

# Database Systems



**Pakorn Watanachaturaporn**  
*Pakorn.Wa@KMITL.ac.th*



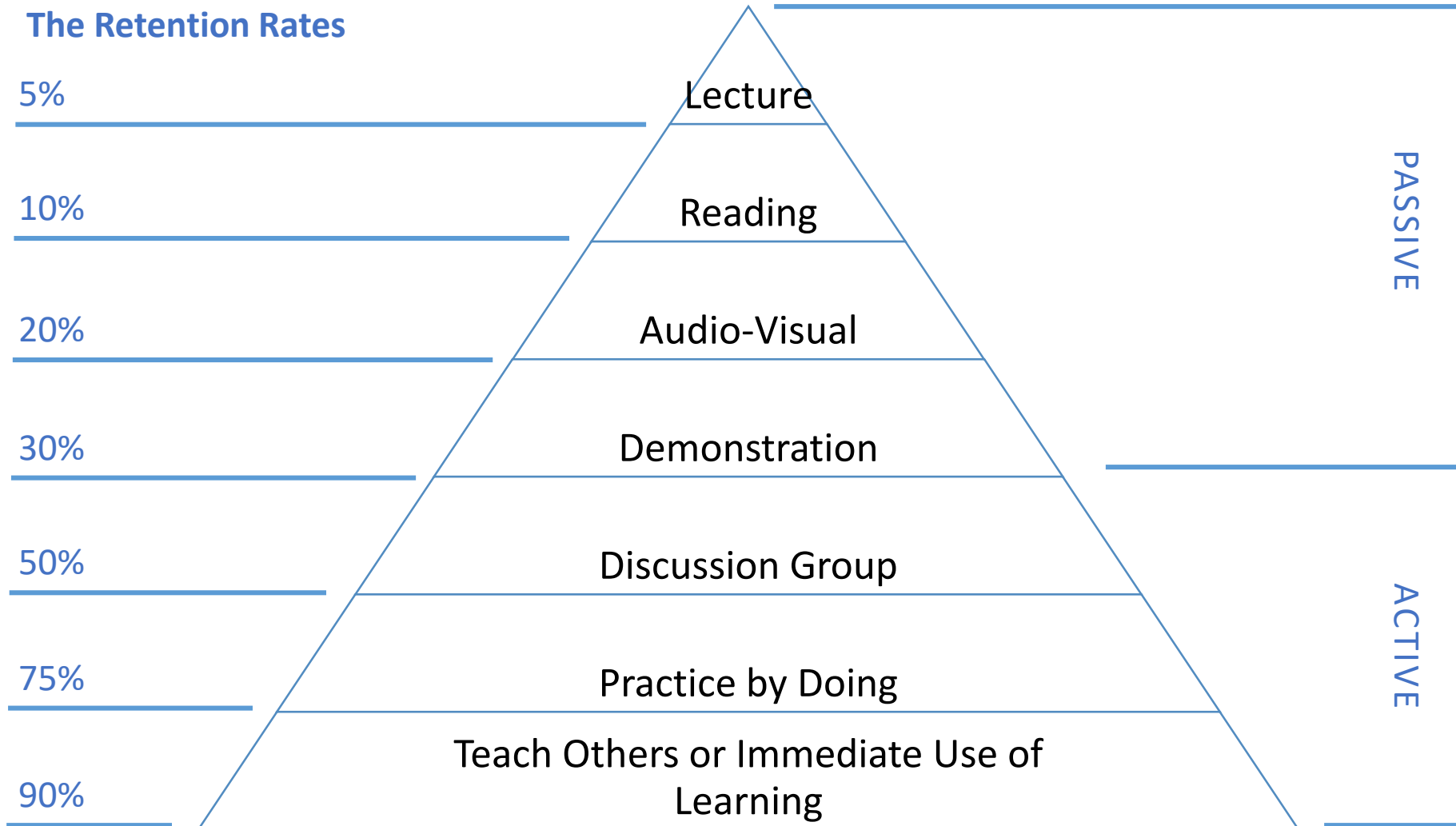
**Akkradach Watcharapupong**  
*Akkaach.Wa@KMITL.ac.th*

