

# Pre-Game

Scouter ID: \_\_\_\_\_

Match #:

0	1	2	3	4	5	6	7	8	9
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Team #:

0	1	2	3	4	5	6	7	8	9
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Position: B1 B2 B3 R1 R2 R3

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Auton		Tele-Op	
<u>Crossed</u>	<u>Power Cell</u>	<u>High Goal</u>	
<u>Initiation Line?</u>	<u>Pickup:</u>	Number of Cycles:	
Yes <input type="checkbox"/> No <input type="checkbox"/>	Near Trench: <input type="checkbox"/>	5 <input type="checkbox"/>	
	Far Trench: <input type="checkbox"/>	4 <input type="checkbox"/>	
	Rendezvous: <input type="checkbox"/>	3 <input type="checkbox"/>	
	Near	2 <input type="checkbox"/>	
	Opponent	1 <input type="checkbox"/>	
	Trench: <input type="checkbox"/>		
	Far	<u>Low Goal</u>	
	Opponent	Number of Cycles:	
	Trench: <input type="checkbox"/>	5 <input type="checkbox"/>	
		4 <input type="checkbox"/>	
		3 <input type="checkbox"/>	
		2 <input type="checkbox"/>	
		1 <input type="checkbox"/>	
		Played Defense? <input type="checkbox"/>	

Climbed?

Yes ☐ No ☐

Endgame

% Accuracy: ☐ 0 ☐ 25 ☐ 50 ☐ 75 ☐ 100

Climb Position:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Left	Middle	Right

	Weak	Good	Great	Rotation Control		
Speed:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Defense:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Quick	OK	Poor
Pick Up:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
				Position Control		