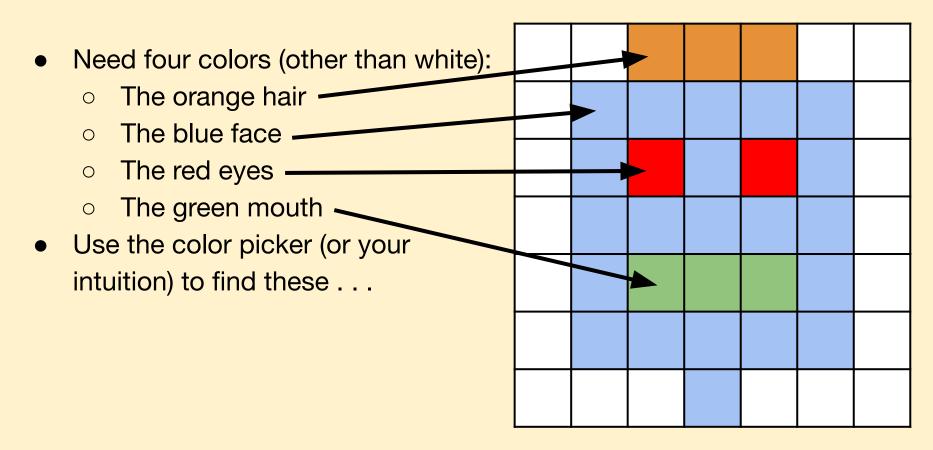




1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31	32	33	34	35
36	37	38	39	40	41	42
43	44	45	46	47	48	49



Determine the Pixel values



255	255	230	230	230	255	255
255	255	145	145	145	255	255
255	255	56	56	56	255	255
255	164	164	164	164	164	255
255	194	194	194	194	194	255
255	244	244	244	244	244	255
255	50	255	164	255	164	255
255	50	0	194	0	194	255
255	255	0	244	0	244	255
255	164	164	164	164	164	255
255	194	194	194	194	194	255
255	244	244	244	244	244	255
255	164	147	147	147	164	255
255	194	196	196	196	194	255
255	244	125	125	125	244	255
255	164	164	164	164	164	255
255	194	194	194	194	194	255
255	244	244	244	244	244	255
255	255	255	164	255	255	255
255	255	255	194	255	255	255
255	255	255	244	255	255	255

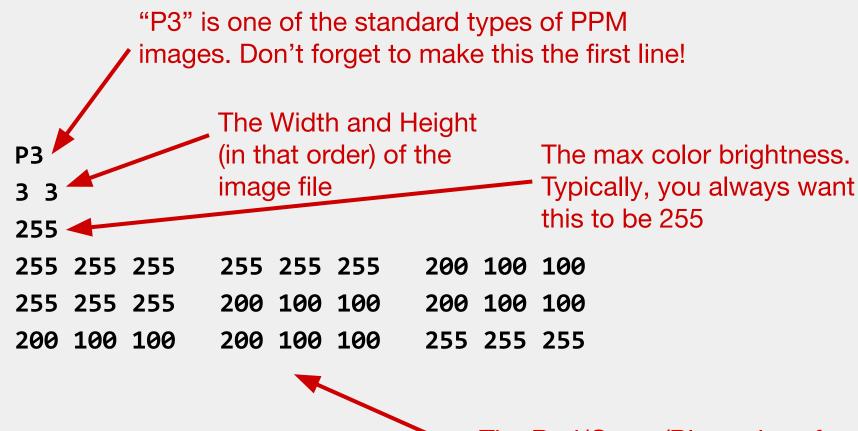
With
Red
Green
Blue
Decimal values

All of the pixels

PPM Image Files

- If writing a PPM file, specify four things
 - Image format
 - Width/Height
 - Max Color
 - o The pixels!
- For example...

Р3									
3 3									
255									
255	255	255	255	255	255	200	100	100	
255	255	255	200	100	100	200	100	100	
200	100	100	200	100	100	255	255	255	



The Red/Green/Blue values for every pixel in the image

What image will this produce?

```
P3
3 3
255
255 255 255
                             200 100 100
              255 255 255
255 255 255
              200 100 100
                             200 100 100
200 100 100
              200 100 100 255 255 255
```

What image will this produce?

```
P3
3 3
255
255 255 255
             255 255 255
                           200 100 100
             200 100 100
                           200 100 100
255 255 255
200 100 100
             200 100 100
                           255 255 255
```

What image will this produce?

```
P3
```

4 2

255

255 0 0

0 255 0

0 255 0

255 0 0

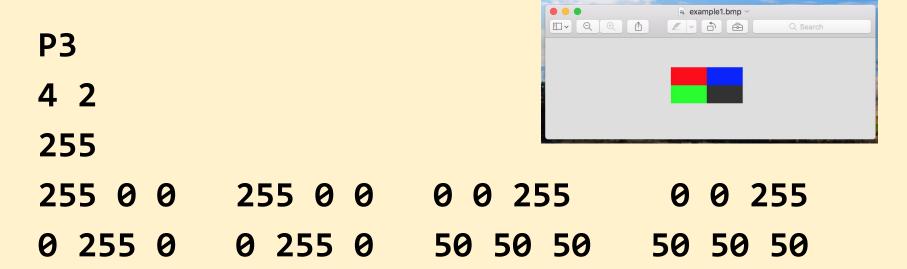
50 50 50

0 0 255

0 0 255 50 50 50

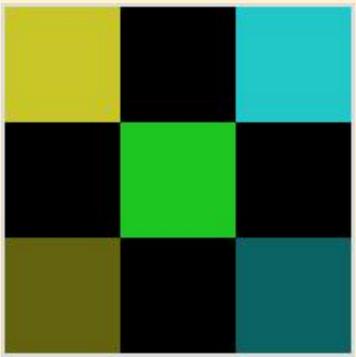
Activity

What image will this produce?



Activity

What PPM content would produce this image?



Activity

What PPM content would produce this image?

