

MIDTERM

คำตอบจะเป็นขั้นที่สักระยะนี้ได้

3 ตอน : #1 ข้อ 50 ข้อ

#2 แสดงวิธีทำ 3 ข้อ \Rightarrow เขียน VHDL

อ.เจริญ 21 หน้า

เขียนชื่อ #3 -1 บรรยาย 15 ข้อ

-2 แบบที่เรียนสไลด์นี้ 3 ข้อ

* ถ้าผิดแล้วจะผิดต่อๆกัน !!!

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project เล็กๆ

ออกแบบโดยใช้ state diagram → ระบบต้องไม่เยอะมาก max:10

Designing State Machines Using State Diagrams

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- Designing state machines is probably the most creative task of a digital designer.
- Most people like to take a graphical approach to design.
- State diagrams are often used to design **small-** to **medium-sized** state machines.

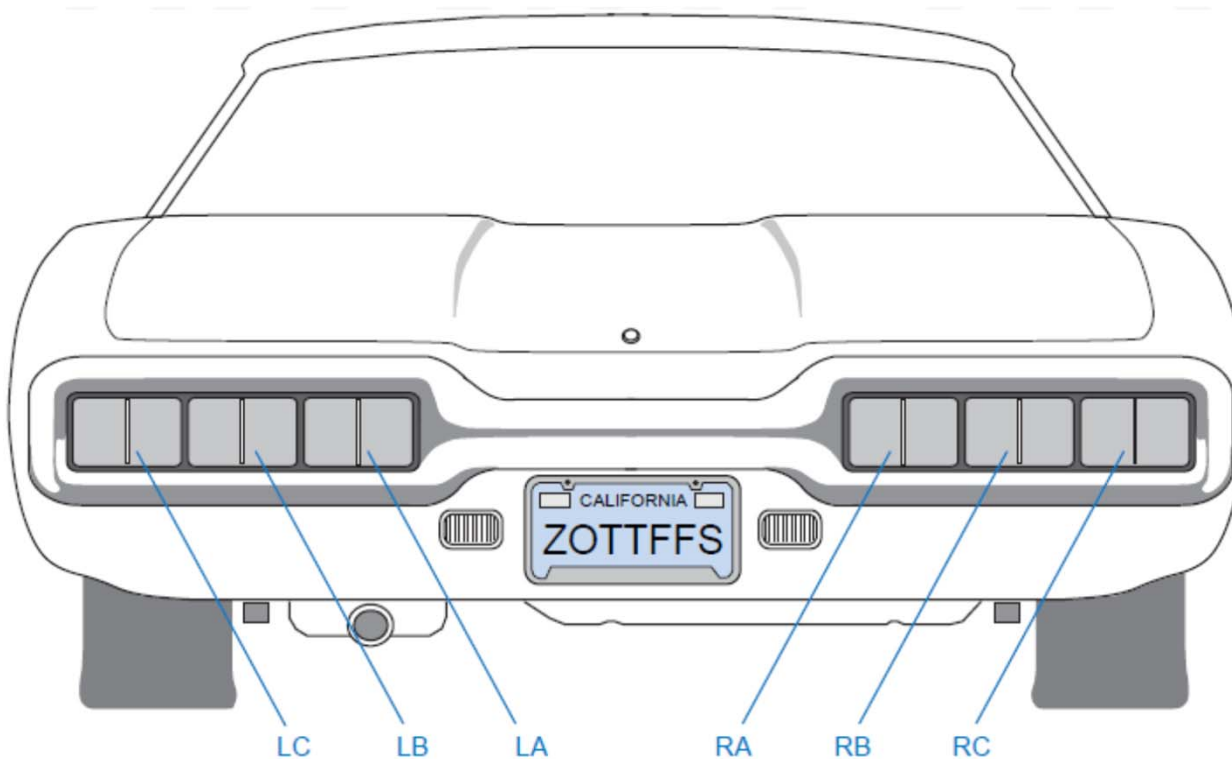
One fundamental difference between a state diagram and a state table; a difference that makes state-diagram design simpler but also more **error prone**:

- A state table is **an exhaustive listing** of the **next states** for each state/input combination. **ถ้ากรณ**
 - No ambiguity is possible.
- A state diagram contains **a set of arcs** labeled with **transition expressions**. **เกิดขึ้นเพราะ?**
 - Even when there are many inputs, only **one** transition expression is required per arc.
 - However, when a state diagram is constructed, there is **no guarantee** that the transition expression written on the arcs leaving a particular state cover all the input combinations exactly once. **ลบกัส**

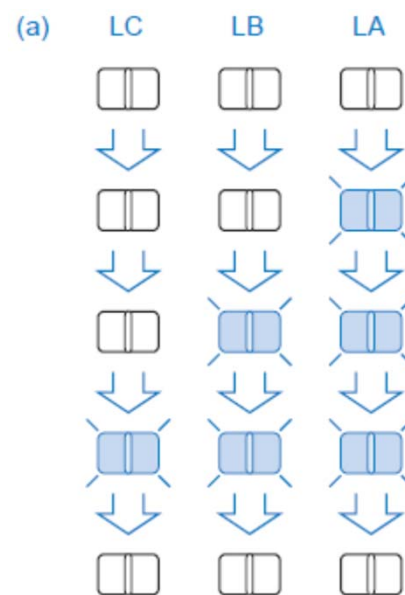
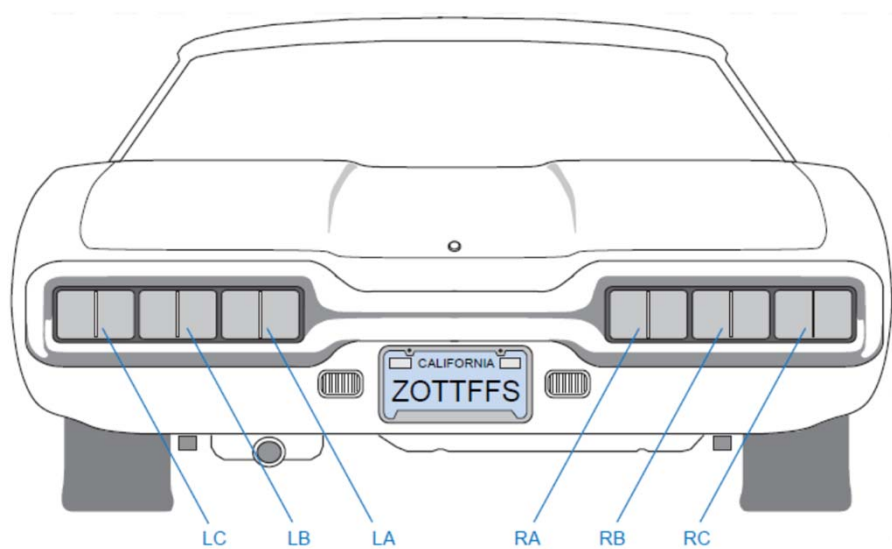
คลุมเครือ, กำกวม

