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Position

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|----|---|----|---|
| B1 |  | R1 |  |
| B2 |  | R2 |  |
| B3 |  | R3 |  |

Mason Dawks

Tele-Op

Pick Up Power Cells During Auton

| Position | Control | Quick | OK | Poor |
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[illegible]

Rendezvous Zone

Opponent Trench Near

Opponent Trench Far ○

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○
○
○

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Played Defense

○

End Game

Yes ☒ No ☐

Yes ☒ No ☐

0 25 50 75 100

0 25 50 75 100

0 25 50 75 100

0 25 50 75 100

☒ 3
☐ 3
☐ 3

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Right ☐ Mid ☒ Left ☐Right ☐ Mid ☒ Left ☐Right ☐ Mid ☒ Left ☐Right ☐ Mid ☒ Left ☐

Pre Game

| | | | | | | | | | | |
|---------|-----------------------|----------------------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| Match # | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Team #

| | | | | | | | | | |
|----------------------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
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| <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Name: Ashrita D

Position

B1 ☐ R1 ☐
 B2 ☐ R2 ☒
 B3 ☐ R3 ☐

| Auton | | Tele-Op | |
|--|--|--|--|
| Cross Initiation Line Yes <input checked="" type="radio"/> No <input type="radio"/> | | Pick Up Power Cells During Auton Trench Near Side <input checked="" type="radio"/> | |
| Auton High Goal 5 <input checked="" type="radio"/> | | High Goal | |
| 4 <input checked="" type="radio"/> | | Position Control Quick <input checked="" type="radio"/> OK <input type="radio"/> Poor <input type="radio"/> | |
| 3 <input type="radio"/> | | Rotation Control Quick <input type="radio"/> OK <input checked="" type="radio"/> Poor <input type="radio"/> | |
| 2 <input type="radio"/> | | Played Defense <input type="radio"/> | |
| 1 <input type="radio"/> | | Low Goal | |
| Auton Low Goal 5 <input type="radio"/> | | Opponent Trench Far <input type="radio"/> | |
| 4 <input type="radio"/> | | Opponent Trench Near <input type="radio"/> | |
| 3 <input type="radio"/> | | Rendezvous Zone <input checked="" type="radio"/> | |
| 2 <input type="radio"/> | | Trench Far Side <input type="radio"/> | |
| 1 <input type="radio"/> | | Trench Near Side <input checked="" type="radio"/> | |

| End Game | | | | | | | | | |
|--------------------------------------|--------------------------------------|----------------------------|-----------------------|-----------------------|-----------------------|----------------------------------|----------------------------------|--|--|
| Climb | | Accuracy % | | Speed | Weak | Good | Great | | |
| Yes <input checked="" type="radio"/> | No <input type="radio"/> | 0 | 25 | 50 | 75 | 100 | | | |
| Climb Position | | | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> | | | |
| Right <input type="radio"/> | Mid <input checked="" type="radio"/> | Left <input type="radio"/> | | | | | | | |
| | | | | Defense | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | | |
| | | | | Pick up | <input type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> | | |

