

Data Communications

Department of Computer Engineering
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Instructors

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B. A. Forouzan, Data Communications and Networking, 4th edition, McGRAW-HILL

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Course Description

- Basic concepts of data communication; OSI model; signal characteristics; encoding and modulating; transmission of digital data; communication interface device; communication media; data multiplexing; high speed digital access (Digital Subscriber Line (xDSL), integrated services digital network (ISDN), Cable TV, SONET/SDH,); error detection and correction; data link flow control; switching; point-to-point protocol (PPP); multiple access.

Text Book & Grading

• Text Book

- B. A. Forouzan, Data Communications and Networking, 4th edition, McGRAW-HILL

• Grading Policy

- | | Score | Grade |
|------------------|-------|------------|
| —Online Practice | 5% | >=85.00 A |
| —Assignment | 15% | >=77.00 B+ |
| —Activity | 20% | >=70.00 B |
| —Midterm Exam | 30% | >=65.00 C+ |
| —Final Exam | 30% | >=60.00 C |

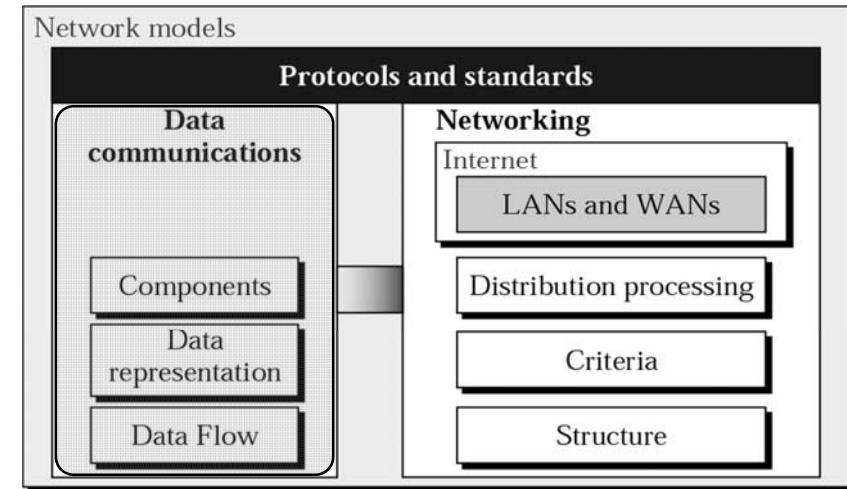
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Chapter 1

Introduction

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Data Communications

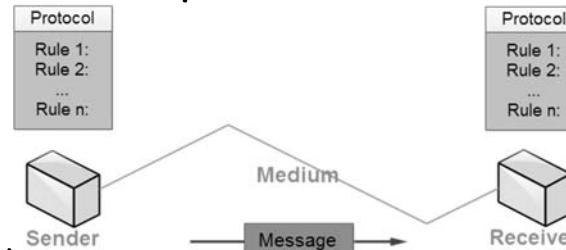
- Objective
- System Components
- Data Representation
- Data Flow

Objective of Data Communications

- Delivery
- Timeliness
- Accuracy
- Jitter

System Components

- Message
- Sender
- Receiver
- Transmission medium
- Protocol

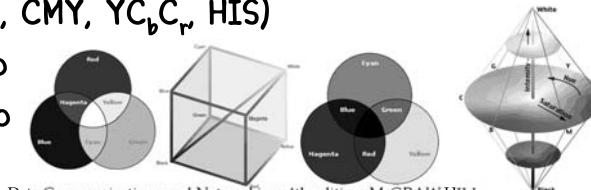


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Data Representation

- Text
 - ASCII (The American Standard Code for Information Interchange)
 - Unicode used 32 bits represent a symbol or character used in any language in the world.
- Number : base 10 (decimal), base 2 (binary), base 8 (octal), base 16 (hexadecimal), base 256
- Images : Binary Image, Gray-level Images, Color Image (RGB, CMY, YC_bC_r, HIS)
- Audio
- Video