- Ambiguous state diagram

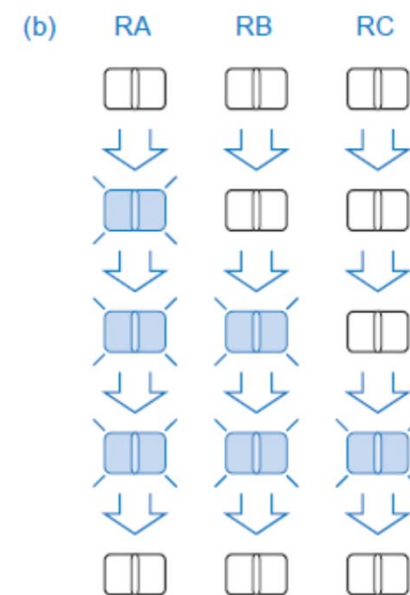
- In an improperly constructed state diagram,
 - The **next state** for some input combinations may be **unspecified**, which is generally **undesirable**. ไม่ได้รับรู้, ไม่เป็นที่นิยปรารถนา
 - While **multiple next states** may be specified for others, which is just **plain wrong**. ขัดแย้ง
- Thus, **considerable care** must be taken in the design of state diagrams.



- The state machine has two input signals, **LEFT** and **RIGHT**.
- It also has an emergency flasher input, **HAZ** – all six lights flashing on and off in unison.
- Assume the existence of a **free-running clock signal** whose frequency equals the desired flashing rate for the lights.

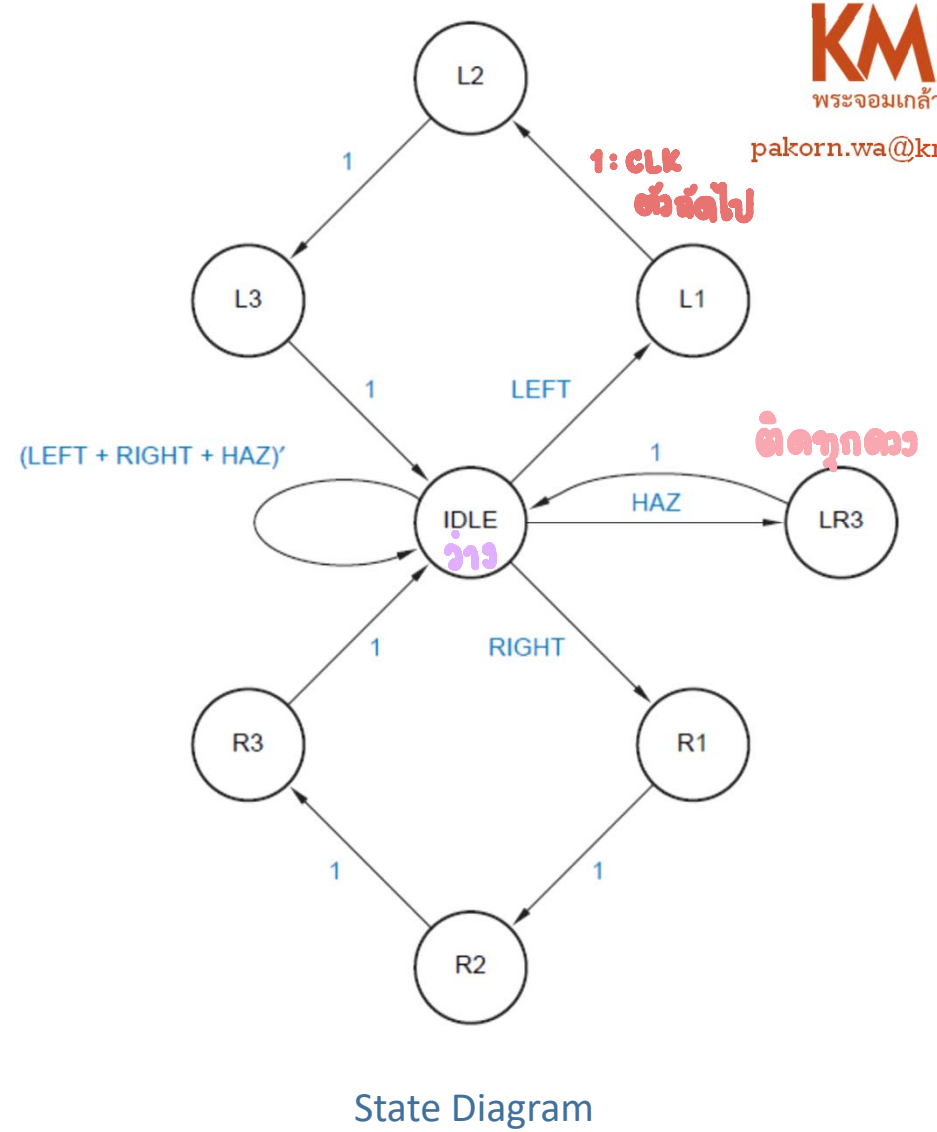
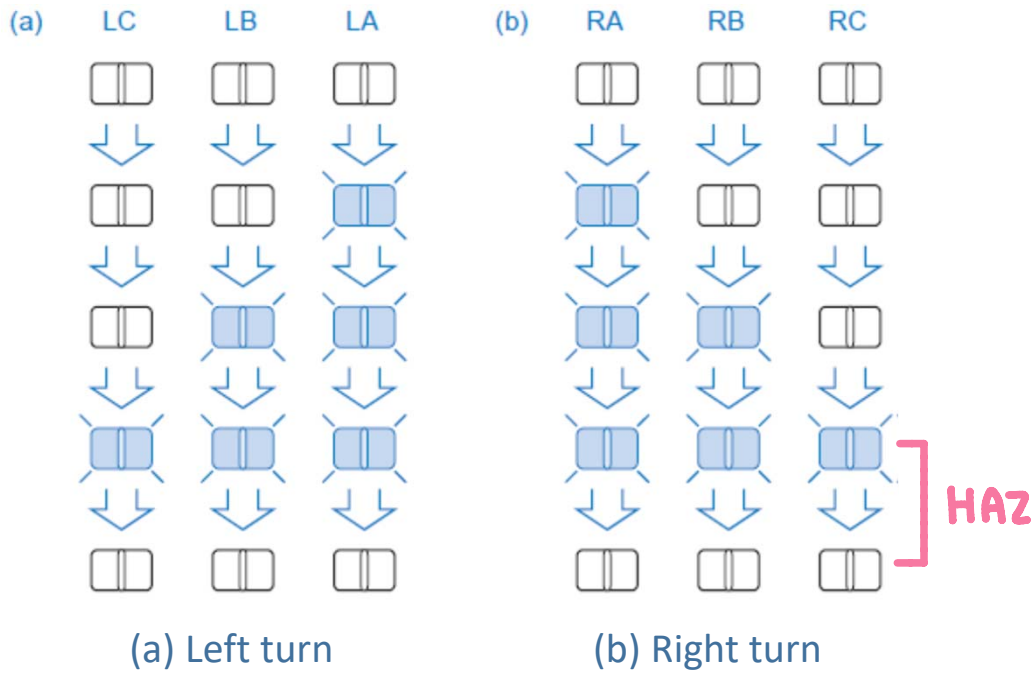
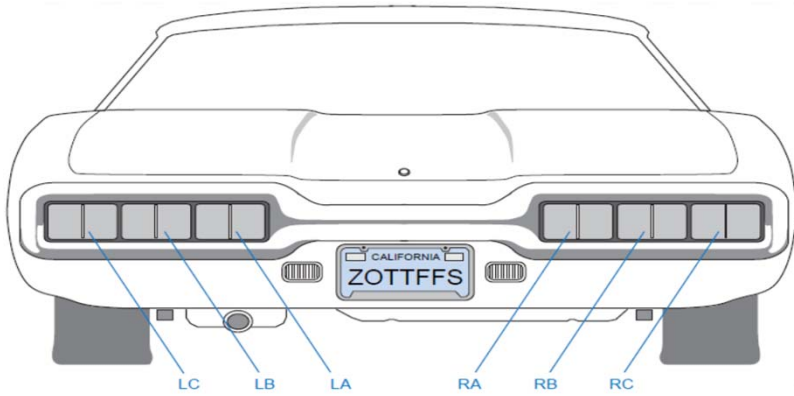


