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# **Chapter 8**

## **Multimedia IR: Models and Languages**

# Introduction

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- Complex structures instead of simple data types
  - Different media types (images, sounds, text, graphs)
  - Mix of structured and unstructured data
    - Metadata
    - Semi-structured data
      - Data whose structure may not match, or only partially match, the structure prescribed by the data schema
    - The system must typically extract some features from the multimedia objects
- Multimedia IR system should handle **Metadata**
- Architecture of system depends on
  - Characteristics of data
  - Operations performed on data

# Introduction

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- Data modeling

- Store multimedia objects
- Different kinds of media
- Semistructured data

Find all images similar to a car

Find multimedia objects containing an apple

Find all red images

Find multimedia objects containing a video clip

- Data retrieval

- Data attributes and content
- Query specification

Fuzzy predicates, content-based predicates, object attributes, structural predicates

- Query processing and optimization

Query is parsed and compiled into an internal form

- Query iteration

The query execution until the user is satisfied

# Goal

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- Multimedia IR systems should combine DBMS and IR technology
  - Data modeling capabilities of DBMSs
  - Similarity-based query capabilities of IR systems
- System should support **attribute-based** as well as **content-based** queries

# Data modeling

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- **Main tasks**
  - A data model should be defined by which the user can specify the data to be stored into the system
    - Support conventional and multimedia data types
    - Provide methods to analyze, retrieve, and query such data
  - Provide a model for the internal representation of multimedia data

# Data modeling

- **RDBMSs may help**

- But integration of multimedia data in traditional DBMSs is difficult
  - Unstructured data which requires methods to identify and represent content features and semantic structures
  - Large storage requirements

- **OODBMSs may help**

- But performance stays behind
  - Storage, query processing, transaction management

- **Object-relational technology may help**

- Extending the relational model with ability to represent complex data types (SQL3)

# Data modeling

## Object-oriented DBMS

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- **Provide rich data model**
  - More suitable for modeling both multimedia data types and their semantic relationships
- **Class**
  - Attributes +operations
  - Inheritance
- **Drawback**
  - the performances of storage techniques, query processing, and transaction management is not comparable to that of relational DBMSs
  - Highly non-standard

# Data modeling

## Object-relational DBMS

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- **Extend the relational model**
  - Represent complex data types
  - Maintain the performance and the simplicity of relational DBMSs and related query languages
  - Define abstract data types
    - Allows one to define ad hoc data types for multimedia data



# Support in commercial DBMSs

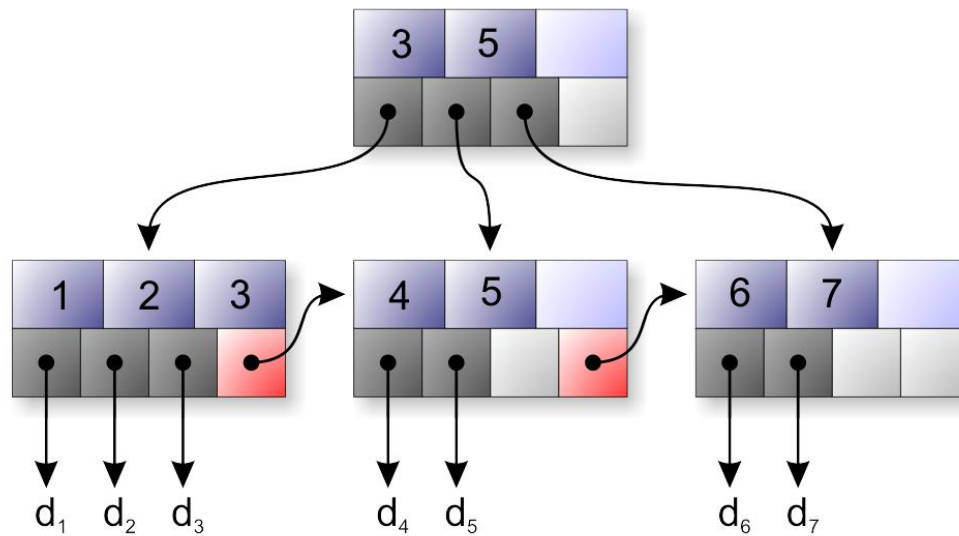
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- Variable-length data types
- Details are platform specific
  - RAW, LONGRAW, LOB, BLOB, CLOB
  - IMAGE, TEXT
- No interpretation of data content
- SQL3 brings an extensible type system
  - OO like manner
- Proprietary implementations abound
  - Data cartridges in Oracle (ConText)
  - Data blades in Illustra (2D/3D spatial, text, images)

