CONTROLLED ACCESS

- In controlled access, the stations consult one another to find which station has the right to send. A station cannot send unless it has been authorized by other stations. We discuss three popular controlled-access methods.
 - -Reservation
 - -Polling
 - -Token Passing

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Reservation

Station 3 Station 5

• Reservation Frame 12345

-N stations

-N reservation minislot

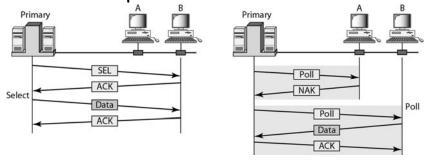
- -Example
 - 5 stations
 - stations 1, 3, and 4 have made reservation
 - station 1 has made reservation

1 2 3 4 5			1 2 3 4 5		
1 0 1 1	O Data station 1	Data station 3	Data station 4	10000	Data station 1

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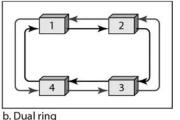
Polling

- Topologies
 - —one device is designated as a primary station
 - —the other devices are secondary stations
- Select and poll functions



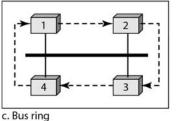
Token-passing

FDDI (Fiber Distributed Data Interface) CDDI (Copper Distributed Data Interface)



a. Physical ring

Token Ring (IEEE 902.5)



d. Star ring

Token BUS (IEEE 902.4) B. A. Forouzan, Data Communications and Networking, 4th edition, McGRAW-HILL

CHANNELIZATION

- Channelization is a multiple-access method in which the available bandwidth of a link is shared in time. frequency, or through code, between different stations. In this section, we discuss three channelization protocols.
 - Frequency-Division Multiple Access (FDMA)
 - Time-Division Multiple Access (TDMA)
 - Code-Division Multiple Access (CDMA)

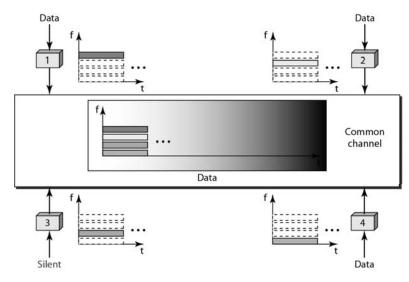
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Channelization

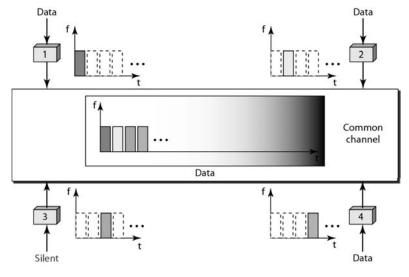
- In FDMA, the available bandwidth of the common channel is divided into bands that are separated by guard bands.
- In TDMA, the bandwidth is just one channel that is timeshared between different stations.
- In CDMA, one channel carries all transmissions simultaneously.

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Frequency-division multiple access (FDMA)

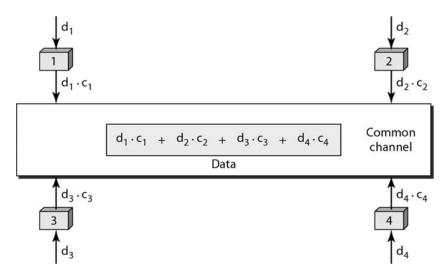


Time-division multiple access (TDMA)



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Simple idea of communication with code

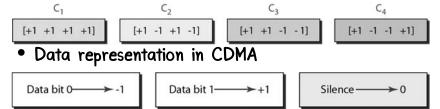


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Simple idea of communication with code

• Idea

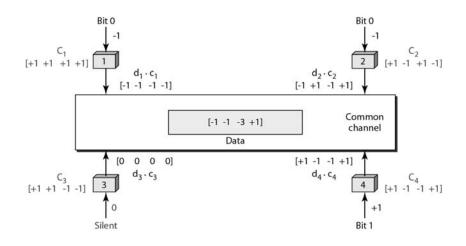
- -If we multiply each code by another, we get 0
- -If we multiply each code by itself, we get 4
- Chip sequences



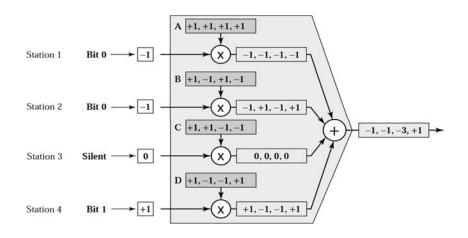
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2.4

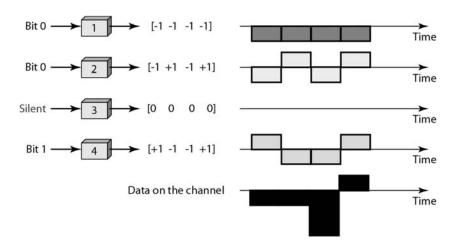
Sharing channel in CDMA



CDMA multiplexer

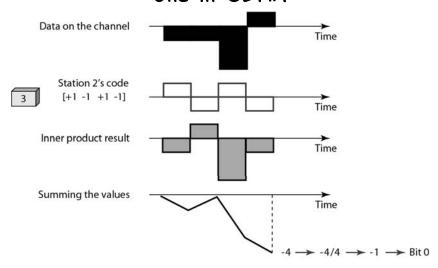


Digital signal created by four stations in CDMA



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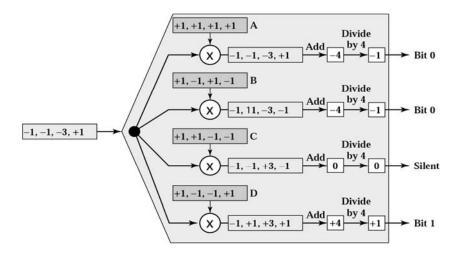
Decoding of the composite signal for one in CDMA



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CDMA demultiplexer



General rule and examples of creating Walsh tables

$$W_1 = \begin{bmatrix} +1 \end{bmatrix} \qquad W_{2N} = \begin{bmatrix} W_N & W_N \\ W_N & \overline{W}_N \end{bmatrix}$$

a. Two basic rules

$$W_{1} = \begin{bmatrix} +1 \\ +1 \end{bmatrix}$$

$$W_{2} = \begin{bmatrix} +1 & +1 \\ +1 & -1 \end{bmatrix}$$

$$W_{4} = \begin{bmatrix} +1 & +1 & +1 & +1 \\ +1 & -1 & +1 & -1 \\ +1 & +1 & -1 & -1 \\ +1 & -1 & -1 & +1 \end{bmatrix}$$

b. Generation of W_1 , W_2 , and W_4

The number of sequences in a Walsh table needs to be N = 2ⁿ B. A. Forouzan, Data Communications and Networking, 4th edition, McGRAW-HILL