Bachelor Program in Computer Engineering (B.Eng.)  
Faculty of Engineering

**King Mongkut's Institute of Technology Ladkrabang**

# The Learning Pyramid

## The Retention Rates



A. M. Turing (1950) Computing Machinery and Intelligence. *Mind* 49: 433-460.

---

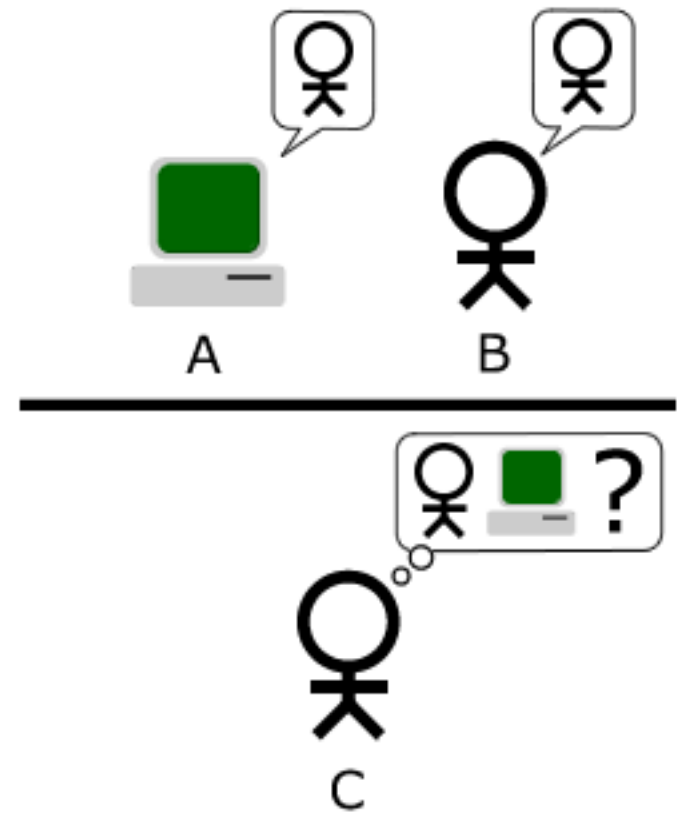
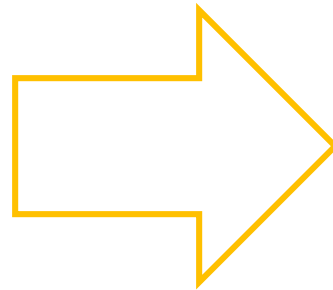
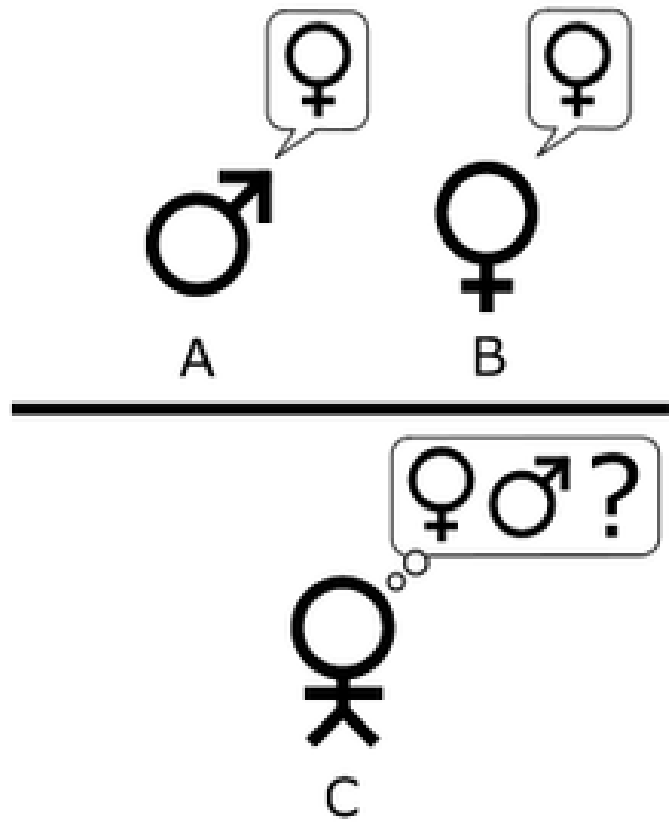
## COMPUTING MACHINERY AND INTELLIGENCE

By A. M. Turing

### 1. The Imitation Game

- Can machine think?
  - What is a “machine”?
  - What is “think”?