# B-Tree

## Traditional DBMS

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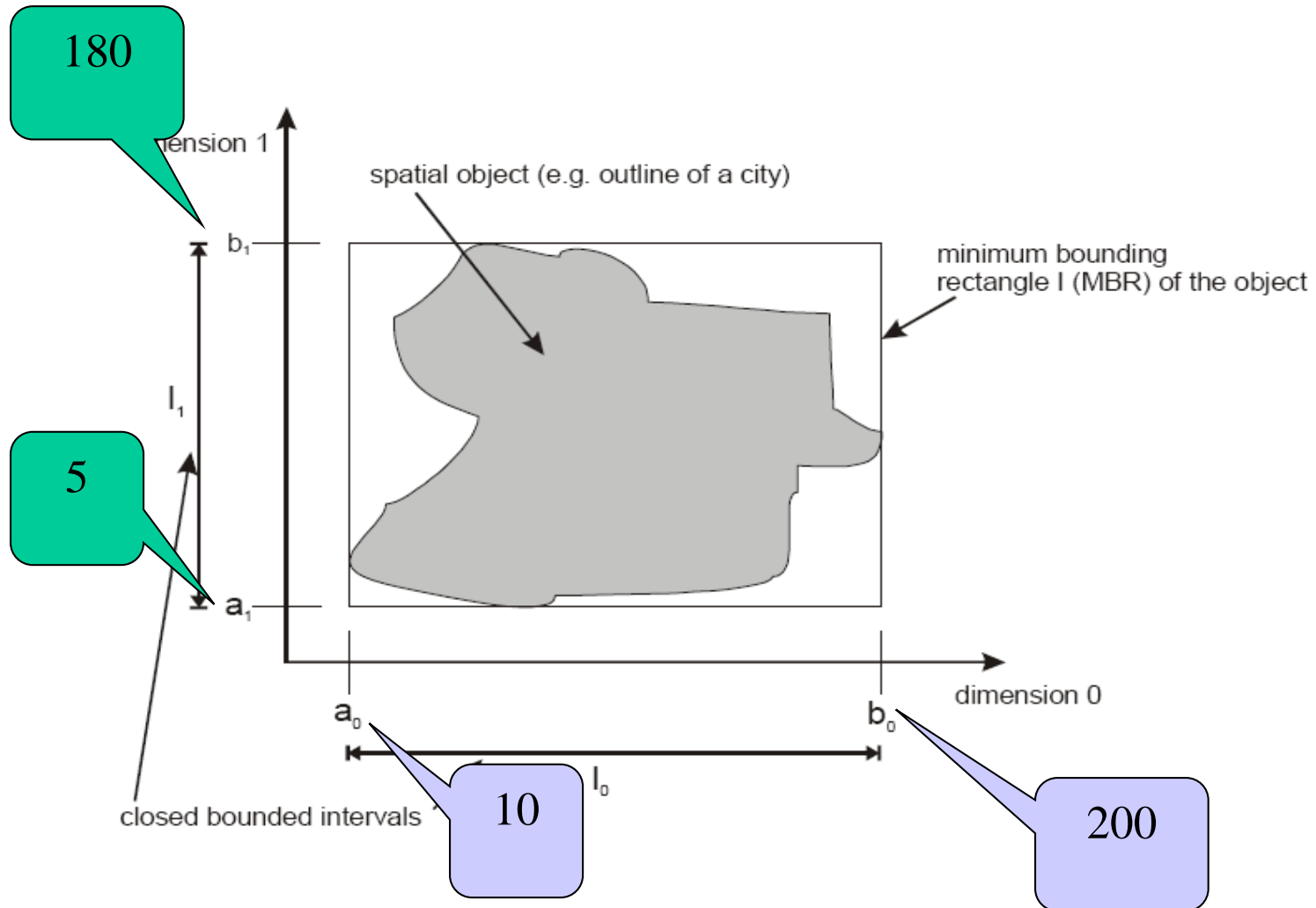


