

Tap tempo tremolo

Build instructions

This circuit is a deep, full-featured tremolo, with a large variety of waveforms and tap tempo control, and a completely analog signal path. No programming or knowledge of digital technology is necessary to build it. Since this is a DIY project, you can build it in a number of different forms, but here's all of what it's capable of having/doing:

- Depth knob
- Speed knob (marked "Tempo" on the PCB)
- Waveform knob: chooses between the following waveforms:
 - Up ramp
 - Down ramp
 - Square/pulse
 - Triangle
 - Sine
 - Hypertriangle (the top of this waveform is a triangle, the bottom is a sine)
 - Inverted hypertriangle (the top is a sine, the bottom is a triangle)
 - Random steps
- Multiplier knob: once you tap in a tempo using the tap switch, the Multiplier knob selects what division of time is used for trem. For example, you can tap on the quarter notes, then use the Multiplier knob to change the speed of the tremolo from half notes, quarter notes, triplet quarter notes, eighth notes, triplet eighth notes, or sixteenth notes. Using the sixteenth note multiplier allows you to get much faster speeds than it's possible to tap, while still allowing tap tempo control.
- Wave Distort knob: this knob distorts each waveform. Setting it to center gives the standard waveforms. Turning up or down changes the pulse width (on-to-off ratio) while also changing the "hardness" of each wave. Using this knob with the square wave is especially useful, to create a very narrow pulse wave that sounds like a stuttering blip. For more info explaining this function, see the TAPLFO chip's datasheet at <http://electricdruid.net/datasheets/TAPLFO2Datasheet.pdf>
- Gain knob: by default, this is an internal trimpot. In most uses, it's not necessary to tweak it while playing. You can bring it out to the front panel, however, which lets you increase gain to make up for the lower overall volume, when using very narrow pulse widths.
- Tap tempo switch: this is a momentary SPST stomp switch. The chip takes the last 2 taps to determine tempo. At any time, if the band starts to drift and you want to realign the trem to the start of the beat, just tap the switch once.

Building the PCB

Presumably if you're building this you've built some electronics previously. But there are some things here which deviate a bit from the usual.

1. Wave Distort

On the left of the board, there is a label that says "Wave Distort" above 2 resistors. The pads the resistors fit into are labeled 1, 2, and 3. If you're building this with the Wave Distort knob, wire the outside lugs of the pot to the pads labeled 1 and 3. The wiper of the pot goes to the pad labeled 2. If you don't want the Wave Distort knob, simply fill these 2 resistor spots with 10k resistors as marked. Important note: You must either wire a pot to these pads, or fill the resistors, but do not do both.

2. The Expansion pads

Right below the Wave Distort pads, is a white-outlined box with 2 pads, labeled EXP. This is an expansion pad of sorts, which at the time of designing the PCB was not used by the code of the TAPLFO chip. Now, with TAPLFO V2.0, these pads are used as a momentary switch to step through Multiplier settings. If you want to use this feature, wire up a momentary SPST switch to the pads.

3. U3

At the bottom of the board there is a diode marked "U3". This is a 1n4001 diode.

4. Setting the trimpots

The 2 trimpots in between the TAPLFO chip and the TL072 are for limiting current to the LEDs. The one directly next to the TAPLFO limits the current to the optocoupler, and the other one limits the visible LED. Carefully setting these 2 trims will prevent ticking and give the ideal optocoupler performance as well as a tolerable LED brightness. Set them to the position that eliminates ticking.

The trimpot above the TL072 sets the gain of the output stage (makeup gain after the trem). After setting the LED trims, use this to bring the effect volume to the same level as the bypassed volume. You may want to bring this control out to the front panel for ultimate tweaking.

5. Ticking

This trem does not tick when setup properly. The LED trimpots generally allow you to trim ticking out completely without any other modifications. It's also recommended that you buy 2 optocouplers, because occasionally you get a dud which exhibits ticking no matter what you do.

Modifications

The circuit can be modified to fit your setup easily.

- Any of the pots can be hardwired internally by putting 2 10k resistors where the pot would be.
- Any pot can be modded for CV (control voltage) input easily. Just add a jack with the tip connected to the center pad where the pot would go. Send a CV from 0-5v. Probably a good idea to put a 10k resistor in series between the jack and the PCB to limit current.