A.M. Turing (1950) Computing Machinery and Intelligence. *Mind* 49: 433 - 460



# Common ground of how people communicate

- ???



# What are data?

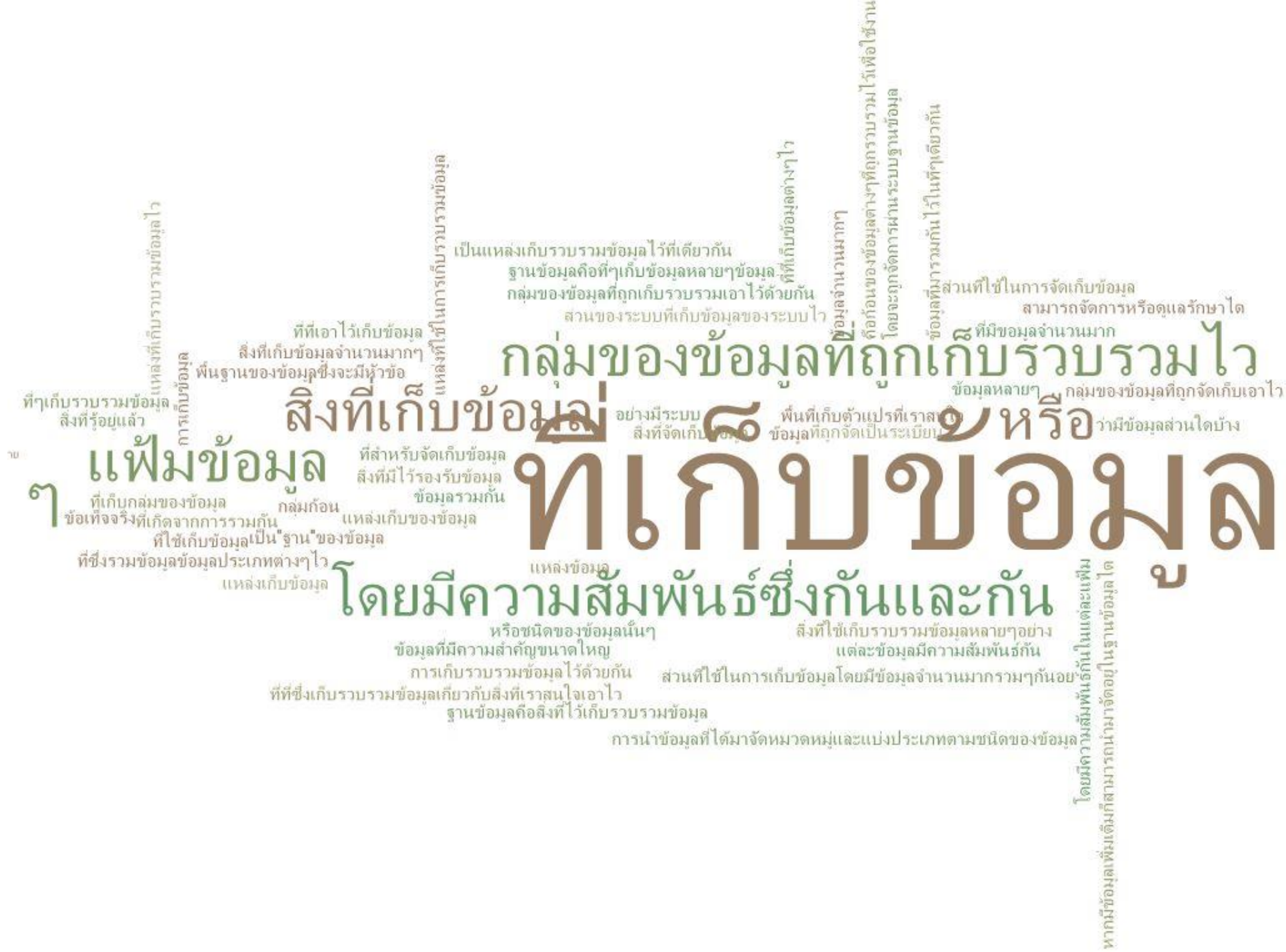
- ???

[illegible]

# What is a “Database”?

- ???





# What is a “Database System”?

- ???