# R-tree (Region Tree)

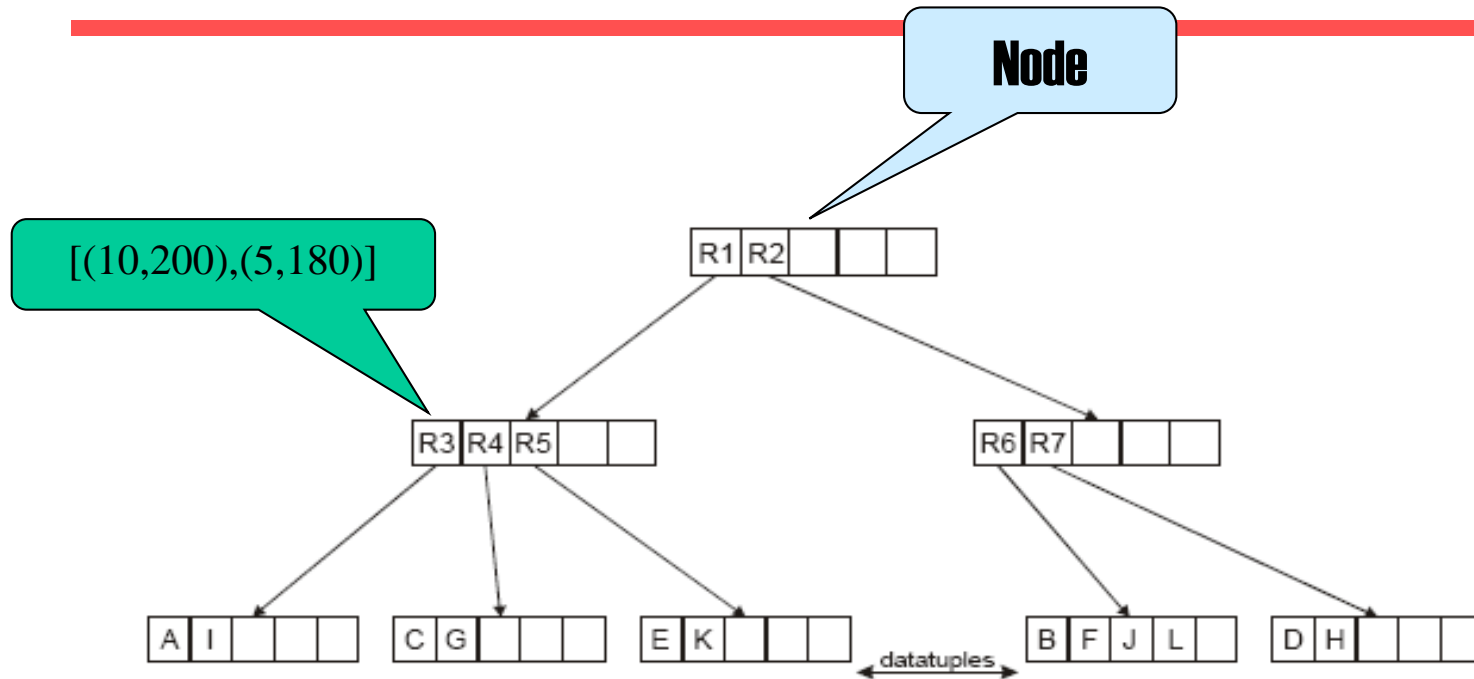
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- R-tree
  - Represent a **spatial object** by its minimum bounding rectangle (**MBR**)
  - Data rectangles are grouped to form parent nodes (recursively grouped)
  - The MBR of a parent node completely contains the MBRs of its children
  - MBRs are allowed to overlap
  - Nodes of the tree correspond to disk pages