Pre Game Match # ☐ 0 ☐ 1 ☐ 2 ☐ 3 ☐ 4 ☐ 5 ☐ 6 ☐ 7 ☐ 8 ☐ 9

Team # ☐ 0 ☐ 1 ☐ 2 ☐ 3 ☐ 4 ☐ 5 ☐ 6 ☐ 7 ☐ 8 ☐ 9

Position ☐ B1 ☒ R1 ☐ B2 ☐ R2 ☐ B3 ☐ R3

Name: Barita, D

| Auton | | Tele-Op | |
|---|--|--|--|
| Cross Initiation Line Yes <input type="radio"/> No <input checked="" type="radio"/> | | High Goal <div> <div> <div>Trench Near Side</div> <div><input type="radio"/></div> </div> <div> <div>Trench Far Side</div> <div><input type="radio"/></div> </div> <div> <div>Rendezvous Zone</div> <div><input type="radio"/></div> </div> <div> <div>Opponent Trench Near</div> <div><input type="radio"/></div> </div> <div> <div>Opponent Trench Far</div> <div><input type="radio"/></div> </div> </div> | |
| Auton High Goal 5 <input type="radio"/> 4 <input type="radio"/> 3 <input type="radio"/> 2 <input type="radio"/> 1 <input type="radio"/> | | <div> <div> <div>5</div> <div>6</div> <div>7</div> <div>8</div> <div>9</div> <div>10</div> <div>11</div> <div>12</div> <div>13</div> <div>14</div> <div>15</div> <div>16</div> <div>17</div> <div>18</div> <div>19</div> <div>20</div> </div> <div> <div>21</div> <div>22</div> <div>23</div> <div>24</div> <div>25</div> <div>26</div> <div>27</div> <div>28</div> <div>29</div> <div>30</div> <div>31</div> <div>32</div> <div>33</div> <div>34</div> <div>35</div> <div>36</div> </div> </div> | |
| Auton Low Goal 5 <input type="radio"/> 4 <input type="radio"/> 3 <input type="radio"/> 2 <input type="radio"/> 1 <input type="radio"/> | | Low Goal <div> <div> <div>5</div> <div>6</div> <div>7</div> <div>8</div> <div>9</div> <div>10</div> <div>11</div> <div>12</div> <div>13</div> <div>14</div> <div>15</div> <div>16</div> <div>17</div> <div>18</div> <div>19</div> <div>20</div> </div> <div> <div>21</div> <div>22</div> <div>23</div> <div>24</div> <div>25</div> <div>26</div> <div>27</div> <div>28</div> <div>29</div> <div>30</div> <div>31</div> <div>32</div> <div>33</div> <div>34</div> <div>35</div> <div>36</div> </div> </div> | |
| | | Position Control Quick <input type="radio"/> OK <input checked="" type="radio"/> Poor <input type="radio"/> | |
| | | Rotation Control Quick <input checked="" type="radio"/> OK <input type="radio"/> Poor <input type="radio"/> | |
| | | Played Defense <input type="radio"/> | |

| End Game | | | | | | | | | |
|----------------|-----|-----------------------|----------------------------------|-----------------------|-----------------------|-----------------------|----------------------------------|-----------------------|-----------------------|
| Climb | | Accuracy % | | | | Speed | Weak | Good | Great |
| Yes | No | 0 | 25 | 50 | 75 | 100 | | | |
| | | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| Climb Position | | Defense | | | | Pick up | | | |
| Right | Mid | Left | | | | | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Pre Game

| Match # | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|---------|----------------------------------|----------------------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|----------------------------------|
| O | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| X | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> |

| Team # | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|--------|----------------------------------|-----------------------|-----------------------|----------------------------------|----------------------------------|-----------------------|----------------------------------|-----------------------|-----------------------|-----------------------|
| O | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| X | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Name: _____

Position

| | | | |
|----|-----------------------|----|----------------------------------|
| B1 | <input type="radio"/> | R1 | <input type="radio"/> |
| B2 | <input type="radio"/> | R2 | <input type="radio"/> |
| B3 | <input type="radio"/> | R3 | <input checked="" type="radio"/> |

| Auton | | Tele-Op | |
|--|---|------------------|---|
| <p>Cross Initiation Line Yes <input checked="" type="radio"/> No <input type="radio"/></p> | <p>Pick Up Power Cells During Auton</p> <p>Trench Near Side <input type="radio"/></p> <p>Trench Far Side <input type="radio"/></p> <p>Rendezvous Zone <input checked="" type="radio"/></p> <p>Opponent Trench Near <input type="radio"/></p> <p>Opponent Trench Far <input type="radio"/></p> | <p>High Goal</p> | <p>Position Control</p> <p>Quick <input type="radio"/> OK <input type="radio"/> Poor <input checked="" type="radio"/></p> |
| <p>Auton High Goal</p> <p>5 <input type="radio"/></p> <p>4 <input type="radio"/></p> <p>3 <input type="radio"/></p> <p>2 <input checked="" type="radio"/></p> <p>1 <input type="radio"/></p> | | | |
| <p>Auton Low Goal</p> <p>5 <input type="radio"/></p> <p>4 <input type="radio"/></p> <p>3 <input type="radio"/></p> <p>2 <input type="radio"/></p> <p>1 <input type="radio"/></p> | | <p>Low Goal</p> | <p>Rotation Control</p> <p>Quick <input type="radio"/> OK <input type="radio"/> Poor <input checked="" type="radio"/></p> |
| | | | <p>Played Defense</p> <p><input type="radio"/></p> |

