

Goal

Attach the provided slime-drip PNG to the **top-right corner edge** of the **first card** (**Route = T**, **header = 4th & King**, **sublabel = T Third**) so it looks like it's hanging off the card border (per mockup).

Approach

Use an **overlay image positioned absolutely inside the card**, anchored to the card's top-right corner, then nudged outward with **transform** so it sits on the outer edge.

Implementation steps

1) Put the asset somewhere the app can serve

- Place the drip asset at a public URL, e.g.:
- `public/drip2.png` → referenced as `"/drip2.png"`

2) Add a stable hook for only the first card

Pick ONE of these:

Option A (preferred): add a `data-` attribute on the first card container

```
<div class="card" data-card="t-third">
  ...
</div>
```

Option B: add a modifier class

```
<div class="card card--t-third">
  ...
</div>
```

3) Ensure the card is a positioning context

```
.card--t-third,
.card[data-card="t-third"] {
  position: relative; /* required */
  overflow: visible; /* allow drip to hang outside */
}
```

4) Add the drip overlay element

Add as the last child inside that card:

```

```

5) Position + size the drip to match the mockup

```
.card--t-third .card__drip,  
.card[data-card="t-third"] .card__drip {  
  position: absolute;  
  top: 0;  
  right: 0;  
  
  /* Attach to top-right edge and push outward */  
  transform: translate(35%, -35%);  
  
  /* Size: tune for the design */  
  width: 160px;  
  height: auto;  
  
  /* Don't block interactions */  
  pointer-events: none;  
  
  /* Layering: above card background and content */  
  z-index: 3;  
}
```

Optional variant: no extra markup (pseudo-element)

If you do not want to add an `` node:

```
.card--t-third,  
.card[data-card="t-third"] {  
  position: relative;  
  overflow: visible;  
}  
  
.card--t-third::after,  
.card[data-card="t-third"]::after {  
  content: "";  
  position: absolute;  
  top: 0;
```

```
right: 0;
transform: translate(35%, -35%);

width: 160px;
height: 160px;

background: url("/drip2.png") no-repeat;
background-size: contain;

pointer-events: none;
z-index: 3;
}
```

Acceptance criteria

- Drip appears **only** on the **T / 4th & King / T Third** card.
- Drip is visually attached to the **top-right border** and hangs outside the card.
- Clicking/tapping elements inside the card still works (drip never intercepts clicks).
- Drip scales acceptably across screen sizes.

Tuning knobs

- Corner attachment offset:
- `translate(25%, -25%)` (closer in)
- `translate(45%, -45%)` (more outside)
- Responsive width:

```
width: clamp(120px, 18vw, 180px);
```

- If drip must be behind text but above background:
- set `z-index: 1` on drip and `z-index: 2` on the card content wrapper.