General Report

Game: [report.game\_name] / [report.game\_date]

# Performance Overview:

|  |  |
| --- | --- |
| **[product.player\_name;block=tbs:table;sub1=player]** |  |
| **Product** | [product\_sub1.name] |
| **Type** | [product\_sub1.type;block=tbs:cell;parallel=tbs:table] |
| **Units Available** | [product\_sub1.units\_available] |
| **Units Sold** | [product\_sub1.units\_quoted] |
| **Average Unit Cost** | [product\_sub1.average\_unit\_cost] |
| **Average Features Cost** | [product\_sub1.average\_features\_cost] |
| **Average Delivery Cost** | [product\_sub1.average\_delivery\_cost] |
| **Average Promotion Cost** | [product\_sub1.average\_promotion\_cost] |
| **Average Financing Cost** | [product\_sub1.average\_financing\_cost] |
| **Average Warranty Cost** | [product\_sub1.average\_warranty\_cost] |
| **Selling Unit Price** | [product\_sub1.quoted\_unit\_price] |
| **Average Unit Margin** | [product\_sub1.average\_unit\_margin] |
| **Average Margin** | [product\_sub1.average\_margin] |
| **Total Margin** | [product\_sub1.total\_margin] |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Player** | **Income** | **Total Cost** | **Global Margin (%)** | **Global Margin** |
| [overview.player\_name;block=tbs:row] | [overview.income] | [overview.total\_cost] | [overview.global\_margin\_percent] | [overview.global\_margin] |

|  |
| --- |
| **[chart\_1.name;block=tbs:table;when ‘[chart\_1.delete]’=’0’]** |
|  |

|  |
| --- |
| **[chart\_2.name;block=tbs:table;when ‘[chart\_2.delete]’=’0’]** |
|  |

|  |
| --- |
| **[chart\_3.name;block=tbs:table;when ‘[chart\_3.delete]’=’0’]** |
|  |

# Final Offers

|  |
| --- |
| [finals.player\_name;block=tbs:row;sub1=offers]’s Final Offer [finals\_sub1.description;block=tbs:p] |

# Score

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Player** | **Round 1 Score** | **Round 2 Score** | **Round 3 Score** | **Total Score** |
| [scores.player\_name;block=tbs:row] | [scores.round1] | [scores.round2] | [scores.round3] | [scores.total] |

# Conversations

|  |
| --- |
| [conversations.player\_name;block=tbs:row;sub1=conversation]’s Conversations[conversations\_sub1.message;block=tbs:p;when ‘[conversations\_sub1.visited]’=’2’] [conversations\_sub1.message;block=tbs:p;when ‘[conversations\_sub1.visited]’=’1’][conversations\_sub1.answer]  [conversations\_sub1.message;block=tbs:p;default][conversations\_sub1.answer] |

# Hints

|  |
| --- |
| [hints.player\_name;block=tbs:row;sub1=hint]’s Hints: [hints\_sub1.description;block=tbs:p;when [hints\_sub1.visited]=1]  [hints\_sub1.description;block=tbs:p;default] |