| End Game | | | | | | | | | |
|----------------|-----|-----------------------|----------------------------------|-----------------------|-----------------------|-----------------------|----------------------------------|-----------------------|-----------------------|
| Climb | | Accuracy % | | | Speed | Weak | Good | Great | |
| Yes | No | 0 | 25 | 50 | 75 | 100 | | | |
| | | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | |
| Climb Position | | Defense | | | Pick up | | | | |
| Right | Mid | Left | | | | | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Pre Game

Match #

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7

8

9

Team #

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9

Position

B1

R1

B2

R2

B3

R3

Name:

Jacqueline H

| Auton | | Tele-Op | |
|---|--|--|--|
| Cross Initiation Line Yes <input type="radio"/> No <input checked="" type="radio"/> | | Pick Up Power Cells During Auton Trench Near Side <input type="radio"/> Trench Far Side <input type="radio"/> Rendezvous Zone <input type="radio"/> Opponent Trench Near <input type="radio"/> Opponent Trench Far <input type="radio"/> | |
| Auton High Goal 5 <input type="radio"/> 4 <input type="radio"/> 3 <input type="radio"/> 2 <input type="radio"/> 1 <input type="radio"/> | | High Goal | |
| Auton Low Goal 5 <input type="radio"/> 4 <input type="radio"/> 3 <input type="radio"/> 2 <input type="radio"/> 1 <input type="radio"/> | | Low Goal | |
| Position Control Quick <input type="radio"/> OK <input type="radio"/> Poor <input checked="" type="radio"/> | | Rotation Control Quick <input type="radio"/> OK <input type="radio"/> Poor <input checked="" type="radio"/> | |
| | | Played Defense <input type="radio"/> | |

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Pre Game

Match #

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Team #

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Position

B1

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R1

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B2

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R2

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B3

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R3

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Name:

Jacqueline H

| Auton | | Tele-Op | |
|---|--|--|--|
| Cross Initiation Line Yes <input checked="" type="radio"/> No <input type="radio"/> | | Pick Up Power Cells During Auton Trench Near Side <input type="radio"/> Trench Far Side <input type="radio"/> Rendezvous Zone <input type="radio"/> Opponent Trench Near <input checked="" type="radio"/> Opponent Trench Far <input type="radio"/> | |
| Auton High Goal 5 <input type="radio"/> 4 <input type="radio"/> 3 <input checked="" type="radio"/> 2 <input type="radio"/> 1 <input type="radio"/> | | High Goal | |
| Auton Low Goal 5 <input checked="" type="radio"/> 4 <input type="radio"/> 3 <input type="radio"/> 2 <input type="radio"/> 1 <input type="radio"/> | | Low Goal | |
| | | Position Control Quick <input type="radio"/> OK <input checked="" type="radio"/> Poor <input type="radio"/> | |
| | | Rotation Control Quick <input checked="" type="radio"/> OK <input type="radio"/> Poor <input type="radio"/> | |
| | | Played Defense <input type="radio"/> | |

| | End Game | | | | | | |
|----------------|------------|------|------|-------|----|-----|--|
| Climb | Accuracy % | | | | | | |
| | Speed | Weak | Good | Great | | | |
| Yes 🏆 | No 🏆 | 0 | 25 | 50 | 75 | 100 | |
| | | 🏆 | 🏆 | 🏆 | 🏆 | 🏆 | |
| Climb Position | Defense | | | | | | |
| Right | Mid | Left | | | | | |
| | Pick up | | | | | | |

Pre Game

| Match # | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|---------|----------------------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 0 | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 1 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 2 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 3 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 4 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 5 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 6 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 7 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 8 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 9 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Team #

| Team # | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|--------|----------------------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 0 | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 1 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 2 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 3 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 4 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 5 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 6 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 7 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 8 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| 9 | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Name: _____

