

Brandon Jones

Web & Software Developer/Designer

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PROJECTS

The Iron Yard, Charleston, SC – Front-End Engineering Student

October 2015 - January 2016

Champ-é-dex

- Learned Angular and its interactions with restful APIs
- Used Riot Games API created an index of all characters in their game League of Legends

Kninja Night

- Set and accomplished the goal of working with a team to learn a new framework and build a fully functional video game in a three week period
- Gained experience working with HTML5 and physics engine to create a full game with JavaScript using a Java database

Meme or Death

- Coordinated with a Team using Backbone and Spring to create a Meme generator
- Explored Backbone framework and routing to achieve a complex layout on a single page application

EXPERIENCE

Self Employed, Charleston, SC – Painter

December 2014 - present

- Responsible for all work processes
 - *estimating job costs, acquiring tools needed, designating time frames, acquiring materials, engineering staging/ladder set ups*
- Point of contact with customers for quotes and job expectations
- Aided in the design decisions for color schemes used on projects

Michael's Painting, Eastbrook ME – Crew Lead

June 2004 - November 2014

- Lead a crew and delegated work to suit strengths to achieve maximum efficiency
- Organized daily tasks and oversaw they were completed to satisfaction
- Engineered staging and scaffolding set-ups to enable access to difficult to reach areas

Starbucks Coffee Company, Scottsdale AZ – Learning Coach

January 2006 - September 2007

- Trained new employees on procedures and customer satisfaction
- Coached employees on meeting corporate expectations and standards

LANGUAGES

Javascript
Underscore
Angular
Backbone
jQuery
AJAX
Sass/CSS3
HTML5

SKILLS

Web and software Development
Teamwork oriented
Leading teams to successful outcomes
Sales experience
Knowledgeable in computer hardware

EDUCATION

The Iron Yard –

Front-End Engineering
2016

Sumner Memorial High –

2004

VOLUNTEER

Hour of Code– Assistant,
2015–present

- ❑ Helped set up event
- ❑ Ensured students understood the course material

Kids Classes– Instructor,

2015

- ❑ Taught K–12 students basic coding
- ❑ Learned and designed lessons with Scratch

References provided upon request