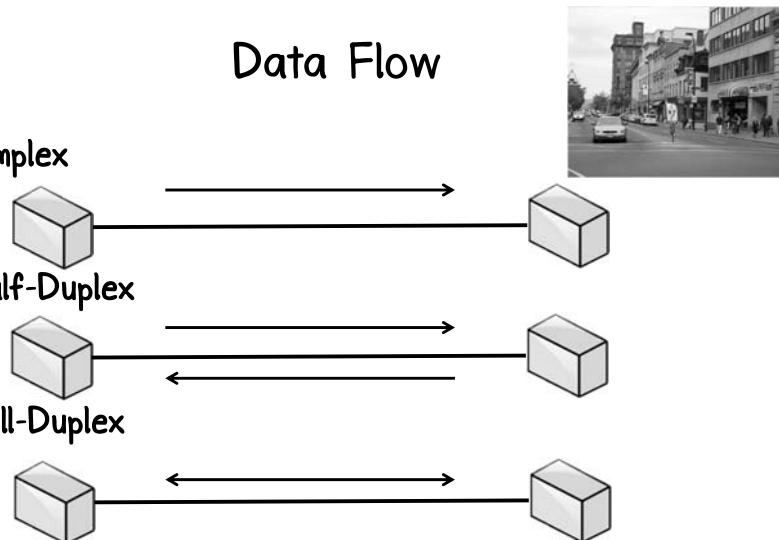


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Data Flow

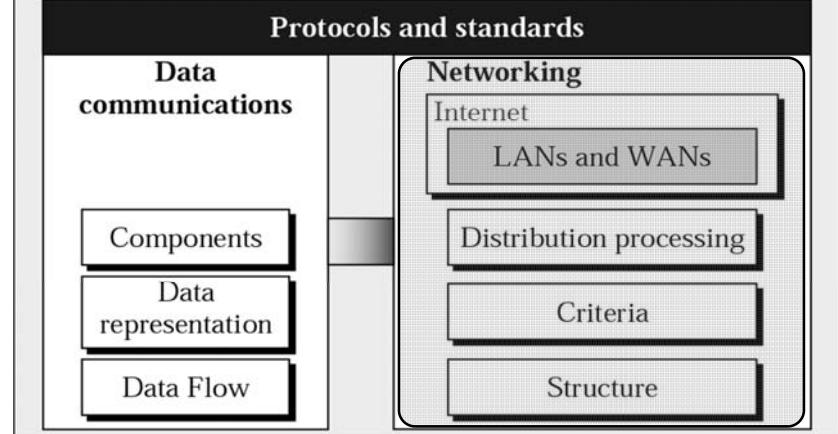
- Simplex
- Half-Duplex
- Full-Duplex



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Network models



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Networks

- Distributed Processing
- Physical Structures
- Categories of Networks

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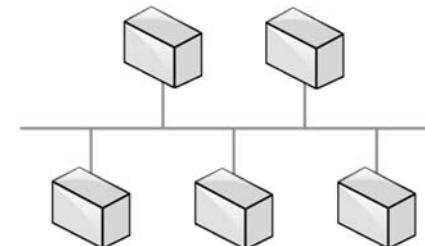
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Distributed Processing

- Point-to-Point



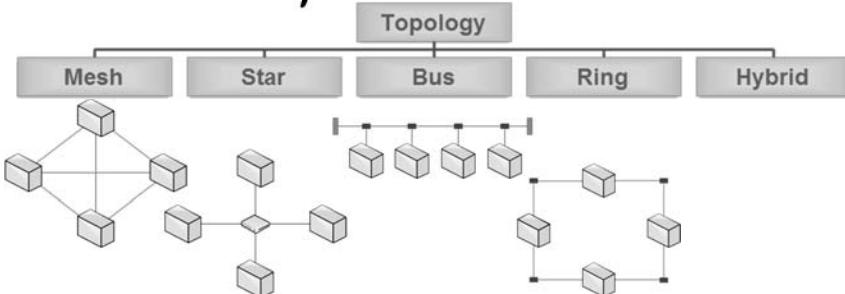
- Multipoint



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Physical Structures



- Transmission speed
- Reliable (damage link)
- Privacy, Security
- Fault Detection
- Cost (Installation and Maintenance)
- Expansion and Modification

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Physical Structures

Transmission speed (High → Low)	
Reliable (damage link) (High → Low)	
Privacy, Security (High → Low)	
Fault Detection (Easy → Hard)	
Cost (Installation and Maintenance) (Low → High)	
Expansion and Modification (Easy → Hard)	

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Categories of Networks

- Local Area Network
- Metropolitan Area Networks
- Wide Area Network
- Interconnection of Networks: Internetwork
- Personal Area Network
- Wireless Local Area Network

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The Internet

- A Brief History
- The Internet Today (ISPs)

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A Brief History

- In the mid-1960s
 - Mainframe computers
 - Research organizations
 - Standalone devices
 - Advanced Research Projects Agency (ARPA) in Department of Defense (DoD)
 - Connect computers
- 1967
 - Association for Computing Machinery (ACM) meeting
 - ARPA presented its ideas for ARPANET
 - Host attached to specialized computer called IMP (Interface Message Processor)

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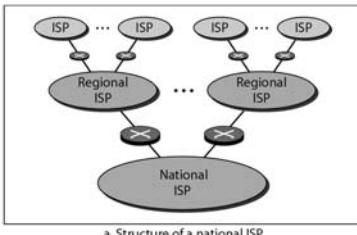
A Brief History

