

## Forward pass through model

Take the example sentence “*The dog fetched the stick.*”, tokenize into  $[[\text{CLS}], \text{“The”}, \text{“dog”}, \text{“fetch”}, \text{“##ed”}, \text{“the”}, \text{“stick”}, \text{“.”}, [\text{SEP}]]$ . Input vector  $\mathbf{X} = \mathbf{E}_{\text{token}} + \mathbf{E}_{\text{segment}} + \mathbf{E}_{\text{position}} \in \mathbb{R}^{10 \times 768}$ .

Output of layer 1 is  $U_1 = U_1(\mathbf{X}) \in \mathbb{R}^{10 \times 768}$ , output of layer  $k$  with  $k \in [2 \dots 12]$  is  $U_k = U_k(U_{k-1})$ .

Calculate a weighted sum  $r_j$  for token  $j$  across all layers  $i \in [1 \dots 12]$  as follows:

$$r_j = \eta \sum_{i=1}^{12} U_{i,j} \cdot \text{softmax}(\lambda)_i \quad (1)$$

with  $\eta$  a trainable scalar and  $\lambda$  a vector of trainable scalar mixing weights. Tokens  $[\text{CLS}]$  and  $[\text{sep}]$  are not used. In case of subword tokenization, only the first subtoken of a word is used.

Next,  $r_j$  is passed through separate MLPs with 768 hidden dimensions and ELU non-linear activation:

$$\begin{aligned} H_{\text{arc-head},j} &= \text{ELU}(W_{\text{arc-head}} r_j + b_{\text{arc-head}}) \\ H_{\text{arc-dep},j} &= \text{ELU}(W_{\text{arc-dep}} r_j + b_{\text{arc-dep}}) \\ H_{\text{tag-head},j} &= \text{ELU}(W_{\text{tag-head}} r_j + b_{\text{tag-head}}) \\ H_{\text{tag-dep},j} &= \text{ELU}(W_{\text{tag-dep}} r_j + b_{\text{tag-dep}}) \end{aligned} \quad (2)$$

These are then used to score all possible dependency arcs:

$$\begin{aligned} \mathcal{S}_{\text{arc}} &= H_{\text{arc-head}} \mathbf{W}_{\text{arc}} H_{\text{arc-dep}}^T + \mathbf{b}_{\text{arc}} \\ \mathcal{S}_{\text{dep}} &= H_{\text{dep-head}} \mathbf{W}_{\text{dep}} H_{\text{dep-dep}}^T + \mathbf{b}_{\text{dep}} \end{aligned} \quad (3)$$

Then the Chu-Liu/Edmonds algorithm is used to obtain a valid dependency tree:

1. For each node  $j \in \{1, \dots, n-1\}$ , select the head:

$$h_j = \arg \max_{i \in \{0, \dots, n-1\} \setminus \{j\}} \mathcal{S}_{\text{arc}}[i, j]$$

2. Let  $\mathcal{T} = \{(h_j, j) \mid j = 1, \dots, n-1\}$  be the set of selected arcs.

3. If  $\mathcal{T}$  forms a valid tree (i.e., no cycles), return  $\mathcal{T}$ .

4. Otherwise, for each cycle  $C \subseteq \mathcal{T}$ :

(a) Contract the cycle  $C$  into a single supernode  $v_C$ .

(b) For each edge  $(i, j)$  where  $i \notin C$  and  $j \in C$ , define adjusted score:

$$\tilde{\mathcal{S}}_{\text{arc}}[i, v_C] = \mathcal{S}_{\text{arc}}[i, j] - \mathcal{S}_{\text{arc}}[h_j, j] + \max_{k \in C} \mathcal{S}_{\text{arc}}[h_k, k]$$

(c) Re-run the algorithm recursively on the contracted graph.

(d) Expand the cycle  $C$ , replacing  $v_C$  with the original nodes and recovering the incoming arc to the cycle that preserves the maximal score.

5. Return the resulting tree  $\mathcal{T}$  with maximum total arc score.