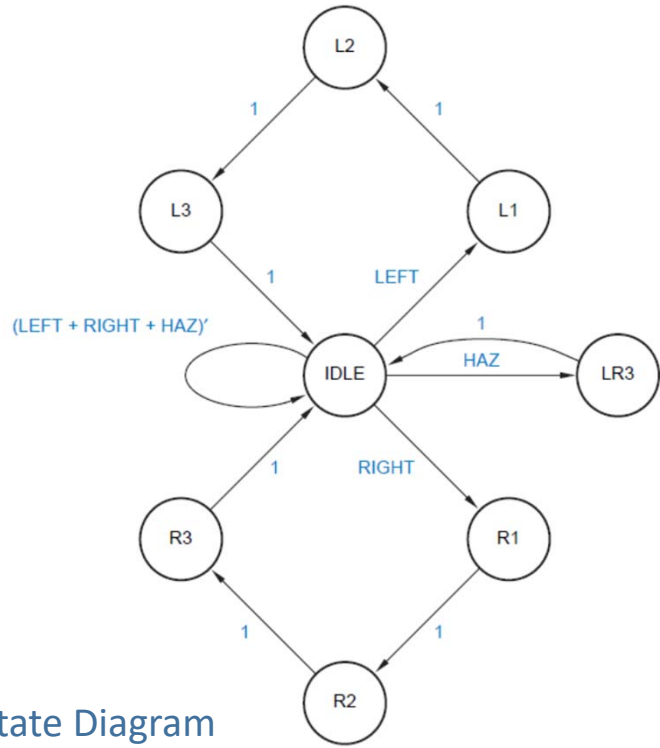
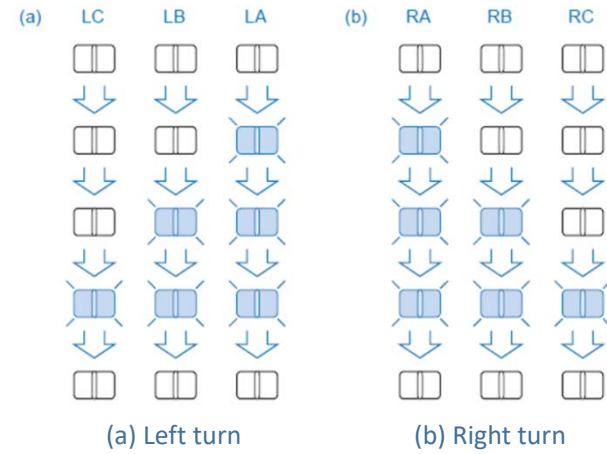
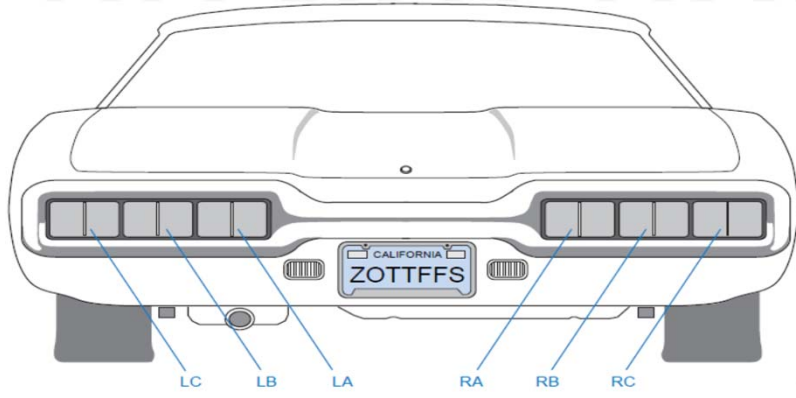
(a) Left turn



