

for Staples

## RIPv1 VS RIPv2

## RIPv1

- classful vector routing prot
- not support discontinuous subnet
- not VLSM
- ไม่รับ subnet ใน update
- broadcast

## V2

- classless
- update hop ต่อ hop
- multicast
- security authentication

## VLSM &amp; CIDR

- verifying RIPv2 update
- verify information ของ RIPv2 โดย debug ip rip
- Network using VLSM
- use classless เมื่อ ต้องการ network to subnet mask

คำสั่งที่แสดง เมื่อแก้ไข

show ip interfaces

show ip protocols

debug ip rip

show ip route

## Can authentication

- RIPv2
- EIGRP
- OSPF
- IS-IS
- BGP

## CIDR use supernetting

- bunch ของ contiguous classful
- in single nw
- check verify - show ip route
- debug ip rip

## standard VS Extended IPV4 ACLs

- standard
- check source address
- permit/denied
- no. 1-99, 1300-1999
- Name ใดก็ได้
- Extended
- source & dest
- Permit/denied พร้อม
- 100-199, 2000-2699
- Name ใดก็ได้

## Example with Card Mask in ACLs

- Ex1 R1(config)# access-list 1 permit 0.0.0.0
- R1(config)# access-list 1 permit 255.255.255.255
- Ex2 R1(config)# access-list 1 permit any
- host 192.168.1.1

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## การใส่ ACLs ตามเงื่อนไข (ที่ใด)

- Extended ACLs : ใกล้เคียง source
- standard : ใกล้เคียง dest

## syntax ของ standard ACL

Router(config)# access-list access-list-number

deny/permit [remark]

source [source-wildcard] [log]

- ตัวเลขตามลำดับ

no access-list ตามด้วย เลขที่ 0 ถึง 99

## Telnet หรือ SSH

Router(config-line)# access-class

access-list-number

{ in [vrf-also] / out }

verify ตาม

PC17 ssh ip-addr

## การใส่ ACLs เข้า access-group

Ex1 R1(config)# access-list 1 deny host 1

permit any

interface g0/0

(config-if)# ip access-group 1 in

## syntax ของ Extended ACLs

access-list 114 permit tcp ip addr 0.0.0.255 any eq 23 telnet

access-list 104 permit tcp any ip 0.0.0.255 establish

หรือใส่เข้าตาม stand 9 ใน in/out

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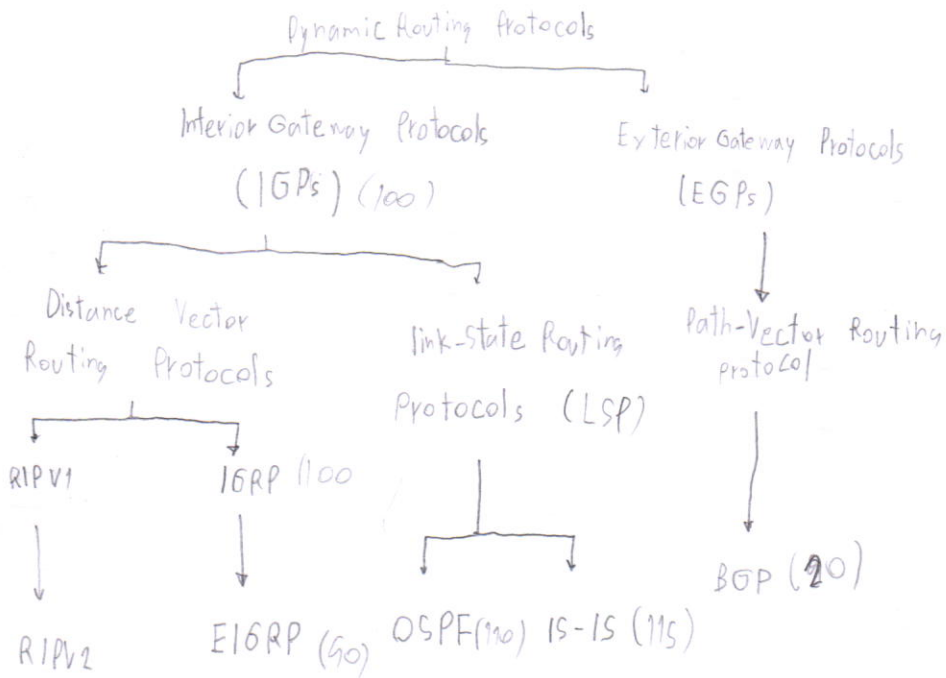


create name Extended ACL

R1(config) # ip access-list extended SURFING

A1(config-ext-nacl) # permit tcp 192.168.1.0 0.0.0.255 any eq 80  
# exit

## Routing Protocols Classification



Admin is trative Connected 0

Static 1

EIGRP sum 5

External EIGRP 170

Link-State

- Router uses topology map to determine the shortest path

- All flood LSPs achieve full convergence (uniform view)