# R-tree



# R-Tree



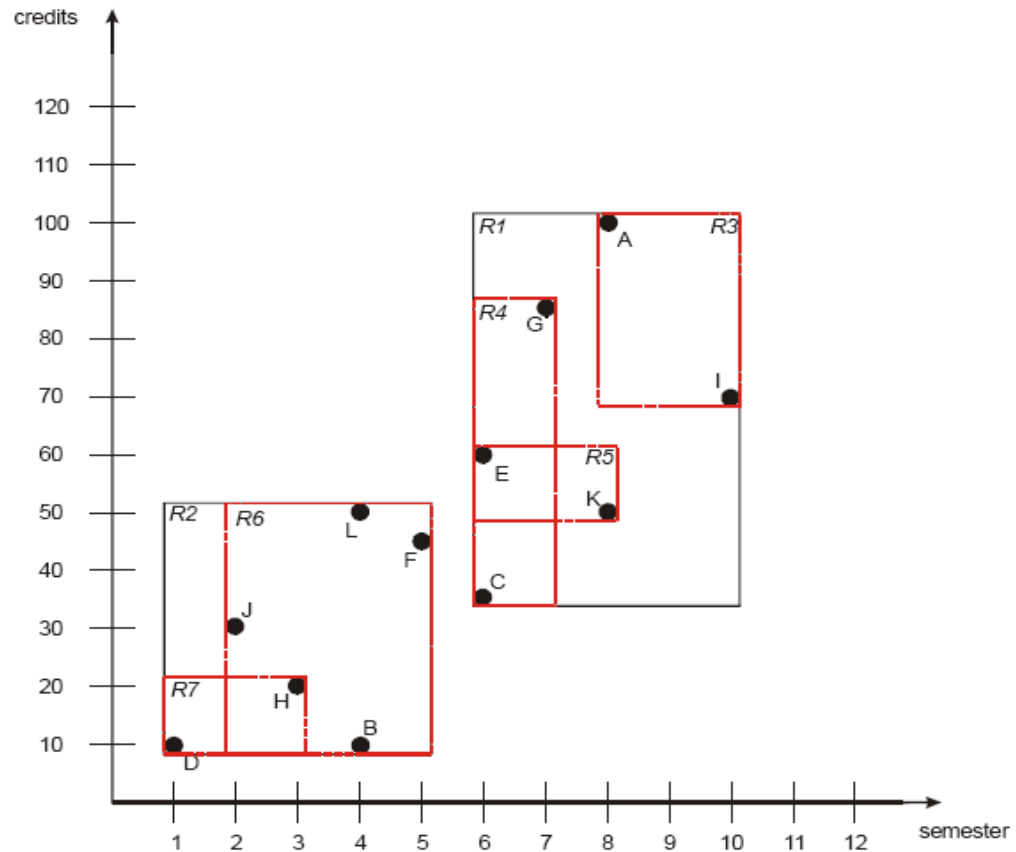
m = minimum of entires in a node  
M = maximum of entires in a node

m -Big good for small update  
-Small good for high update  
M depend on Harddisk