(b) Right turn

จำนวนเครื่อง : ๓๐ left แล้ขาด HAZ





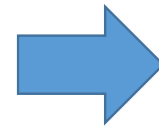
State	LC	LB	LA	RA	RB	RC
IDLE	0	0	0	0	0	0
L1	0	0	1	0	0	0
L2	0	1	1	0	0	0
L3	1	1	1	0	0	0
R1	0	0	0	1	0	0
R2	0	0	0	1	1	0
R3	0	0	0	1	1	1
LR3	1	1	1	1	1	1

State Diagram

Output Table

State	LC	LB	LA	RA	RB	RC
IDLE	0	0	0	0	0	0
L1	0	0	1	0	0	0
L2	0	1	1	0	0	0
L3	1	1	1	0	0	0
R1	0	0	0	1	0	0
R2	0	0	0	1	1	0
R3	0	0	0	1	1	1
LR3	1	1	1	1	1	1

Output Table



(or)

$$LA = L1 + L2 + L3 + LR3$$

$$LB = L2 + L3 + LR3$$

$$LC = L3 + LR3$$

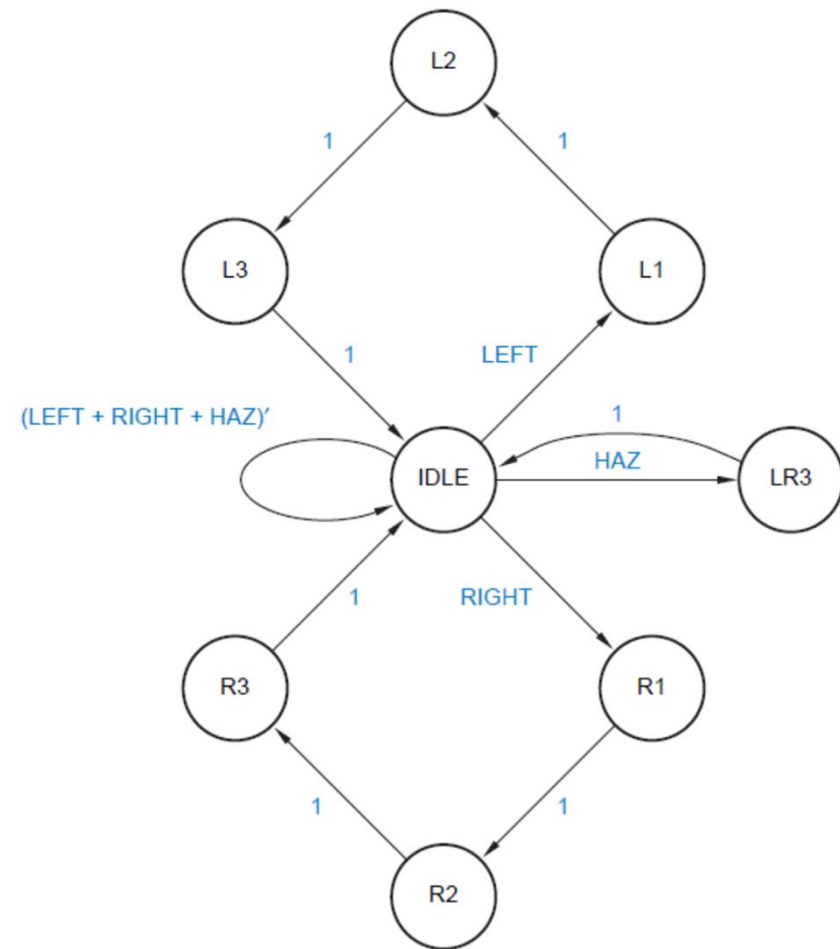
$$RA = R1 + R2 + R3 + LR3$$

$$RB = R2 + R3 + LR3$$

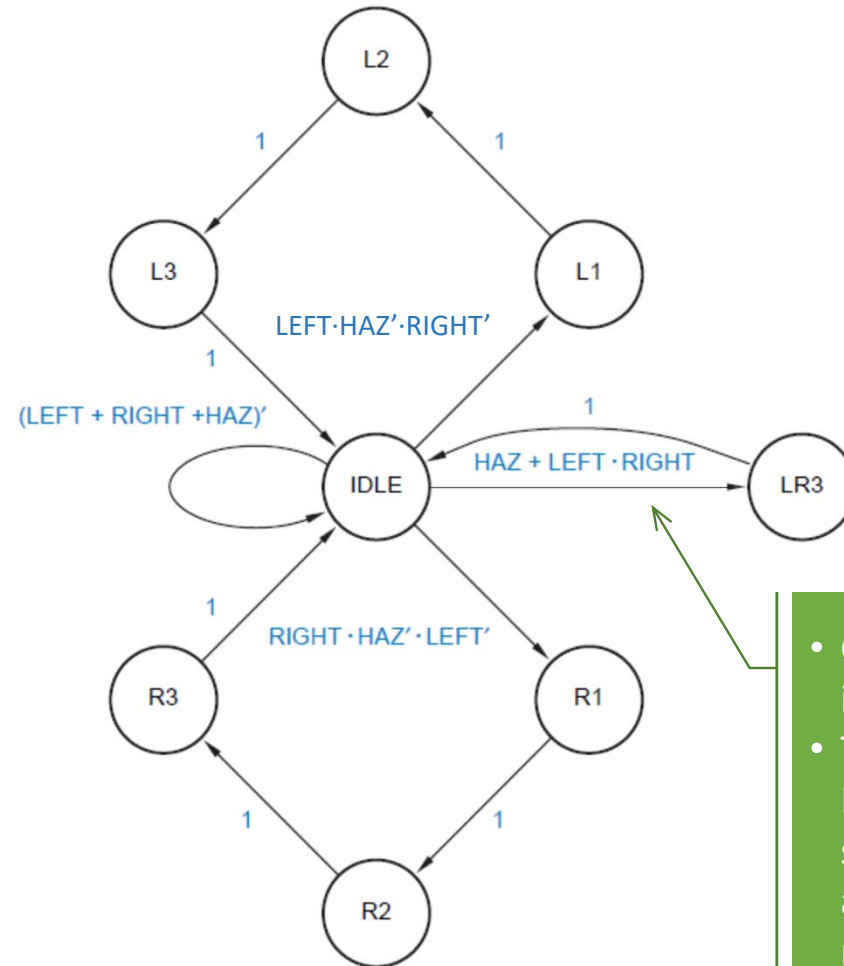
$$RC = R3 + LR3$$

- What if ???
 - Both LEFT and HAZ are asserted simultaneously?
 - According to the state diagram, the machines goes to two states, L1 and LR3, which is impossible.
 - In reality, the machine would have only one next state, which could be L1, LR3 or a totally unrelated (and possible unused) third state, depending on details of the state machine's realization.