- LSPs contain change in topology i.e. contain only information that has changed

- Hierarchical design to implement multiple area

Link-State

• Requires memory

• Requires CPU processing

• Bandwidth on link for LSP flooding

OSPF Feature

• Classless • Efficient

• Fast Convergence • Scalable

• Secure

OSPF Operation

Down State → Init State → Two-way State → Exstart State → Exchange

Establish Neighbor Adjacencies

Synchronize OSPF Database

loading

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Config Single OSPFV2

OSPF Cost

router ospf process-id

$$\text{Cost} = \frac{\text{ref bw}}{\text{interface bw}}$$

$\downarrow$   
 $10^8$

100000000

auto cost

- fast bw 100

- 1000 bw 1000

- 10000000000 bw 10000000000

con-ra) network network-id wild card area area-id

0.0.0.255

DHCP allocation methods

- manual Allo - Admin assigns
- Auto
- Dynamic

enable code DHCP

R1(conf) # ip dhcp excluded - 192.168.1.1 - 192.168.1.10

R1(dhcp-con) # pool LAN - pool-1

network  
default - router

dns-server

domain-name example.com

LAN Design

• Borderless sw nw design

- Hierarchical
- modularity
- Resiliency
- Flexibility

วิธี disable

no service dhcp

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The Switched Environment

- Transparent Bridge Process Jeff Doyle

receive frame

Learn source address or refresh aging timer

Is the destination a broadcast, or unknown unicast?

no  $\downarrow$  yes Flood packet

Are the source and destination on the same interface?

no  $\downarrow$  yes Filter packet

Forward unicast to correct port

sw forward method

store-and-forward switching

cut-through sw

Frame forwarding

store and forward switching

on router sw

- check errors (via fcs check)

- Perform Automatic Buffering

วิธี Forward

cut-through switching

on router sw Fw 10 micro sec

วิธี fcs check

วิธี Automatic Buffering

Fragment-free ~ 64 bytes

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# Basics Switch concept & configuration

## Basics Sw Conf

- switch Boot sequent
- Preparing for Basic Switch Management
- configure switch ports

- switch security : security Remote Access
- switch port security

• Duplex com

• Auto-MDIX

• verify

## Post

- Run boot loader software
- Boot loader does low-level CPU initialization
- Boot loader initializes the flash file system
- Boot loader locates and loads a default IOS software image into mem and hands control of the switch over to the IOS

## IOS image loader sw operation

- variable `boot` = Auto boot loader info in the boot env variable
- variable `boot` set `sw` = search top to bot thru flash file
- `boot` = load `boot` into `flash`
- IOS OS re initialize interfaces with Cisco IOS command

9u conf file, startup conf, which is stored in NVRAM

Note: The command boot system can be used to set the boot environment variable

- manage Cisco sw
- IP address & subnet mask in conf file

	RIPv1	RIPv2	EIGRP
speed of convergence	slow	slow	fast
scalability - size n	small	small	small
Use of VLSM	x	✓	✓
Resource usage	low	low	medium
Implement & maintain	simple	simple	complex

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## Basic switch ARP

## LAN Design



Core layer: feature → layer 3 support, Very High forward rate, redundant component, Link Aggregation, QoS

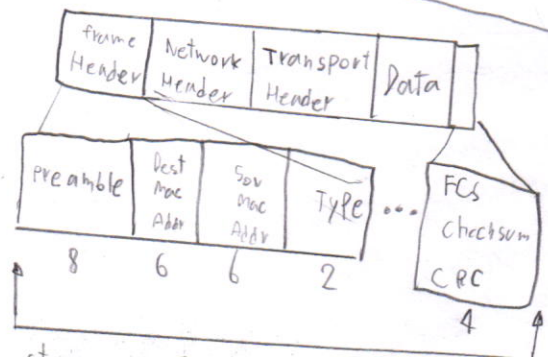
Distribution: feature → layer 3 support, High forwarding rate, Gigabit Ethernet/10Gigabit Eth, redundant comp. security Policies/Access Control Lists, Link Aggregation, QoS

Access layer: feature → port security, VLANs, Fast Ethernet/Gigabit Ethernet Power over Ethernet, Link aggregation, Quality of Service (QoS)

## Switch Environment

### frame forwarding

- store-and-forward switching
  - check errors (via FCS)
  - perform Automatic Buffering
  - slower forwarding
- cut-through switching
  - 10microsec
  - no FCS check
  - no ...
  - Fast-forward ~12bytes
  - Fragment-free ~64bytes



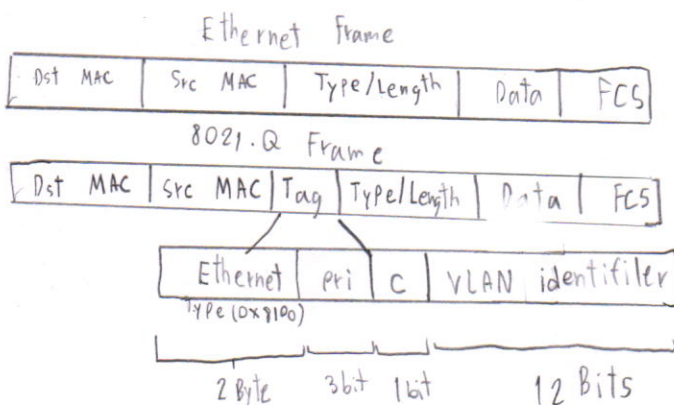
store-and-forward switching receipt of the entire frame (up to 9200 bytes)