- 1969
 - ARPANET : Network Control Protocol (NCP)
 - Communication between the hosts (4 nodes)
 - the University of California at Los Angeles (UCLA)
 - the University of California at Santa Barbara (UCSB)
 - Stanford Research Institute (SRI)
 - the University of Utah
 - Vint Cerf and Bob Kahn
 - 1972 : Internett Project
 - 1973 : Transmission Control Protocol (TCP)
 - the protocols to achieve end-to-end delivery of packets
 - Shortly thereafter : split TCP into two protocols
 - Transmission Control Protocol (TCP)
 - Internetworking Protocol (IP)

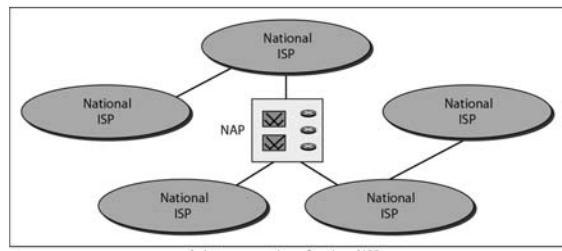
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The Internet Today



a. Structure of a national ISP



b. Interconnection of national ISPs

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Protocols and Standards

- Protocols
- Standards
- Standards Organizations
- Internet Standards

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Protocols

- Basically set of rules

Humans

Can learn protocols

Example : Conversation Protocols , Driving Protocols

Sometimes break down

Computer Network

Normally, Can't Learn Protocols

Example : Communication Protocols

Break down => Network crash

- The key elements of a protocol

— Syntax

— Semantics

— Timing

Internet Protocols

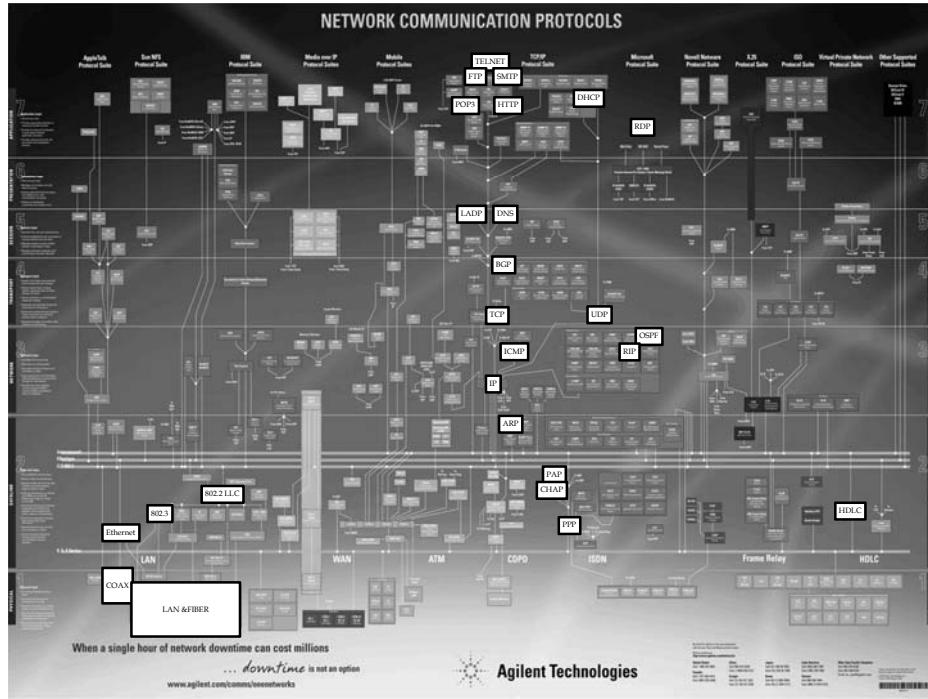
- A protocol is a set of rules. Internet protocols govern communication within and between computers on a network.
- Many protocols consist of a suite (or group) of protocols stacked in layers.
 - Devices and computers connected to the Internet use a protocol suite called TCP/IP to communicate with each other.
- The main functions of protocols:
 - Identifying errors
 - Compressing data
 - Deciding how data is to be sent
 - Addressing data
 - Deciding how to announce sent and received data
- The information is transmitted most often via two protocols, TCP and UDP.