# ระบบที่ใช้จัดการฐานข้อมูล

# Databases and Database Users

# Types of Databases and Database Applications

- Traditional Applications:
  - Numeric and Textual Databases
- More Recent Applications:
  - Multimedia Databases
  - Geographic Information Systems (GIS)
  - Biological and Genome Databases
  - Data Warehouses
  - Mobile databases
  - Real-time and Active Databases

# Recent Developments (1)

- Social Networks started capturing a lot of information about people and about communications among people-posts, tweets, photos, videos in systems such as:
  - Facebook
  - Twitter
  - Linked-In
- All of the above constitutes data
- Search Engines- Google, Bing, Yahoo : collect their own repository of web pages for searching purposes

## Recent Developments (2)

- New Technologies are emerging from the so-called **non-database software vendors** to manage vast amounts of data generated on the web:
- Big Data storage systems involving large clusters of distributed computers
- NOSQL (**Not Only SQL**) systems
- A large amount of data now resides on the “**cloud**” which means it is in huge data centers using thousands of machines.



# Basic Definitions

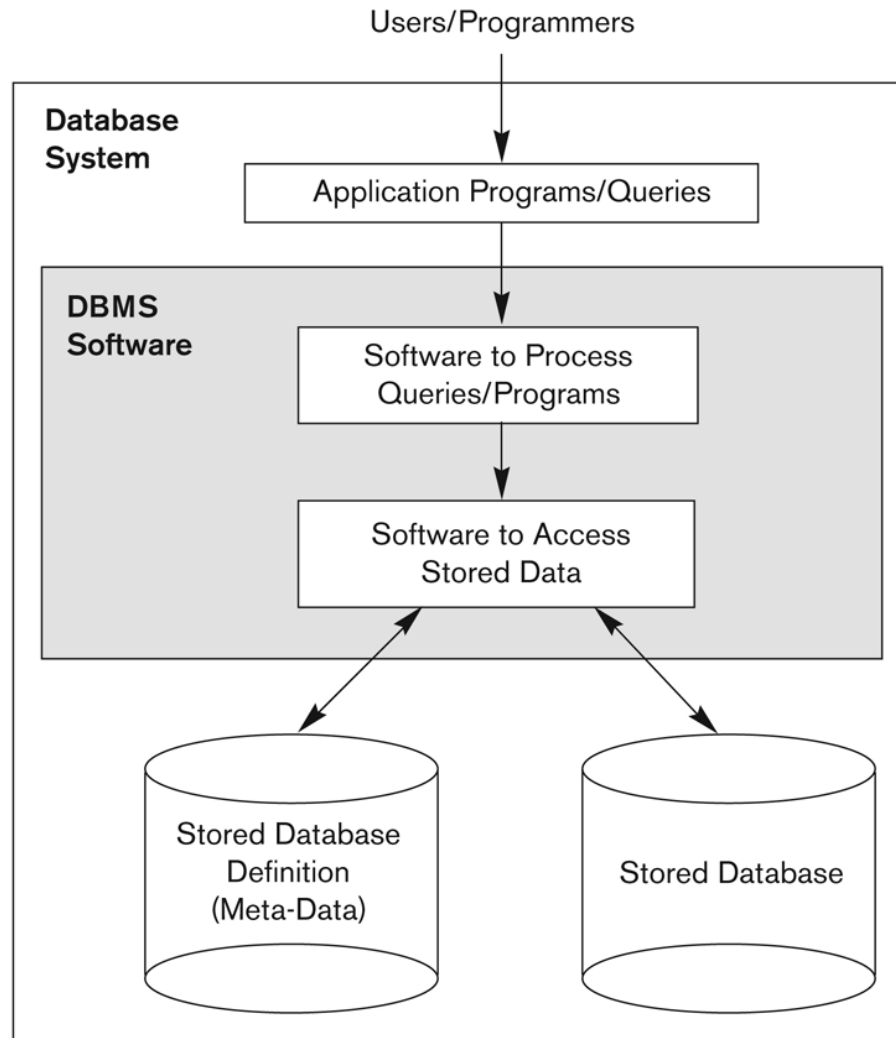
- **Database:**
  - A collection of related data.
- **Data:**
  - Known facts that can be recorded and have an implicit meaning.
- **Mini-world:**
  - Some part of the real world about which data is stored in a database. For example, student grades and transcripts at a university.
- **Database Management System (DBMS):**
  - A software package/ system to facilitate the creation and maintenance of a computerized database.
- **Database System:**
  - The DBMS software together with the data itself. Sometimes, the applications are also included.



