

# Brandon Jones

Web & Software Developer/Designer

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## PROJECTS

### The Iron Yard, Charleston, SC – Front-end Engineering Student

October 2015 - January 2016

- [Champ-é-dex](#)
  - Learned Angular and its interactions with restful APIs
  - Used Riot Games API created an index of all characters in their game League of Legends.
- [Kninja Night](#)
  - Worked with a Team to learn Phaser.js
  - Gained experience working with HTML5 to create a video game
  - Discovered interactions between object oriented javascript and physics engine
- **Meme or Death**
  - Coordinated with a Team using Backbone and Spring to create a Meme generator
  - Explored Backbone framework and routing to achieve a complex layout on a single page application

## EXPERIENCE

### Self Employed, Charleston, SC – Painter

December 2014 - present

- Responsible for all work processes,
  - *estimating job costs, acquiring tools needed, designating time frames, acquiring materials, engineering staging/ladder set ups*
- Point of contact with customers for quotes and job expectations
- Aided in the design decisions for color schemes used on projects.

### Michael's Painting, Eastbrook ME – Crew Lead

June 2004 - November 2014

- Lead a crew and delegated work to suit strengths to achieve maximum efficiency
- Organized daily tasks and oversaw they were completed to satisfaction
- Engineered staging and scaffolding set-ups to enable access to difficult to reach areas.

### Starbucks Coffee Company, Scottsdale AZ – Learning Coach

January 2006 - September 2007

- Trained new employees on procedures and customer satisfaction
- Coached employees on meeting corporate expectations and standards

## LANGUAGES

- Javascript
- Underscore
- Angular
- Backbone
- jQuery
- AJAX
- Sass/CSS3
- HTML5

## SKILLS

Web and software Development

Teamwork oriented

Leading teams to successful outcomes

Sales experience

Knowledgeable in computer hardware

## Education

### The Iron Yard –

Front-end Engineering

2016

### Sumner Memorial High –

2004

## Volunteer

### Hour of Code– Assistant,

2015–present

- ❑ Helped set up event
- ❑ Ensured students understood the course material

### Kids Classes– Instructor,

2015

- ❑ Taught children about code
- ❑ Learned and designed lessons with Scratch

*References provided upon request*