Frames can begin to be forwarded as soon as the destination Mac is received

## Controlling Broadcast Domain with VLANs

- VLAN can be use to limit the reach of broadcast frames
- VLAN is a broadcast domain of its own
  - a broadcast frame sent by device in a specific VLAN is forwarded within that VLAN only
- Unicast and multicast frames are forwarded within the originating VLAN as well

## Tagging Ethernet Frames for VLAN Identification



## Config VLAN

```

S1(config)# interface fa 0/1
S1(config-if)# switchport mode access
S1(config-if)# switchport access vlan 20
S1(config-if)# end
    
```

Trunk Links  
int fa 0/1

sw m trunk

sw trunk native vlan 99

sw trunk allowed vlan 10,20,30

end



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# VTP & NAT

## VTP

- server
- client
- transparent

Feature	server	client	Transparent
Source VTP Messages	yes	yes	No
Listen to VTP Messages	yes	yes	No
Create VLANs	yes	No	yes *
Remember VLANs	yes	No	yes *

\* Locally significant only

adding a switch to an existing VTP domain

- clear the configuration
- clear the VTP file
- power cycle the switch
- Configure VTP mode and domain
- Password protect the domain

## VTP Pruning

Switch (vlan) # VTP pruning  
(config) # int fa 0/3  
if 1 # sw trunk pruning vlan remove  
vlan-id

NAT ~ Type of NAT (static dynamic)

## Benefits of NAT

- Conserves the legally registered addressing scheme
- Increases the flexibility of connections to the public network
- Provide consistency for internal network addressing schemes
- Provides network security

## Disadvantages of NAT

- Performance is degraded
- End-to-end functionality is degraded
- End-to-end IP traceability is lost
- tunneling is more complicated
- Initiating TCP connection can be disrupted



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# EIGRP

คือ classless version ของ IGRP

RTP is the EIGRP Transport layer used for delivery and reception of Eigrp packets

## EIGRP Packet Types

Hello	Discover other EIGRP routers in the network.
Update	Convey routing information to know dest
Ack	Ack the receipt of any EIGRP packet
Query	Request specific information from neighbor router
Reply	Respond to a query

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## EIGRP operation (metrics)

ใน EIGRP metric คือ

$$[K_1 * bw + K_3 * delay] * 256 = \text{metric}$$

$$K_1 = 1 \quad K_3 = 1$$

คือ  $(bw + delay) * 256 = \text{metric}$

EIGRP operation  
Topology Table  
บันทึกไว้

## EIGRP Feature

### Description

Diffusing Update Algorithm (DUAL)	<ul style="list-style-type: none"> <li>EIGRP use DUAL as routing algorithm</li> <li>DUAL guarantees loop-free and back-up path throughout the routing domain</li> </ul>
Establishing Neighbor Adjacencies	Adjacencies are used to track the status of these neighbors
Reliable Transport Protocol	<ul style="list-style-type: none"> <li>EIGRP RTP provides delivery of Eigrp packets to neighbors</li> <li>RTP and neighbor adjacencies are used by DUAL</li> </ul>
Partial and Bounded Update	<ul style="list-style-type: none"> <li>Instead of periodic updates, EIGRP send partial triggered updates when a path or metric changes</li> <li>Only those routers that require the information are minimizing bandwidth use</li> </ul>
Equal and Unequal Cost Load Balancing	<ul style="list-style-type: none"> <li>EIGRP supports equal cost load balancing and unequal cost load balancing which allows administrators to better distribute traffic flow in their networks</li> </ul>

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Term	Description
Successor	<ul style="list-style-type: none"> <li>• Is a neighboring router that is used for packet forwarding</li> <li>• is the least-cost route to destination network</li> <li>• The IP address of a successor is shown in routing table entry right after the word "via"</li> </ul>
Feasible Successor (FS)	<ul style="list-style-type: none"> <li>• These are the "Backup paths" that are a loop-free</li> <li>• Must comply to a feasibility condition</li> </ul>
Reported Distance (RD)	<ul style="list-style-type: none"> <li>• Also called "advertised distance" this is reported metric from the neighbor advertising the route</li> <li>• If the RD metric is less than the FD, then the next hop, then the next hop router is downstream and there is no loop</li> </ul>
Feasible Distance (FD)	<ul style="list-style-type: none"> <li>• this is the actual metric of a route from current router</li> <li>• Is the lowest calculated metric to reach the destination network</li> <li>• FD is the metric listed in the routing table entry as the second number inside the brackets</li> </ul>