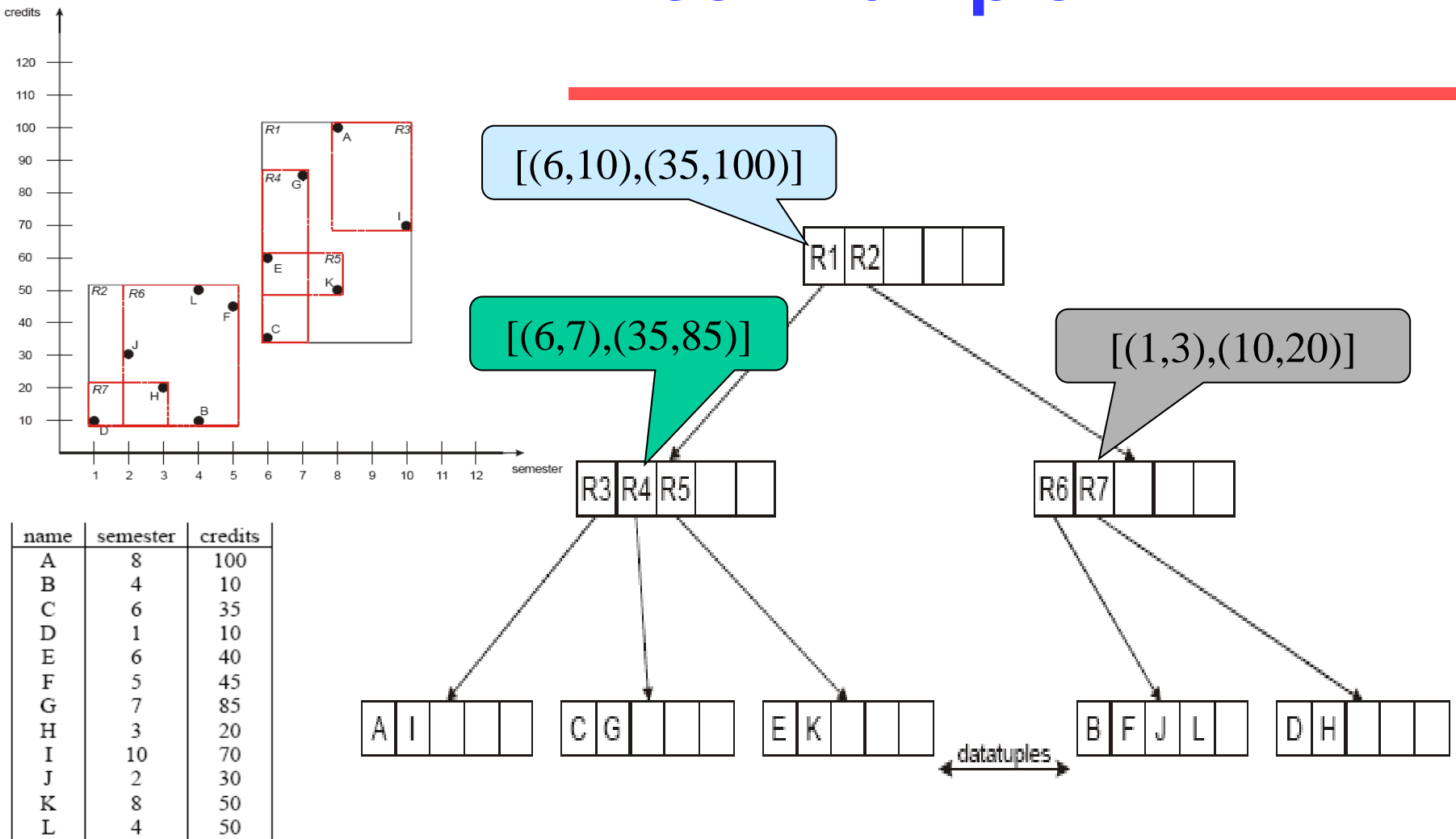
# R-Tree Example

name	semester	credits
A	8	100
B	4	10
C	6	35
D	1	10
E	6	40
F	5	45
G	7	85
H	3	20
I	10	70
J	2	30
K	8	50
L	4	50

$$\begin{matrix} m \\ M \end{matrix} = \begin{matrix} 2 \\ 5 \end{matrix}$$



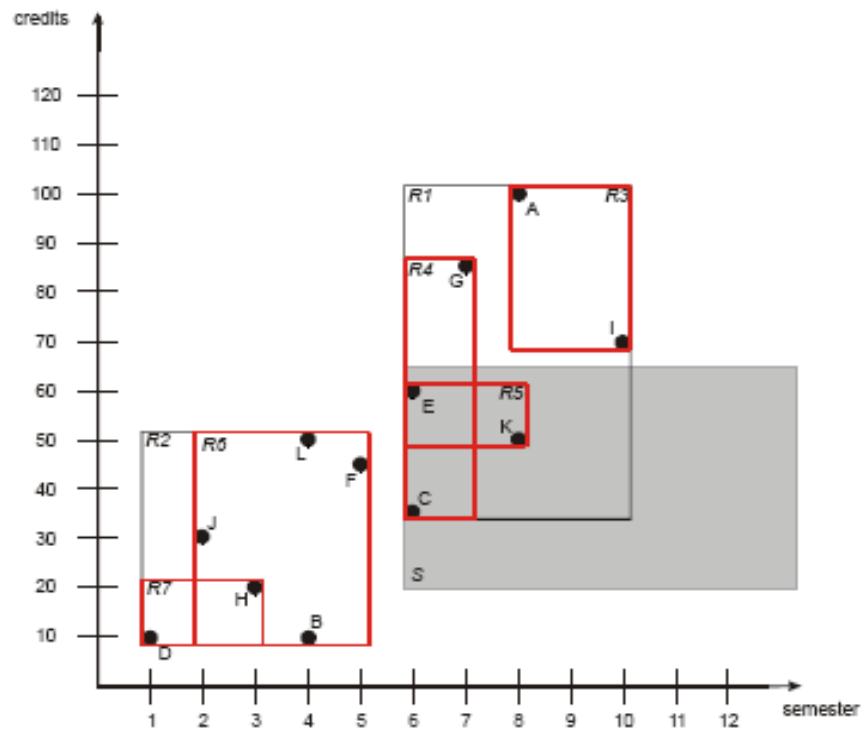
# R-Tree Example



# R-Tree Example

## Searching

name	semester	credits
A	8	100
B	4	10
C	6	35
D	1	10
E	6	40
F	5	45
G	7	85
H	3	20
I	10	70
J	2	30
K	8	50
L	4	50