# Impact of Databases and Database Technology

- **Businesses**: Banking, Insurance, Retail, Transportation, Healthcare, Manufacturing
- **Service Industries**: Financial, Real-estate, Legal, Electronic Commerce, Small businesses
- **Education** : Resources for content and Delivery
- **More recently**: Social Networks, Environmental and Scientific Applications, Medicine and Genetics
- **Personalized Applications**: based on smart mobile devices

# Simplified database system environment



**Figure 1.1**  
A simplified database system environment.

# Typical DBMS Functionality

- **Define** a particular database in terms of its data types, structures, and constraints
- **Construct** or load the initial database contents on a secondary storage medium
- **Manipulating** the database:
  - **Retrieval**: Querying, generating reports
  - **Modification**: Insertions, deletions and updates to its content
  - **Accessing** the database through Web applications
- **Processing** and **Sharing** by a set of concurrent users and application programs – yet, keeping all data valid and consistent

# Application Activities Against a Database

- Applications interact with a database by generating
  - Queries: that access different parts of data and formulate the result of a request
  - Transactions: that may read some data and “update” certain values or generate new data and store that in the database
- Applications must not allow unauthorized users to access data
- Applications must keep up with changing user requirements against the database

# Additional DBMS Functionality

- DBMS may additionally provide:
  - **Protection** or **Security measures** to prevent unauthorized access
  - “Active” processing to take internal actions on data
  - **Presentation** and **Visualization** of data
  - Maintenance of the database and associated programs over the lifetime of the database application
    - Called database, software, and system maintenance

# Example of a Database (with a Conceptual Data Model)

- **Mini-world for the example:**
  - Part of a UNIVERSITY environment.
- **Some mini-world *entities*:**
  - STUDENTs
  - COURSEs
  - SECTIONs (of COURSEs)
  - (academic) DEPARTMENTs
  - INSTRUCTORs

# Example of a Database (with a Conceptual Data Model)

- **Some mini-world *relationships*:**
  - SECTIONs *are of specific* COURSEs
  - STUDENTs *take* SECTIONs
  - COURSEs *have prerequisite* COURSEs
  - INSTRUCTORs *teach* SECTIONs
  - COURSEs *are offered by* DEPARTMENTs
  - STUDENTs *major in* DEPARTMENTs
- **Note:**

The above entities and relationships are typically expressed in a conceptual data model, such as the ENTITY-RELATIONSHIP data model

# Example of a simple database

## COURSE

Course_name	Course_number	Credit_hours	Department
Intro to Computer Science	CS1310	4	CS
Data Structures	CS3320	4	CS
Discrete Mathematics	MATH2410	3	MATH
Database	CS3380	3	CS

## SECTION

Section_identifier	Course_number	Semester	Year	Instructor
85	MATH2410	Fall	04	King
92	CS1310	Fall	04	Anderson
102	CS3320	Spring	05	Knuth
112	MATH2410	Fall	05	Chang
119	CS1310	Fall	05	Anderson
135	CS3380	Fall	05	Stone

## GRADE REPORT

Student_number	Section_identifier	Grade
17	112	B
17	119	C
8	85	A
8	92	A
8	102	B
8	135	A

## PREREQUISITE

Course_number	Prerequisite_number
CS3380	CS3320
CS3380	MATH2410
CS3320	CS1310

**Figure 1.2**

A database that stores student and course information.



# Main Characteristics of the Database Approach

- **Self-describing nature of a database system:**
  - A **DBMS catalog** stores the description of a particular database (e.g. data structures, types, and constraints)
  - The description is called **meta-data**\*
  - This allows the DBMS software to work with different database applications.
- **Insulation between programs and data:**
  - Called **program-data independence**.
  - Allows changing data structures and storage organization without having to change the DBMS access programs.

---

\* Some newer systems such as a few NOSQL systems need no meta-data: they store the data definition within its structure making it self describing

# Example of a simplified database catalog

## RELATIONS

Relation_name	No_of_columns
STUDENT	4
COURSE	4
SECTION	5
GRADE_REPORT	3
PREREQUISITE	2

**Figure 1.3**

An example of a database catalog for the database in Figure 1.2.

