Learner Implementation

Tuesday, June 7, 2016 2:00 PM

Constructor parameters:

1. Lin Reg Learner ()
2. Polynomial Learner (degree)
3. KNN Learner (K)
4. Kernel Regression Learner (K, weighting func)
   (basically a Weighed KNN)
5. Decision Tree Learner (threshold value, max_depth, min_split/max_leaf_size

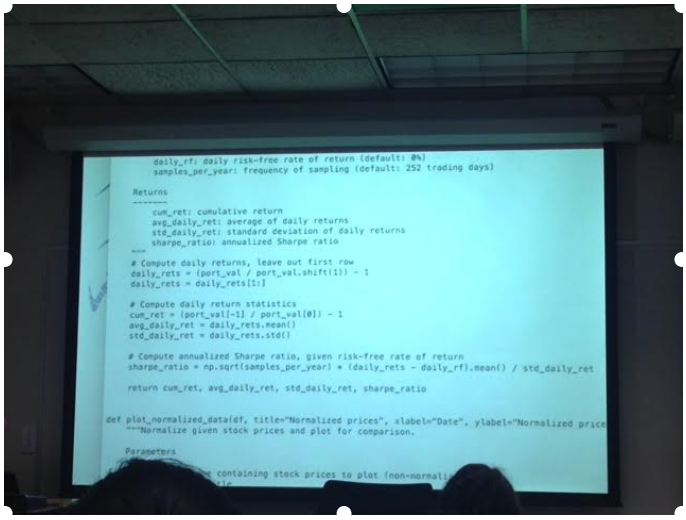
API:

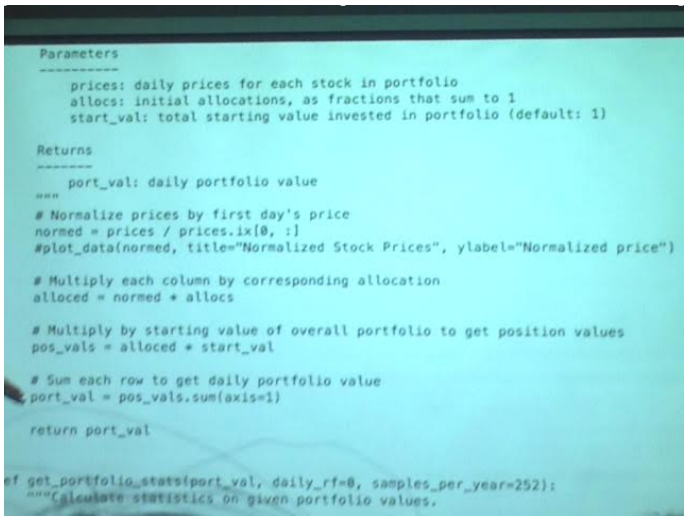
learner = learner()
Learner.addEvidence(Xtrain, Ytrain)
y = learner.query(Xtest)

About Project 1

Pandas indexing change

Before 0.15, df[0:2] works as numpy index inside
df[0] gives the first row
After 0.15, df[0] works differently returns that index equals to 0. df.ix[0] gives the same results as older version





1. **LinRegLearner.py**

```
class LinRegLearner::
   def __init__():
      pass
   def addEvidence(Xtrain, Ytrain):
      self.m, self.b = (yflrf).linreg(Xtrain,
Ytrain)
   def query(Xtest):
      return (self.m * Xtest + self.b)
```

Linear
We already know the result should be in form of
y = mx + b

```
Loop until delta_J < threshold:
      sse = 0
      for x, y in zip(XTrain, YTrain):
         ypred = mx + b
         sse += (ypred - y)**2

      J = 1/2 * sse

      m_new = m - (ypred-y)*x*LearningRate
      b_new = b - (ypred - y)*LearningRate
```

J is the function I want to minimize here, as the 'loss function'

If we do the derivative, which is:
dJ/dm = (ypred - y)x
dJ/db = (ypred - y)

Without normalization, oscillation around optimum point is possible, therefore we need to adjust by learning rate.

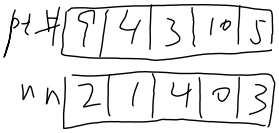
We can set a threshold that if change of J is smaller than it we can quit the program.

2. **KNNLearner.py**

```
Class KNNLearner::
   def __init__(K=3):
      self.K = K
   def addEvidence(Xtrain, Ytrain):
      self.Xtrain = Xtrain
      self.Ytrain = Ytrain
   def query(Xtest):
      for i in range(0, self.Xtrain.shape[0]):
         dist[i] = metric(self.Xtrain[i], Xtest)
      nn = dist.argsort()

      for idx in nn:
         ysum += Ytrain[idx]

      return ysum/K
```

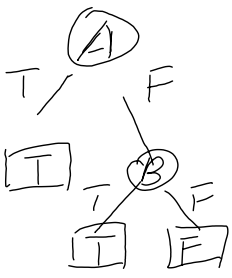


In a classification problem, the only difference lays here. We need a Votes to give classification. E.g.

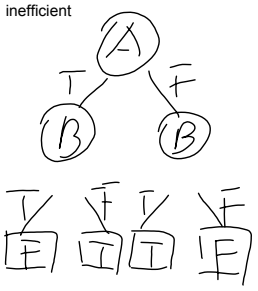
Votes[Ytrain[idx]] += 1

return (the most voted class)

'A or B' example



'A Xor B' case would be a problem, we have to create complete tree; if factors increases, we need 2^N nodes; becomes inefficient



3. **Decision Tree: CART**

Bad: hard to learn "optimal decision tree"

1. Greedy
2. Depth/Size
3. NP-complete (cannot be proven to be computable in polynomial time)
4. Degenerate cases

Good:

1. Easy to understand
2. No preprocessing of data
3. Do both classification and regression
4. 'White box' model