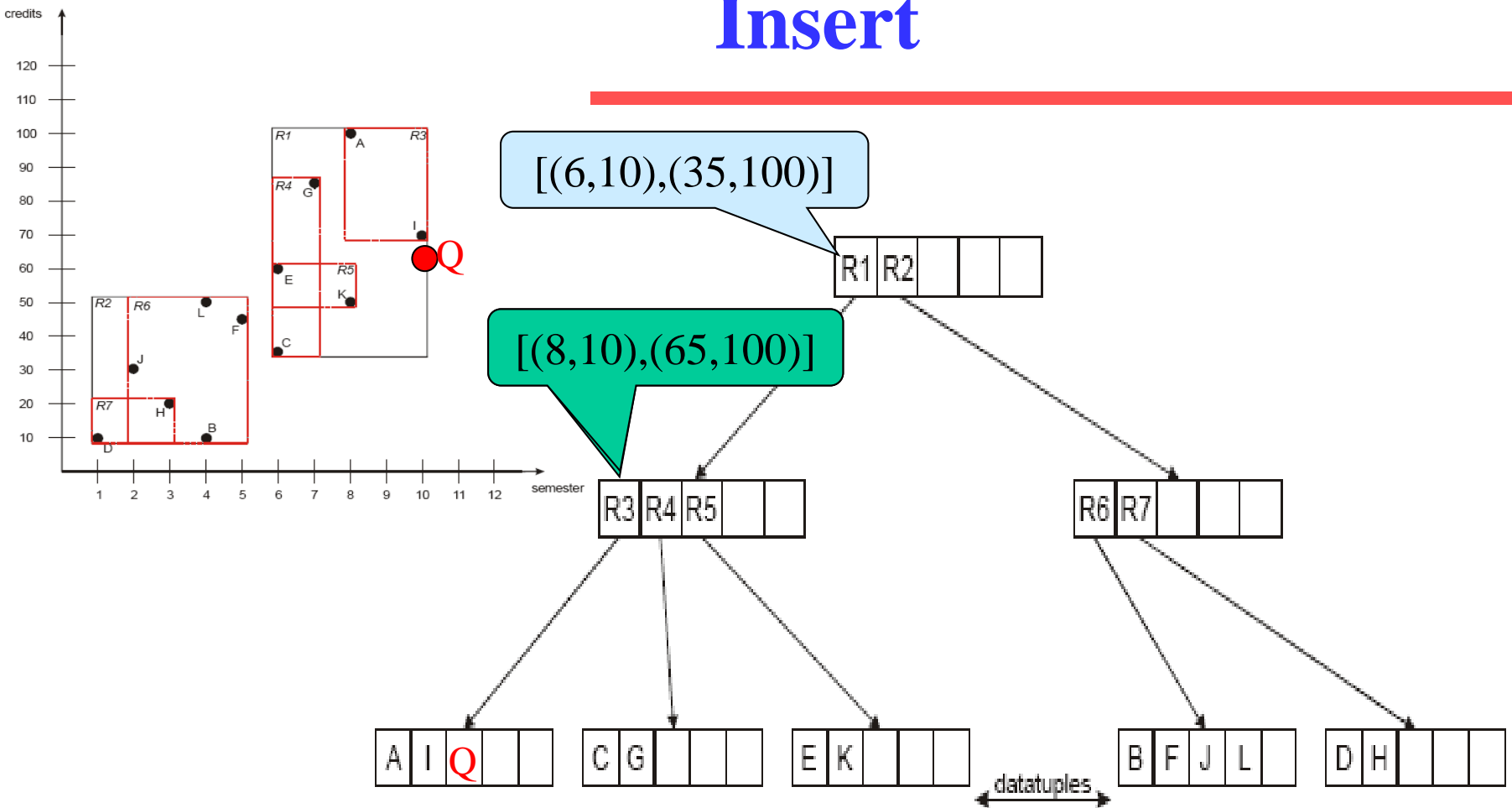


Sixth semester or higher and earned between 20 and 65 credits



# R-Tree Example

## Insert



# Query languages

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- **Exact match** is only one of the possible ways to query multimedia objects
  - Due to the semistructured nature of the data
- **Content-based** querying considers both structure and content of the data
  - Matching of features and degree of similarity
- Request specification
  - Browsing and navigation
  - Query by example
  - Specific query language