กลุ่มเครือข่าย: อุ่นระบบ ส่วนตัวที่ 2



State Diagram



Corrected State Diagram

- Given the HAZ input priority
- Treat LEFT and RIGHT asserted simultaneously as a hazard request

ไม่คลุมเครือ

- The new state diagram is **unambiguous** because the transition expressions on the arcs leaving each state are **mutually exclusive** and **all-inclusive**. **ทุก input เท่าไหร่ มี output** **มี output เดียว**
- That is, for each state,
 - No two expression are 1 for the same input combination, and
 - Some expression is 1 for every input combination

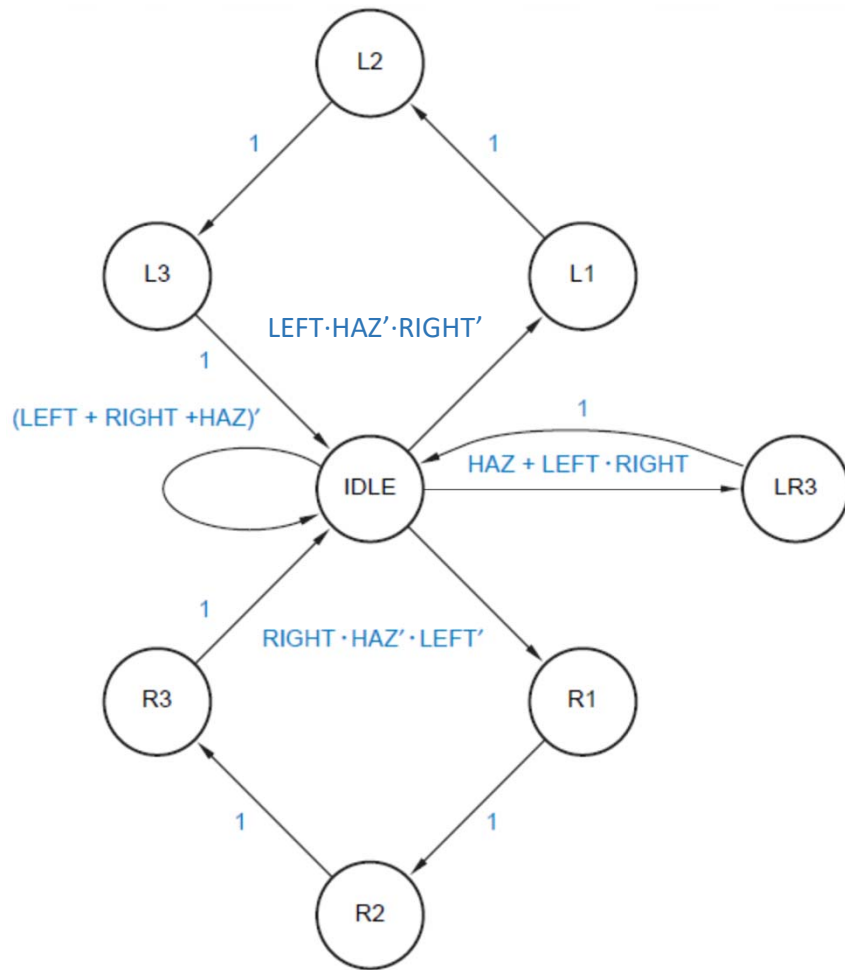
- This can be confirmed algebraically for this or any other state diagram by performing two steps:

1. **Mutual exclusion.**

- For each state, show that the **logical product** of each possible pair of transition expression on arcs leaving that state is 0.
- If there are n arcs, then there are $n(n - 1)/2$ logical products to evaluate.