## COLUMNS

Column_name	Data_type	Belongs_to_relation
Name	Character (30)	STUDENT
Student_number	Character (4)	STUDENT
Class	Integer (1)	STUDENT
Major	Major_type	STUDENT
Course_name	Character (10)	COURSE
Course_number	XXXXNNNN	COURSE
....	....	....
....	....	....
....	....	....
Prerequisite_number	XXXXNNNN	PREREQUISITE

Note: Major\_type is defined as an enumerated type with all known majors. XXXXNNNN is used to define a type with four alpha characters followed by four digits

# Main Characteristics of the Database Approach (continued)

- **Data Abstraction:**

- A **data model** is used to hide storage details and present the users with a conceptual view of the database.
- Programs refer to the data model constructs rather than data storage details

- **Support of multiple views of the data:**

- Each user may see a **different view of the database**, which describes **only** the data of interest to that user.

# Main Characteristics of the Database Approach (continued)

- **Sharing of data and multi-user transaction processing:**
  - Allowing a set of **concurrent users** to retrieve from and to update the database.
  - **Concurrency control** within the DBMS guarantees that each **transaction** is correctly executed or aborted
  - **Recovery** subsystem ensures each completed transaction has its effect permanently recorded in the database
  - **OLTP** (Online Transaction Processing) is a major part of database applications. This allows hundreds of concurrent transactions to execute per second.

# Database Users

- Users may be divided into
  - Those who actually use and control the database content, and those who design, develop and maintain database applications (called “**Actors on the Scene**”), and
  - Those who design and develop the DBMS software and related tools, and the computer systems operators (called “**Workers Behind the Scene**”).

# Database Users – Actors on the Scene

- Actors on the scene
  - **Database administrators:**
    - Responsible for authorizing access to the database, for coordinating and monitoring its use, acquiring software and hardware resources, controlling its use and monitoring efficiency of operations.
  - **Database Designers:**
    - Responsible to define the content, the structure, the constraints, and functions or transactions against the database. They must communicate with the end-users and understand their needs.

# Database End Users

- Actors on the scene (continued)
  - **End-users**: They use the data for queries, reports and some of them update the database content. End-users can be categorized into:
    - **Casual**: access database occasionally when needed
    - **Naïve** or **Parametric**: they make up a large section of the end-user population.
      - They use previously well-defined functions in the form of “canned transactions” against the database.
      - Users of Mobile Apps mostly fall in this category
      - Bank-tellers or reservation clerks are parametric users who do this activity for an entire shift of operations.
      - Social Media Users post and read information from websites

# Database End Users (continued)

- **Sophisticated:**

- These include business analysts, scientists, engineers, others thoroughly familiar with the system capabilities.
- Many use tools in the form of software packages that work closely with the stored database.

- **Stand-alone:**

- Mostly maintain personal databases using ready-to-use packaged applications.
- An example is the user of a tax program that creates its own internal database.
- Another example is a user that maintains a database of personal photos and videos.



# Database Users – Actors on the Scene (continued)

- **System Analysts and Application Developers**

This category currently accounts for a very large proportion of the IT work force.

- **System Analysts:** They understand the user requirements of naïve and sophisticated users and design applications including canned transactions to meet those requirements.
- **Application Programmers:** Implement the specifications developed by analysts and test and debug them before deployment.
- **Business Analysts:** There is an increasing need for such people who can analyze vast amounts of business data and real-time data (“Big Data”) for better decision making related to planning, advertising, marketing etc.

# Database Users – Actors behind the Scene

- **System Designers and Implementors:** Design and implement DBMS packages in the form of modules and interfaces and test and debug them. The DBMS must interface with applications, language compilers, operating system components, etc.
- **Tool Developers:** Design and implement software systems called tools for modeling and designing databases, performance monitoring, prototyping, test data generation, user interface creation, simulation etc. that facilitate building of applications and allow using database effectively.
- **Operators and Maintenance Personnel:** They manage the actual running and maintenance of the database system hardware and software environment.

# Advantages of Using the Database Approach

- **Controlling redundancy** in data storage and in development and maintenance efforts.
  - Sharing of data among multiple users.
- **Restricting unauthorized access to data.** Only the DBA staff uses privileged commands and facilities.
- **Providing persistent storage for program Objects**
  - E.g., Object-oriented DBMSs make program objects persistent
- **Providing Storage Structures** (e.g. indexes) for efficient Query Processing.

