## **Brandon Lim**



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### **Work Experience**

Amazon Lab126
Software Development Engineer II
Software Development Engineer

Sunnyvale, CA

December 2018 - Present

July 2016 - December 2018

- Implemented UAMP, a universal Android media player library used across FireOS devices, by integrating with multiple underlying players, such as ExoPlayer, resulting in over 5 million monthly usages
- Lead the UI implementation for Movie Trailers, Smart Home Cameras, and Alexa Skills Video experiences
- Refactored and extended UAMP to support Fire TV Recast content on Echo Show
- Leveraged and maintained pipelines to provide continuous delivery of UAMP to consuming applications
- Architected and developed new features for the Fire App Builder framework, reducing latency by up to 70%
- Designed and implemented metrics for our services to provide insights on how to best optimize
- Established new standards and facilitated open communication to improve sprint velocity as scrum master

## Amazon Web Services Software Development Engineer Intern

Seattle, WA

June 2015 - September 2015

- Developed Elastic Beanstalk application in Python to automatically monitor Docker Hub Availability across all Amazon Web Service regions, increasing our coverage by 900% to help maintain uptime
- Created a JSON Service model for pushing metrics to an internal service from EC2 through Boto3
- Implemented a pipeline for staging CloudFormation stack deployments using internal builder tools

# University of California, Irvine Undergraduate Research Assistant

Irvine, CA

September 2014 - June 2015

- Leveraged AsterixDB to process 5 million tweets to display concentrations of health risk in a spatial area
- Cleaned and parsed 15 GB of record files into a central dataset for AsterixDB ingestion using Java

#### Technical

Languages: Java, Python, C++, and SQL

Libraries and Frameworks: RxJava, Glide, EventBus, ExoPlayer, Leanback, and Android Support Library

Developer Tools: GitHub, Android Studio, Gradle, Jira, and Amazon Web Services

#### **Education**

#### University of California, Irvine

Bachelor of Science in Computer Science

Bachelor of Science in Business Information Management

September 2011 - March 2016

Dean's Honor List: 8 Quarters

**GPA 3.63** 

### **Projects and Awards**

#### **Craft - Autism App Jam**

April 2015

- Won Honorable Mention Web application that provides autistic adults with career suggestions
- Worked with ASP.NET and Bootstrap to create user-friendly web interface for personal assessments

#### Panda - UC Irvine Med App Jam

October 2014 - November 2014

- Won Most Innovative Application Tremor tracking application that utilizes the iPhone accelerometer
- Worked with Objective-C, Xcode, and GitHub to develop functionality for medication reminders