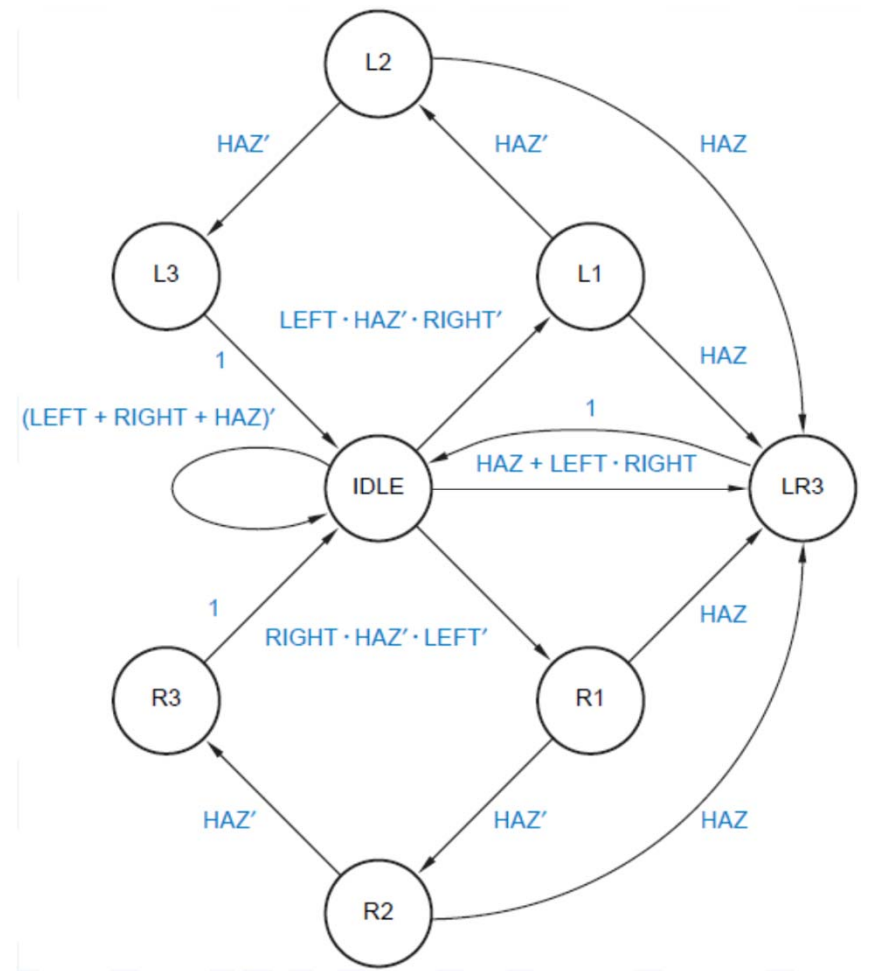
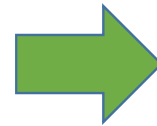
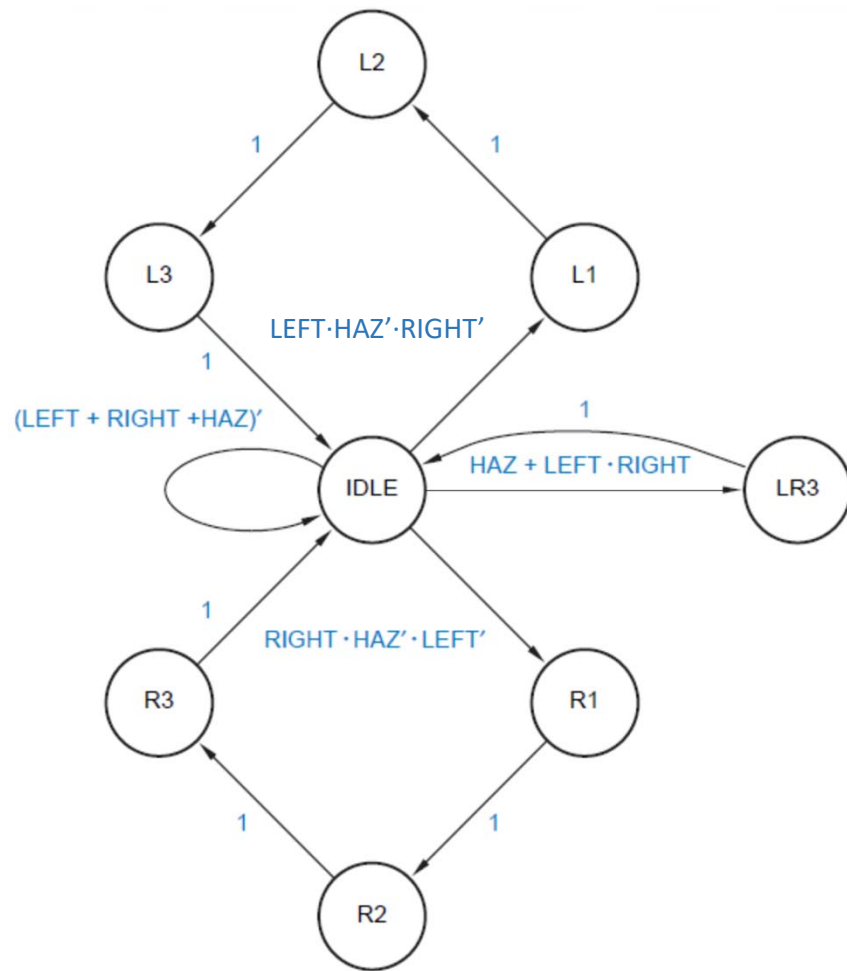
2. **All inclusion.**

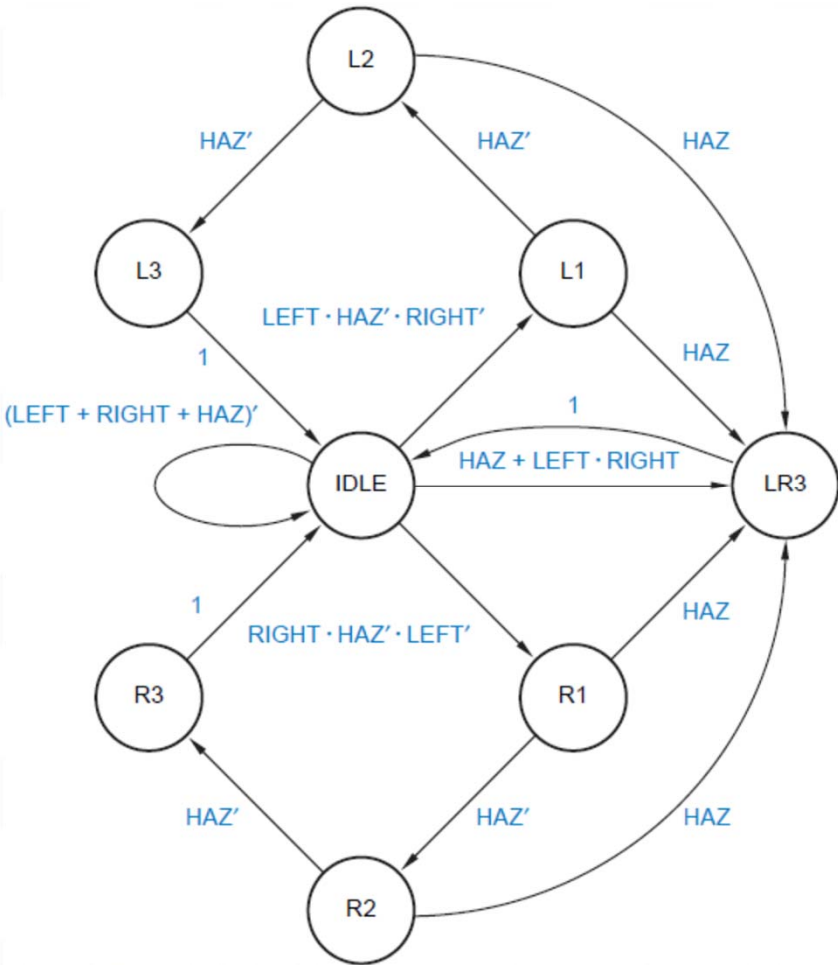
- For each state, show that the **logical sum** of the transition expressions on all arcs leaving that state is 1.



• What if ???

- **HAZ** is asserted after a left- or right-turn cycles has begun.
- While this may have a certain aesthetic appeal, it would be safer for the car's occupants to have the machine go into hazard mode as soon as possible.