# SQL3

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- **Support extensible type system**
  - Provide constructs to define user-dependent abstract data types, in an object-oriented like manner
- **Collection data types**
  - Sets, multisets, and lists
  - The elements of a collection must have compatible types

# SQL3 / SQL99

- Perspective from query language point of view
  - Functions and stored procedures
  - Active database facilities
- Perspective from multimedia point of view
  - Suitable for being used as an interface language for multimedia applications
    - External functions, user-defined data types
    - Triggers can enforce spatial and temporal constraints
    - A “standard”
  - However, no integrated IR techniques
    - Content-based search is application dependent
    - SQL/MM Full Text, SFQL

# SQL3 Example

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```
CREATE TABLE branch(  
    Bno    VARCHAR(3),  
    address ROW(  
        street    VARCHAR(25),  
        town      VARCHAR(15),  
        pcode     ROW( city_id    VARCHAR(4)  
                      subpart    VARCHAR(4))));
```

```
INSERT INTO branch  
VALUES('B5', ('22 Deer Rd', 'Sidcup', ('SW1', '4EH')));
```

# SQL3 Example

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```
CREATE TYPE person_type AS (  
  PRIVATE  
    date_of_birth DATE CHECK(date_of_birth > DATE '1990-01-01');  
  PUBLIC  
    fname VARCHAR(15) NOT NULL,  
    lname VARCHAR(15) NOT NULL,  
    FUNCTION get_age (P person_type) RETURNS INTEGER  
      RETURN /* code to calc age */  
  END;  
  
END);
```

# SQL3 Example

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```
SELECT s.lname, s.get_age  
FROM staff s  
WHERE s.is_manager;
```

```
SELECT p.lname, p.address  
FROM person p  
WHERE p.get_age > 65;
```

```
SELECT p.lname, p.address  
FROM ONLY (person) p  
WHERE p.get_age > 65;
```

# OQL (Object Query Language)

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```
class Student
(extent students)
{
    attribute short id;
    attribute string name;
    attribute string address;
    attribute date birthdate;
    relationship set<Module> takes
        inverse Module takenby;
    short age();
};
```



# OQL (Object Query Language)

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```
class Module
  (extent modules)
{
  attribute string title;
  attribute short semester;
  relationship set<Student> takenby
    inverse Student takes;
};
```

```
class Postgrad extends Student
  (extent postgrads)
{
  attribute string thesis_title;
};
```

# OQL (Object Query Language)

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- `select distinct x.age  
from Persons x  
where x.name = "Pat";`
- Return literal of type `set<struct>`

```
select distinct struct(a:x.age, s:x.sex)  
from Persons x  
where x.name = "Pat";
```

# OQL Examples

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- **Path Expressions**

```
select c.address  
from Persons p, p.children c  
where p.address.street = "Main Street"  
and count(p.children) >= 2  
and c.address.city != p.address.city;
```

- **Methods**

```
select max(select c.age from p.children c)  
from Persons p  
where p.name = "Paul";
```

# Query languages

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- Conditions on multimedia data
  - Multimedia query languages should provide predicates for expressing

Metadata, Database schema

- Attribute predicates
- Structural predicates
- Semantic predicates

Content of query data and feature data

- Structural and semantic predicates can refer to spatial or temporal properties

- Contain, intersect, before, after

Find all the objects containing the world OFFICE

# Query languages

## Query Expression

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- Uncertainty, proximity and weights
  - Imprecise terms and predicates
    - Normal, unacceptable, typical
  - Proximity predicates
    - Based on semantic distance, such as “nearest object”
  - Weights
    - Specifying degree of precision by which a condition must be verified
- Allow the user to drive similarity-based selection of relevant objects