For deeper info on the TAPLFO chip,
see <http://electricdruid.net/index.php?page=projects.taplfo>

Credits:

Tom Wiltshire, <http://electricdruid.net/>

Chris Safi, <http://www.strangedesigncs.heliohost.org/>

Dann Green, <http://4mspedals.com/>

Taylor Livingston

.Mike

Tap tempo tremolo

Bill of Materials

Part type
quantity - part (Mouser part number where available, additional info)

ICs
1 - Electric Druid TAPLFO
1 - TL072 (dual opamp)
1 - 78L05 (5 volt regulator)

1 - 14pin IC socket
1 - 8pin IC socket

Transistor
1 - 2N3904 (NPN transistor)

Potentiometers
5 - B10K (if you're not using the Wave Distort knob, you'll only need 4 B10K potentiometers.)
1 - A25K (Optional. This is for an external gain knob if you want one)
3 - 22K trimpot

(For trimpots, strongly recommend you use Mouser part# 652-3362P-1-223LF. Other trimpots maybe difficult to fit.)

Resistors
3 - 10k Brown Black Orange Silver
(if you aren't using the Wave Distort feature, you'll need 2 more 10k resistors, for a total of 5)

4 - 1K	Brown Black Red Silver
1 - 3K6 (3.6K)	Orange Blue Red Silver
2 - 1M	Brown Black Green Silver
1 - 10R(10 OHMS)	Brown Black Black Silver
2 - 220K	Red Red Yellow Silver
2 - 100K	Brown Black Yellow Silver

Diodes
1 - 1N4001
1 - LED (superbright blue is ideal)

Capacitors (cap types are just suggestions)
7 - 100NF (.1UF) film
2 - 1UF film (Mouser part# 80-R82DC4100DQ60J)
1 - 330NF film

NOTE: all film caps are intended to be boxed metal film caps. Other cap types will not fit.

2 - 22PF ceramic
1 - 330PF ceramic
1 - 10UF electrolytic
1 - 100uf electrolytic

OPTO
1 - NSL-32 is recommended. If using something else, look for around 500 ohm ON resistance, 500k OFF resistance.

Switch

1 - Momentary SPST stomp switch for the tap function, labeled "TAP SW" on the board. If adding the Multiplier step switch, you'll need a second momentary SPST.

1 - 3PDT stomp (bypass)

Crystal

1 - 20 MHZ crystal, labeled "XTAL" on the board. (Mouser part #815-ABL-20-B2)