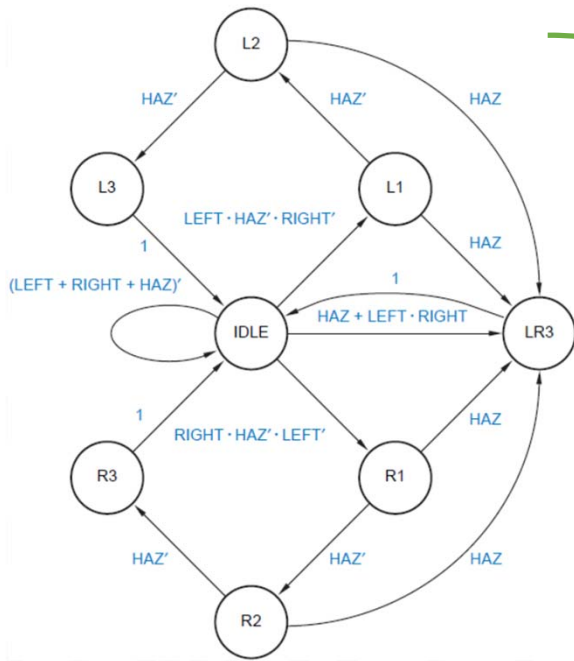
At least 3 FFs

State	Q2	Q1	Q0
IDLE	0	0	0
L1	0	0	1
L2	0	1	1
L3	0	1	0
R1	1	0	1
R2	1	1	1
R3	1	1	0
LR3	1	0	0

State assignment

State	Q2	Q1	Q0
IDLE	0	0	0
L1	0	0	1
L2	0	1	1
L3	0	1	0
R1	1	0	1
R2	1	1	1
R3	1	1	0
LR3	1	0	0

- There are many state assignment possible.
- The table is used for the following reasons:
 1. An initial (idle) state of 000 is compatible with most flip-flops and registers, which are easily initialized to the 0 state.
 2. Two state variables, Q1 and Q0, are used to “count” in Gray-code sequence for the left-turn cycle (IDLE → L1 → L2 → L3 → IDLE). This minimizes the number of state-variable changes per state transition, which can often simplify the excitation logic.
 3. Because of the symmetry in the state diagram, the same sequence on Q1 and Q0 is used to “count” during a right-turn cycle, which Q2 is used to distinguish between left and right.
 4. The remaining state-variable combination is used for the LR3 state.



State	Q2	Q1	Q0
IDLE	0	0	0
L1	0	0	1
L2	0	1	1
L3	0	1	0
R1	1	0	1
R2	1	1	1
R3	1	1	0
LR3	1	0	0

ไปปรับสถานะตาม FF ที่เลือก [excitation equation]
but. เกลือกทำแบบนี้แทน

S	Q2	Q1	Q0	Transition expression	S*	Q2*	Q1*	Q0*
IDLE	0	0	0	$(LEFT + RIGHT + HAZ)'$	IDLE	0	0	0
IDLE	0	0	0	$LEFT \cdot HAZ' \cdot RIGHT'$	L1	0	0	1
IDLE	0	0	0	$HAZ + LEFT \cdot RIGHT$	LR3	1	0	0
IDLE	0	0	0	$RIGHT \cdot HAZ' \cdot LEFT'$	R1	1	0	1
L1	0	0	1	HAZ'	L2	0	1	1
L1	0	0	1	HAZ	LR3	1	0	0
L2	0	1	1	HAZ'	L3	0	1	0
L2	0	1	1	HAZ	LR3	1	0	0
L3	0	1	0	1	IDLE	0	0	0
R1	1	0	1	HAZ'	R2	1	1	1
R1	1	0	1	HAZ	LR3	1	0	0
R2	1	1	1	HAZ'	R3	1	1	0
R2	1	1	1	HAZ	LR3	1	0	0
R3	1	1	0	1	IDLE	0	0	0
LR3	1	0	0	1	IDLE	0	0	0

Transition list

State-Machine Synthesis Using Transition Lists

- The main purpose of this section is to help you understand the internal operation and the external quirks of CAD programs and languages that deal with state machines.

Transition Equations

- The first step is to develop a set of equations that define each next-state variable V^* in terms of the current state and input.
- The transition list can be viewed as a sort of hybrid truth table in which the state-variable combinations for current-state are listed explicitly and input combinations are listed algebraically.
- Reading down a V^* column in a transition list, we find a sequence of 0s and 1s, indicating the value of V^* for various (if we've done it right, all) state/input combinations.

A transition equation for a next-state variable V^* can be written using a sort of hybrid canonical sum:

$$V^* = \sum_{\text{transition-list rows where } V^*=1} (\text{transition p-term})$$

$\text{if } 1 \text{ } \sum (+:or) \text{ and } \text{product} (:and)$
 $\sim 0 \text{ } \text{product} (:and) \text{ and } \sum (+:or)$

That is, the transition equation has one “**transition p-term**” for each row of the transition list that contains a 1 in the V^* column. A row’s transition **p-term** is the **product of the current state’s minterm** and the transition expression.

S	Q2	Q1	Q0	Transition expression	S*	Q2*	Q1*	Q0*
IDLE	0	0	0	$(\text{LEFT} + \text{RIGHT} + \text{HAZ})'$	IDLE	0	0	0
IDLE	0	0	0	$\text{LEFT} \cdot \text{HAZ}' \cdot \text{RIGHT}'$	L1	0	0	1
IDLE	0	0	0	$\text{HAZ} + \text{LEFT} \cdot \text{RIGHT}$	LR3	1	0	0
IDLE	0	0	0	$\text{RIGHT} \cdot \text{HAZ}' \cdot \text{LEFT}'$	R1	1	0	1
L1	0	0	1	HAZ'	L2	0	1	1
L1	0	0	1	HAZ	LR3	1	0	0
L2	0	1	1	HAZ'	L3	0	1	0
L2	0	1	1	HAZ	LR3	1	0	0
L3	0	1	0	1	IDLE	0	0	0
R1	1	0	1	HAZ'	R2	1	1	1
R1	1	0	1	HAZ	LR3	1	0	0
R2	1	1	1	HAZ'	R3	1	1	0
R2	1	1	1	HAZ	LR3	1	0	0
R3	1	1	0	1	IDLE	0	0	0
LR3	1	0	0	1	IDLE	0	0	0

$$\begin{aligned}
 Q2^* = & Q2' \cdot Q1' \cdot Q0' \cdot (\text{HAZ} + \text{LEFT} \cdot \text{RIGHT}) \\
 & + Q2' \cdot Q1' \cdot Q0' \cdot (\text{RIGHT} \cdot \text{HAZ}' \cdot \text{LEFT}') \\
 & + Q2' \cdot Q1' \cdot Q0 \cdot (\text{HAZ}) \\
 & + Q2' \cdot Q1 \cdot Q0 \cdot (\text{HAZ}) \\
 & + Q2 \cdot Q1' \cdot Q0 \cdot (\text{HAZ}') \\
 & + Q2 \cdot Q1' \cdot Q0 \cdot (\text{HAZ}) \\
 & + Q2 \cdot Q1 \cdot Q0 \cdot (\text{HAZ}') \\
 & + Q2 \cdot Q1 \cdot Q0 \cdot (\text{HAZ})
 \end{aligned}$$

