

# Resume



## PERSONAL INFORMATION

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Since the first days when I have started my professional way, I was always between Design and Technology. I decided to grow in these mixed competitions to get the whole view of the product and use creativity on two levels, creation and execution. Knowing these two areas give me easiness with working on both sides of the process. During my professional carrier from the technology side, I have deep knowledge of *frontend* technologies. From the design side, I feel easy on *wireframing* and making complex *prototypes* that include detailed *documentation* and working with *user's feedback*. I develop in myself eye on details but also a wide perspective to do not miss the goal. Having these skills I became a *product lead* of a few projects that give me experience in *product management* and development execution. Finally, on my journey, I meet *design systems* concept which I was thinking about from a long time. I am totally in love with it and I was creator of UXPin's design system, and was involved in UXPin's Merge. Currently I'm a part of the Adverity Design System team and building design system for large scale organisation.

## PROFFESIONAL EXPERIENCE



### staff design systems engineer

April 2023 – present | 10 mos • Adverity • Vienna, Austria / Remote

Except for developing the Design System, and supporting product teams, I'm also responsible for *product ownership of the Design system*. I'm creating a scope for the team's roadmap (short and long-term). In my responsibilities, I'm creating the documentation necessary to get the business approval for upcoming work. I've implemented a new team workflow to improve efficiency and predictability while developing new features.

### senior design systems engineer

august 2022 – mar 2023 | 8 mos • Adverity • Vienna, Austria / Remote

I was building *typescript* based Adverity's Frog Design System and supporting product teams in implementing design system standards during feature development.



### design systems & ux consultant

march 2021 – present | 2 yrs 11 mos • bartoszdebicki.com • Gdynia, Poland / Remote

I'm helping companies in UX Design and Design Systems areas.

Selected companies I helped: Software Development Academy, Intelliseq, Brainly and UXPin



### senior design technologist / tech lead

october 2018 – april 2022 | 3 yrs 7 mos • UXPin • Gdańsk, Poland

- as a design technologist, I was *developing* and *designing* the UXPin Merge feature and leading (*scoping, prioritizing, feedback analyzing*) and developing the internal react based UXPin design system;
- as a tech lead, I was representing the frontend side of UXPin;
- as a leader, I was *leading the team* of UI developers in the company, and was *involved in the recruitment* process to the Engineering team by validating candidates on the first call, and supporting the team on technical interview;



## ux designer & senior webdev / product lead

september 2013 – september 2018 | 5 yrs 1 mo • UXPin • Gdańsk, Poland

- as a product lead, I was responsible for *managing the scope* and coordinating work of the Development Team of a few key projects in UXPin;
- as a UX designer, I was responsible for creating prototypes with documentation, and taking care of good user experience based analysis of their feedback;
- as a webdeveloper, I was moving these assumptions and designs into the real product using html/css side by side with is developers; I was also responsible for create frontend architecture on the LESS side;
- I was leading 2 editor redesigns, dashboard redesign and leading partnership project with Adobe Typekit;
- I was leading the team and coding the UXPin desktop client for mac and windows based on *electronjs* library; my duties also included the support of the tech (customer) support team as a product team representative;
- in my responsibilities was also participating in *hiring* and onboarding of new webdevs / UI devs;
- I was coordinating the work of engineers and coding with them our internal design system using *react*, *less*, *webpack* and *jest*;



## cpo & co-founder

september 2012 – july 2014 | 1 yr 11 mos • taniprzeglad.pl • Gdynia, Poland

I was responsible for the product side of the project including product management, visual design, user experience, html/css/js code.



## senior front-end webdeveloper

april 2012 – august 2013 | 1 yrs 5 mos • nokaut.pl • Gdynia, Poland

## front-end webdeveloper

may 2011 – may 2012 | 1 yrs 1 mo • nokaut.pl • Gdynia, Poland

During my work in nokaut.pl I was responsible for writing HTML/CSS code for the nokaut.pl portal in both desktop and mobile version (using *RWD*). Each day I tried to work as close as I can with visual and ux designers to provide the best quality of the product.



## webmaster / webdesigner

august 2008 – april 2011 | 2 yrs 9 mos • zjednoczenie.com • Gdańsk, Poland

I was working on building and maintaining websites for MTV Networks (MTV, VIVA, VH1, Nickelodeon), CCC, LPP (Reserved, Cropp, House), Axel Springer and Milka.



## webmaster / webdesigner

november 2006 – july 2008 | 1 yrs 9 mos • engine • Sopot, Poland

I was responsible for building and maintaining websites and internet marketing campaigns for BMW, Mini, Heyah and Dr.Oetker.

## EDUCATION

### Bachelor Degree in Business Management

2007 – 2012 | Gdynia Maritime Academy • Gdynia, Poland

### IT technician

2005 – 2007 | Trade School Complex No.1 • Sopot, Poland