RAMP
UP



RAMP
DOWN



PULSE



TRIANGLE



SINE



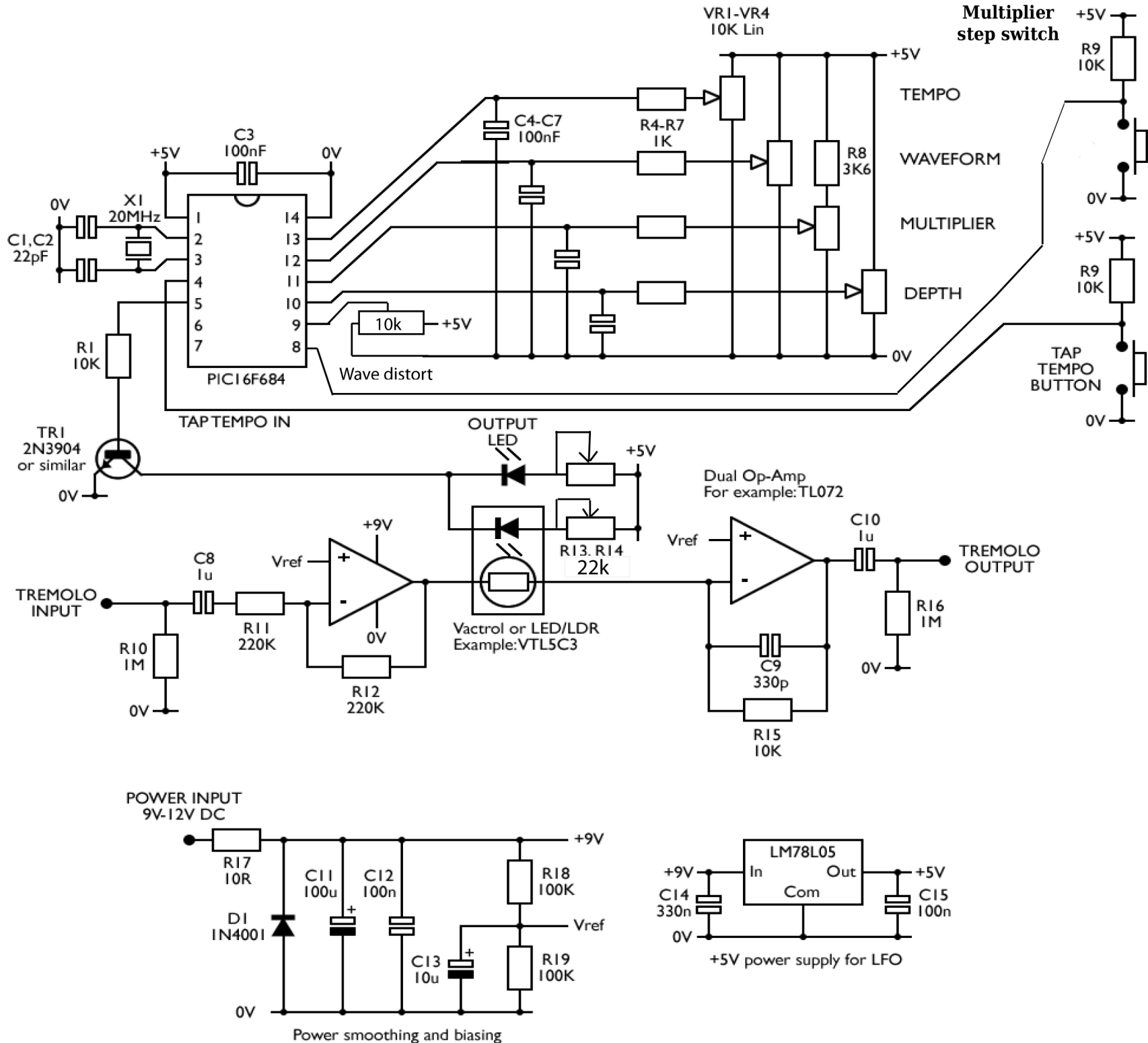
SWEEP



LUMPS

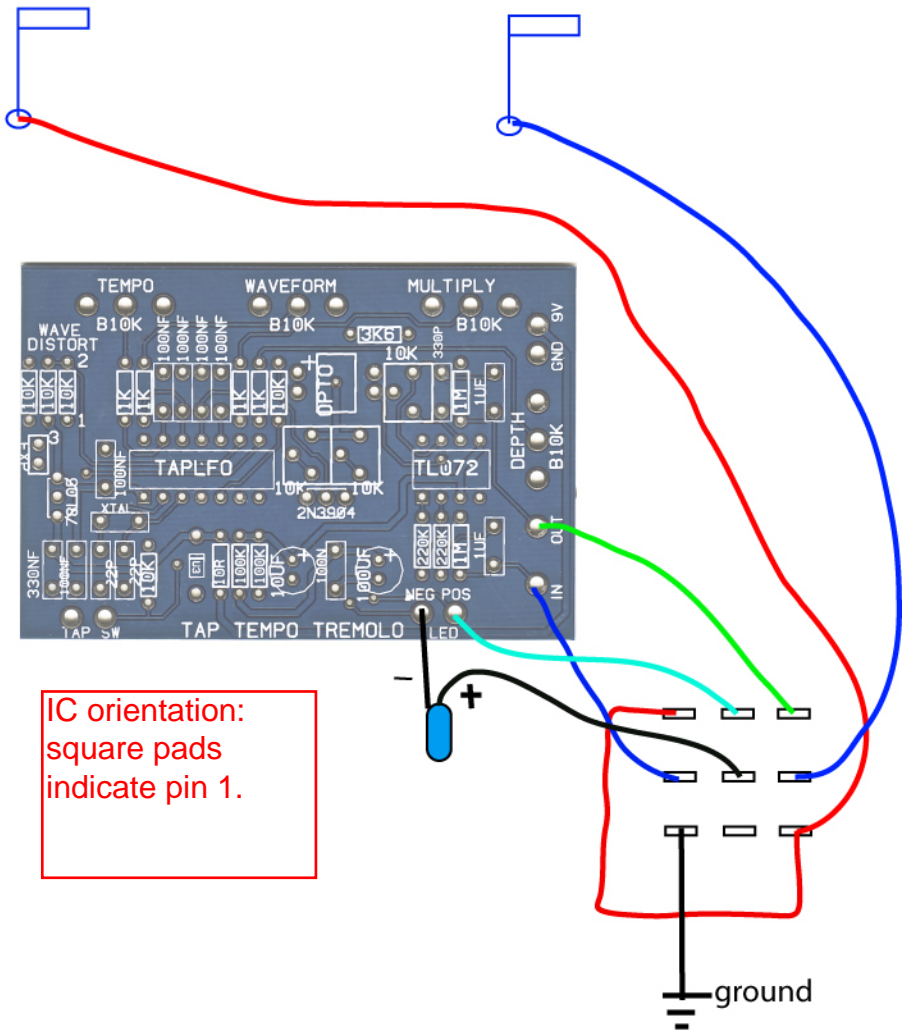


RAND



In jack

Out jack



Either fill in these 2 resistors or wire the Wave Distort to the pads marked "1, 2, 3". DON'T DO BOTH.