S	Q2	Q1	Q0	Transition expression	S*	Q2*	Q1*	Q0*
IDLE	0	0	0	(LEFT + RIGHT + HAZ)'	IDLE	0	0	0
IDLE	0	0	0	LEFT · HAZ' · RIGHT'	L1	0	0	1
IDLE	0	0	0	HAZ + LEFT · RIGHT	LR3	1	0	0
IDLE	0	0	0	RIGHT · HAZ' · LEFT'	R1	1	0	1
L1	0	0	1	HAZ'	L2	0	1	1
L1	0	0	1	HAZ	LR3	1	0	0
L2	0	1	1	HAZ'	L3	0	1	0
L2	0	1	1	HAZ	LR3	1	0	0
L3	0	1	0	1	IDLE	0	0	0
R1	1	0	1	HAZ'	R2	1	1	1
R1	1	0	1	HAZ	LR3	1	0	0
R2	1	1	1	HAZ'	R3	1	1	0
R2	1	1	1	HAZ	LR3	1	0	0
R3	1	1	0	1	IDLE	0	0	0
LR3	1	0	0	1	IDLE	0	0	0

$$\begin{array}{l}
 Q2^* = \\
 \begin{array}{|l}
 Q2' \cdot Q1' \cdot Q0' \cdot (HAZ + LEFT \cdot RIGHT) \\
 + Q2' \cdot Q1' \cdot Q0' \cdot (RIGHT \cdot HAZ' \cdot LEFT') \\
 + Q2' \cdot Q1' \cdot Q0 \cdot (HAZ) \\
 + Q2' \cdot Q1 \cdot Q0 \cdot (HAZ) \\
 + Q2 \cdot Q1' \cdot Q0 \cdot (HAZ') \\
 + Q2 \cdot Q1' \cdot Q0 \cdot (HAZ) \\
 + Q2 \cdot Q1 \cdot Q0 \cdot (HAZ') \\
 + Q2 \cdot Q1 \cdot Q0 \cdot (HAZ)
 \end{array}
 \end{array}
 \rightarrow
 \begin{array}{l}
 Q2^* = \\
 \begin{array}{|l}
 Q2' \cdot Q1' \cdot Q0' \cdot (HAZ + RIGHT) \\
 + Q2' \cdot Q0 \cdot (HAZ) \\
 + Q2 \cdot Q0
 \end{array}
 \end{array}$$

S	Q2	Q1	Q0	Transition expression	S*	Q2*	Q1*	Q0*
IDLE	0	0	0	(LEFT + RIGHT + HAZ)'	IDLE	0	0	0
IDLE	0	0	0	LEFT · HAZ' · RIGHT'	L1	0	0	1
IDLE	0	0	0	HAZ + LEFT · RIGHT	LR3	1	0	0
IDLE	0	0	0	RIGHT · HAZ' · LEFT'	R1	1	0	1
L1	0	0	1	HAZ'	L2	0	1	1
L1	0	0	1	HAZ	LR3	1	0	0
L2	0	1	1	HAZ'	L3	0	1	0
L2	0	1	1	HAZ	LR3	1	0	0
L3	0	1	0	1	IDLE	0	0	0
R1	1	0	1	HAZ'	R2	1	1	1
R1	1	0	1	HAZ	LR3	1	0	0
R2	1	1	1	HAZ'	R3	1	1	0
R2	1	1	1	HAZ	LR3	1	0	0
R3	1	1	0	1	IDLE	0	0	0
LR3	1	0	0	1	IDLE	0	0	0

$$Q2^* = Q2' \cdot Q1' \cdot Q0' \cdot (HAZ + RIGHT) \\ + Q2' \cdot Q0 \cdot (HAZ) \\ + Q2 \cdot Q0$$

$$Q1^* = Q2' \cdot Q1' \cdot Q0 \cdot (HAZ') \\ + Q2' \cdot Q1 \cdot Q0 \cdot (HAZ') \\ + Q2 \cdot Q1' \cdot Q0 \cdot (HAZ') \\ + Q2 \cdot Q1 \cdot Q0 \cdot (HAZ') \\ = Q0 \cdot HAZ'$$

$$Q0^* = Q2' \cdot Q1' \cdot Q0' \cdot (LEFT \cdot HAZ' \cdot RIGHT') \\ + Q2' \cdot Q1' \cdot Q0' \cdot (RIGHT \cdot HAZ' \cdot LEFT') \\ + Q2' \cdot Q1' \cdot Q0 \cdot (HAZ') \\ + Q2 \cdot Q1' \cdot Q0 \cdot (HAZ') \\ = Q2' \cdot Q1' \cdot Q0' \cdot HAZ' \cdot (LEFT \oplus RIGHT) \\ + Q1' \cdot Q0 \cdot HAZ'$$

Excitation Equations

- So far we have derived only transition equations, not excitation equations.
- If we use D flip-flops as the memory elements in our state machines, then the excitation equations are trivial to derive from the transition equations, since the characteristic equation of a D flip-flop is $Q^* = D$.

Therefore, if the transition equation for a state variable Q^* is

$$Q_i^* = \text{expression}$$

then the excitation equation for the corresponding D flip-flop input is

$$D_i = \text{expression}$$

Variations on the Scheme

If the column for a particular next-state variable contains fewer 0s than 1s, it may be advantages to write that variable's transition equation in terms of the 0s in its column.

$$V^* = \prod_{\text{transition-list rows where } V^*=0} (\text{transition s-term})$$

ถ้า "0": product of sum กรณีนี้ 0 น้อย

Here, a row's transition s-term is the **sum of the maxterm for the current state and the complement of the transition expression**. If the transition expression is a simple product term, then its compliment is a sum, and the transition equation express V^* in **product-of-sums form**.

Q & A