Position

B1 ☐ R1 ☐
B2 ☒ R2 ☐
B3 ☐ R3 ☐

Ashrita D

| Auton | | Tele-Op | |
|---|--|--|--|
| Cross Initiation Line Yes <input checked="" type="radio"/> No <input type="radio"/> | | Pick Up Power Cells During Auton Trench Near Side <input type="radio"/> Trench Far Side <input checked="" type="radio"/> Rendezvous Zone <input type="radio"/> Opponent Trench Near <input type="radio"/> Opponent Trench Far <input type="radio"/> | |
| Auton High Goal 5 <input type="radio"/> 4 <input checked="" type="radio"/> 3 <input type="radio"/> 2 <input type="radio"/> 1 <input type="radio"/> | | High Goal | |
| Auton Low Goal 5 <input type="radio"/> 4 <input type="radio"/> 3 <input type="radio"/> 2 <input checked="" type="radio"/> 1 <input type="radio"/> | | Low Goal | |
| | | Position Control Quick <input type="radio"/> OK <input checked="" type="radio"/> Poor <input type="radio"/> | |
| | | Rotation Control Quick <input checked="" type="radio"/> OK <input type="radio"/> Poor <input type="radio"/> | |
| | | Played Defense <input type="radio"/> | |

| End Game | | | | | | | | | |
|--------------------------------------|--------------------------------------|----------------------------|--------------------------|--------------------------|--------------------------|--------------------------------------|-------|--|--|
| Climb | | Accuracy % | | Speed | Weak | Good | Great | | |
| Yes <input checked="" type="radio"/> | No <input type="radio"/> | 0 <input type="radio"/> | 25 <input type="radio"/> | 50 <input type="radio"/> | 75 <input type="radio"/> | 100 <input checked="" type="radio"/> | | | |
| Climb Position | | Defense | | Pick up | | | | | |
| Right <input type="radio"/> | Mid <input checked="" type="radio"/> | Left <input type="radio"/> | | | | | | | |

Pre Game

Match #

| | | | | | | | | | |
|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Team #

| | | | | | | | | | |
|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Position

| | | | |
|----|-----------------------|----|----------------------------------|
| B1 | <input type="radio"/> | R1 | <input checked="" type="radio"/> |
| B2 | <input type="radio"/> | R2 | <input type="radio"/> |
| B3 | <input type="radio"/> | R3 | <input type="radio"/> |

Name: Jacqueline H

Auton

Cross Initiation Line

Yes ☐ No ☒

Pick Up Power Cells During Auton

Trench Near Side ☐

Auton High Goal

| | |
|---|-----------------------|
| 5 | <input type="radio"/> |
| 4 | <input type="radio"/> |
| 3 | <input type="radio"/> |
| 2 | <input type="radio"/> |
| 1 | <input type="radio"/> |

High Goal

Trench Far Side ☐

Rendezvous Zone ☐

Opponent Trench Near ☐

Opponent Trench Far ☐

Position Control

| | | | | | |
|-------|-----------------------|----|-----------------------|------|----------------------------------|
| Quick | <input type="radio"/> | OK | <input type="radio"/> | Poor | <input checked="" type="radio"/> |
|-------|-----------------------|----|-----------------------|------|----------------------------------|

Auton Low Goal

| | |
|---|-----------------------|
| 5 | <input type="radio"/> |
| 4 | <input type="radio"/> |
| 3 | <input type="radio"/> |
| 2 | <input type="radio"/> |
| 1 | <input type="radio"/> |

Low Goal

Rotation Control

| | | | | | |
|-------|-----------------------|----|----------------------------------|------|-----------------------|
| Quick | <input type="radio"/> | OK | <input checked="" type="radio"/> | Poor | <input type="radio"/> |
|-------|-----------------------|----|----------------------------------|------|-----------------------|

Played Defense

☐

End Game

Climb

Yes ☒ No ☐

Accuracy %

| | | | | |
|-----------------------|-----------------------|----------------------------------|-----------------------|-----------------------|
| 0 | 25 | 50 | 75 | 100 |
| <input type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input type="radio"/> |

Speed

☐

Good

☒

Great

☐

Weak

☐

Position

☐

Defense

☐

Pick up

☐