# Advantages of Using the Database Approach (continued)

- Providing **optimization of queries** for efficient processing.
- Providing **backup** and **recovery** services.
- Providing **multiple interfaces** to different classes of users.
- Representing **complex relationships** among data.
- **Enforcing integrity constraints** on the database.
- Drawing inferences and actions from the stored data using deductive and active rules and triggers.

# Historical Development of Database Technology

- Early Database Applications:
  - The **Hierarchical** and **Network** Models were introduced in mid 1960s and dominated during the seventies.
  - A bulk of the worldwide database processing still occurs using these models, particularly, the hierarchical model using IBM's IMS system.
- **Relational Model based Systems:**
  - Relational model was originally introduced in 1970, was heavily researched and experimented within IBM Research and several universities.
  - Relational DBMS Products emerged in the early 1980s.

# Historical Development of Database Technology (continued)

- Object-oriented and emerging applications:
  - **Object-Oriented Database Management Systems (OODBMSs)** were introduced in late 1980s and early 1990s to cater to the need of complex data processing in CAD and other applications.
    - Their use has not taken off much.
  - Many relational DBMSs have incorporated object database concepts, leading to a new category called **object-relational DBMSs (ORDBMSs)**
  - **Extended relational** systems add further capabilities (e.g. for multimedia data, text, XML, and other data types)

# Extending Database Capabilities (1)

- New functionality is being added to DBMSs in the following areas:
  - Scientific Applications – Physics, Chemistry, Biology - Genetics
  - Earth and Atmospheric Sciences and Astronomy
  - XML (eXtensible Markup Language)
  - Image Storage and Management
  - Audio and Video Data Management
  - Data Warehousing and Data Mining – a very major area for future development using new technologies (see Chapters 28-29)
  - Spatial Data Management and Location Based Services
  - Time Series and Historical Data Management
- The above gives rise to *new research and development* in incorporating new data types, complex data structures, new operations and storage and indexing schemes in database systems.

# Extending Database Capabilities (2)

- Background since the advent of the 21<sup>st</sup> Century:
  - First decade of the 21<sup>st</sup> century has seen tremendous growth in user generated data and automatically collected data from applications and search engines.
  - **Social Media platforms** such as Facebook and Twitter are generating millions of transactions a day and businesses are interested to tap into this data to “understand” the users
  - **Cloud Storage** and **Backup** is making unlimited amount of storage available to users and applications



# Extending Database Capabilities (3)

- Emergence of Big Data Technologies and NOSQL databases
  - New data storage, management and analysis technology was necessary to deal with the onslaught of data in petabytes a day ( $10^{15}$  bytes or 1000 terabytes) in some applications – this started being commonly called as “**Big Data**”.
  - **Hadoop** (which originated from Yahoo) and Mapreduce Programming approach to distributed data processing (which originated from Google) as well as the Google file system have given rise to Big Data technologies Further enhancements are taking place in the form of Spark based technology.
  - **NOSQL** (Not Only SQL- where SQL is the de facto standard language for relational DBMSs) systems have been designed for rapid search and retrieval from documents, processing of huge graphs occurring on social networks, and other forms of unstructured data with flexible models of transaction processing.

# When not to use a DBMS

- **Main inhibitors (costs) of using a DBMS:**
  - High initial investment and possible need for additional hardware.
  - Overhead for providing generality, security, concurrency control, recovery, and integrity functions.
- **When a DBMS may be unnecessary:**
  - If the database and applications are simple, well defined, and not expected to change.
  - If access to data by multiple users is not required.
- **When a DBMS may be infeasible:**
  - In embedded systems where a general purpose DBMS may not fit in available storage

# When not to use a DBMS

- **When no DBMS may suffice:**

- If there are stringent real-time requirements that may not be met because of DBMS overhead (e.g., telephone switching systems)
- If the database system is not able to handle the complexity of data because of modeling limitations (e.g., in complex genome and protein databases)
- If the database users need special operations not supported by the DBMS (e.g., GIS and location based services).