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Standards

- **de facto** (meaning "by fact" or "by convention")
 - Standard not been approved by organization body
 - Widespread
- **de jure** (meaning "by law" or "by regulation")
 - Standard been approved by organization body

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Standards Organizations

• Standards Creation Committees

	Name	Type	Standards	Established
ITU-T	ITU Telecommunication Standardization Sector (formerly CCITT)	one of the three Sectors of the International Telecommunication Union	Standards covering all fields of telecommunications	Became ITU-T in 1992
IEEE	Institute of Electrical and Electronics Engineers	A non-profit, technical professional association	Standards for the computer and electronics industry	1884
ISO	International Organization for Standardization	A network of the national standards institutes of 157 countries	Promote the development of international standards agreements	1947
IAB	Internet Architecture Board	A committee; an advisory body	Oversees the technical and engineering development of the Internet	1979; first named ICCB
IEC	International Electrotechnical Commission	Global organization	Standards for all electrical, electronic, and related technologies	1906
ANSI	American National Standards Institute	Private, non-profit organization	Seeks to establish consensus among groups	1918
TIA/EIA	Telecommunications Industry Association / Electronic Industries Alliance	Trade associations	Standards for voice and data wiring for LANs	After the deregulation of the U.S. telephone industry in 1984

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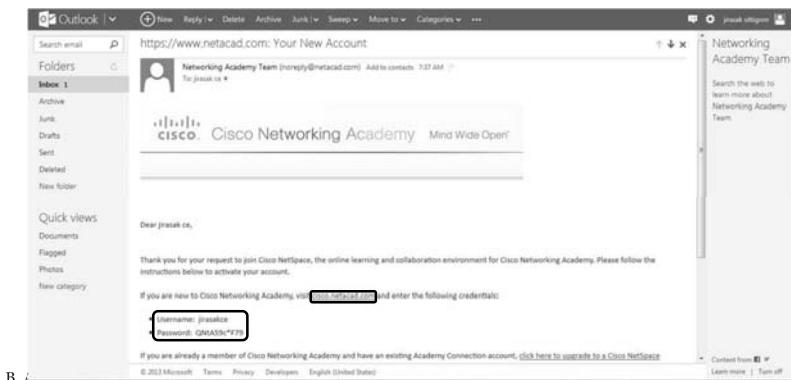
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ลงทะเบียนสำหรับทำแบบฝึกหัด

• ลงทะเบียนตัวอย่างส่วนตัว

<https://goo.gl/forms/xybgsS8WrWCeZoGu1>

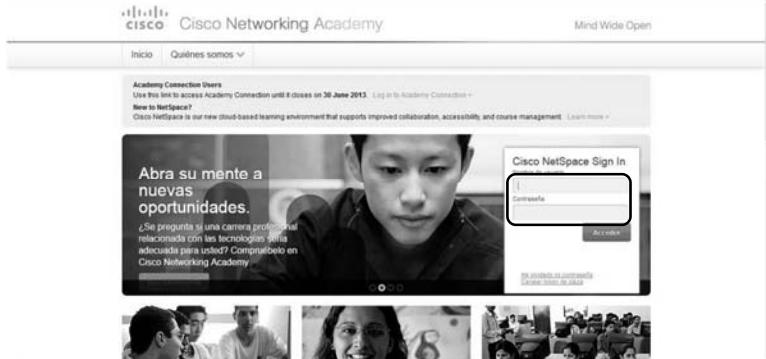
• เช็ค email เข้าระบบลงทะเบียนทำแบบฝึกหัด Online



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ลงทะเบียนสำหรับทำแบบฝึกหัด

- ใช้ Username และ Password ที่ส่งมาใน email ในการลงทะเบียน : <https://www.netacad.com/>



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ลงทะเบียนสำหรับทำแบบฝึกหัด

- อ่านข้อกำหนด
 - เลือก —ประเทศไทย Thailand
 - เลือน-วัน-ปีกิต (เป็น ค.ศ. เท่านั้น)
 - เลือก I have read and agreed to the terms of use
 - เลือก Submit



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ลงทะเบียนสำหรับทำแบบฝึกหัด

- กำหนด Password ใหม่ของ โดยไม่ต้องใช้
 - ประกอบด้วย อักษรตัวล็ก อักษรตัวใหญ่ และตัวเลข
 - อย่างน้อย 8 ตัว
 - ห้ามซ้ำกับ Password เดิม
 - ห้ามใช้งานชื่อ Screen Name (Username) ที่จะตั้งใหม่ (ห้าม ต่อไป)

A screenshot of a password creation form. It includes fields for 'Password' and 'Enter Again', both with placeholder text 'Enter your password here'. Below these fields is a 'Password Rules' section with three bullet points:

- Password must include a lowercase (e.g. abc), an uppercase(e.g. ABC), and a number (e.g. 123)
- Passwords must be at least eight (8) characters
- Previous passwords may not be used

A 'Submit' button is at the bottom right.

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ลงทะเบียนสำหรับทำแบบฝึกหัด

- ป้อนชื่อผู้ใช้งานตัวต่อๆ : Screen Name เป็น Username ในการ Login

A screenshot of the 'Networking Academy User Profile' form. It contains various input fields for personal information like 'First Name', 'Last Name', 'Email Address', and 'Phone Number'. There are also sections for 'Notification Preferences' and 'Change Password'. At the bottom, there are 'Save' and 'Cancel' buttons.

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