Brandon Jones

Web & Software Developer/Designer

PROJECTS

The Iron Yard, Charleston, SC - Front-End Engineering Student

October 2015 - January 2016

Champ-é-dex

- Learned Angular and its interactions with restful APIs
- Used Riot Games API created an index of all characters in their game League of Legends

Kninja Night

- Set and accomplished the goal of working with a team to learn a new framework and build a fully functional video game in a three week period
- Gained experience working with HTML5 and physics engine to create a full game with JavaScript using a Java database

Meme or Death

- Coordinated with a Team using Backbone and Spring to create a Meme generator
- Explored Backbone framework and routing to achieve a complex layout on a single page application

EXPERIENCE

Benefitfocus, Charleston, SC - Contractor

February 2016 - March 2016

- Updated demo projects to meet requirements and requests
- Built demo applications to simulate Benefitfocus production applications
- Designed and implemented solutions to issues with accessing key information in demo environments

Self Employed, Charleston, SC - Painter

December 2014 - September 2015

- Responsible for all work processes
 - O estimating job costs, acquiring tools needed, designating time frames, acquiring materials, engineering staging/ladder set ups
- Point of contact with customers for quotes and job expectations

Michael's Painting, Eastbrook ME - Crew Lead

June 2004 - November 2014

- Lead a crew and delegated work to suit strengths to achieve maximum efficiency
- Engineered staging and scaffolding set-ups to enable access to difficult to reach areas

References provided upon request

bdjones2410.github.io https://github.com/bdjones2410 (860)-501-8383 bdjones2410@gmail.com

LANGUAGES

Javascript

Node

Angular

Backbone/Marionette

API/ISON

jQuery

AJAX

Sass/Less/CSS3

HTML5

SKILLS

Web and software development

Teamwork oriented

Leading teams to successful outcomes

Knowledgeable in computer hardware

EDUCATION

The Iron Yard -

Front-End Engineering -2016

VOLUNTEER

The Iron Yard- Mentor,

2016-present

- Provided coaching and support to students
- ☐ Held sway over my crew of Front-End Engineering Pirates!

Hour of Code- Assistant, 2015-present

- ☐ Helped set up event
- Ensured students understood the course material

Kids Classes - Instructor,

2015

- ☐ Taught K-12 students basic coding
- ☐ Learned and designed lessons with Scratch