คิดว่าไม่เหมาะกับงานที่ไม่มีการเก็บข้อมูลไปใช้ต่อ  
หรือมีข้อมูลน้อย  
ไม่มีการอย่างเช่น  
**WEBSITE**  
งานที่ไม่ใช้ข้อมูล  
**INPUT**  
หรืองานที่มีปริมาณข้อมูลน้อย  
งานที่มีการกำหนดรูปแบบที่แน่นอน

และไม่มีระเบียบแบบแผนชัดเจน  
มีสิ่งที่รู้แล้วไม่มาก

งานที่รับข้อมูลมาแล้วแสดงผลเลย  
งานที่มีการเปลี่ยนแปลงตลอดเวลา  
งานที่มีข้อมูลน้อยและมีการเปลี่ยนแปลงเล็กน้อย  
งานที่เก็บข้อมูลเพียงเล็กน้อย  
งานเชิงศิลปะที่ไม่ได้นิยามประเภท  
หรือระบบที่เปิดอยู่ตลอดเวลา  
โดยอาจจะมีแค่การประมวลผลตาม  
ความรู้สึของคน  
เป็นนามกระทำ  
คน ประต  
และเรียกข้อมูล  
เป็นต้น  
**IOT** คุมหลอดไฟ  
**FRONT**  
ไม่มีข้อมูลอะไรเลย  
งานที่ใช้งานข้อมูลน้อยๆ  
โปรแกรมหรือจัด  
ความรู้เข้าไม่เพียงพอ  
ข้อมูลเชิงความคิดเห็น  
ไม่เหมาะสมกับงานที่ไม่จำเป็นต้องรักษาข้อมูล  
ประเภทที่ไม่ส่งผลร้ายต่อผู้ที่เกี่ยวข้องกับข้อมูล  
อาจเก็บฐานข้อมูลไว้เฉยๆงานที่มีข้อมูลไม่สำคัญหรือไม่มีประโยชน์  
งานที่ต้องการใช้งานผลลัพธ์ของระบบเพียงครั้งเดียว  
งานที่ไม่จำเป็นหรือไม่ต้องการให้มีการจัดเก็บข้อมูลลงในระบบ  
เนื่องจากไม่จำเป็นต้องมีระบบบริหารจัดการฐานข้อมูล

งานที่ไม่ได้ต้องใช้ข้อมูลมากและซับซ้อน  
และก็งานที่ไม่จำเป็นต้องเก็บข้อมูล  
งานที่ไม่จำเป็นต้องเก็บข้อมูลปริมาณมาก  
งานที่ไม่จำเป็นต้องใช้ข้อมูล  
งานที่เก็บข้อมูลเพียงเล็กน้อย  
งานเชิงศิลปะที่ไม่ได้นิยามประเภท  
หรือระบบที่เปิดอยู่ตลอดเวลา  
โดยอาจจะมีแค่การประมวลผลตาม  
ความรู้สึของคน  
เป็นนามกระทำ  
คน ประต  
และเรียกข้อมูล  
เป็นต้น  
**IOT** คุมหลอดไฟ  
**FRONT**  
ไม่มีข้อมูลอะไรเลย  
งานที่ใช้งานข้อมูลน้อยๆ  
โปรแกรมหรือจัด  
ความรู้เข้าไม่เพียงพอ  
ข้อมูลเชิงความคิดเห็น  
ไม่เหมาะสมกับงานที่ไม่จำเป็นต้องรักษาข้อมูล  
ประเภทที่ไม่ส่งผลร้ายต่อผู้ที่เกี่ยวข้องกับข้อมูล  
อาจเก็บฐานข้อมูลไว้เฉยๆงานที่มีข้อมูลไม่สำคัญหรือไม่มีประโยชน์  
งานที่ต้องการใช้งานผลลัพธ์ของระบบเพียงครั้งเดียว  
งานที่ไม่จำเป็นหรือไม่ต้องการให้มีการจัดเก็บข้อมูลลงในระบบ  
เนื่องจากไม่จำเป็นต้องมีระบบบริหารจัดการฐานข้อมูล

งานที่มีความซับซ้อนมากๆ  
งานที่ไม่ต้องเก็บข้อมูล  
งานที่มีข้อมูลหลากหลาย  
ไม่มีการเปลี่ยนแปลงใดๆ  
ที่แสดงผลอย่างเดียว  
งานที่ไม่จำเป็นต้องมีการเก็บข้อมูลใดๆ  
งานที่ไม่ต้องใช้ข้อมูล  
โบ  
โบประเมิน  
ข้อมูลเข้าอย่างเดียว  
งานที่ข้อมูลไม่จำเป็นต้องถูกเก็บ

**หรือ**  
**เช่น**

Q & A